

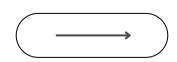
CS217: ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Introduction to Speech Recognition



presented by: Darshan Prabhu



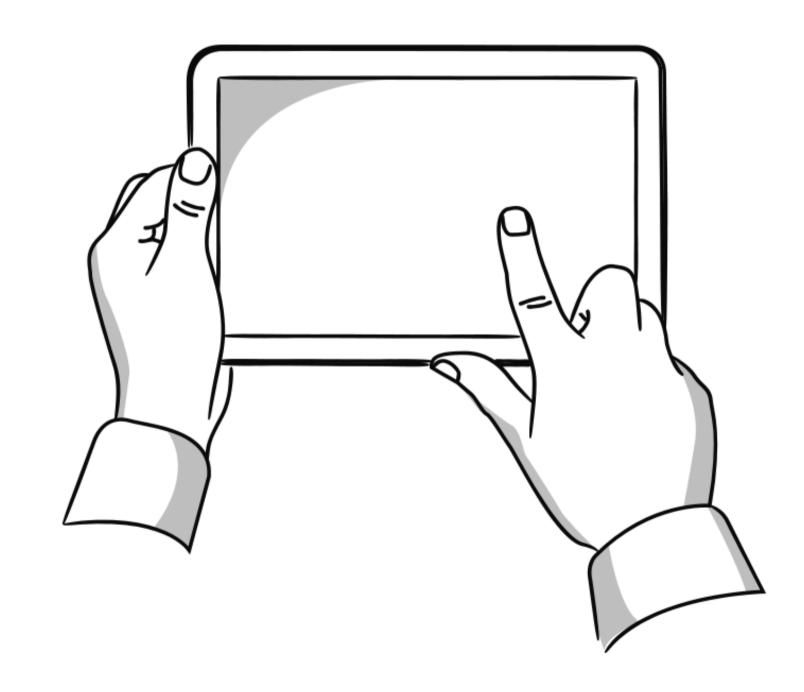






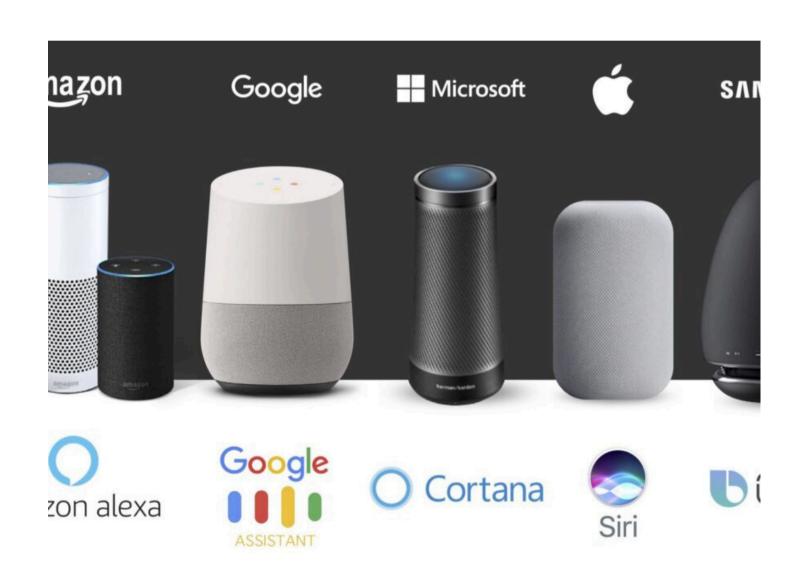
Chapter 1: What is Automatic Speech Recognition?

Definition, Challenges, History and Evaluation Metrics

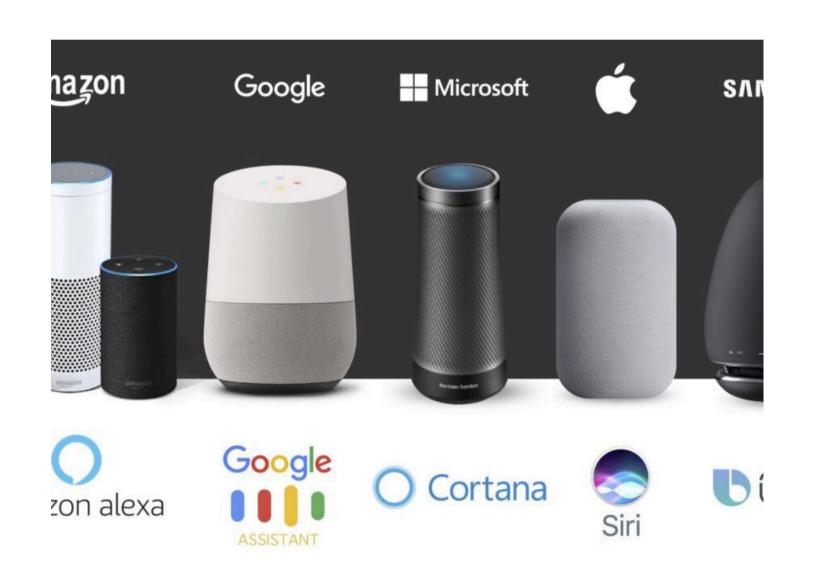


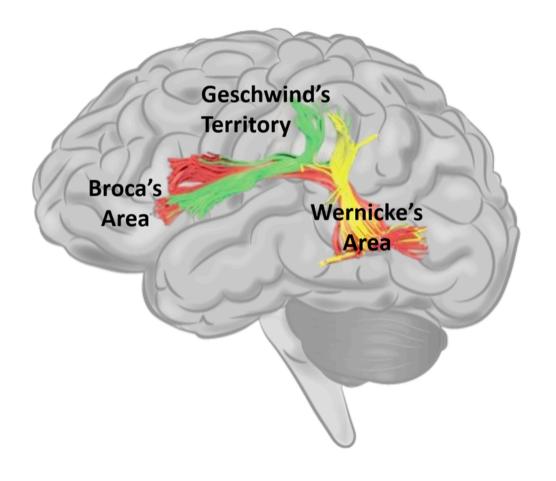












Wernicke's area, located in the posterior segment of the superior temporal gyrus



• A task of automatically converting the speech signal into words.



