

Advanced Tools from Modern Cryptography

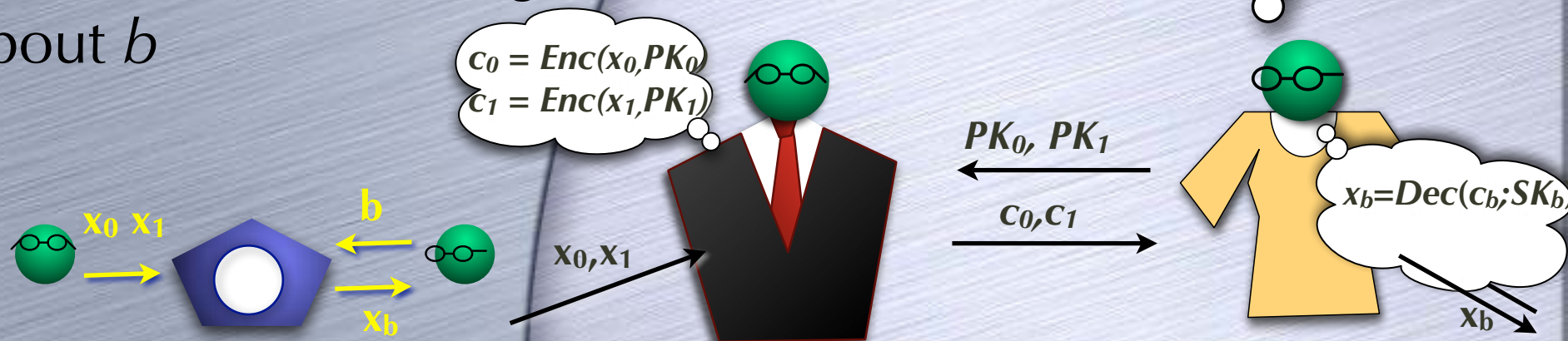
Lecture 12
MPC: UC-secure OT

UC-Secure OT

- UC-secure OT is impossible (even against PPT adversaries) in the “plain model” (i.e., without the help of another functionality)
- But possible from simple setups
 - e.g., noisy channel (without computational assumptions)
 - e.g., random coins (needs computational assumptions)
 - Today: from Common random string
 - Like random coins, but reusable across multiple sessions

An OT Protocol (passive corruption)

- Using **(a special) encryption**
 - PKE in which one can sample a public-key without knowing secret-key
- c_{1-b} inscrutable to a passive corrupt receiver
- Sender learns nothing about b



Towards Active Security

- Should not let the receiver pick PK_0 and PK_1 independently!
- (PK_0, PK_1) tied together, in which at most one can be decrypted
 - $(PK_0, PK_1, SK) \leftarrow \text{Gen}(b)$ s.t. $\text{check}(PK_0, PK_1) = \text{True}$
 - (PK_0, PK_1) hides b . SK decrypts $\text{Enc}(m; PK_b)$, but not $\text{Enc}(m; PK_{1-b})$
 - But a simulator should be able to extract b from (PK_0, PK_1) (if Receiver corrupt) and m from $\text{Enc}(m; PK_{1-b})$ (if Sender corrupt)
 - Scheme will use a common random string Q (to be generated by a trusted party)
 - During simulation Simulator can generate (Q, T) where T is a Trapdoor that can be used for extraction

