# CS217: Artificial Intelligence and Machine Learning (associated lab: CS240)

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Week5 of 3feb25, sigmoid, softmax

# Main points covered: week3 of 27jan25

#### **Fundamental Observation**

• The number of TFs computable by a perceptron is equal to the number of regions produced by 2<sup>n</sup> hyper-planes, obtained by plugging in the values <x<sub>1</sub>,x<sub>2</sub>,x<sub>3</sub>,...,x<sub>n</sub>> in the equation

$$\sum_{i=1}^{n} w_i x_i = \theta$$

Number of regions founded by n hyperplanes in d-dim passing through origin is given by the following recurrence relation

$$R_{n, d} = R_{n-1, d} + R_{n-1, d-1}$$

we use generating function as an operating function

#### Boundary condition:

$$R_{1,d} = 2$$
 1 hyperplane in d-dim  
 $R_{n,1} = 2$  n hyperplanes in 1-dim,  
Reduce to n points thru origin

The generating function is 
$$f(x, y) = \sum_{n=1}^{\infty} \sum_{d=1}^{\infty} R_{n,d} \cdot x^n y^d$$

Comparing co-efficients we get

$$R_{n,d} = 2\sum_{i=0}^{d-1} C_i^{n-1}$$

# **Implication**

• R(n,d) becomes for a perceptron with m weights and 1 threshold  $R(2^m,m+1)$ 

$$= 2 \sum_{i=0}^{m+1-1} C_i^{2^m - 1}$$

$$= 2 \sum_{i=0}^{m} C_i^{2^m - 1}$$

$$= O(2^{m^2})$$

■ Total no of Boolean Function is 2<sup>2</sup><sup>m</sup>. Shows why #TF << #BF

# Gradient Descent Technique

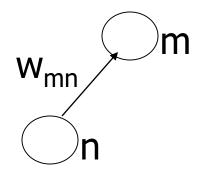
Let E be the error at the output layer

$$E = \frac{1}{2} \sum_{i=1}^{p} \sum_{i=1}^{n} (t_i - o_i)_j^2$$

- t<sub>i</sub> = target output; o<sub>i</sub> = observed output
- i is the index going over n neurons in the outermost layer
- j is the index going over the p patterns (1 to p)
- Ex: XOR:- p=4 and n=1

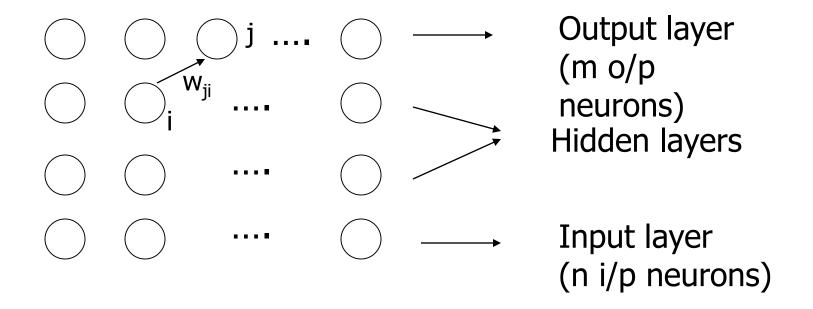
# Weights in a FF NN

- w<sub>mn</sub> is the weight of the connection from the n<sup>th</sup> neuron to the m<sup>th</sup> neuron
- E vs  $\overline{w}$  surface is a complex surface in the space defined by the weights  $w_{ii}$
- $-\frac{\delta E}{\delta w_{m_n}}$  gives the direction in which a movement of the operating point in the  $w_{mn}$  coordinate space will result in maximum decrease in error



$$\Delta w_{mn} \propto -\frac{\delta E}{\delta w_{mn}}$$

# Backpropagation algorithm



- Fully connected feed forward network
- Pure FF network (no jumping of connections over layers)

# General Backpropagation Rule

General weight updating rule:

$$\Delta w_{ji} = \eta \delta j o_i$$

Where

$$\delta_j = (t_j - o_j)o_j(1 - o_j)$$
 for outermost layer

$$= \sum_{k \in \text{next layer}} (w_{kj} \delta_k) o_j (1 - o_j) o_i \text{ for hidden layers}$$

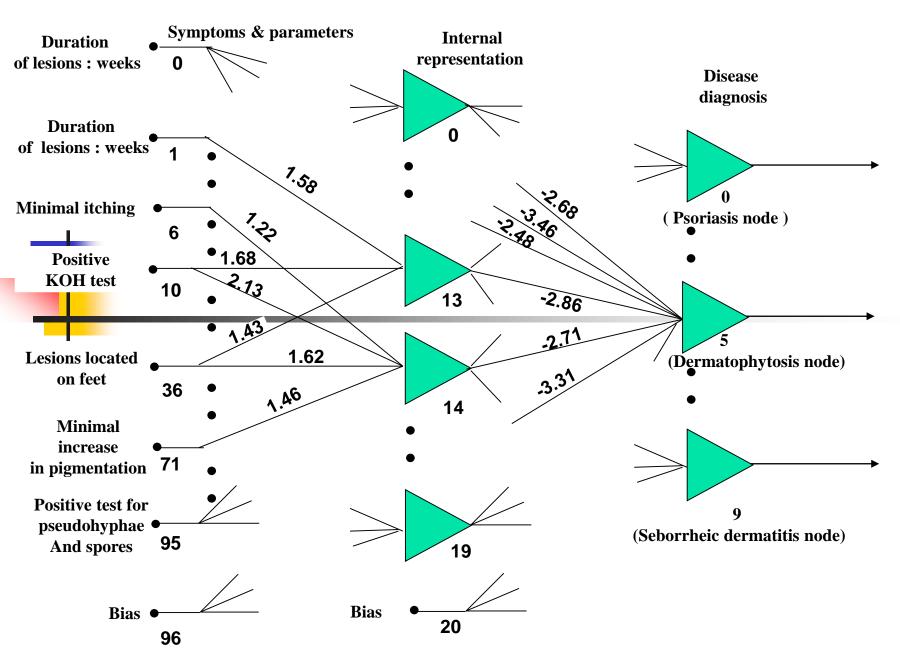
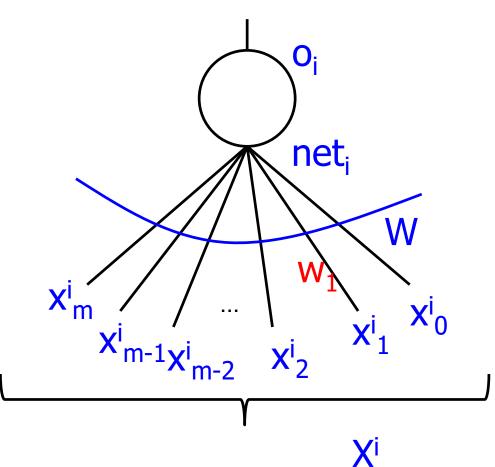


Figure: Explanation of dermatophytosis diagnosis using the DESKNET expert system.

# End of main points

# Sigmoid

# Sigmoid neuron



$$o^i = \frac{1}{1 + e^{-net^i}}$$

$$net_i = W.X^i = \sum_{j=0}^m w_j x_j^i$$

# Sigmoid function: can saturate

 Brain saving itself from itself, in case of extreme agitation, emotion etc.