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WHY SO SERIOUS?



- A task of automatically converting the speech signal into words.
- The recognized words can be
 - the final output, or
 - the input to Natural Language Processing



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- The recognized words can be
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 - the input to Natural Language Processing
- Downstream applications of ASR
 - Spoken language understanding
 - Spoken translation
 - Intelligent video editing
 - ASR from brain signals
 - ASR for speakers with speech pathologies







Speaker's Influence: Accent or Dialect variations, Non-native speakers, Disfluencies etc



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2 Environmental factors: Background noise, Co-articulation, Reverberation etc



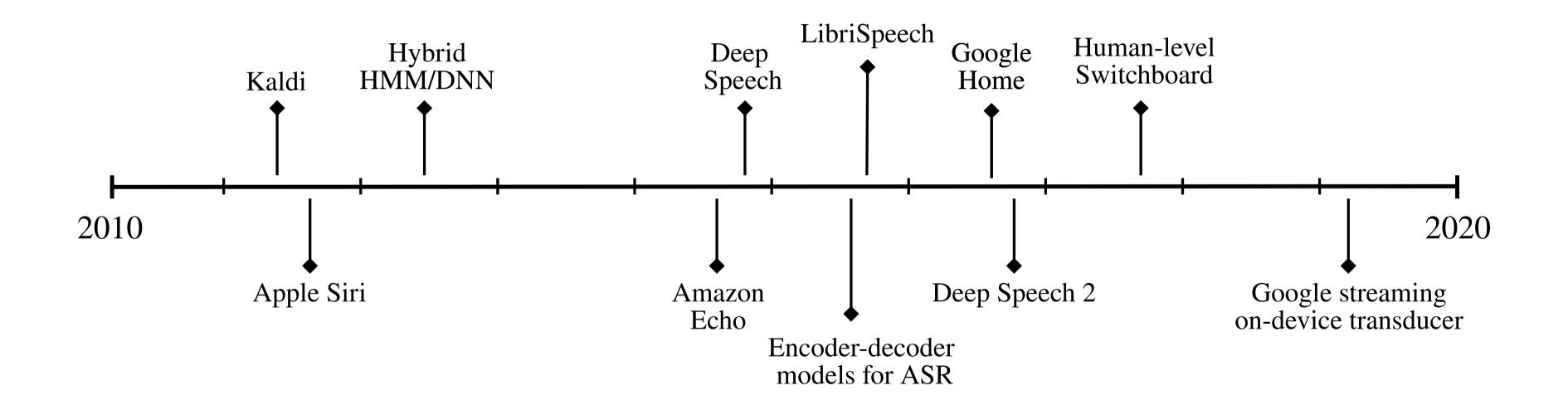
Speaker's Influence: Accent or Dialect variations, Non-native speakers, Disfluencies etc

2 Environmental factors: Background noise, Co-articulation, Reverberation etc

3 Data related problems: Microphone quality, Lack of diversity etc



A historical perspective of ASR





A historical perspective of ASR (continued)



Note: Note:

The leaderboard currently focuses on English speech recognition, and will be expanded to multilingual evaluation in later versions.

model	Average WER 🕕 🔺	RTFx 🚹 🔺	AMI 🔺	Earnings22 🔺	Gigaspeech 🔺	LS Clean 🔺	LS Other 🔺	SPGISpeech A	Tedlium
microsoft/Phi-4-multimodal-instruct	6.14	62.12	11.45	10.5	9.77	1.67	3.82	3.11	2.89
nvidia/canary-1b-flash	6.35	1045.75	13.11	12.77	9.85	1.48	2.87	1.95	3.12
nvidia/canary-1b	6.5	235.34	13.9	12.19	10.12	1.48	2.93	2.06	3.56
nyrahealth/CrisperWhisper	6.67	84.05	8.71	12.89	10.24	1.82	4	2.7	3.2
nvidia/parakeet-tdt-1.1b	7.01	2390.61	15.87	14.49	9.52	1.4	2.6	3.16	3.59
nvidia/parakeet-rnnt-1.1b	7.12	2053.15	17.01	13.94	9.89	1.45	2.5	2.93	3.83
nvidia/canary-180m-flash	7.12	1233.58	14.86	12.33	10.51	1.73	4.35	2.26	3.13
efficient-speech/lite-whisper-large-v3-acc	7.23	117.8	16.1	11.04	10.1	2	3.91	2.89	3.71
nvidia/parakeet-ctc-1.1b	7.4	2728.52	15.67	13.75	10.28	1.83	3.51	4.02	3.57
efficient-speech/lite-whisper-large-v3	7.43	115.83	16.9	11.55	10.26	2.1	4.4	2.85	3.73
openai/whisper-large-v3	7.44	145.51	15.95	11.29	10.02	2.01	3.91	2.94	3.86
nvidia/parakeet-tdt_ctc-110m	7.49	5345.14	15.89	12.37	10.52	2.4	5.22	2.54	4.07



Reference: I want to go to the cse office

Prediction: I want to go see a office



Reference: I want to go to the cse office

Prediction: I want to go see a office

Method 1: Sentence Error Rate

An entire sentence is either correct or not.

