Optimization for Machine Learning

Lecture: Introduction to Convexity

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June 10, 2015

Machine Learning

• We want to build a model which predicts well on data

- A model's performance is quantified by a loss function
 - a sophisticated discrepancy score
- Our model must generalize to unseen data
- Avoid over-fitting by penalizing *complex* models (Regularization)

- Training data: $\{x_1, \ldots, x_m\}$
- Labels: $\{y_1, ..., y_m\}$
- Learn a vector: w

$$\underset{w}{\text{minimize } J(w) := \underbrace{\lambda \Omega(w)}_{\text{Regularizer}} + \underbrace{\frac{1}{m} \sum_{i=1}^{m} I(x_i, y_i, w)}_{i=1}$$

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Outline

1 Convex Functions and Sets

- 2 Operations Which Preserve Convexity
- **3** First Order Properties
- Subgradients
- **5** Constraints
- **6** Warmup: Minimizing a 1-d Convex Function
- 7 Warmup: Coordinate Descent

Focus of my Lectures



Focus of my Lectures



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Focus of my Lectures



Disclaimer

- My focus is on showing connections between various methods
- I will sacrifice mathematical rigor and focus on intuition

Convex Function



A function f is convex if, and only if, for all x, x' and $\lambda \in (0, 1)$

$$f(\lambda x + (1-\lambda)x') \leq \lambda f(x) + (1-\lambda)f(x')$$

Convex Function



A function f is strictly convex if, and only if, for all x, x' and $\lambda \in (0, 1)$

$$f(\lambda x + (1 - \lambda)x') < \lambda f(x) + (1 - \lambda)f(x')$$

Convex Function



A function f is σ -strongly convex if, and only if, $f(\cdot) - \frac{\sigma}{2} \|\cdot\|^2$ is convex. That is, for all x, x' and $\lambda \in (0, 1)$

$$f(\lambda x + (1 - \lambda)x') \leq \lambda f(x) + (1 - \lambda)f(x') - \frac{\sigma}{2}\lambda(1 - \lambda) \left\|x - x'\right\|^2$$

Exercise: Jensen's Inequality

• Extend the definition of convexity to show that if f is convex, then for all $\lambda_i \ge 0$ such that $\sum_i \lambda_i = 1$ we have

$$f\left(\sum_{i}\lambda_{i}x_{i}\right)\leq\sum_{i}\lambda_{i}f(x_{i})$$

Some Familiar Examples



 $f(x) = \frac{1}{2}x^2$ (Square norm)

Some Familiar Examples



$$f(x,y) = \frac{1}{2} \begin{bmatrix} x, y \end{bmatrix} \begin{bmatrix} 10, 1 \\ 2, 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

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Some Familiar Examples



Some Familiar Examples



 $f(x, y) = x \log x + y \log y - x - y$ (Un-normalized negative entropy)

Some Familiar Examples



Some Other Important Examples

- Linear functions: f(x) = ax + b
- Softmax: $f(x) = \log \sum_{i} \exp(x_i)$
- Norms: For example the 2-norm $f(x) = \sqrt{\sum_i x_i^2}$

Convex Sets



A set C is convex if, and only if, for all $x,x'\in C$ and $\lambda\in(0,1)$ we have

$$\lambda x + (1-\lambda)x' \in C$$

Convex Sets and Convex Functions



A function f is convex if, and only if, its epigraph is a convex set

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Convex Sets and Convex Functions

• Indicator functions of convex sets are convex

$$I_C(x) = \begin{cases} 0 & \text{if } x \in C \\ \infty & \text{otherwise.} \end{cases}$$









$$f(x,y) = x \log x + y \log y - x - y$$





- If f is convex, then all its level sets are convex
- Is the converse true? (Exercise: construct a counter-example)

Minima on Convex Sets



- Set of minima of a convex function is a convex set
- Proof: Consider the set $\{x : f(x) \le f^*\}$

Minima on Convex Sets



- Set of minima of a strictly convex function is a singleton
- Proof: try this at home!

Outline

Convex Functions and Sets

2 Operations Which Preserve Convexity

- **3** First Order Properties
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Set Operations

- Intersection of convex sets is convex
- Image of a convex set under a linear transformation is convex
- Inverse image of a convex set under a linear transformation is convex

Function Operations

- Linear Combination with non-negative weights: $f(x) = \sum_{i} w_i f_i(x)$ s.t. $w_i \ge 0$
- Pointwise maximum: $f(x) = \max_i f_i(x)$
- Composition with affine function: f(x) = g(Ax + b)
- Projection along a direction: $f(\eta) = g(x_0 + \eta d)$
- Restricting the domain on a convex set: f(x)s.t. $x \in C$
Operations Which Preserve Convexity

