

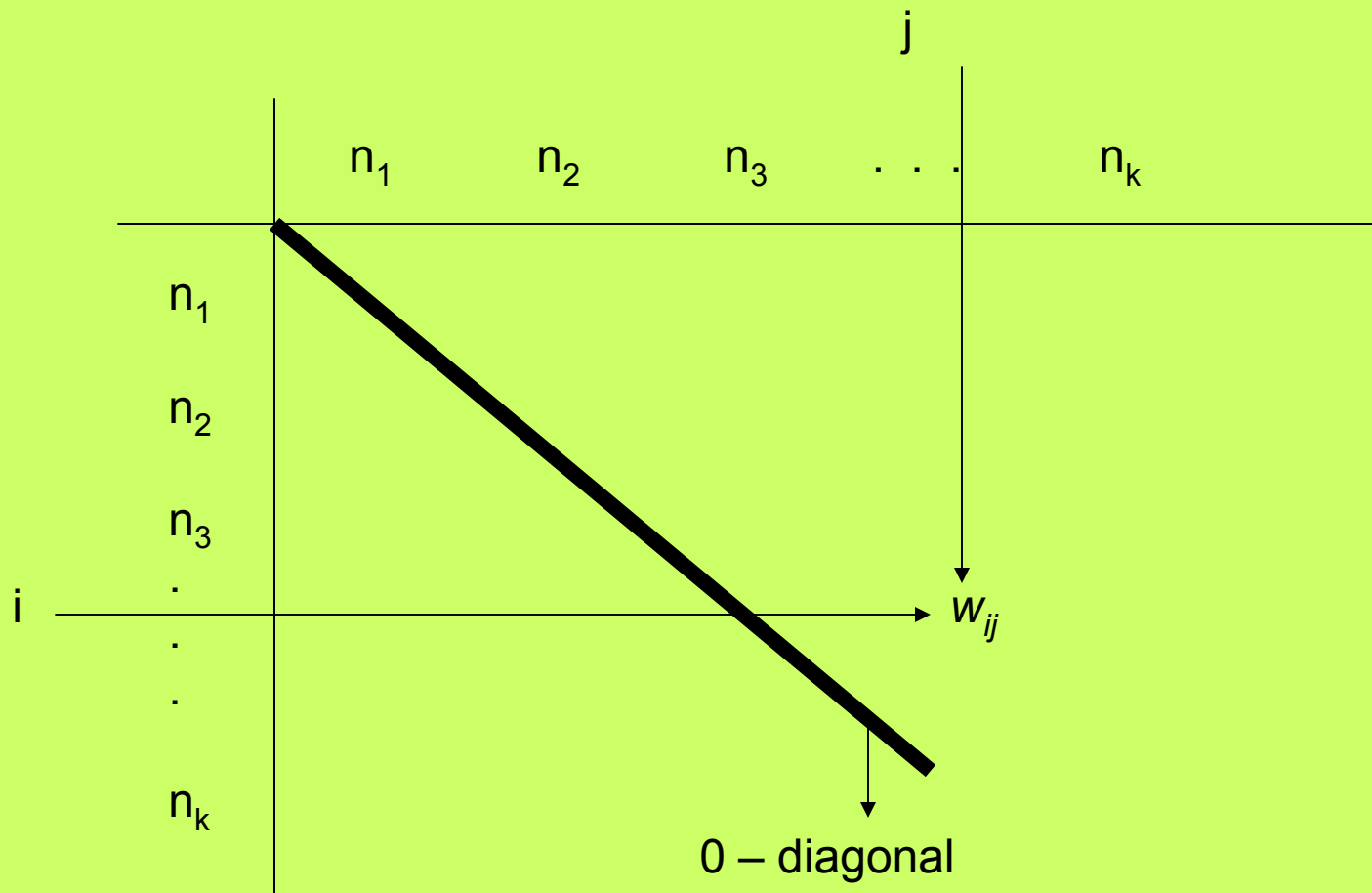
CS623: Introduction to Computing with Neural Nets *(lecture-11)*

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Hopfield net (recap of main points)

- Inspired by associative memory which means memory retrieval is not by address, but by part of the data.
- Consists of
 - N neurons fully connected with symmetric weight strength $w_{ij} = w_{ji}$
- No self connection. So the weight matrix is 0-diagonal and symmetric.
- Each computing element or neuron is a linear threshold element with threshold = 0.