• 100% error rate in the case above.

•



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Prediction: I want to go see a office

Method 1: Sentence Error Rate

An entire sentence is either correct or not.

- 100% error rate in the case above.
- Problem: Too strict. Need to consider some measure of local correctness.



Reference: I want to go to the cse office

Prediction: I want to go see a *** office

Method 2: Word Error Rate (WER)

insertion errors = 0, # substitution errors = 2, # of deletion errors = $1 \longrightarrow Edit distance = <math>3$

Word Error Rate (%): Edit distance (=3) / # reference words (=8) * 100 = 37.5 %

Calculated using Levenshtein distance.



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- Calculated using Levenshtein distance.
- Problem: How to handle languages that do not have word boundaries? (Ex: Japanese)



Reference: hello world

Prediction: heldoo world

Method 3: Character Error Rate (CER)

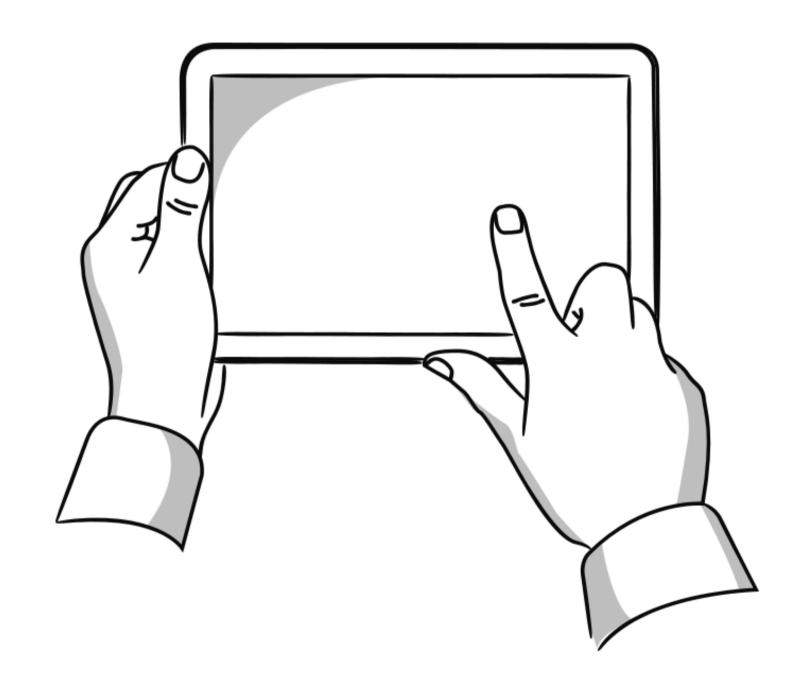
insertion errors = 1, # substitution errors = 1, # of deletion errors = 0 - Edit distance = 2

Character Error Rate (%): Edit distance (=2) / # reference chars (=10) * 100 = 20 %



