

Advanced Tools from Modern Cryptography

Lecture 5

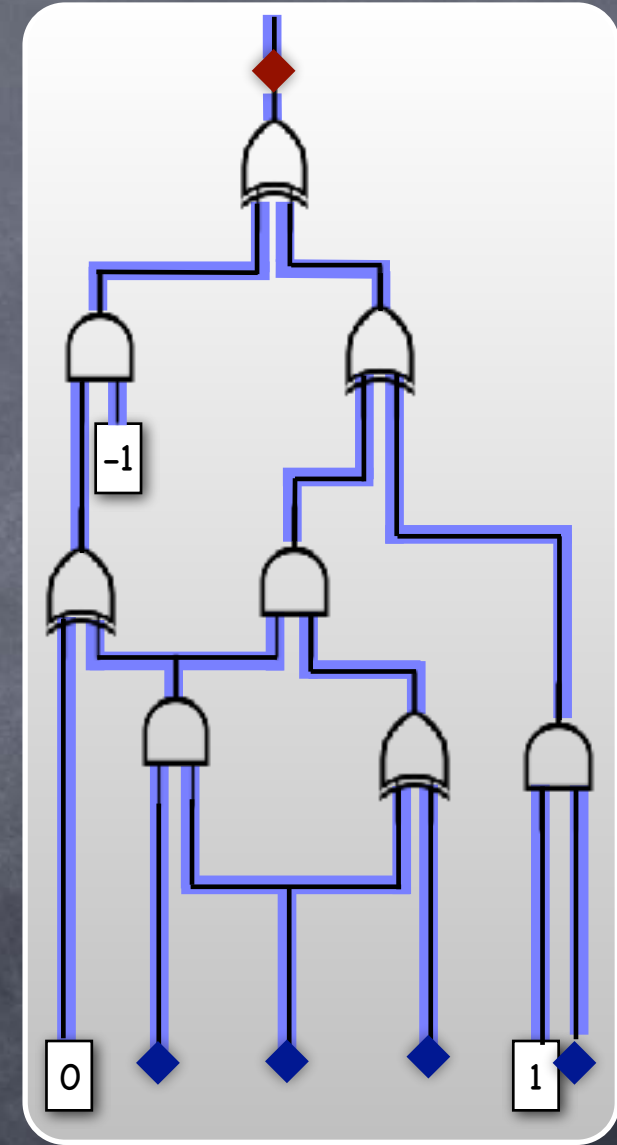
Secure Multi-Party Computation:
Passive Corruption

MPC: Honest-Majority + Passive-Corruption

- Can achieve information-theoretic security for any function
- Function should be given as an arithmetic circuit over a large enough field ($|F| > \#parties$)
 - Gate-by-gate evaluation, under Shamir secret-sharing of wires