# Definition: Sigmoid or Logit function

$$y = \frac{1}{1+e^{-x}}$$

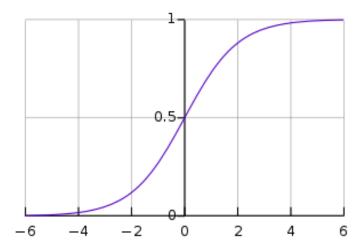
$$y = \frac{1}{1+e^{-kx}}$$

$$\frac{dy}{dx} = y(1-y)$$

$$\frac{dy}{dx} = ky(1-y)$$

If k tends to infinity, sigmoid tends to the step function

### Sigmoid function



$$f(x) = \frac{1}{1 + e^{-x}}$$

$$f(x) = \frac{1}{1+e^{-x}}$$

$$\frac{df(x)}{dx} = \frac{d}{dx} \left(\frac{1}{1+e^{-x}}\right)$$

$$= \frac{e^{-x}}{(1+e^{-x})^{-2}}$$

$$= \frac{1}{1+e^{-x}} \left(1 - \frac{1}{1+e^{-x}}\right)$$

$$= f(x) \cdot (1 - f(x))$$

# Decision making under sigmoid

Output of sigmod is between 0-1

Look upon this value as probability of Class-1  $(C_1)$ 

- 1-sigmoid(x) is the probability of Class-2 ( $C_2$ )
- Decide  $C_1$ , if  $P(C_1) > P(C_2)$ , else  $C_2$

# Sigmoid function and multiclass classification

Why can't we use sigmoid for n-class classification? Have segments on the curve devoted to different classes, just like –infinity to 0.5 is for class 2 and 0.5 to plus infinity is class 2.

Think about it!!

#### multiclass: SOFTMAX

- 2-class → multi-class (C classes)
- Sigmoid → softmax
- *i*<sup>th</sup> input, *c*<sup>th</sup> class (small c), *c* varies over classes
- In softmax, decide for that class which has the highest probability

#### What is softmax

- Turns a vector of K real values into a vector of K real values that sum to 1
- Input values can be positive, negative, zero, or greater than one
- But softmax transforms them into values between 0 and 1
- so that they can be interpreted as probabilities.

#### Mathematical form

$$\sigma(\overset{ extstyle -}{Z})_i = rac{e^{Z_i}}{\displaystyle\sum_{j=1}^K e^{Z_j}}$$

- $\bullet$  is the **softmax** function
- Z is the input vector of size K
- The RHS gives the i<sup>th</sup> component of the output vector
- Input to softmax and output of softmax are of the same dimension

# Example

$$Z = <1, 2, 3>$$

$$Z_1 = 1$$
,  $Z_2 = 2$ ,  $Z_3 = 3$ 

$$e^1 = 2.72, e^2 = 7.39, e^3 = 20.09$$

$$\sigma(Z) = \langle \frac{2.72}{2.72 + 7.39 + 20.09}, \frac{7.39}{2.72 + 7.39 + 20.09}, \frac{20.09}{2.72 + 7.39 + 20.09} \rangle$$

$$=<.09, 0.24, 0.67>$$

### Softmax and Cross Entropy

- Intimate connection between softmax and cross entropy
- Softmax gives a vector of probabilities
- Winner-take-all strategy will give a classification decision

#### Winner-take-all with softmax

- Consider the softmax vector obtained from the example where the softmax vector is <0.09, 0.24, 0.65>
- These values correspond to 3 classes
  - For example, positive (+), negative (-) and neutral (0) sentiments, given an input sentence like
  - (a) I like the story line of the movie (+). (b)
     However the acting is weak (-). (c) The
     protagonist is a sports coach (0)

#### Sentence vs. Sentiment

Sentence vs. Sentiment	(b) However t	Negative story line of the the acting is wea gonist is a sports	k (-).
Sent (a)	1 (P <sub>max</sub> from softmax)	0	0
Sentence (b)	0	1 (P <sub>max</sub> from softmax)	0
Sentence (C)	0	0`	1 (Pmax from softmax)

# Training data

- (a) I like the story line of the movie (+).
- (b) However the acting is weak (-).
- (c) The protagonist is a sports coach (0)

Input	Output
(a)	<1,0,0>
(b)	<0,1,0>
(c)	<0,0,1>

# Finding the error

- Difference between target (T) and obtained (Y)
- Difference is called LOSS
- Options:
  - Total Sum Square Loss (TSS)
  - Cross Entropy (measures difference between two probability distributions)
- Softmax goes with cross entropy

# **Cross Entropy Function**

$$H(P,Q) = -\sum_{x=1,N} \sum_{k=1,C} P(x,k) \log_2 Q(x,k)$$

*x* varies over *N* data instances, *c* varies over *C* classes *P* is target distribution; *Q* is observed distribution

### Cross Entropy Loss

Can we sum up cross entropies over the instances? Is it allowed?

 Yes, summing up cross entropies (i.e. the total cross entropy loss) is equivalent to multiplying probabilities.

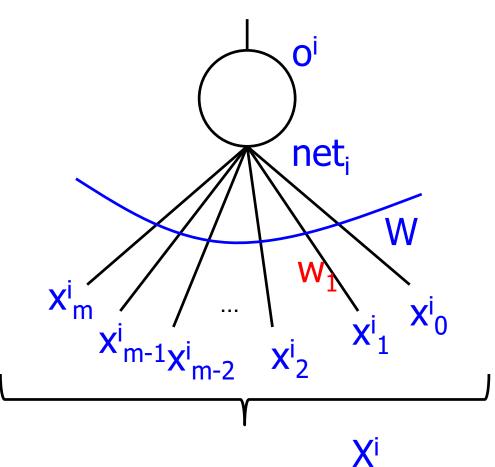
 Minimizing the total cross entropy loss is equivalent to maximizing the likelihood of observed data.

#### How to minimize loss

- Gradient descent approach
- Backpropagation Algorithm
- Involves derivative of the input-output function for each neuron
- FFNN with BP is the most important TECHNIQUE for us in the course