Chapter 2: Connectionist Temporal Classification

Background, Problem Setting and Formulations





Mathematical Formulation of ASR



Mathematical Formulation of ASR

$$\mathbf{O} = \{O_1, O_2, \dots, O_T\}$$

a sequence of acoustic features corresponding to a speech signal

$$O_i \in \mathbb{R}^d$$

d-dimensional acoustic feature vector and T is the length of the sequence



Mathematical Formulation of ASR

$$\mathbf{O} = \{O_1, O_2, \dots, O_T\}$$

a sequence of acoustic features corresponding to a speech signal

$$O_i \in \mathbb{R}^d$$

d-dimensional acoustic feature vector and T is the length of the sequence

$$\mathbf{W}^* = \arg\max_{\mathbf{W}} Pr(\mathbf{W} \mid \mathbf{O})$$

$$\mathbf{W} = \{W_1, W_2, \dots, W_M\}$$

a sequence of **words** and **M** is the length of this sequence

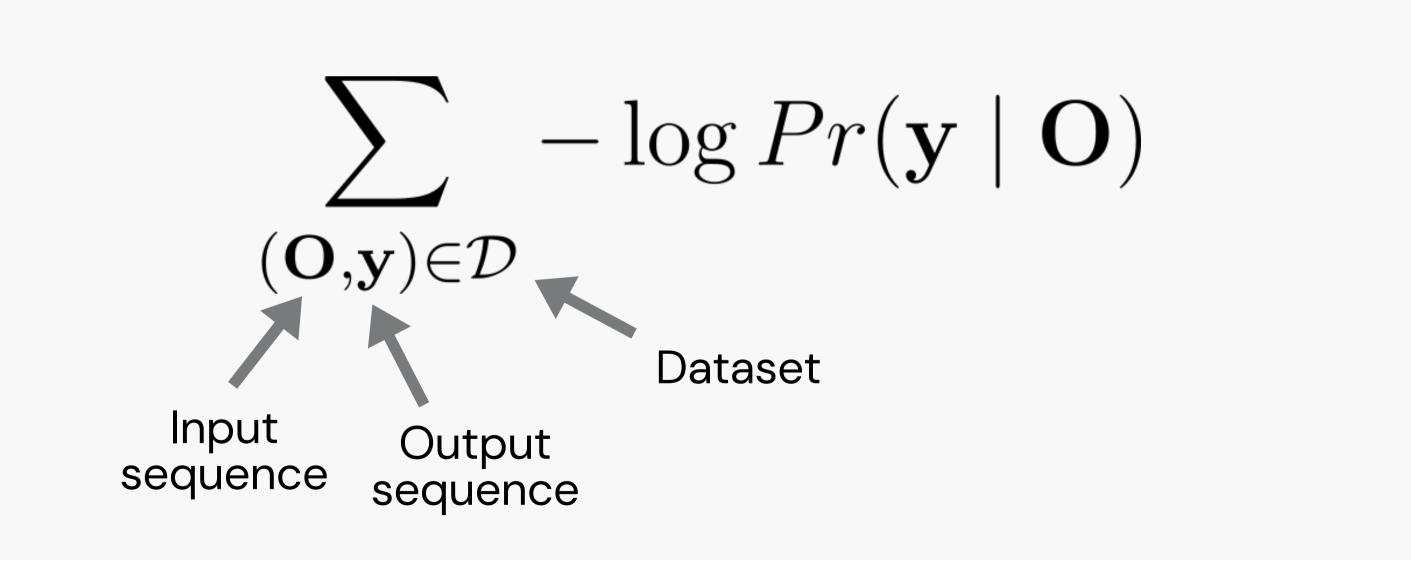


$$\sum_{(\mathbf{O}, \mathbf{y}) \in \mathcal{D}} -\log Pr(\mathbf{y} \mid \mathbf{O})$$

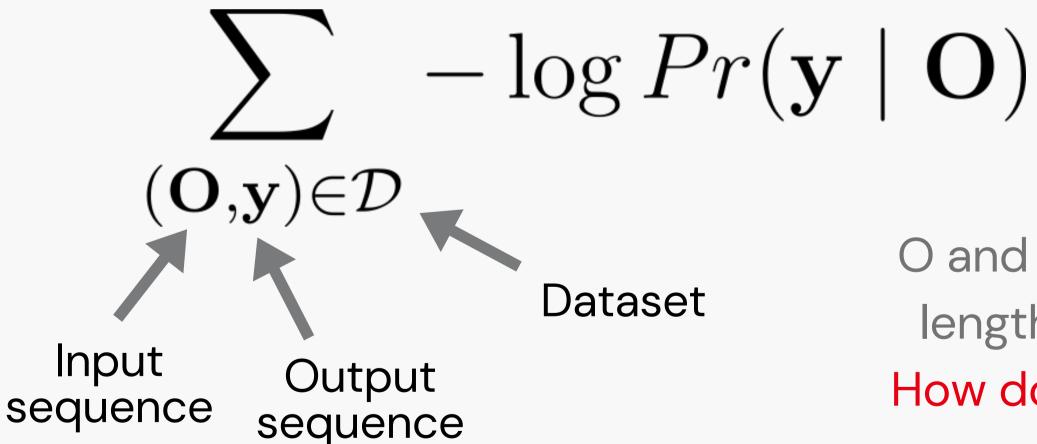


$$\sum_{(\mathbf{O}, \mathbf{y}) \in \mathcal{D}} -\log Pr(\mathbf{y} \mid \mathbf{O})$$
Dataset







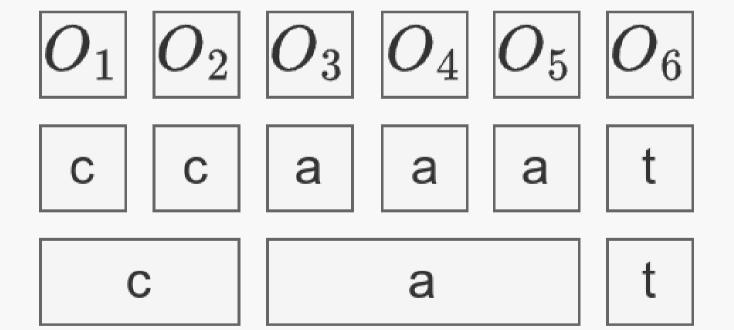


O and y are different length sequences.

How do we handle it?

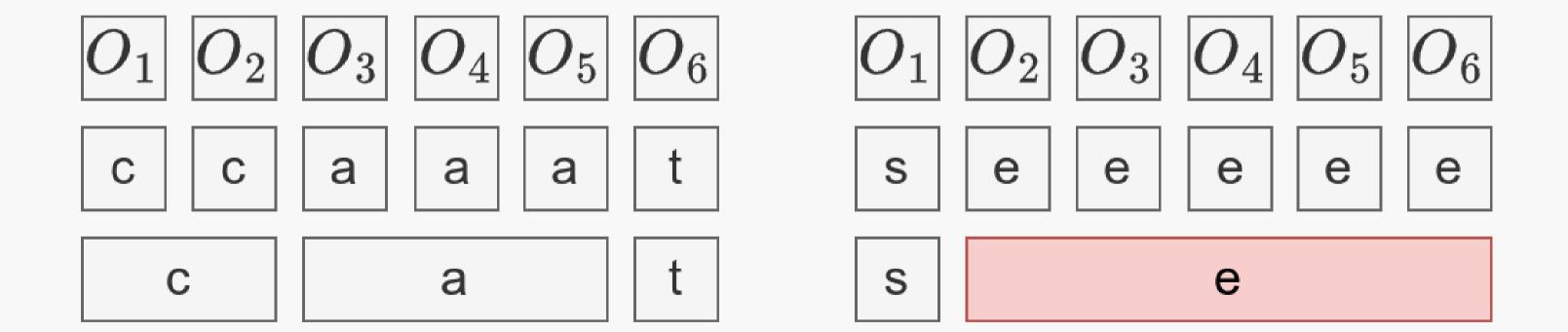


What is an alignment?



