Introduction to Machine Learning
Instructor: Prof. Ganesh Ramakrishnan
Lecture 1: Introduction and Motivation

# Introduction: What is Machine Learning?

ACTGTG. fl Regexps characteristic of fl ATCG. fl sfunctions Can be found using DP (max common subsequences) ACTG ALTG

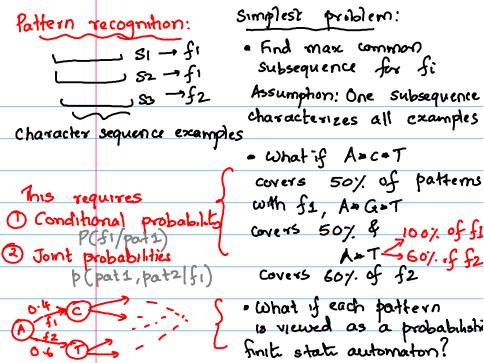
 Machine learning is a sub-field of computer science that evolved from the study of pattern recognition and computational learning theory in artificial intelligence.

In more simpler terms: Design 4 analysis of ML

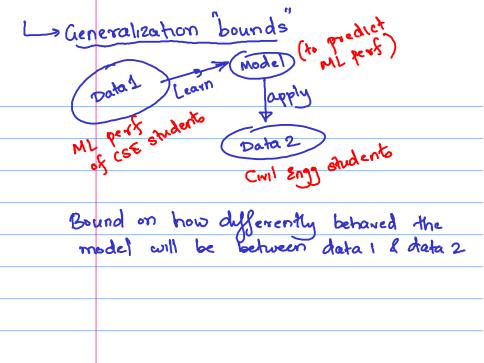
Using algorithms that iteratively learn from data,

• Allowing computers to find hidden insights without being explicitly programmed where to look

operational luser perspective



Computational Learning Theory La ML algos invoke loss functions or neigher Grammay Inference problems/questions in ML S-> NP VP SI: Ram ate his share chapati. R(SI Grammar) UP - V NP Data Learn Enumerate possibilities



# Introduction: What is Machine Learning?

 Typical algorithm has a (large) number of parameters whose values are learnt from the data

Applications include:

• Hand Written digit recognition

• Face Detection - Kishtra

Spam Detection

Speech recognition in Google Now

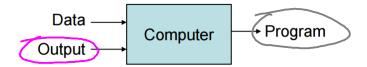
Real-time ads on web pages and mobile devices



## **Traditional Programming**



## **Machine Learning**



# Example: Spam Detection

false alarm: -> You have won"

-> prizes@you hovewon.com
-> Short emails
-> Distribution of words/lengths

## How to proceed...

This is an example of supervised learning problem:

(Assignment 1 coll expose you to this ancess) Data learn Split (40%. data => 400 | 1000 | test for | 12 8 spams)

(2% spams) | generalization Test split (Rest includes 12 sparms) Typically you tune model on a small part of train data called validation split

# Example: Handwritten digit recognition

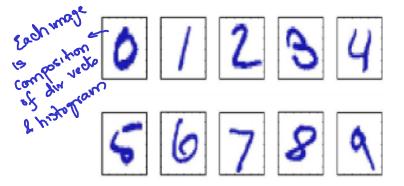


Figure: Digit recognition: Images are 28 \* 28 pixels

- Represent input image as a vector  $x \in R^{28*28}$
- Learn a classifier f(x) such that,

$$f: x \to \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$$



## How to proceed...

This is an example of supervised learning problem:

- data
   training
   training
   testing
   testing
- testing

#### Course Overview

- predict categorical Eq. span Supervised classification perceptron
  - support vector machine
  - loss functions
  - kernels,
  - neural networks and deep learning
- Supervised regression (You by 4 predict a real
   Innear regression
   least square linear regression model
   Bayes Linear Regression

  - non-linear regression
    - ridge regression
    - lasso regression
    - SVM regression
- Unsupervised learning
  - clustering. K-Means
  - Expectation Maximization. Mixture of Gaussian



# Logistics

- Prerequisites
  - basic Linear Algebra
  - basic Probability Theory
  - huge interest in learning new algorithms
- Tutorials
  - Tutorial sheet handed out every week, including a 'Tutorial 0' on the pre-requisites.
  - Expect students to try out each tutorial as homework
  - Solutions will be discussed at 1:30 PM before the following class. Not mandatory
- Assignments/Homework (Individual) -
  - 2 assignments closely following content covered in class
- Project Group of •3-4 Divided into 3 stages
  - · Stage O Idea Proposals Just before modern
  - Stage 1 Initial report on data-sets etc
  - Stage 2 Milestone
  - Stage 3 Final Presentation → After endsern



Tutonal O on Thursday

- Quizzes
  - Quiz 1 Week 3-4
  - Quiz 2 Week 12
- Midsem
- Endsem

	Assignments & Class Participation	20%
	Quizzes	15%
A	Project	20%
	Midsem	15%
Ì	Endsem	30%

Audit students have to attend classes, and submit assignments and project.

## Course Materials

Notes will be periodically posted at 'cs725/calendar.html' and on modele bodhiree

#### **Primary Book:**

**Elements of Statistical Learning**, Trevor Hastie, Robert Tibshirani, Jerome Friedman, Springer The following books are recommended for additional reading:

- Pattern Recognition and Machine Learning, Christopher Bishop, Springer, 2006.
  - excellent in classification and regression
- Tom Mitchell, Machine Learning. McGraw-Hill, 1997
  - good explanation of algorithms and a bible for the course
- Kevin Murphy, Statistical Machine Learning

# Classroom Policy

# Bodhitree

- **Class Participation:** Every student will get points based on their participation in the following forms:
  - Homework questions
  - Class discussion, answering questions, asking good/foolish questions
  - Biogra/Bodhitree participation for discussing Tutorial and Specially Marked Questions (No private posts please!!)
  - Anything and everything which will make the course interesting

#### Honor Code

We want you to take a pledge that you will not be involved in any sort of plagiarism.

All the assignments, projects and quizzes will be checked for copy cases. In case of even a small case of copying, the name of *both* the parties will be handed over to the **DAC**<sup>1</sup>

We also take a pledge that any sort of plagiarism will receive very strict reactions<sup>2</sup>.

200

<sup>1</sup>http://www1.iitb.ac.in/newacadhome/punishments201521July.pdf

<sup>&</sup>lt;sup>2</sup>http://www1.iitb.ac.in/newacadhome/procedures201521July.pdf

## Few Quotes

- A breakthrough in machine learning would be worth ten Microsofts - Bill Gates, Chairman, Microsoft
- Machine learning is the next Internet Tony Tether,
   Director, DARPA
- Machine learning is the hot new thing John Hennessy,
   President, Stanford
- Web rankings today are mostly a matter of machine learning -Prabhakar Raghavan, Dir. Research, Yahoo
- Machine learning is going to result in a real revolution Greg Papadopoulos, CTO, Sun
- Machine learning is today's discontinuity Jerry Yang, CEO,
   Yahoo