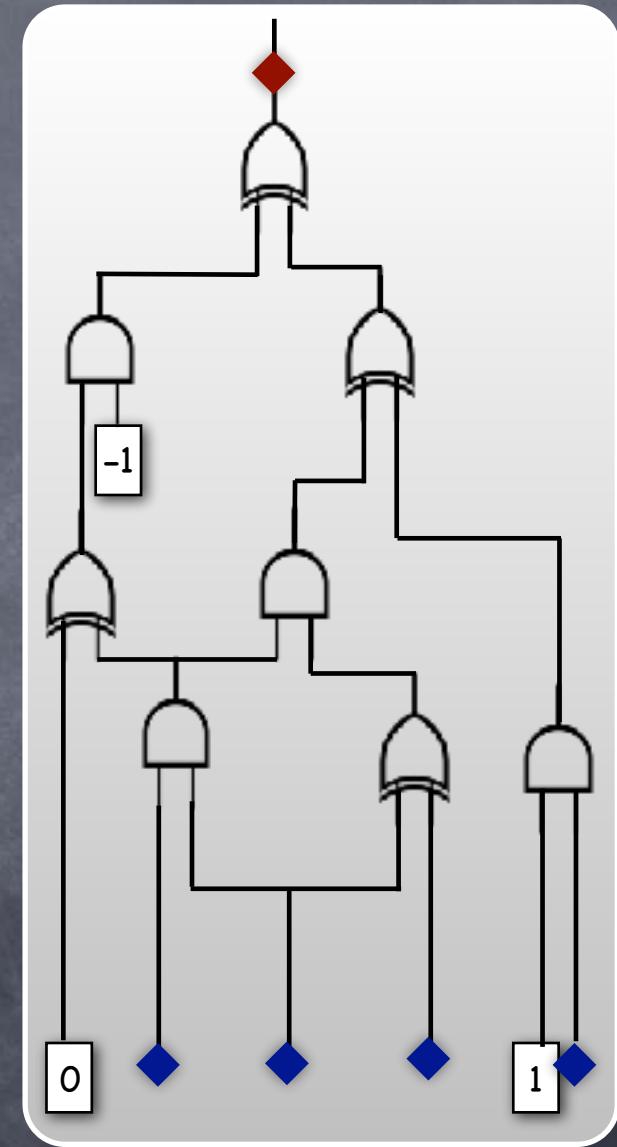
Functions as Circuits

- Directed acyclic graph
 - Nodes: multiplication and addition gates, constant gates, inputs, output(s)
 - Edges: wires carrying values from F
 - Each wire comes out of a unique gate, but a wire might fan-out
 - Can evaluate wires according to a topologically sorted order of gates they come out of



Gate-by-Gate Evaluation

- Wire values will be kept Shamir-secret-shared among all parties
- Linear operations "free" (no communication)
- Multiplication involves **degree reduction**: reshare the higher-degree "product" shares and locally reconstruct shares of the original degree
- Efficiency proportional to the number of multiplication gates in the circuit (not counting multiplication with constants)
- To use degree d Shamir secret-sharing need $N > 2d$ parties. Can tolerate only $d < N/2$ corrupt parties.



MPC: Honest-Majority + Passive-Corruption

- Can achieve information-theoretic security for any function
- Function should be given as an arithmetic circuit over a large enough field ($|F| > \#parties$)
- Can tolerate corruption of **strictly less than** $N/2$ parties
 - e.g., 1 party out of 3, or 2 parties out of 5
 - No security in a 2-party setting!
- Q: For which functions can we obtain information-theoretic security against $N/2$ (or more) corruption?
 - Not all functions!
 - Exactly known for $N=2$ (later)
 - General case is still an open problem!

Information-Theoretic MPC: No Honest-Majority

- Need honest majority for computing AND
- Enough to show that 2 parties cannot compute AND securely
 - Because, if there were an N -party AND protocol tolerating $N/2$ corrupt parties, we can convert it into a 2-party protocol for AND as follows:
 - Alice runs $P_1, \dots, P_{N/2}$ "in her head", with her input as P_1 's input and 1 as input for the others. Bob runs the remaining parties similarly.
 - View of the parties in Alice's head don't reveal anything about Bob's input, other than what the AND reveals