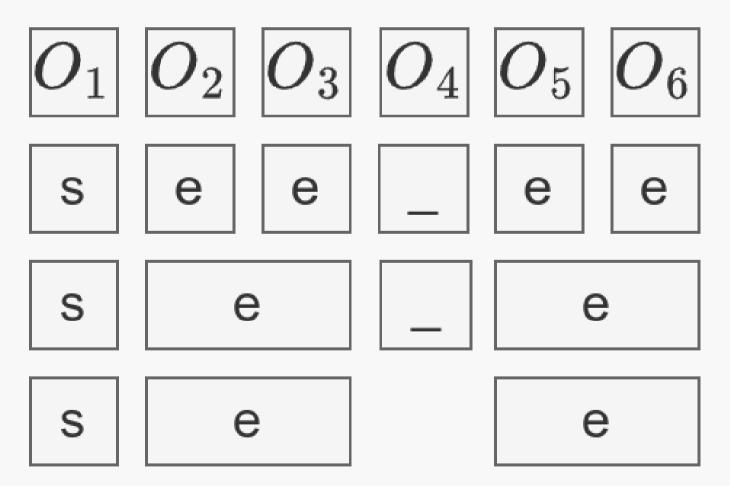


What is an alignment?





How to handle repetitions in alignments?





- Blank symbol (_): Added to the vocabulary. It represents "empty".
- For a given label sequence, there can be multiple alignments: (x, y, z) could correspond to (x, _, y, _, _, z) or (_, x, x, _, y, z)



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- For a given label sequence, there can be multiple alignments: (x, y, z) could correspond to (x, _, y, _, _, z) or (_, x, x, _, y, z)
- Define a **2-step operator** \mathcal{B} that reduces a label sequence by: *first* removing repeating labels and *second* removing blanks.

$$\mathcal{B}("x, _, y, _, _, z") = \mathcal{B}("_, x, x, _, y, z") = "x, y, z"$$



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$$\circ \mathcal{B}("x, _, y, _, _, z") = \mathcal{B}("_, x, x, _, y, z") = "x, y, z"$$

• $\mathcal{B}^{-1}("x, y, z") = \{"x, _, y, _, _, z", "_, x, x, _, y, z", ...\}$ is the set of all T-length alignments that collapse to the string "x, y, z" on applying the operator \mathcal{B}



Rethinking the Probability

$$Pr(\mathbf{y} \mid \mathbf{O}) = \sum_{a \in \mathcal{B}^{-1}(\mathbf{y})} Pr(a \mid \mathbf{O})$$



Rethinking the Probability

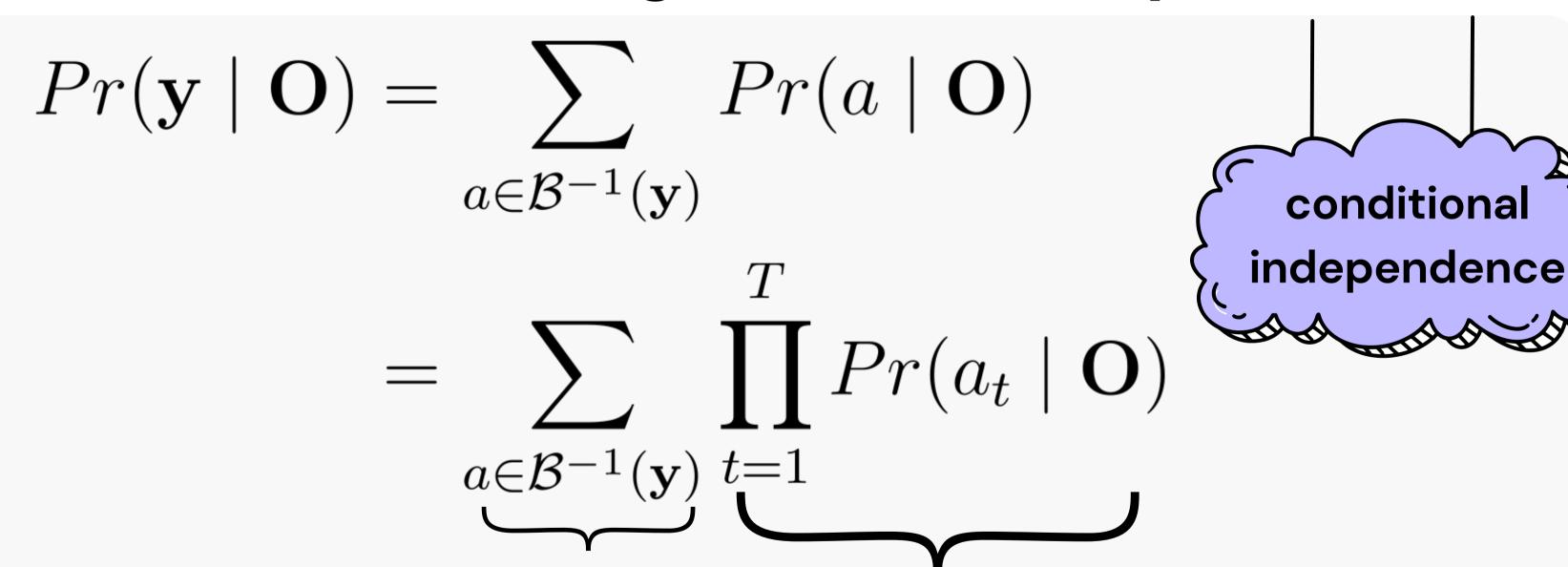
$$Pr(\mathbf{y} \mid \mathbf{O}) = \sum_{a \in \mathcal{B}^{-1}(\mathbf{y})} Pr(a \mid \mathbf{O})$$

$$= \sum_{a \in \mathcal{B}^{-1}(\mathbf{y})} \prod_{t=1}^{r} Pr(a_t \mid \mathbf{O})$$





Rethinking the Probability



valid alignments

marginalizes over computing the probability for a single alignment step-by-step.



