# Advanced Tools from Modern Cryptography

Lecture 10 MPC: GMW Paradigm. Composition.

# MPC: Story So Far

Security against passive corruption

Basic GMW" using OT, Yao's Garbled Circuits using OT, "Passive-BGW" with honest majority

Security against active corruption (no honest majority)
 ZK proofs

GMW paradigm

# GMW Paradigm

- Run a passive-secure protocol II, but let each party "verify" that the others are following the protocol correctly
  - Correctly: pick arbitrary inputs and arbitrary randomness first, but then follow the specified program
- Need to prove that each message was correctly computed, right when it is sent
  - If proof required only at the end, too late!
- Proving ∃ input, rand, s.t. next-message<sub>Π</sub> (input,rand,messages) equals the message being sent
  - Should use the same input and randomness through out!ZK proofs not enough

## Commit & Prove

- To prove ∃ input, rand, s.t. next-message<sub>II</sub>(input,rand,messages) equals the message being sent
- Commit-and-Prove functionality: F<sub>CaP</sub>
  - Alice sends v to  $F_{CaP}$ , which sends "committed" to Bob
  - Subsequently, for i=1,2,... Alice sends a function f<sub>i</sub>
    (represented as a circuit) to F<sub>CaP</sub>, which sends (f<sub>i</sub>,f<sub>i</sub>(v)) to Bob
    - More generally, Alice sends (f<sub>i</sub>,w<sub>i</sub>) and F<sub>CaP</sub> sends (f<sub>i</sub>,f<sub>i</sub>(v,w<sub>i</sub>)) to Bob (i.e., without revealing w<sub>i</sub>)
  - Note: same v used in all rounds
- Could "securely implement"  $F_{CaP}$  using a "plain" commitment of v (i.e., not using  $F_{com}$ ), and proving statements about it using  $F_{ZK}$ 
  - Or can adapt the MPC-in-the-head protocol for F<sub>ZK</sub> using F<sub>OT</sub> instead of F<sub>Com</sub>

# GMW Paradigm

- Run a passive-secure protocol II, but let each party "verify" that the others are following the protocol correctly
  - Correctly: pick arbitrary inputs and arbitrary randomness first, but then follow the specified program
- Each party proves using F<sub>CaP</sub> that each message was correctly computed, for the same committed inputs and randomness
  - $f_i$  defined so that  $f_i(v) = 1$  iff  $\Pi$  produces message  $m_i$  on input/ randomness v for the proving party, given the transcript so far
    - All communication in  $\Pi$  assumed to be over public channels

# Composition

- We built an active-secure protocol using access to ideal F<sub>CaP</sub> functionality
  - Is it OK to "replace" it by a secure protocol for  $F_{CaP}$ ?
  - More generally, can we replace an ideal functionality running in an <u>arbitrary environment</u> with a secure protocol?
  - Depends on the exact definition of security!
    - Looking ahead: OK for both UC security and passive security
    - Not OK for standalone security

#### An example

An auction, with Alice and Bob bidding:

- A bid is an integer in the range [0,100]
- Alice can bid only even integers and Bob odd integers

Person with the higher bid wins

Goal: find out the winning bid (winner & amount) without revealing anything more about the losing bid (beyond what is revealed by the winning bid)

F<sub>max</sub> : Output the higher bid to both parties (Domains are disjoint)

#### An example

#### Secure protocol:

Count down from 100

At each even round Alice announces whether her bid equals the current count; at each odd round Bob does the same

Stop if a party says yes

Dutch flower auction

Perfect Standalone Security But doesn't compose!

# Attack on Dutch Flower Auction

Alice and Bob are taking part in two auctions

- Alice's goal: ensure that Bob wins at least one auction with some bid z, and the winning bid in the other auction  $\in \{z,z-1\}$
- Easy in the protocol: run the two protocols lockstep. Wait till Bob says yes in one. Done if Bob says yes in the other simultaneously. Else Alice will say yes in the next round.
- Why is this an attack?

Impossible to ensure this in IDEAL!

# Attack on Dutch Flower Auction

- Alice's goal: ensure that Bob wins at least one auction with some bid z, and the winning bid in the other auction ∈ {z,z-1}
- Impossible to ensure this in IDEAL!
- Alice can get a result in one session, before running the other. But what should she submit as her input x in the first one?
  - Trouble if x≠0, because she could win (i.e., z-1=x) and Bob's input in the other session may be ≠ x+1
  - Trouble if x=0, because Bob could win with input 1 (i.e., z=1) and in the other session his input > 1

# **Composition Issues**

- Standalone security definition does not ensure security when composed
- Different modes of composition
  - Sequential composition: protocols executed one after the other. Adversary communicates with the environment between executions.
  - Concurrent composition: multiple sessions (typically of the same protocol) are active at the same time, and the adversary can coordinate its actions across the sessions

# Concurrent Executions

s.t.  $\forall \lt$ output of 🗢 is distributed identically in

Э

REAL and IDEAL

REAL

IDEAL

# Composition Issues

- Standalone security definition does not ensure security when composed
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  - Sequential composition: protocols executed one after the other. Adversary communicates with the environment between executions.
  - Concurrent composition: multiple sessions (typically of the same protocol) are active at the same time, and the adversary can coordinate its actions across the sessions
    - Also, subroutine calls

## Subroutines

A "REAL" protocol in which parties access (another) IDEAL protocol

s. t.  $\forall$ output of 🗢 is distributed

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identically in **REAL** and **IDEAL** 

REAL

IDEAL

# **Composition Issues**

- Standalone security definition does not ensure security when composed
- Different modes of composition
  - Sequential composition: protocols executed one after the other. Adversary communicates with the environment between executions.
  - Concurrent composition: multiple sessions (typically of the same protocol) are active at the same time, and the adversary can coordinate its actions across the sessions

Also, subroutine calls

Universal composition: Executed in an arbitrary environment which may include other protocol sessions (possibly calling this session as a subroutine). Live communication between environment and adversary.

Replace protocol  $\mathbb{Z}^{\sim}$  with  $\mathbb{Z}^{\sim}$  which is as secure, etc.

World 1

Env

World 2

Env

Replace protocol  $\mathbb{Z}^{\sim}$  with  $\mathbb{Z}^{\sim}$  which is as secure, etc.

World 1

Env

Env

Replace protocol  $\mathbf{X}^{*}\mathbf{X}$  with  $\mathbf{A} \leftrightarrow \mathbf{A}$  which is as secure, etc.

Hope: resulting system is as secure as the one we started with

World 1

Env

World 4

Env

Start from world A (think "IDEAL")

Repeat (for any poly number of times):

For some 2 "protocols" (that possibly make use of ideal functionalities) I and R such that R is as secure as I, substitute an I-session by an R-session

Say we obtain world B (think "REAL")

UC Theorem: Then world B is as secure as world A

Gives a modular implementation of the IDEAL world