Information-Theoretic MPC: No Honest-Majority

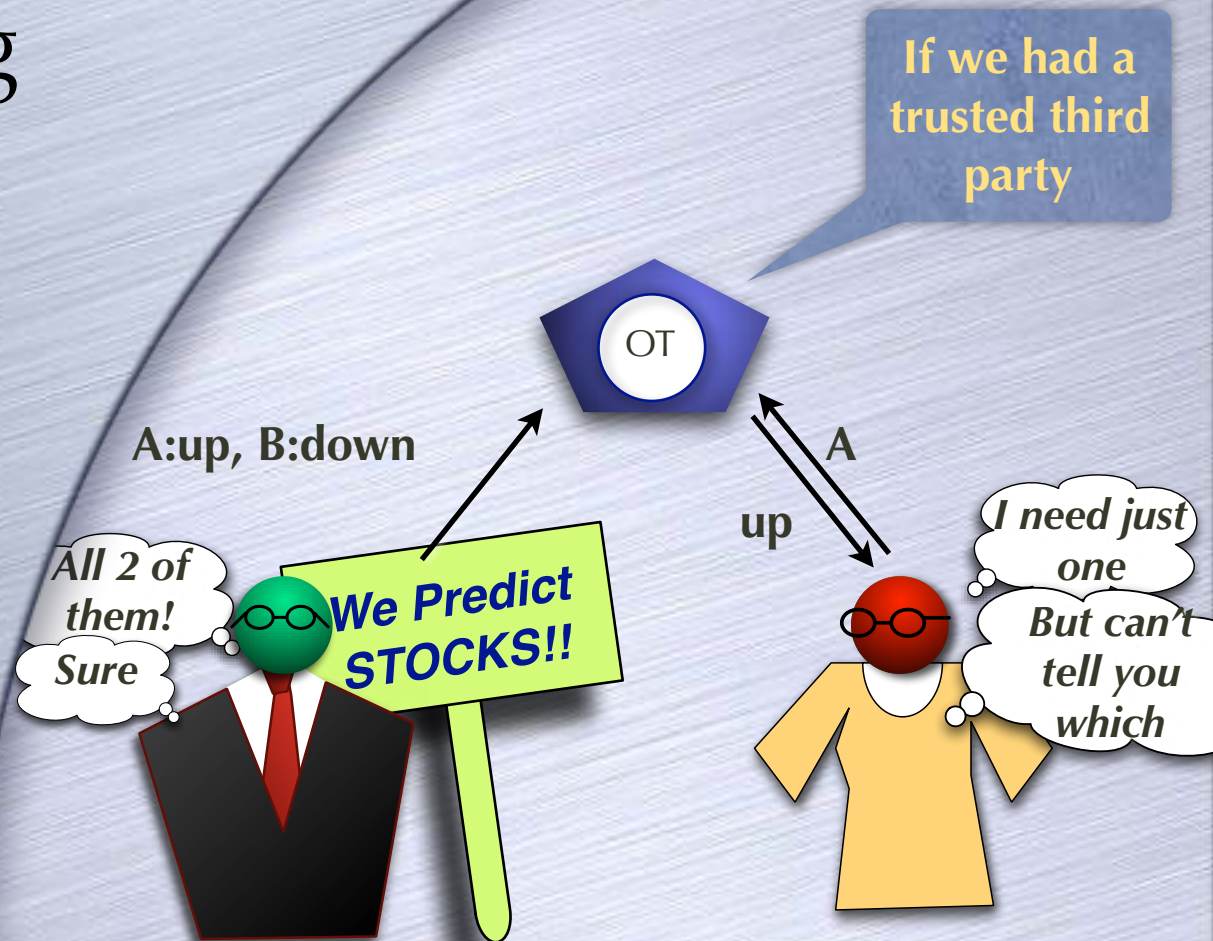
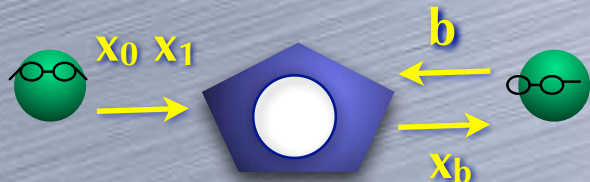
- Need honest majority for computing AND
- Enough to show that 2 parties cannot compute AND securely
 - Suppose there is a 2-party protocol for AND. Consider a transcript m such that $\Pr[m|x=0,y=0] = p > 0$.
 - By security against Alice, $\Pr[m|x=0,y=1] = p$.
And by security against Bob, $\Pr[m|x=1,y=0] = p$.
 - How about $\Pr[m|x=1,y=1]$? Should be 0, for correctness
 - Suppose $m=m_1m_2\dots m_t$, with Alice sending the first message. Alice with $x=1$ will send m_1 with positive probability because $\Pr[m|x=1,y=0] > 0$. Bob with $y=1$, and given m_1 will send m_2 with positive probability, etc.
Hence $\Pr[m|x=1,y=1] > 0$!