# Sigmoid and Softmax neurons

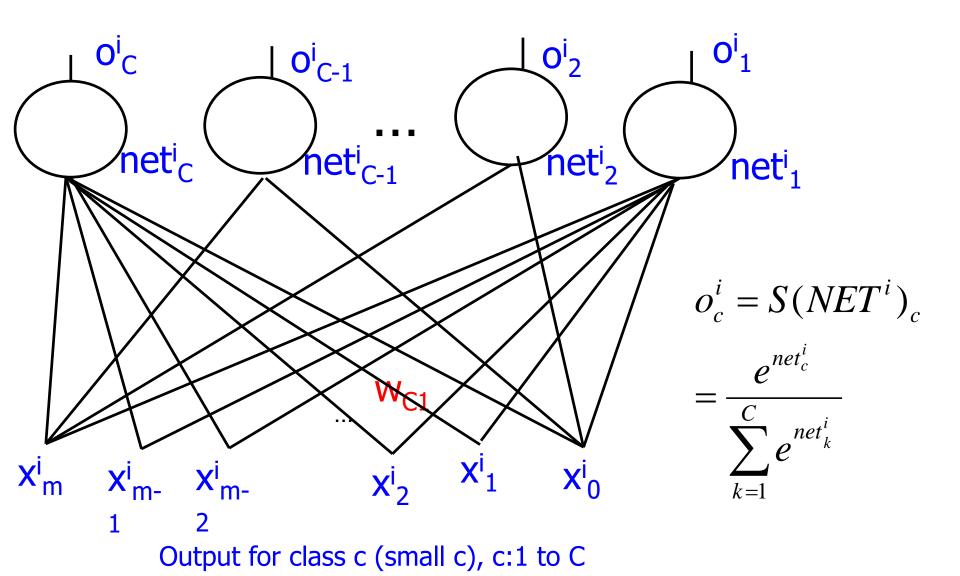
# Sigmoid neuron



$$o^i = \frac{1}{1 + e^{-net^i}}$$

$$net_i = W.X^i = \sum_{j=0}^m w_j x_j^i$$

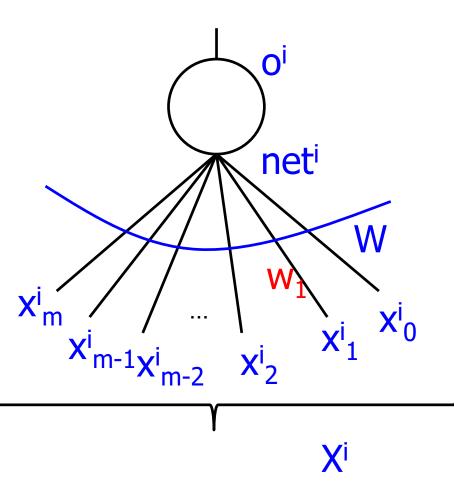
#### Softmax Neuron



#### **Notation**

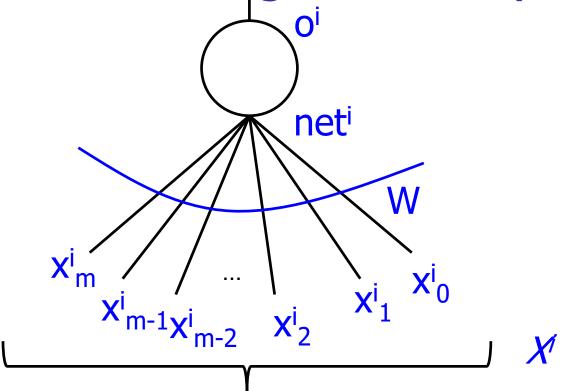
- *i=1...N*
- Ni-o pairs, i runs over the training data
- *j*=0...*m*, *m* components in the input vector, *j* runs over the input dimension (also weight vector dimension)
- *k*=1...*C*, *C* classes (*C* components in the output vector)

#### Fix Notations: Single Neuron (1/2)



- Capital letter for vectors
- Small letter for scalars (therefore for vector components)
- X: I<sup>th</sup> input vector
- o<sub>i</sub>: output (scalar)
- W: weight vector
- net;: W.X
- There are *n* input-output observations

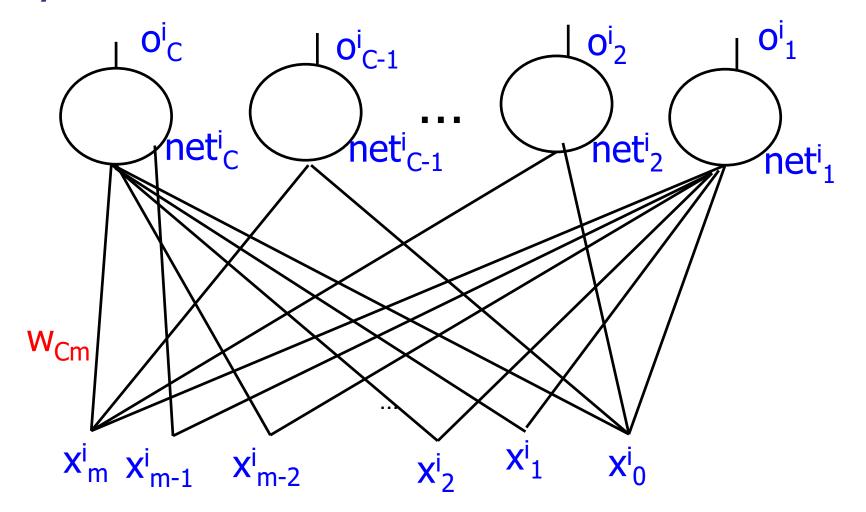
Fix Notations: Single Neuron (2/2)



W and each X has m components

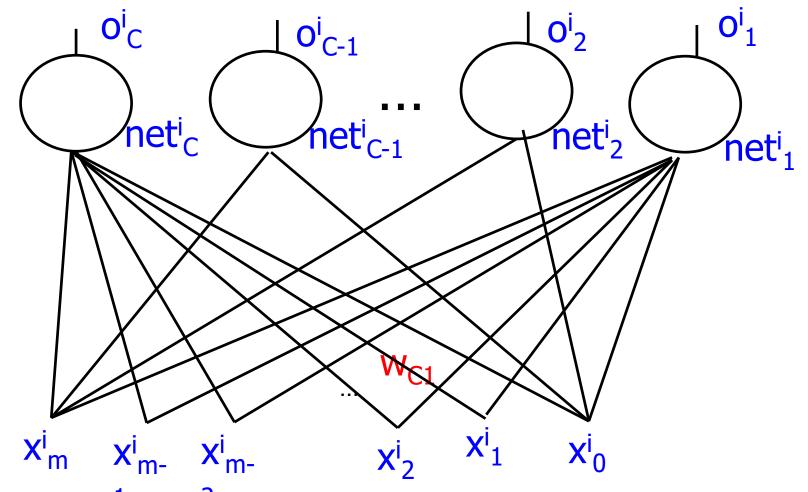
$$W: < w_{m}, w_{m-1}, ..., w_{2}, w_{0} > X: < x_{m}^{i}, x_{m-1}^{i}, ..., x_{2}^{i}, x_{0}^{i} > Upper suffix i indicates ith input$$

### Fixing Notations: Multiple neurons in o/p layer



Now, O' and NET' are vectors for  $i^{th}$  input  $W_c$  is the weight vector for  $c^{th}$  output neuron, c=1...C

#### **Fixing Notations**



Target Vector,  $\mathcal{T}$ :  $\langle t^i_C t^i_{C-1}...t^i_2 t^i_1 \rangle$ ,  $i \rightarrow$  for  $i^{th}$  input. Only one of these C componets is 1, rest are 0

#### Derivatives

#### Derivative of sigmoid

$$o^{i} = \frac{1}{1 + e^{-net^{i}}}$$
, for  $i^{th}$  input

$$\ln o^i = -\ln(1 + e^{-net^i})$$

$$\frac{1}{o^{i}} \frac{\partial o^{i}}{\partial net^{i}} = -\frac{1}{1 + e^{-net^{i}}} \cdot -e^{-net^{i}} = \frac{e^{-net^{i}}}{1 + e^{-net^{i}}} = (1 - o^{i})$$

$$\Rightarrow \frac{\partial o^i}{\partial n e t^i} = o^i (1 - o^i)$$

#### **Derivative of Softmax**

$$o_c^i = \frac{e^{net_c^i}}{\sum_{k=1}^C e^{net_k^i}}, i^{th} input pattern$$

### Derivative of Softmax: Case-1, class *c* for O and NET same

$$\ln o_c^i = net_c^i - \ln(\sum_{k=1}^C e^{net_k^i})$$

$$\frac{1}{o_c^i} \frac{\partial o_c^i}{\partial net_c^i} = 1 - \frac{1}{\sum_{k=1}^C e^{net_k^i}} e^{net_c^i} = 1 - o_c^i$$

$$\Rightarrow \frac{\partial o_c^i}{\partial net_c^i} = o_c^i (1 - o_c^i)$$

# Derivative of Softmax: Case-2, class c' in $net'_{c'}$ different from class c of O

$$\ln o_c^i = net_c^i - \ln(\sum_{k=1}^C e^{net_k^i})$$

$$\frac{1}{o_c^i} \frac{\partial o_c^i}{\partial net_c^i} = 0 - \frac{1}{\sum_{k=1}^C e^{net_k^i}} e^{net_c^i} = -o_c^i$$

$$\Rightarrow \frac{\partial O_c^i}{\partial net_c^i} = -o_c^i o_c^i$$

#### Finding weight change rule

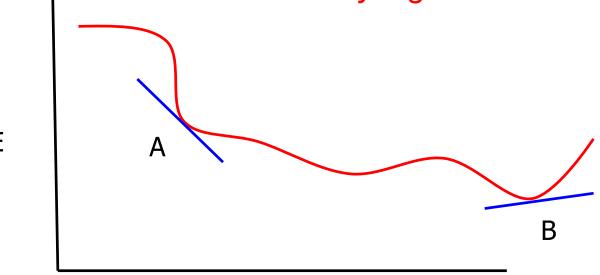
#### Foundation: Gradient descent

Change is weight  $\Delta w_{ji} = -\eta \delta L / \delta w_{ji}$   $\eta = learning \ rate,$   $L = loss, \ w_{ji} = weight \ of$   $connection \ from \ the \ i^{th}$  $neuron \ to \ j^{th}$ 

At A,  $\delta L/\delta w_{ji}$  is negative, so  $\Delta w_{ii}$  is positive.