Connection matrix of the network, 0-diagonal and symmetric



Example

$$w_{12} = w_{21} = 5$$

$$w_{13} = w_{31} = 3$$

$$w_{23} = w_{32} = 2$$

At time $t=0$

$$s_1(t) = 1$$

$$s_2(t) = -1$$

$$s_3(t) = 1$$

Unstable state: Neuron 1 will flip.

A stable pattern is called an
attractor for the net.

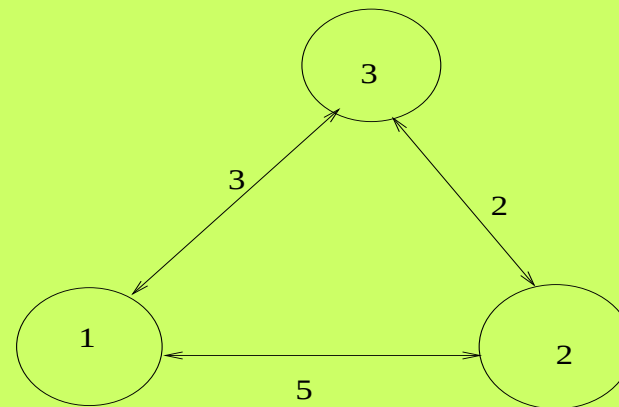


Figure: An example Hopfield Net

Concept of Energy

- Energy at state s is given by the equation:

$$E(s) = -\left[w_{12}x_1x_2 + w_{13}x_1x_3 + \dots + w_{1n}x_1x_n \right. \\ \left. + w_{23}x_2x_3 + \dots + w_{2n}x_2x_n + \right. \\ \left. \vdots \right. \\ \left. + w_{(n-1)n}x_{(n-1)}x_n \right]$$

Relation between weight vector W and state vector X

$$W \cdot X^T$$

Weight vector
Transpose of state vector

For example, in figure 1,
 At time $t = 0$, state of the neural network is:
 $s(0) = \langle 1, -1, 1 \rangle$ and corresponding vectors are as shown.

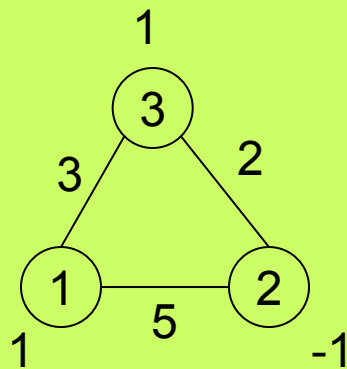


Fig. 1

$$W = \begin{bmatrix} 0 & 5 & 3 \\ 5 & 0 & 2 \\ 3 & 2 & 0 \end{bmatrix} \quad X^T = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$$

$$W \cdot X^T = \begin{bmatrix} 0 & 5 & 3 \\ 5 & 0 & 2 \\ 3 & 2 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$$

$W.X^T$ gives the inputs to the neurons at the next time instant

$$W \cdot X^T = \begin{bmatrix} 0 & 5 & 3 \\ 5 & 0 & 2 \\ 3 & 2 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} -2 \\ 7 \\ 1 \end{bmatrix}$$

$$\text{sgn}(W.X^T) = \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix}$$

This shows that the n/w will change state

Theorem

- In the asynchronous mode of operation, the energy of the Hopfield net always decreases.
- Proof:

$$\begin{aligned} E(t_1) = & - \left[w_{12}x_1(t_1)x_2(t_1) + w_{13}x_1(t_1)x_3(t_1) + \dots + w_{1n}x_1(t_1)x_n(t_1) \right. \\ & + w_{23}x_2(t_1)x_3(t_1) + \dots + w_{2n}x_2(t_1)x_n(t_1) + \\ & \vdots \\ & \left. + w_{(n-1)n}x_{(n-1)}(t_1)x_n(t_1) \right] \end{aligned}$$

Proof

- Let neuron 1 change state by summing and comparing
- We get following equation for energy

$$\begin{aligned} E(t_2) = & - \left[w_{12}x_1(t_2)x_2(t_2) + w_{13}x_1(t_2)x_3(t_2) + \dots + w_{1n}x_1(t_2)x_n(t_2) \right. \\ & + w_{23}x_2(t_2)x_3(t_2) + \dots + w_{2n}x_2(t_2)x_n(t_2) + \\ & \quad \vdots \\ & \left. + w_{(n-1)n}x_{(n-1)}(t_2)x_n(t_2) \right] \end{aligned}$$