MPC without Honest-Majority

- Plan (Still sticking with passive corruption):
- Two protocols, that are secure computationally
 - The “passive-GMW” protocol for any number of parties
 - A 2-party protocol using Yao’s Garbled Circuits
 - Both rely on a computational primitive called Oblivious Transfer
- Today: OT and Passive-GMW
 - (Not exactly the version from the GMW’87 paper.)

Oblivious Transfer

- Pick one out of two, without revealing which
- Intuitive property: transfer partial information “obliviously”



Why is OT Useful?

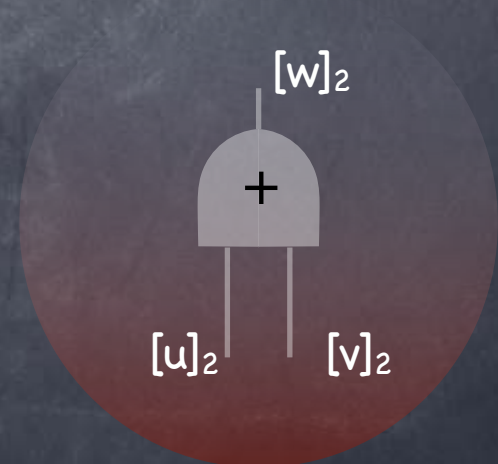
- Say Alice's input x , Bob's input y , and only Bob should learn $f(x,y)$
- Alice (who knows x , but not y) prepares a table for $f(x, \cdot)$ with $D = 2^{|y|}$ entries (one for each y)
- Bob uses y to decide which entry in the table to pick up using 1-out-of- D OT (without learning the other entries)
- Bob learns only $f(x,y)$ (in addition to y). Alice learns nothing beyond x .
- OT captures the essence of MPC
- Problem: D is exponentially large in $|y|$
 - Plan: somehow exploit efficient computation (e.g., circuit) of f

Passive GMW

- Adapted from the famous Goldreich–Micali–Wigderson (1987) protocol (due to Goldreich–Vainish, Haber–Micali,...)
- Passive secure MPC based on OT, without any other computational assumptions
 - Will assume that a trusted party is available to carry out OT between any pair of parties (replaced by a cryptographic protocol, later)
 - Tolerates any number of corrupt parties
- Idea: Computing on **additively secret-shared values**
 - For a variable (wire value) s , will write $[s]_i$ to denote its share held by the i^{th} party

Computing on Shares: 2 Parties

- Let gates be $+$ & \times (XOR & AND for Boolean circuits)
- Plan: Similar to BGW: shares of each wire value will be computed, with Alice holding one share and Bob the other. At the end, Alice sends her share of output wire to Bob.
- $w = u + v$: Each one locally computes $[w]_i = [u]_i + [v]_i$