At B,  $\delta L/\delta w_{ji}$  is positive, so  $\Delta w_{ii}$  is negative.

E always decreases. Greedy algo.



 $W_{ii}$ 

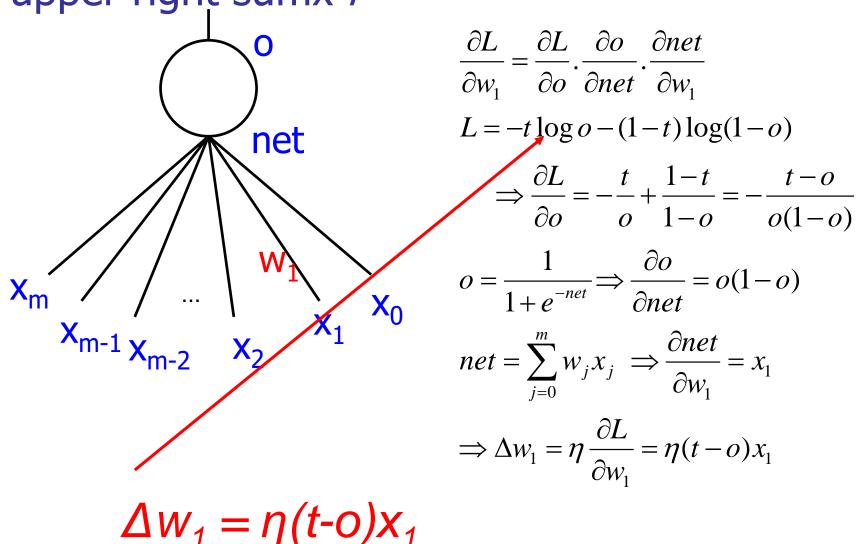
#### **Gradient Descent is Greedy!**

- Gradient Descent is greedy- always moves in the direction of reducing error
- Probabilistically also move in the direction of increasing error, to be able to come out of local minimum
- Nature randomly introduces some variation, and a totally new species emerges
- Darwin's theory of evolution

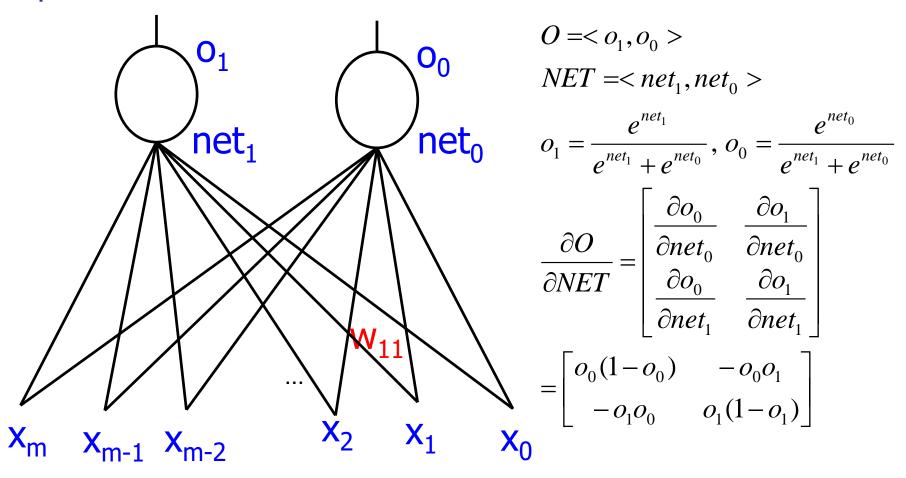
#### Genetic Algorithm

- Genetic Algorithms: adaptive heuristic search algorithms
- used to generate high-quality solutions for optimization problems and search problems
- To evolve the generation, genetic algorithms use the following operators, all PROBABILSTICALLY
  - Selection, Cross over, Mutation

Single sigmoid neuron and *cross entropy* loss, derived for single data point, hence dropping upper right suffix *i* 



Multiple neurons in the output layer: softmax+*cross entropy* loss (1/2): illustrated with 2 neurons and single training data point



#### Softmax and Cross Entropy (2/2)

$$L = -t_1 \log o_1 - t_0 \log o_0$$

$$o_1 = \frac{e^{net_1}}{e^{net_1} + e^{net_0}}, o_0 = \frac{e^{net_0}}{e^{net_1} + e^{net_0}}$$

$$\frac{\partial L}{\partial w_{11}} = -\frac{t_1}{o_1} \frac{\partial o_1}{\partial w_{11}} - -\frac{t_0}{o_0} \frac{\partial o_0}{\partial w_{11}}$$

$$\frac{\partial o_1}{\partial w_{11}} = \frac{\partial o_1}{\partial net_1} \cdot \frac{\partial net_1}{\partial w_{11}} + \frac{\partial o_1}{\partial net_0} \cdot \frac{\partial net_0}{\partial w_{11}} = o_1(1 - o_1)x_1 + 0$$

$$\frac{\partial o_0}{\partial w_{11}} = \frac{\partial o_0}{\partial net_1} \cdot \frac{\partial net_1}{\partial w_{11}} + \frac{\partial o_0}{\partial net_0} \cdot \frac{\partial net_0}{\partial w_{11}} = -o_1 o_0 x_1 + 0$$

$$\Rightarrow \frac{\partial L}{\partial w_{11}} = -t_1(1 - o_1)x_1 + t_0o_1x_1 = -t_1(1 - o_1)x_1 + (1 - t_1)o_1x_1$$
$$= [-t_1 + t_1o_1 + o_1 - t_1o_1]x_1 = -(t_1 - o_1)x_1$$

$$\Delta w_{11} = -\eta \frac{\partial E}{\partial w_{11}} = \eta (t_1 - o_1) x_1$$

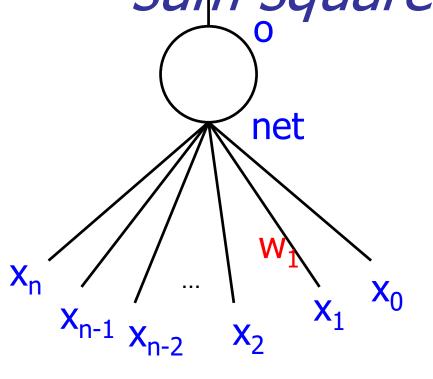
#### Can be generalized

When L is Cross Entropy Loss, the change in any weight is

learning rate \*
diff between target and observed
outputs \*
input at the connection

#### Weight change rule with TSS

# Single neuron: sigmoid+total sum square (tss) loss Lets consider wlg w<sub>1</sub>. Change is



Lets consider wlg  $w_1$ . Change is weight  $\Delta w_1 = -\eta \delta L / \delta w_1$   $\eta = learning rate$ ,

#### $L = loss = \frac{1}{2}(t-o)^2$

*t*=*target*, *o*=*observed output* 

$$\frac{\partial L}{\partial w_1} = \frac{\partial L}{\partial o} \cdot \frac{\partial o}{\partial net} \cdot \frac{\partial net}{\partial w_1}$$

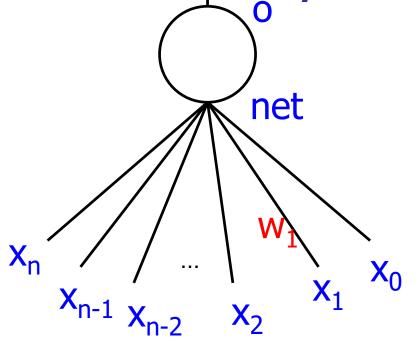
$$L = \frac{1}{2}(t - o)^2 \implies \frac{\partial L}{\partial o} = -(t - o)$$

$$o = \frac{1}{1 + e^{-net}} (sigmoid) \implies \frac{\partial o}{\partial net} = o(1 - o)$$

$$net = \sum_{i=0}^{n} w_i x_i \implies \frac{\partial net}{\partial w_1} = x_1$$