- 1 *S*
- 2 Ø
- 3 *e*
- 4
- 5 *e*
- 6

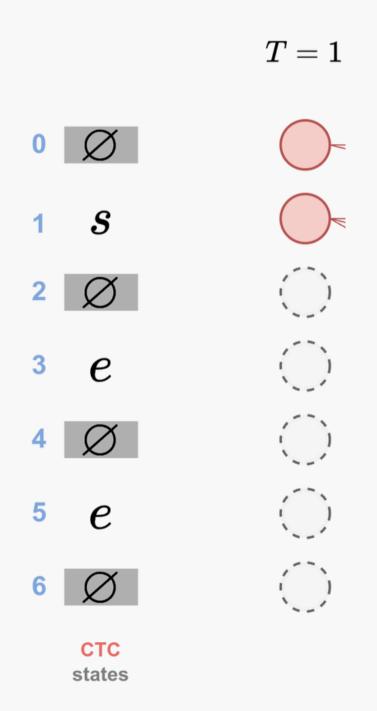
CTC states



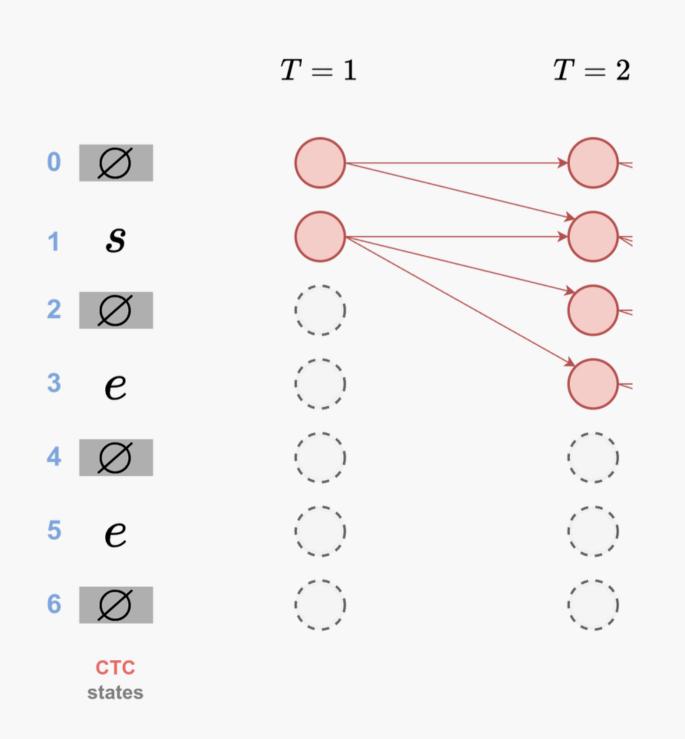
- 1 *S*
- 2 Ø
- 3 *e*
- 4
- 5 *e*
- 6

CTC states If the original label sequence is of length I, then the new sequence would have 21+1 labels