Proof: *note that only neuron 1 changes state*

$$\begin{aligned}\Delta E &= E(t_2) - E(t_1) \\&= -\{[w_{12}x_1(t_2)x_2(t_2) + w_{13}x_1(t_2)x_3(t_2) + \dots + w_{1n}x_1(t_2)x_n(t_2)] \\&\quad - [w_{12}x_1(t_1)x_2(t_1) + w_{13}x_1(t_1)x_3(t_1) + \dots + w_{1n}x_1(t_1)x_n(t_1)]\} \\&= -\sum_{j=2}^n w_{1j} [x_1(t_2) \cdot x_j(t_2) - x_1(t_1) \cdot x_j(t_1)]\end{aligned}$$

Since only neuron 1 changes state, $x_j(t_1)=x_j(t_2)$, $j=2, 3, 4, \dots, n$, and hence

$$= \sum_{j=2}^n [w_{1j} \cdot x_j(t_1)] [x_1(t_1) - x_1(t_2)]$$

Proof *(continued)*

$$= \sum_{j=2}^n [w_{1j} \cdot x_j(t_1)] [x_1(t_1) - x_1(t_2)]$$

(S) (D)

- Observations:
 - When the state changes from -1 to 1, (S) *has to be +ve* and (D) *is -ve*; so ΔE becomes negative.
 - When the state changes from 1 to -1, (S) *has to be -ve* and (D) *is +ve*; so ΔE becomes negative.
- Therefore, Energy for any state change always decreases.

The Hopfield net has to “converge” in the asynchronous mode of operation

- As the energy E goes on decreasing, it has to hit the bottom, since the weight and the state vector have finite values.
- That is, the Hopfield Net has to converge to an energy minimum.
- Hence the Hopfield Net reaches stability.

Training of Hopfield Net

- Early Training Rule proposed by Hopfield
- Rule inspired by the concept of electron spin
- Hebb's rule of learning
 - If two neurons i and j have activation x_i and x_j respectively, then the weight w_{ij} between the two neurons is directly proportional to the product $x_i \cdot x_j$ i.e.

$$w_{ij} \propto x_i \cdot x_j$$

Hopfield Rule

- Training by Hopfield Rule
 - Train the Hopfield net for a specific memory behavior
 - Store memory elements
 - *How to store patterns?*

Hopfield Rule

- To store a pattern

$$\langle x_n, x_{n-1}, \dots, x_3, x_2, x_1 \rangle$$

make

$$w_{ij} = \frac{1}{(n-1)} \cdot x_i \cdot x_j$$

- Storing pattern is equivalent to '*Making that pattern the stable state*'

Training of Hopfield Net

- Establish that

$\langle x_n, x_{n-1}, \dots, x_3, x_2, x_1 \rangle$
is a stable state of the net

- To show the stability of

$\langle x_n, x_{n-1}, \dots, x_3, x_2, x_1 \rangle$
impress at $t=0$

$$\langle x_n^t, x_{n-1}^t, \dots, x_3^t, x_2^t, x_1^t \rangle$$

Training of Hopfield Net

- Consider neuron i at $t=1$

$$a_i(t=1) = \text{sgn}(\text{net}_i(t=0))$$

$$\text{net}_i(t=0) = \sum_{j \neq i, j=1}^n w_{ij} \cdot (x_j(t=0))$$

Establishing stability

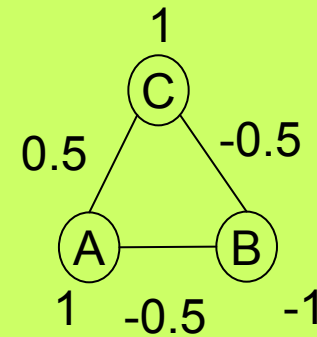
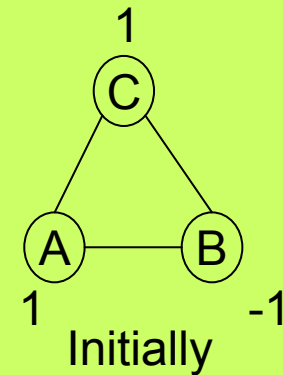
$$\begin{aligned}
 & \sum_{j \neq i, j=1}^n w_{ij} x_j(t=0) \\
 &= \frac{1}{(n-1)} \sum_j (x_i(t=0)) \cdot (x_j(t=0)) \cdot (x_j(t=0)) \\
 &= \frac{1}{(n-1)} \sum_j (x_i(t=0)) \cdot [x_j(t=0)]^2 \\
 &= \frac{1}{(n-1)} (x_i(t=0)) \cdot \sum_{j=1, j \neq i} 1 \\
 &= \frac{1}{(n-1)} \cdot (x_i(t=0)) \cdot (n-1) \\
 &= x_i(t=0)
 \end{aligned}$$