Towards Active Security

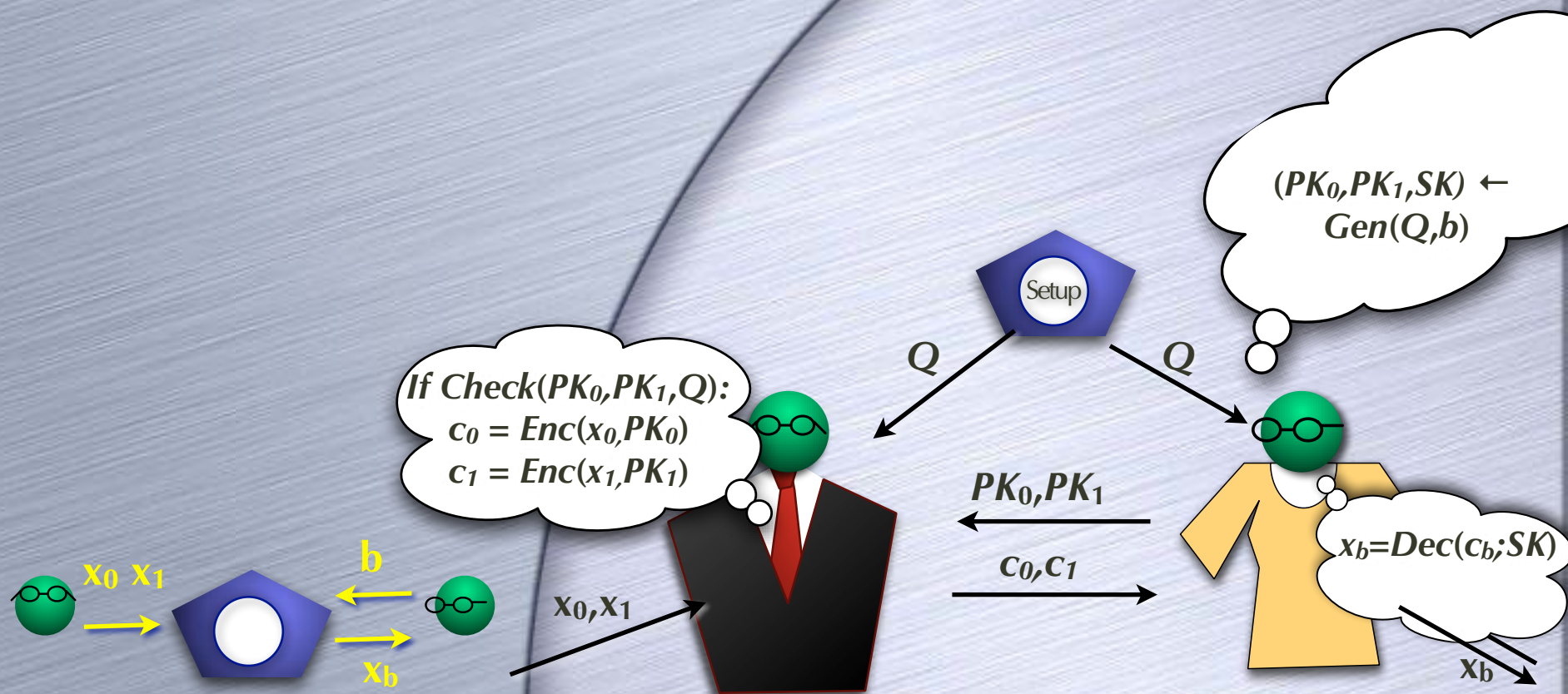
- Need: $(PK_0, PK_1, SK) \leftarrow \text{Gen}(Q, b)$ s.t. $\text{check}(PK_0, PK_1, Q) = \text{True}$.
- (PK_0, PK_1) hides b . $\text{Enc}(m; PK_c)$ hides m for some c (even if (PK_0, PK_1) maliciously generated). Simulator should have trapdoors.
- Suppose two different types of setups possible such that:
 - Type 1 setup: For honest (PK_0, PK_1) , b statistically hidden.
Trapdoor decrypts both $\text{Enc}(m; PK_0)$ and $\text{Enc}(m; PK_1)$.
 - Type 2 setup: Honest $\text{Enc}(m; PK_c)$ statistically hides m for some c .
Trapdoor extracts a “lossy” c from any (PK_0, PK_1) .
- Type 1 setup \approx Type 2 setup (computationally)
- (PK_0, PK_1) computationally hides b in Type 2 setup too.
 $\text{Enc}(m; PK_c)$ hides m for some c in Type 1 setup too.
- Simulation when Sender corrupt: Use Type 1 setup
- Simulation when Receiver corrupt: Use Type 2 setup

Dual-Mode Encryption (DME)