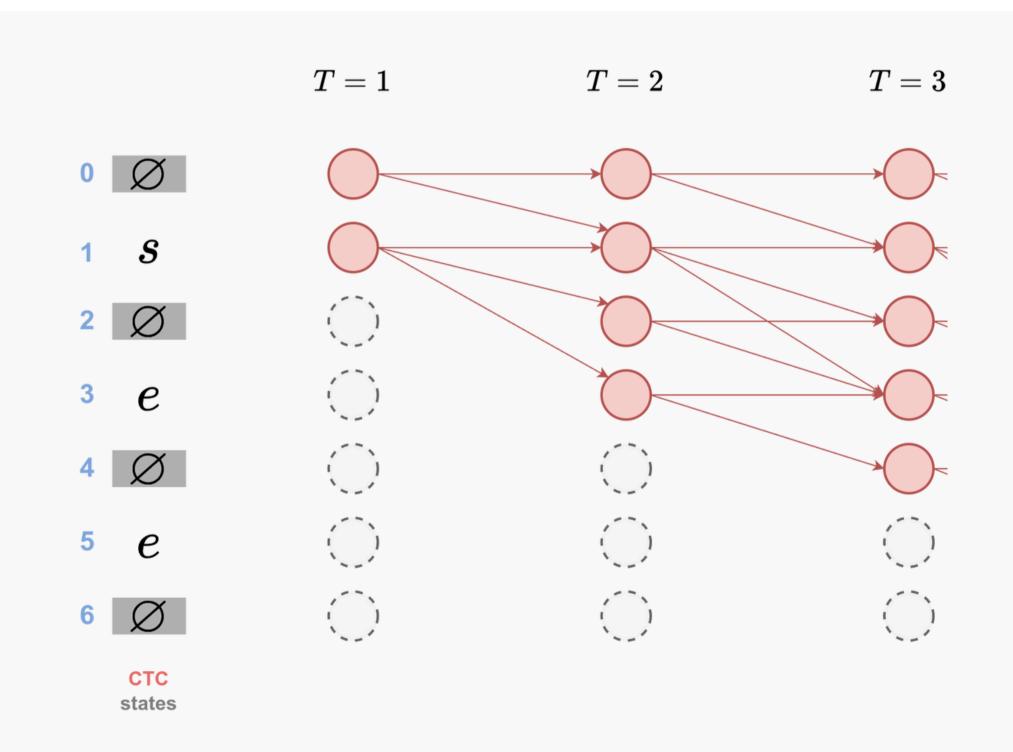




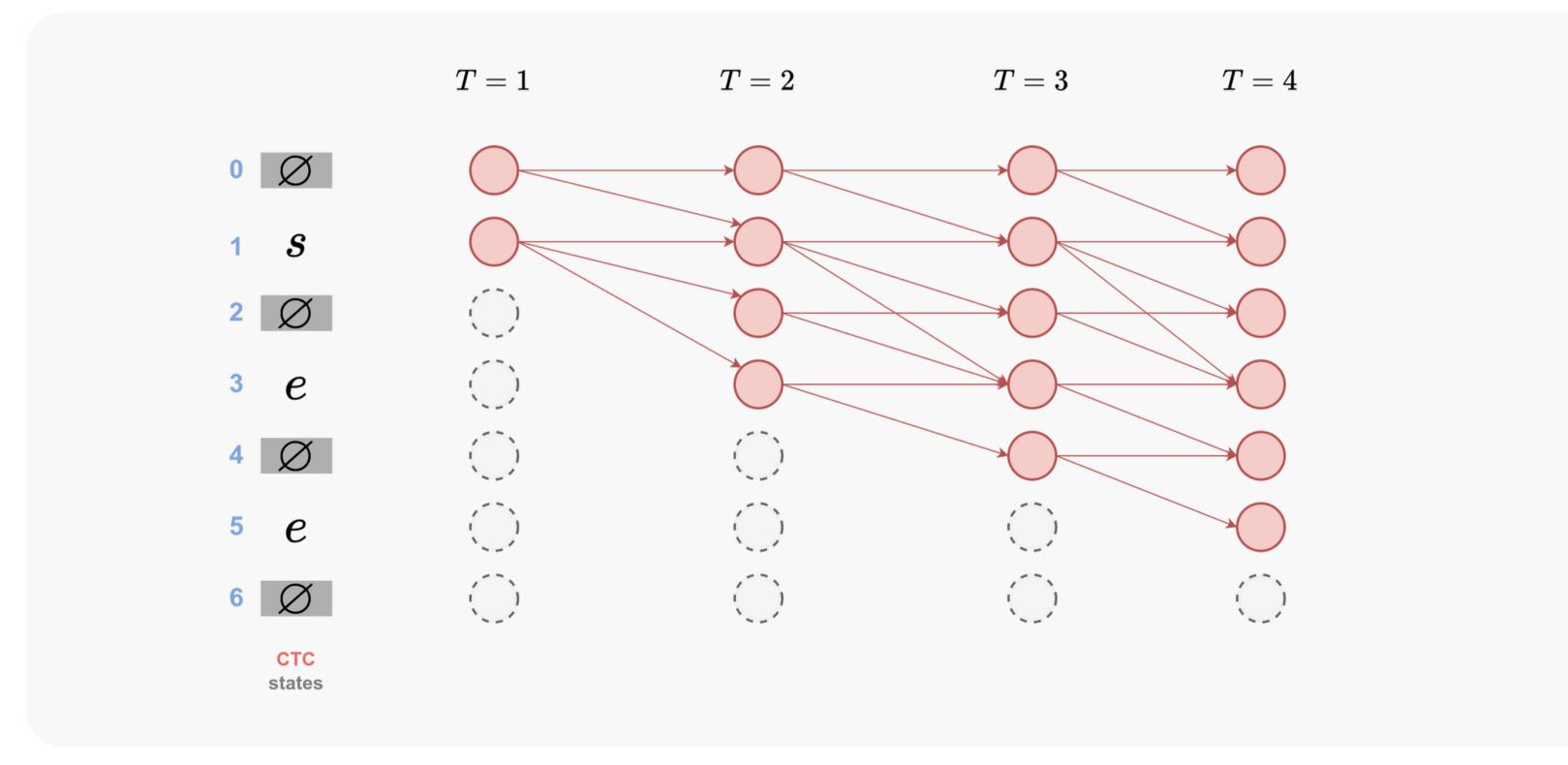




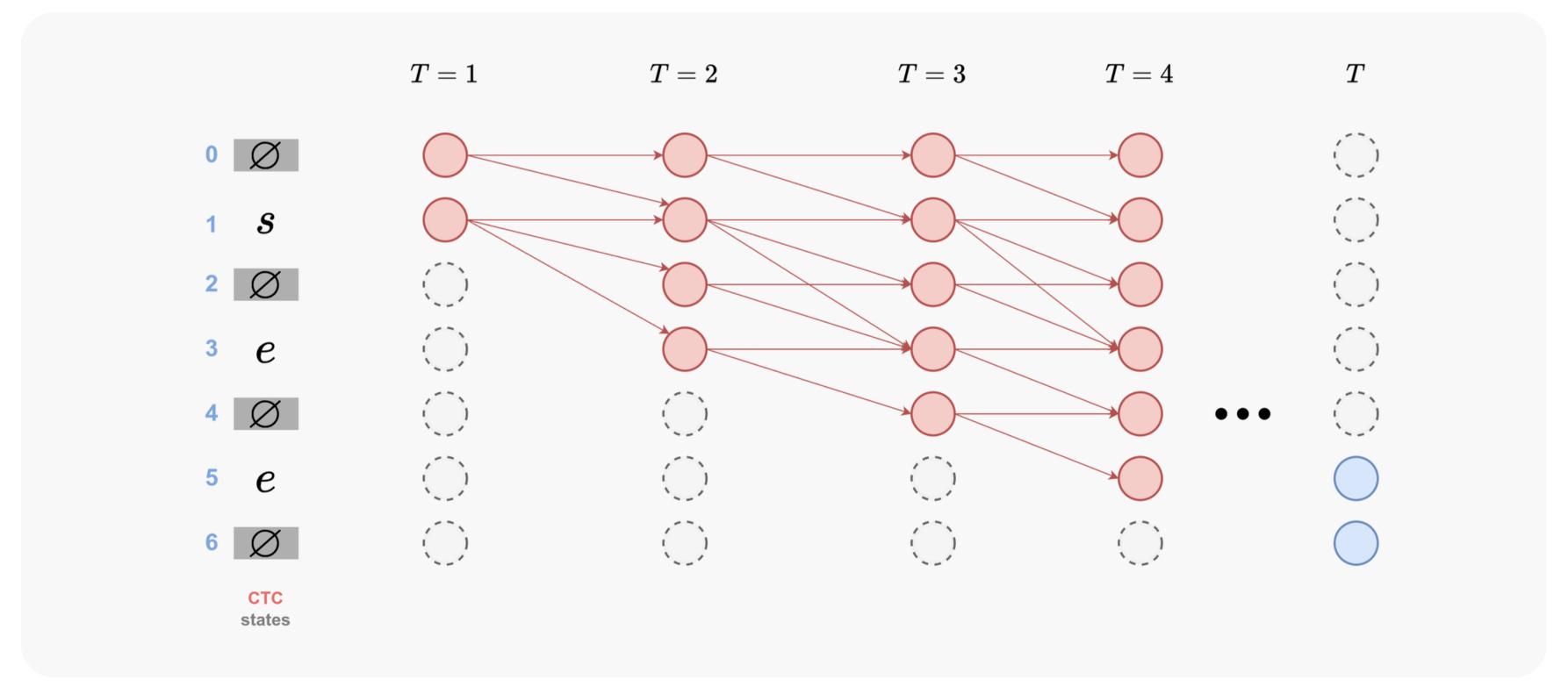














$$\alpha_t(j) = \sum_{i=j-2}^{j} \alpha_{t-1}(i) a_{ij} b_t(y_j)$$

$$t = 1...T$$
 $| \mathbf{O} | = T$
 $j = 1...2l + 1$ $| y | = l$



$$\alpha_t(j) = \sum_{i=j-2}^{j} \alpha_{t-1}(i) a_{ij} b_t(y_j') \qquad t = 1 \dots T \qquad | \mathbf{O} | = T$$

$$j = 1 \dots 2l + 1 \qquad | y | = l$$

$$b_t(y_j')$$
 — the probability given by NN to the symbol y_j'



$$\alpha_t(j) = \sum_{i=j-2}^{j} \alpha_{t-1}(i) a_{ij} b_t(y'_j) \qquad t = 1 \dots T \qquad | \mathbf{O} | = T$$

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$$b_t(y_j')$$
 — the probability given by NN to the symbol y_j'

$$y'_{j} = \begin{cases} y_{j/2} & \text{if } j \text{ is even} \\ \varnothing & \text{otherwise} \end{cases}$$



$$\alpha_t(j) = \sum_{i=j-2}^{j} \alpha_{t-1}(i) a_{ij} b_t(y'_j) \qquad t = 1 \dots T \qquad | \mathbf{O} | = T$$

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$$t = 1 \dots T$$