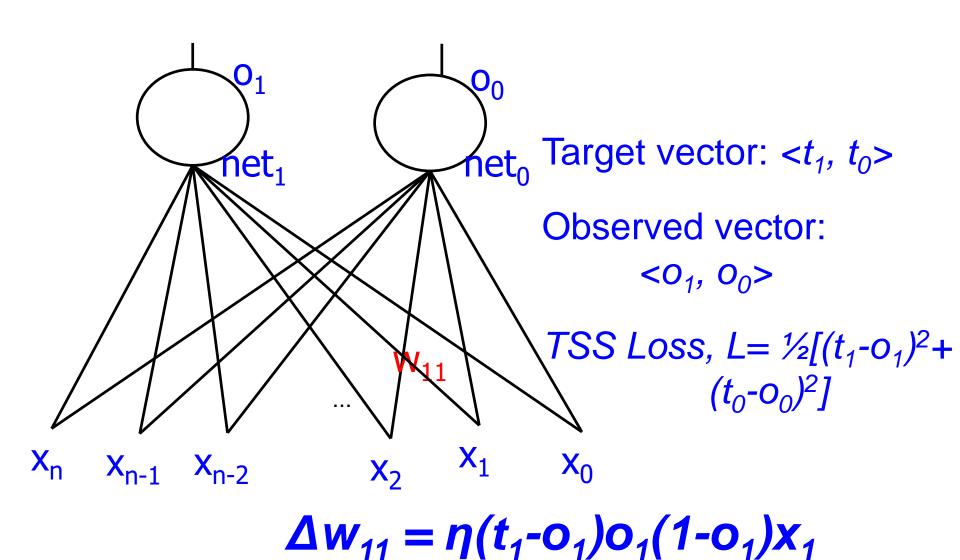
$$\implies \Delta w_1 = \eta(t - o)o(1 - o)x_1$$

## Single neuron: *sigmoid+total sum square* (tss) loss (cntd)



$$\Delta W_1 = \eta(t-o)o(1-o)x_1$$

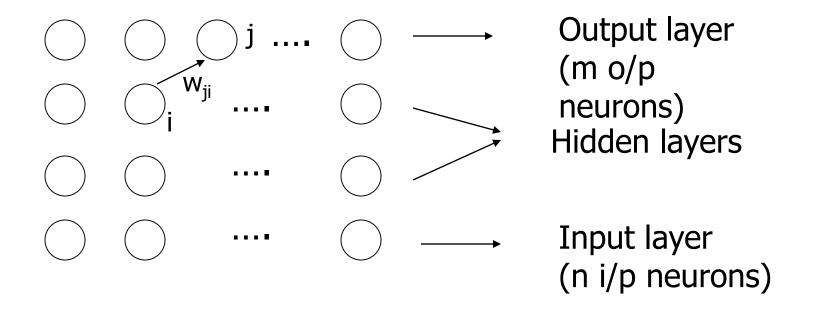
### Multiple neurons in the output layer: sigmoid+total sum square (tss) loss



#### Backpropagation

With total sum square loss (TSS)

#### Backpropagation algorithm



- Fully connected feed forward network
- Pure FF network (no jumping of connections over layers)

#### **Gradient Descent Equations**

$$\Delta w_{ji} = -\eta \frac{\delta E}{\delta w_{ji}} (\eta = \text{learning rate}, 0 \le \eta \le 1)$$

$$\frac{\delta E}{\delta w_{ji}} = \frac{\delta E}{\delta net_j} \times \frac{\delta net_j}{\delta w_{ji}} (net_j = \text{input at the j}^{th} \text{ neuron})$$

$$\frac{\delta E}{\delta net_j} = -\delta j$$

$$\Delta w_{ji} = \eta \delta j \frac{\delta net_j}{\delta w_{ji}} = \eta \delta j o_i$$

A quantity of great importance

## Backpropagation – for outermost layer

$$\delta j = -\frac{\delta E}{\delta net_j} = -\frac{\delta E}{\delta o_j} \times \frac{\delta o_j}{\delta net_j} (net_j = \text{input at the } j^{th} \text{ layer})$$

$$E = \frac{1}{2} \sum_{j=1}^{N} (t_j - o_j)^2$$

Hence, 
$$\delta j = -(-(t_j - o_j)o_j(1 - o_j))$$

$$\Delta w_{ji} = \eta(t_j - o_j)o_j(1 - o_j)o_i$$

#### Observations from $\Delta w_{ii}$

$$\Delta w_{ji} = \eta(t_j - o_j)o_j(1 - o_j)o_i$$

$$\Delta w_{ii} \rightarrow 0$$
 if,

$$1.o_i \rightarrow t_i$$
 and/or

$$2.o_j \rightarrow 1$$
 and/or

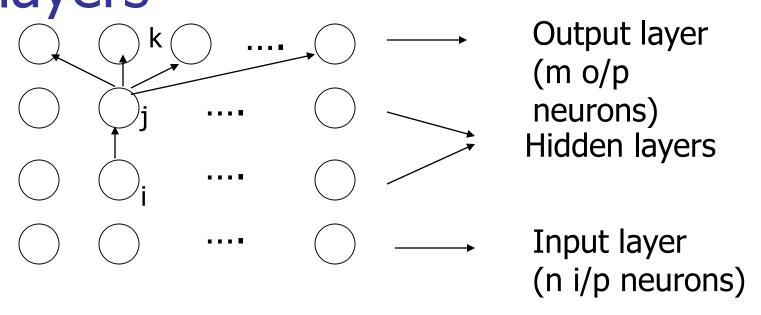
$$3.o_i \rightarrow 0$$
 and/or

$$4.o_i \rightarrow 0$$

Saturation behaviour

Credit/Blame assignment

Backpropagation for hidden lavers



 $\delta_k$  is propagated backwards to find value of  $\delta_j$ 

# Backpropagation – for hidden layers $\Delta w_{ii} = \eta \delta j o_i$

$$\Delta W_{ji} = \eta o j o_{i}$$

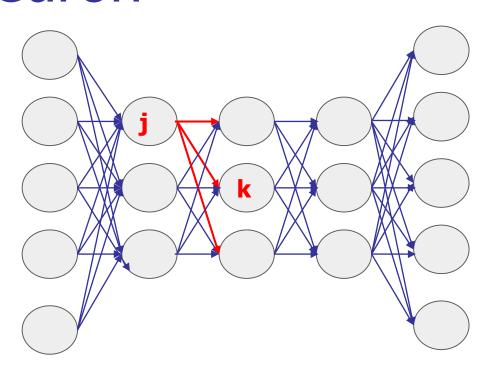
$$\delta \ddot{j} = -\frac{\delta E}{\delta n e t_{j}} = -\frac{\delta E}{\delta o_{j}} \times \frac{\delta o_{j}}{\delta n e t_{j}}$$

$$= -\frac{\delta E}{\delta o_{j}} \times o_{j} (1 - o_{j})$$

This recursion can give rise to vanishing  $= -\sum_{k \in \text{next layer}} (\frac{\delta E}{\delta net_k} \times \frac{\delta net_k}{\delta o_j}) \times o_j (1 - o_j)$  and exploding Gradient problem Hence,  $\delta_j = -\sum_{k \in \text{next layer}} (-\delta_k \times w_{kj}) \times o_j (1 - o_j)$ 