Thus ,

$$x_i(t=1) = \text{sgn}(x_i(t=0))$$

Example

- We want $\langle 1, -1, 1 \rangle$ as stored memory
- Calculate all the w_{ij} values
- $w_{AB} = 1/(3-1) * 1 * -1 = -1/2$
- Similarly $w_{BC} = -1/2$ and $w_{CA} = 1/2$
- Is $\langle 1, -1, 1 \rangle$ stable?



After calculating weight values

Observations

- How much deviation can the net tolerate?
- What if more than one pattern is to be stored?

Storing k patterns

- Let the patterns be:

$$P_1 : \langle x_n, x_{n-1}, \dots, x_3, x_2, x_1 \rangle^1$$

$$P_2 : \langle x_n, x_{n-1}, \dots, x_3, x_2, x_1 \rangle^2$$

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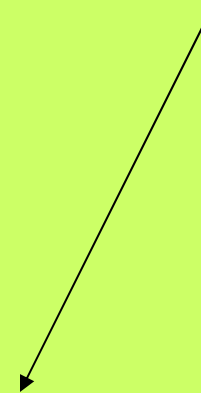
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$$P_k : \langle x_n, x_{n-1}, \dots, x_3, x_2, x_1 \rangle^k$$

- Generalized Hopfield Rule is:

$$w_{ij} = \frac{1}{(n-1)} \sum_{p=1}^k x_i \cdot x_j \big|_p$$

P^{th} pattern



Storing k patterns

- Study the stability of

$$\langle X_n, X_{n-1}, \dots, X_3, X_2, X_1 \rangle$$

- Impress the vector at $t=0$ and observe network dynamics
- Looking at neuron i at $t=1$, we have

Examining stability of the q^{th} pattern

$$\begin{aligned}
 & x_i(1) \mid_q \\
 &= \text{sgn}(net_i(1) \mid_q); net_i(1) \mid_q = \sum_{j=1, j \neq i}^n w_{ij} \cdot x_j(0) \mid_q \\
 & w_{ij} \cdot x_j(0) \mid_q \\
 &= \frac{1}{(n-1)} \left[\sum_{p=1}^k x_i(0) \mid_p \cdot x_j(0) \mid_p \right] \cdot x_j(0) \mid_q \\
 &= \frac{1}{(n-1)} \left[\sum_{p=1, p \neq q}^k x_i(0) \mid_p \cdot x_j(0) \mid_p \right] \cdot x_j(0) \mid_q + \frac{1}{(n-1)} x_i(0) \mid_q \cdot x_j(0) \mid_q \cdot x_j(0) \mid_q \\
 &= \frac{1}{(n-1)} \left[\sum_{p=1, p \neq q}^k x_i(0) \mid_q \cdot x_j(0) \mid_p \right] + \frac{1}{(n-1)} (x_i(0) \mid_q) \cdot [x_j(0) \mid_q]^2 \\
 &= Q + \frac{1}{(n-1)} \cdot x_i(0) \mid_q \cdot 1 \\
 &= Q + \frac{x_i(0) \mid_q}{(n-1)}
 \end{aligned}$$

Examining stability of the q^{th} pattern

Thus

$$\begin{aligned}
 x_i(1) &= \text{sgn} \left[\sum_{j=1, j \neq i}^n Q + \sum_{j=1, j \neq i}^n \frac{x_j(0)}{(n-1)} \right] \\
 &= \text{sgn} \left[\sum_{j=1, j \neq i}^n Q + x_i(0) \right] \\
 &= \text{sgn} \left[\sum_{j=1, j \neq i}^n \underbrace{\sum_{p=1, p \neq q}^k (x_i(0)|_q \cdot x_j(0)|_p)}_{\text{Small when } k \ll n} + x_i(0) \right]
 \end{aligned}$$

Small when $k \ll n$

Storing k patterns

- Condition for patterns to be stable on a Hopfield net with n neurons is:

$$k \ll n$$

- The storage capacity of Hopfield net is very small
- Hence it is not a practical memory element