**User Guide**

* A cell with number 0 is indicated by a green box.
* A cell with a number other than zero is indicated by a blue box with the number.
* A cell with a mine is indicated by blue box with no number(and this situation is the flagging of the mine).

PLAYING THE GAME:

1)To set a flag click on the red box only once .By default, the first mouse click sets a flag on the block clicked.

2)To explore a block for a number or a mine click on the redbox twice.

3)If it is a zero it will turn green on a single click alongwith the surrounding cells containing zeroes(this is the cascading of the mines).

4)However, the cascading that follows doesn’t contain the surrounding cells containing numbers other than 0.Hence, you need to open them.(Click each of these cells twice as given in step 4)

This has been done since EzWindows doesn’t diffeerentiate between left click and right click,