$$= \sum_{k \in \text{next layer}} (w_{kj} \delta_k) o_j (1 - o_j)$$

# Back-propagation- for hidden layers: Impact on net input on a neuron



Note that the opening to all the neurons in next layer

#### General Backpropagation Rule

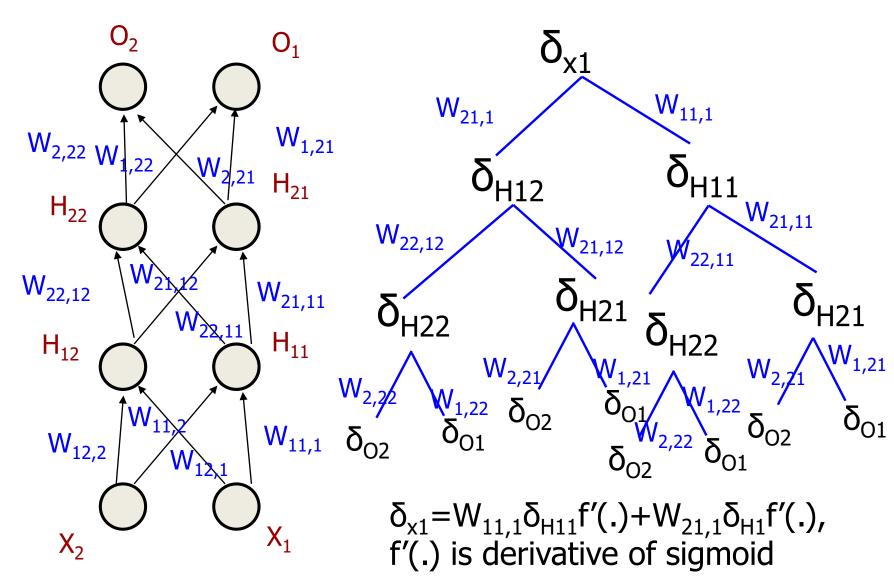
General weight updating rule:

$$\Delta w_{ji} = \eta \delta j o_i$$

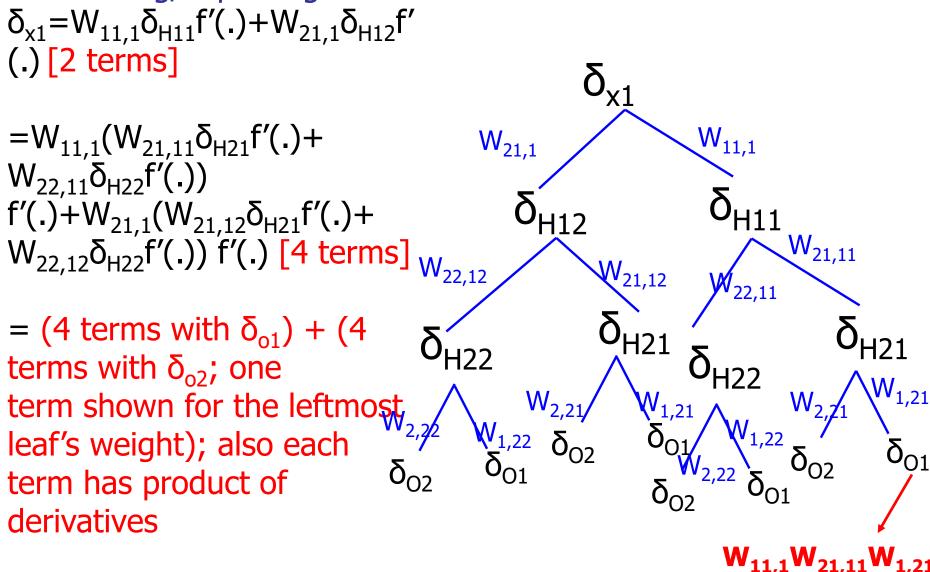
Where

$$\begin{split} & \delta_j = (t_j - o_j) o_j (1 - o_j) \quad \text{for outermost layer} \\ & = \sum_{k \in \text{next layer}} (w_{kj} \delta_k) o_j (1 - o_j) \quad \text{for hidden layers} \end{split}$$

#### Vanishing/Exploding Gradient problem

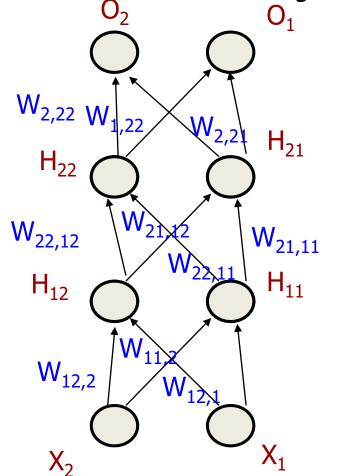


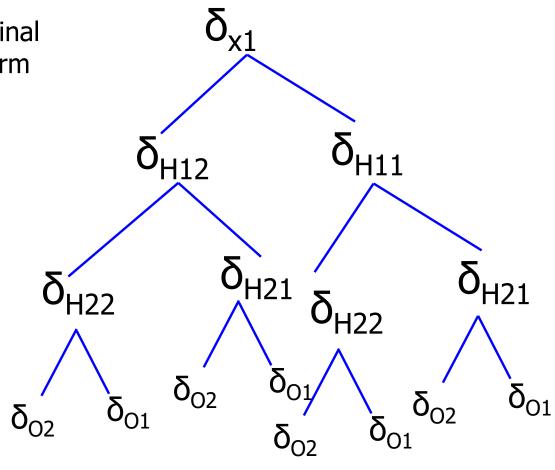
#### Vanishing/Exploding Gradient



#### Vanishing/Exploding Gradient

With 'B' as branching factor and 'L' as number of levels, There will be B terms in the final Expansion of  $\delta_{x1}$ . Also each term Will be product of L weights





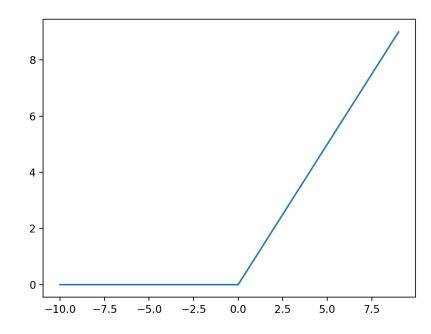
Each term also gets multiplied with product of derivatives of sigmoid L times. These products can vanish or explode. 68

#### FFNN: Working with RELU

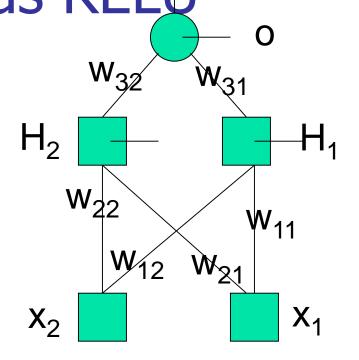
Rectifier Linear Unit

#### What is RELU

$$y=relu(x)=max(0,x)$$
 $dy/dx$ 
 $= 0 \text{ for } x < 0$ 
 $= 1 \text{ for } x > 0$ 



### Output sigmod and hidden neurons as RFI II



$$\Delta w_{ji} = -\eta \frac{\delta E}{\delta w_{ji}}$$

$$\eta = \text{learning rate, } 0 \le \eta \le 1$$

$$\frac{\delta E}{\delta w_{ji}} = \frac{\delta E}{\delta net_j} \times \frac{\delta net_j}{\delta w_{ji}}$$

$$net_j = \text{input at the } j^{th} \text{ neuron}$$

$$\frac{\delta E}{\delta net_j} = -\delta j$$

$$\Delta w_{ji} = \eta \delta j \frac{\delta net_j}{\delta w_{ji}} = \eta \delta j o_i$$

## Backpropagation – for outermost layer

$$\delta j = -\frac{\delta E}{\delta net_j} = -\frac{\delta E}{\delta o_j} \times \frac{\delta o_j}{\delta net_j} (net_j = \text{input at the } j^{th} \text{ layer})$$

$$E = \frac{1}{2} \sum_{p=1}^{m} (t_p - o_p)^2$$

Hence, 
$$\delta j = -(-(t_j - o_j)o_j(1 - o_j))$$

$$\Delta w_{ji} = \eta(t_j - o_j)o_j(1 - o_j)o_i$$

# Backpropagation – for hidden layers $\Delta w_{\cdot \cdot \cdot} = \eta \delta j_{O_i}$

$$\delta \vec{j} = -\frac{\delta E}{\delta net_j} = -\frac{\delta E}{\delta o_j} \times \frac{\delta o_j}{\delta net_j}$$
$$= -\frac{\delta E}{\delta o_j} \times (1 \text{ or } 0)$$