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$$b_t(y_j')$$

 $b_t(y_i')$ — the probability given by NN to the symbol y_j'

$$y'_{j} = \begin{cases} y_{j/2} & \text{if } j \text{ is even} \\ \varnothing & \text{otherwise} \end{cases}$$

$$a_{ij} = \begin{cases} 1 & \text{if } i = j \text{ or } i = j - 1 \\ 1 & \text{if } i = j - 2 \text{ and } y'_j \neq y'_{j-2} \\ 0 & \text{otherwise} \end{cases}$$



$$Pr(\mathbf{y} \mid \mathbf{O}) = \sum_{a \in \mathcal{B}^{-1}(\mathbf{y})} Pr(a \mid \mathbf{O}) = \alpha_T(2l) + \alpha_T(2l+1)$$

alignment ends alignment ends with last token with blank



Prediction with CTC

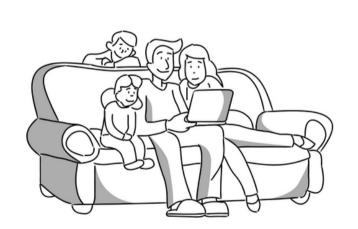
Pick the single most probable output at every time step

$$\operatorname{arg\,max}_{\mathbf{y}} Pr(\mathbf{y} \mid \mathbf{O}) \approx \mathcal{B}(\operatorname{arg\,max}_{a} Pr(a \mid \mathbf{O}))$$



Thank you!

Email: darshanp@cse.iitb.ac.in



Want to know more about ASR? Check out:

CS753: Automatic Speech Recognition