One Quick Example



The piecewise linear function $f(x) := \max_i \langle u_i, x \rangle$ is convex

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First Order Properties

First Order Taylor Expansion

The First Order Taylor approximation globally lower bounds the function



For any x and x' we have

$$f(x) \geq f(x') + \langle x - x', \nabla f(x') \rangle$$

Bregman Divergence



• For any x and x' the Bregman divergence defined by f is given by

$$\Delta_f(x,x') = f(x) - f(x') - \langle x - x', \nabla f(x') \rangle.$$

First Order Properties

Euclidean Distance Squared

Bregman Divergence

• For any x and x' the Bregman divergence defined by f is given by

$$\Delta_f(x,x') = f(x) - f(x') - \langle x - x', \nabla f(x') \rangle.$$

• Use $f(x) = \frac{1}{2} ||x||^2$ and verify that

$$\Delta_f(x,x') = \frac{1}{2} \left\| x - x' \right\|^2$$

First Order Properties

Unnormalized Relative Entropy

Bregman Divergence

• For any x and x' the Bregman divergence defined by f is given by

$$\Delta_f(x,x') = f(x) - f(x') - \langle x - x', \nabla f(x') \rangle.$$

• Use
$$f(x) = \sum_{i} x_i \log x_i - x_i$$
 and verify that

$$\Delta_f(x,x') = \sum_i x_i \log x_i - x_i - x_i \log x'_i + x'_i$$

Identifying the Minimum

Let f : X → ℝ be a differentiable convex function. Then x is a minimizer of f, if, and only if,

$$\langle x' - x, \nabla f(x) \rangle \ge 0$$
 for all x' .

- One way to ensure this is to set $\nabla f(x) = 0$
- Minimizing a smooth convex function is the same as finding an x such that ∇f(x) = 0

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What if the Function is NonSmooth?



The piecewise linear function

$$f(x) := \max_i \langle u_i, x \rangle$$

is convex but not differentiable at the kinks!

Subgradients to the Rescue



A subgradient at x' is any vector s which satisfies

$$f(x) \geq f(x') + ig\langle x - x', s ig
angle$$
 for all x

Set of all subgradients is denoted as $\partial f(w)$

Subgradients to the Rescue



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 for all x

Set of all subgradients is denoted as $\partial f(w)$

Example



Identifying the Minimum

 Let f : X → ℝ be a convex function. Then x is a minimizer of f, if, and only if, there exists a µ ∈ ∂f(x) such that

$$\left\langle x'-x,\mu
ight
angle \geq 0$$
 for all $x'.$

• One way to ensure this is to ensure that $0 \in \partial f(x)$

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A Simple Example



Constraints

Projection



$$P_{\mathcal{C}}(x') := \min_{x \in \mathcal{C}} \left\| x - x' \right\|^2$$

Constraints

First Order Conditions For Constrained Problems

$$x = P_{\mathcal{C}}(x - \nabla f(x))$$

- If $x \nabla f(x) \in \mathcal{C}$ then $P_{\mathcal{C}}(x \nabla f(x)) = x$ implies that $\nabla f(x) = 0$
- Otherwise, it shows that the constraints are preventing further progress in the direction of descent

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Warmup: Minimizing a 1-d Convex Function

Problem Statement



• Given a black-box which can compute $J : \mathbb{R} \to \mathbb{R}$ and $J' : \mathbb{R} \to \mathbb{R}$ find the minimum value of J

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Increasing Gradients

• From the first order conditions

$$J(w) \geq J(w') + (w - w') \cdot J'(w')$$

and

$$J(w') \geq J(w) + (w' - w) \cdot J'(w)$$

Add the two

$$(w-w')\cdot (J'(w)-J'(w'))\geq 0$$

 $w \ge w'$ implies that $J'(w) \ge J'(w')$

Warmup: Minimizing a 1-d Convex Function



Warmup: Minimizing a 1-d Convex Function





Warmup: Minimizing a 1-d Convex Function



Problem Restatement



• Identify the point where the increasing function J' crosses zero











Interval Bisection

Require:
$$L, U, \epsilon$$

1: $maxgrad \leftarrow J'(U)$
2: while $(U - L) \cdot maxgrad > \epsilon$ do
3: $M \leftarrow \frac{U+L}{2}$
4: if $J'(M) > 0$ then
5: $U \leftarrow M$
6: else
7: $L \leftarrow M$
8: end if
9: end while
10: return $\frac{U+L}{2}$

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Warmup: Coordinate Descent

Problem Statement



• Given a black-box which can compute $J : \mathbb{R}^n \to \mathbb{R}$ and $J' : \mathbb{R}^n \to \mathbb{R}^n$ find the minimum value of J

Concrete Example



$$f(x,y) = \frac{1}{2} \begin{bmatrix} x, y \end{bmatrix} \begin{bmatrix} 10, 1 \\ 2, 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

Concrete Example



$$f(x,3) = \frac{1}{2} \begin{bmatrix} x,3 \end{bmatrix} \begin{bmatrix} 10,1\\2,1 \end{bmatrix} \begin{bmatrix} x\\3 \end{bmatrix}$$










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Optimization for Machine Learning



• Are we done?



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