This recursion can give rise to vanishing and exploding Gradient problem

$$= -\sum_{k \in \text{next layer}} (\frac{\delta E}{\delta net_k} \times \frac{\delta net_k}{\delta o_j}) \times (1 \text{ or } 0)$$

Hence, 
$$\delta_j = -\sum_{k \in \text{next layer}} (-\delta_k \times w_{kj}) \times (1 \text{ or } 0)$$

$$= \sum_{k \in \text{next layer}} (w_{kj} \delta_k) \text{ or } 0$$

# Backpropagation Rule for weight change with RELU, Sigmoid and TSS

$$\Delta w_{ji} = \eta \delta j o_i$$

$$\delta_j = (t_j - o_j)o_j(1 - o_j) \quad \text{for outermost layer}$$
 
$$= \sum_{k \in \text{next layer}} (w_{kj} \delta_k) \text{ or } 0 \quad \text{for hidden layers}$$

# Softmax, Cross Entropy and RELU

## **Cross Entropy Function**

$$H(P,Q) = -\sum_{x} P(x) \log_2 Q(x)$$

P is target distribution, Q is observed distribution e.g., Positive, Negative, Neutral Sentiment x: input sentence: *The movie was excellent* P(x): <1,0,0>, Q(x): <0.9,0.02,0.08>, (say) H(P,Q)=-log0.9=log(10/9)

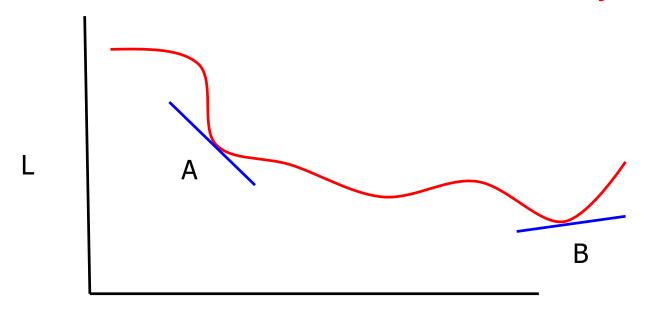
## Deriving weight change rules

Cross Entropy Softmax combination

A very ubiquitous combination in neural combination

#### Foundation: Gradient descent

Change is weight  $\Delta w_{ji} = -\eta \delta L / \delta w_{ji}$   $\eta = learning \ rate, \ L = loss,$   $w_{jj} = weight \ of \ connection$ from the  $i^{th}$  neuron to  $j^{th}$  At A,  $\delta L/\delta w_{ji}$  is negative, so  $\Delta w_{ji}$  is positive. At B,  $\delta L/\delta w_{ji}$  Is positive, so so  $\Delta w_{ji}$  is negative. L \*always decreases. Greedy algo.



W<sub>ii</sub>

# Single neuron: *sigmoid+cross*

entropy loss

$$\frac{\partial L}{\partial w_{1}} = \frac{\partial L}{\partial o} \cdot \frac{\partial o}{\partial net} \cdot \frac{\partial net}{\partial w_{1}}$$

$$L = -t \log o - (1-t) \log(1-o)$$

$$\frac{\partial L}{\partial o} = -\frac{t}{o} + \frac{1-t}{1-o} = -\frac{t-o}{o(1-o)} \quad (1)$$

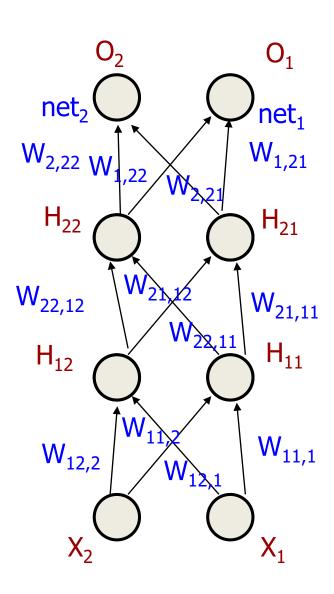
$$v_{1} = \frac{1}{1+e^{-net}} (sigmoid) \Rightarrow \frac{\partial o}{\partial net} = o(1-o) \quad (2)$$

$$net = \sum_{i=0}^{n} w_{i}x_{i} \Rightarrow \frac{\partial net}{\partial w_{1}} = x_{1} \quad (3)$$

$$\Rightarrow \Delta w_{1} = \eta \frac{\partial L}{\partial w_{1}} = \eta(t-o)x_{1}$$

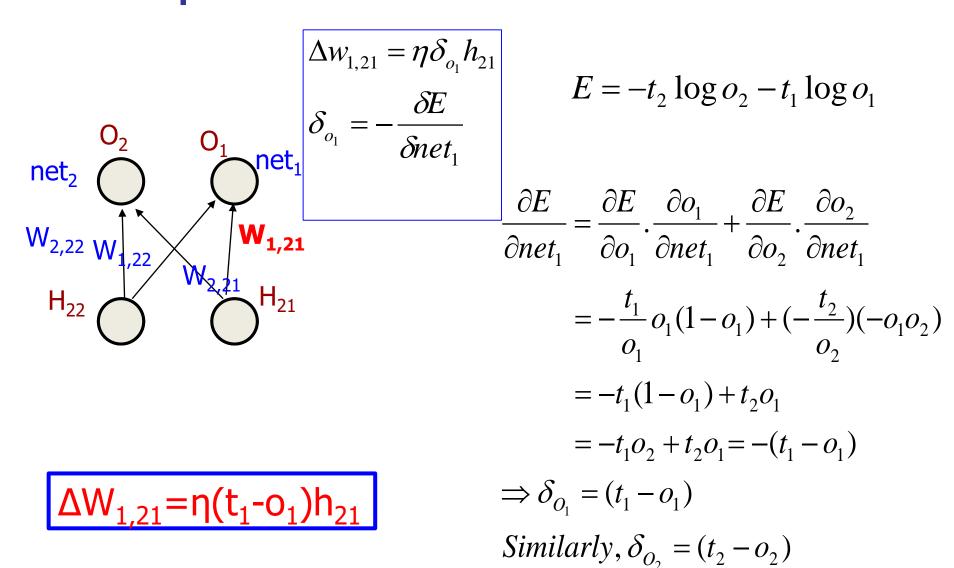
$$\Delta W_1 = \eta(t-o)X_1$$

# RELU, Cross Entropy Loss



We will apply the  $\Delta w_{ii} = \eta \delta_i o_i$  rule

# General Weight Change Equation



#### Weight Change for Hidden Layer, W<sub>21,11</sub>

$$\Delta w_{21,11} = -\eta \frac{\partial E}{\partial w_{21,11}} = \eta \delta_{H_{21}} h_{11}$$

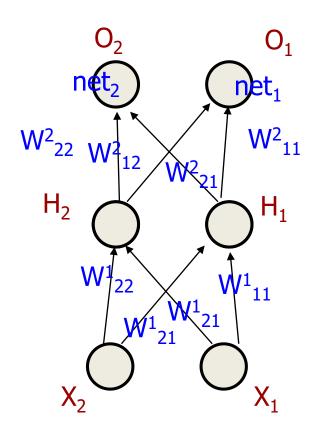
$$\delta_{H_{21}} = -\frac{\partial E}{\partial net_{H_{21}}}$$

$$\mathbf{met}_{2} \underbrace{\begin{array}{c} \mathbf{O}_{2} \\ \mathbf{O}_{1} \\ \mathbf{O}_{2} \\ \mathbf{O}_{2} \\ \mathbf{O}_{1} \\ \mathbf{O}_{2} \\ \mathbf{O}_{1} \\ \mathbf{O}_{2} \\ \mathbf{O}_{1} \\ \mathbf{O}_{2} \\ \mathbf{O}_{2} \\ \mathbf{O}_{2} \\ \mathbf{O}_{1} \\ \mathbf{O}_{2} \\ \mathbf{O}_{2} \\ \mathbf{O}_{2} \\ \mathbf{O}_{2} \\ \mathbf{O}_{1} \\ \mathbf{O}_{2} \\ \mathbf$$

#### Example

There is a pure feedforward network 2-2-2 (2) input, 2 hidden and 2 output neurons). Input neurons are called  $X_1$  and  $X_2$  (right to left when drawn on paper,  $X_1$  to the right of  $X_2$ ). Similarly hidden neurons are H<sub>1</sub> and H<sub>2</sub> (right to left) and output neurons are O<sub>1</sub> and O<sub>2</sub> (right to left). H₁ and H₂ are RELU neurons. O₁ and O₂ form a softmax layer.