- Algorithms: $\text{Setup}_{\text{Dec}}$, $\text{Setup}_{\text{Ext}}$, Gen , Check , Enc , Dec
 - Q from $\text{Setup}_{\text{Dec}}$ and $\text{Setup}_{\text{Ext}}$ indistinguishable
 - If $(\text{PK}_0, \text{PK}_1, \text{SK}) \leftarrow \text{Gen}(Q, b)$, then $\text{Check}(\text{PK}_0, \text{PK}_1, Q) = \text{True}$, and $\text{Dec}(\text{Enc}(x, \text{PK}_b), \text{SK}) = x$
 - If PK lossy, then $\text{Enc}(x, \text{PK})$ statistically hides x
- Two more algorithms required to exist by security property: FindLossy and TrapKeyGen
 - Given trapdoor from $\text{Setup}_{\text{Ext}}$, and a pair PK_0, PK_1 which passes the Check , FindLossy can find a lossy PK out of the two
 - Given trapdoor from $\text{Setup}_{\text{Dec}}$, TrapKeyGen can generate PK_0, PK_1 which will pass the Check , along with decryption keys SK_0, SK_1

OT from DME

- Protocol could use either $\text{Setup}_{\text{Dec}}$ or $\text{Setup}_{\text{Ext}}$



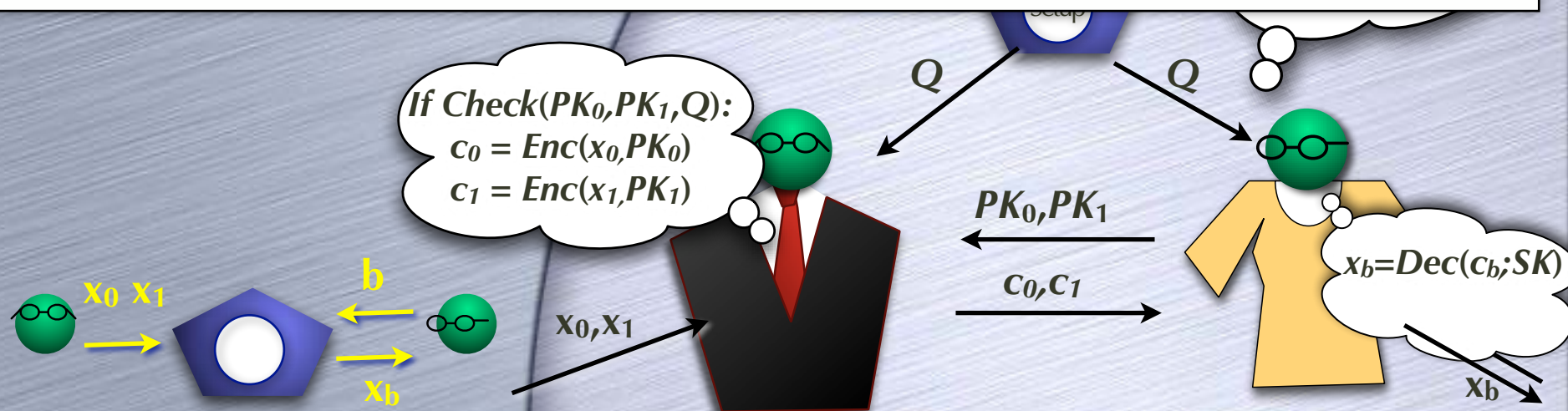
OT from DME

Simulation for corrupt sender:

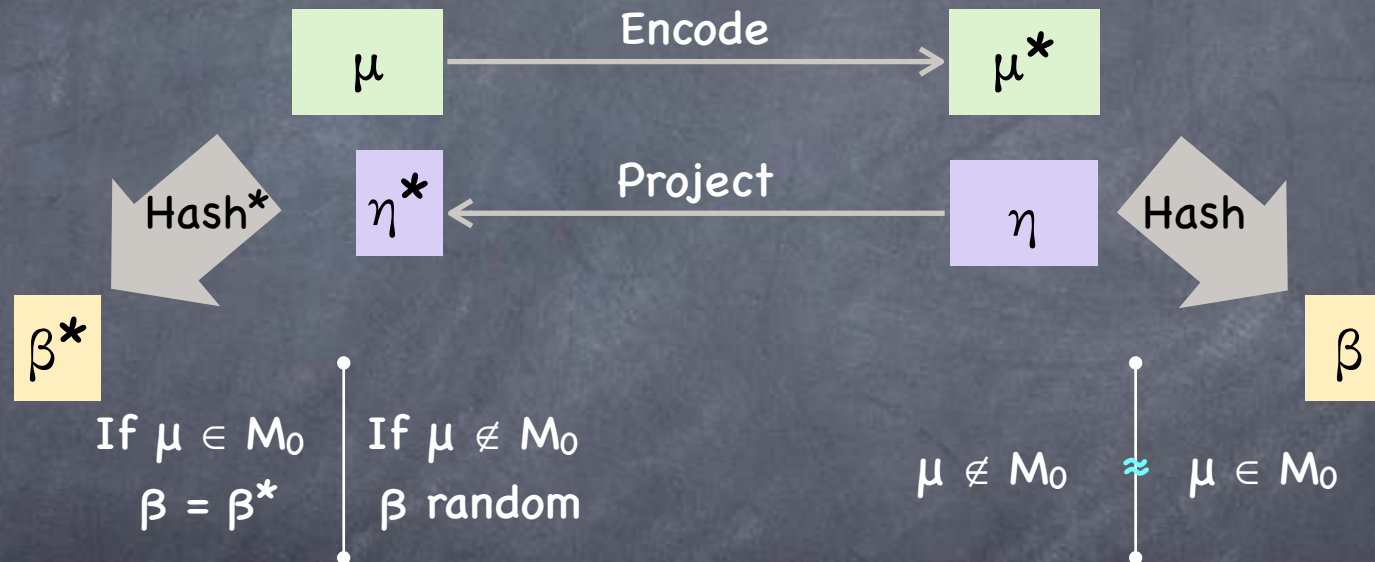
0. $(Q, T) \leftarrow \text{Setup}_{\text{Dec}}$, send Q .
1. Send $(PK_0, PK_1, SK_0, SK_1) \leftarrow \text{TrapKeyGen}(T)$
2. On getting (c_0, c_1) , extract (x_0, x_1) using (SK_0, SK_1) and send to F_{OT}

For corrupt receiver:

0. $(Q, T) \leftarrow \text{Setup}_{\text{Ext}}$, send Q .
1. On getting (PK_0, PK_1) , send $b := 1 - \text{FindLossy}(PK_0, PK_1, T)$ to F_{OT} , get x_b
2. Send $c_b = \text{Enc}(x_b, PK_b)$ and $c_{1-b} = \text{Enc}(0, PK_{1-b})$



Smooth Projective Hash (SPH)



Smooth Projective Hash (SPH)

- Public parameters θ . Trapdoor parameters τ .
- Messages $\mu \in M$. Efficient $\text{Encode}_\theta: \mu \mapsto \mu^*$, a group homom. $M \rightarrow M^*$
 - Subgroup $M_0 \subseteq M$. Given τ and μ^* , can efficiently check if $\mu \in M_0$
- Hash key η with efficient $\text{Project}_\theta: \eta \mapsto \eta^*$
- Efficient $\text{Hash}(\mu^*, \eta)$ and $\text{Hash}^*(\mu, \eta^*)$ s.t. $\forall \mu$, for random η :
 - If $\mu \in M_0$, then $\text{Hash}(\mu^*, \eta) = \text{Hash}^*(\mu, \eta^*)$
 - If $\mu \notin M_0$, $\text{Hash}(\mu^*, \eta)$ statistically close to uniform, even given η^*
- Distributions $\{\mu^*\}_{\mu \leftarrow M_0} \approx \{\mu^*\}_{\mu \leftarrow M \setminus M_0}$
- Hash output is in a group too