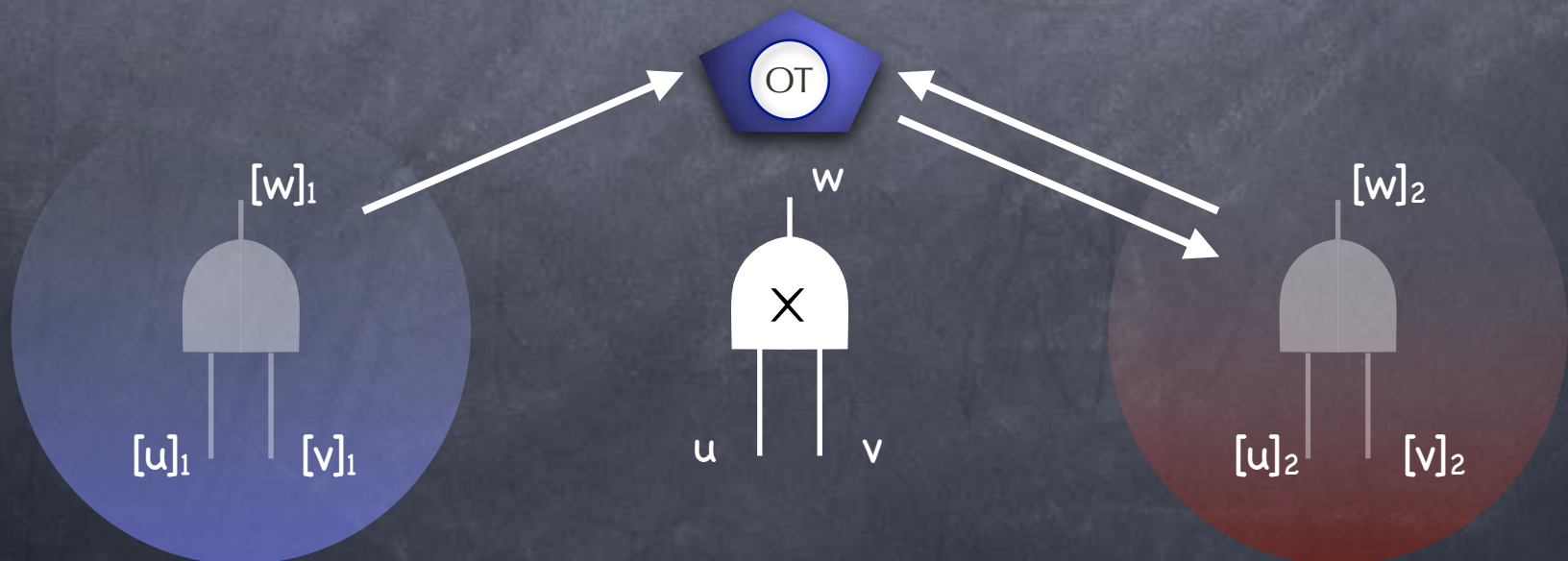
Computing on Shares: 2 Parties

- What about $w = u \times v$?

- $[w]_1 + [w]_2 = ([u]_1 + [u]_2) \times ([v]_1 + [v]_2)$

- Alice picks $[w]_1$ and lets Bob compute $[w]_2$ using the naive (proof-of-concept) protocol

- Note: Bob's input is $([u]_2, [v]_2)$. Over the binary field, this requires a single 1-out-of-4 OT.



Passive GMW

- Secure?
- View of Alice:
 - Input x and random values it picks through out the protocol ✓
- View of Bob:
 - Input y and random values it picks through out the protocol
 - A random value (picked via OT) for each wire out of a \times gate
 - $f(x,y)$ - own share, for the output wire
- This distribution is the same for x, x' if $f(x,y)=f(x',y)$ ✓
- **Exercise:** What goes wrong in the above claim if Alice reuses $[w]_1$ for two \times gates?

Computing on Shares: m Parties

- m -way sharing: $s = [s]_1 + \dots + [s]_m$
- Addition, local as before
- Multiplication: For $w = u \times v$
 $[w]_1 + \dots + [w]_m = ([u]_1 + \dots + [u]_m) \times ([v]_1 + \dots + [v]_m)$

- Party i computes $[u]_i[v]_i$
- For every pair (i, j) , $i \neq j$, Party i picks random a_{ij} and lets Party j securely compute b_{ij} s.t. $a_{ij} + b_{ij} = [u]_i[v]_j$ using the naive protocol (a single 1-out-of-2 OT)
- Party i sets $[w]_i = [u]_i[v]_i + \sum_j (a_{ij} + b_{ji})$