#### Remember: weight change rules



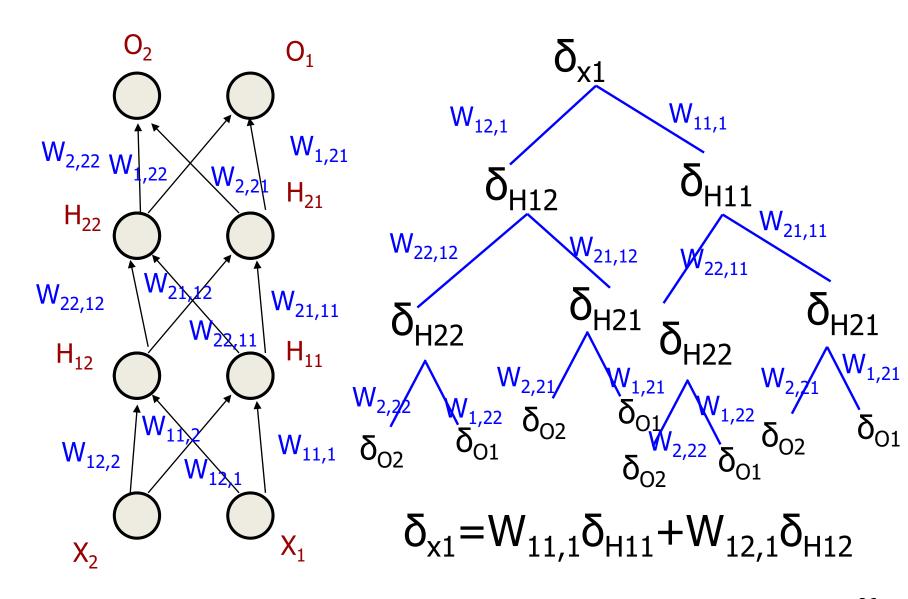
$$E = -t_2 \log o_2 - t_1 \log o_1$$

$$\Delta W_{11}^2 = \eta(t_1 - o_1)h_1$$

$$\Delta W_{11}^{1} = \eta[(t_2 - o_2)W_{21}^{2} + (t_1 - o_1)W_{11}^{1}].r'(H_1).X_1$$

# Why is RELU a solution for vanishing or exploding gradient?

#### Vanishing/Exploding Gradient



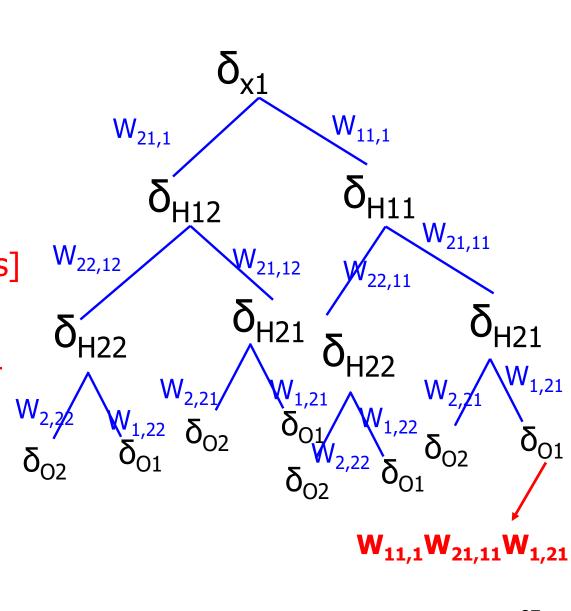
#### Vanishing/Exploding Gradient

$$\delta_{x1} = W_{11,1} \delta_{H11} + W_{21,1} \delta_{H12}$$
 [2 terms]

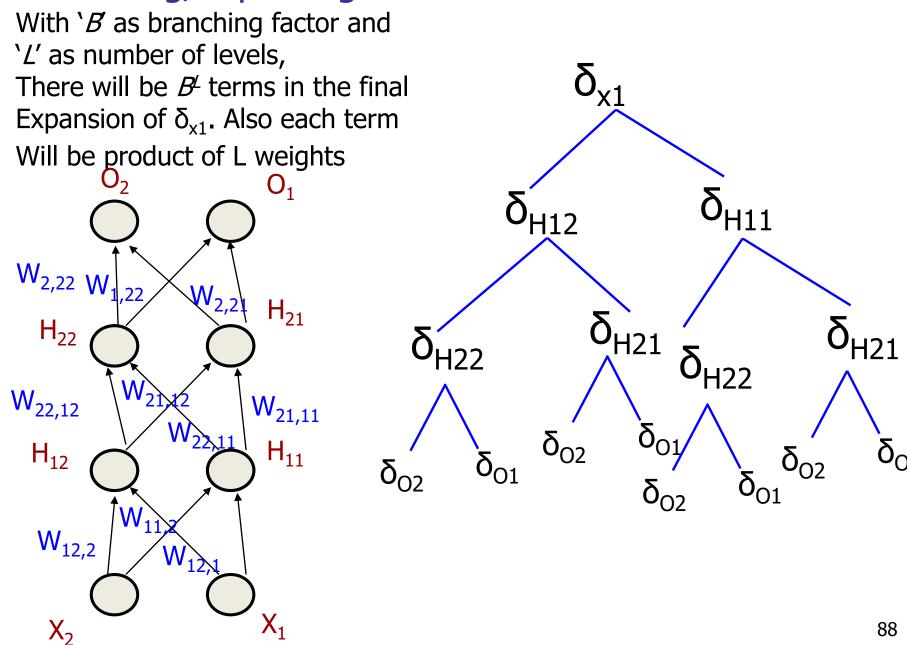
 $=W_{11,1}(W_{21,11}\delta_{H21}+W_{22,11}\delta_{H22}).r'(H_{11})+W_{21,1}(W_{21,12}\delta_{H21}+W_{22,12}\delta_{H22}).r'(H_{12})$  [4 terms]

= (4 terms involving  $\delta_{01}$ ) + (4 terms involving  $\delta_{02}$ )

δs get multiplied by derivatives of RELU which are 1 or 0; hence δs from the output layer pass as such or as 0



#### Vanishing/Exploding Gradient



### How can gradients explode

- Station derivatives multiply
- If <0, progressive attenuation of product
- Now the sigmoid function can be in the form of  $y=K[1/(1+e^{-x})]$
- Derivative = K.y.(1-y)
- If *K* is more than 1, the product of gradients can become larger and larger, leading to explosion of gradient
- K needs to be >1, to avoid saturation of neurons

### Can happen for tanh too

- Tanh:  $y = [(e^x e^{-x})/(e^x + e^{-x})]$
- Derivative = (1-y)(1+y)
- If we take a neuron with K.tanh, we can again have explosion of gradient if K>1
- Why *K* needs to be >1?
- To take care of situations where #inputs and individual components of input are large
- This is to avoid saturation of the neuron