Groups

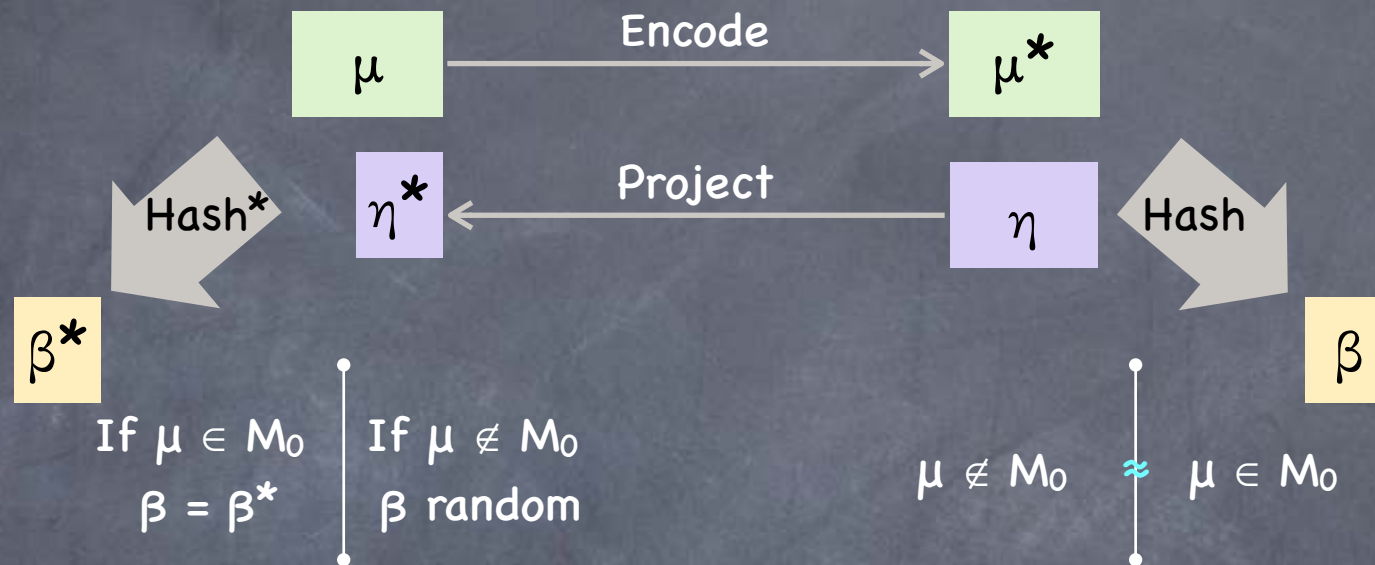
- A set **G** (for us finite, unless otherwise specified) and a “group operation” $*$ that is associative, has an identity, is invertible, and (for us) commutative
- Examples: \mathbb{Z} = (integers, $+$) (this is an infinite group),
 \mathbb{Z}_N = (integers modulo N , $+$ mod N),
 G^n = (Cartesian product of a group G , coordinate-wise operation)
- Order of a group G : $|G|$ = number of elements in G
- For any $a \in G$, $a^{|G|} = a * a * \dots * a$ ($|G|$ times) = identity
- Finite **Cyclic group** (in multiplicative notation): there is one element g such that $G = \{g^0, g^1, g^2, \dots, g^{|G|-1}\}$
 - Prototype: \mathbb{Z}_N (additive group), with $g=1$.
Corresponds to arithmetic in the exponent.



Decisional Diffie-Hellman (DDH) Assumption

- Assumption about a distribution of finite cyclic groups and generators
- $\{(G, g, g^x, g^y, g^{xy})\}_{(G,g) \leftarrow \text{Gen}; x,y \leftarrow [|G|]} \approx \{(G, g, g^x, g^y, g^r)\}_{(G,g) \leftarrow \text{Gen}; x,y,r \leftarrow [|G|]}$
- Note: Requires that it is hard to find x from g^x
- Typically, G required to be a prime-order group. So arithmetic in the exponent is in a field.
- Formulation equivalent to DDH in prime-order groups:
 - $\{(G, g, g^a, g^b, g^{au}, g^{bu})\}_{(G,g),a,b,u} \approx \{(G, g, g^a, g^b, g^{au}, g^{bv})\}_{(G,g),a,b,u,v}$
 - If can distinguish the above, then can break DDH:
map $(G, g, g^x, g^y, h) \mapsto (G, g, g^a, g^x, g^{y \cdot a}, h)$

