

Lecture 22.: Using LP techniques to design algorithms for combinatorial problems : Deriving Kruskal's MST algorithm using LP duality

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1 Integer Linear Program(ILP)

An Integer linear program is a linear program with an extra constraint that all x_i are integral. Formally

$$\begin{aligned} \max \quad & c^T x \\ \text{Ax} \leq & b \end{aligned}$$

where x_i is intergral $\forall i$

Now we allready know that that for

<u>Primal</u>	<u>Dual</u>
$\max c^T x$ $Ax \leq b$	$\min y^T b$ $A^T y = c$ $y \geq 0$

if x, y are feasiible and

$$y_i > 0 \implies A_i x = b_i$$

then the solution is optimal.

The second question in quiz 2 was an attempt to make the above process iterative.

$\max c^T x$ $Ax \leq b$ for an x_o $A_1 x_o = b_1$ $A_2 x_o < b_2$	$\max c^T y$ $A_1 y \leq 0$ This can be solved much more easily
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Now $x = x_o + \epsilon y$

where ϵ depends on A.

2 Formulation of Minimum Spanning Tree as an ILP

Variables: X_e , one per edge

Cost: $\min C^T X$

where C_e is cost of edge e

Constraint: $0 \leq X_e \leq 1$ and X_e is an integer

$$\forall \text{ partition } \pi$$

$$\sum_{e \text{ crosses } \pi} X_e \geq \#(\pi) - 1$$

where $\#(\pi)$ is the number of parts in a partition.

Next we drop the constraint that X_e is an integer and also that $X_e \leq 1$ Now writing the dual of the MST linear program we get

$$\max \sum_{\pi} y_{\pi} (\#(\pi) - 1)$$

$$\forall e \sum_{e \text{ crosses } \pi} y_{\pi} \leq C_e$$

$$y_{\pi} \geq 0$$