SPH from DDH Assumption



- SPH from DDH assumption on a prime order group G

- $$\{(G, g, g^a, g^b, g^{au}, g^{bu})\}_{(G,g),a,b,u} \approx \{(G, g, g^a, g^b, g^{au}, g^{bv})\}_{(G,g),a,b,u,v}$$

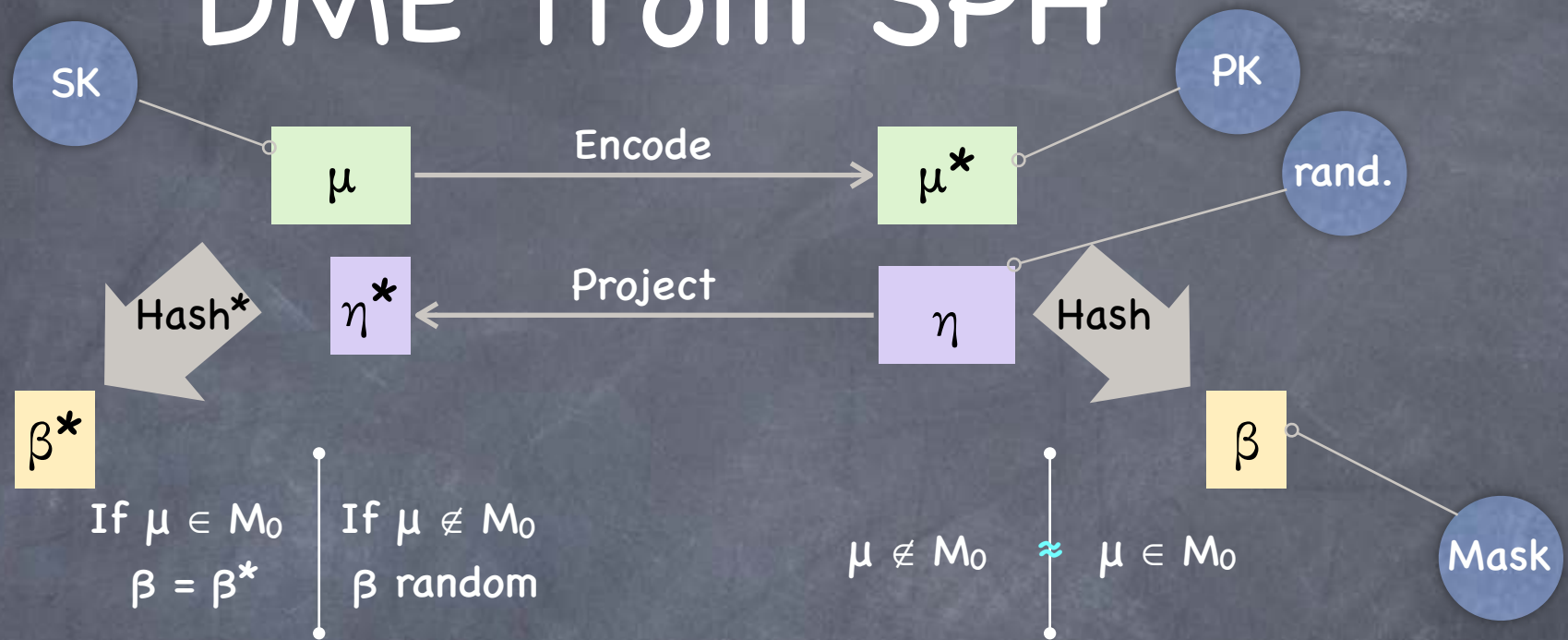
- $$\theta = (G, g, g^a, g^b), \tau = (a, b)$$

- $$\eta = (s, t) \text{ and } \eta^* = g^{as+bt}.$$

- $$\mu = (u, v) \text{ and } \mu^* = (g^{a.u}, g^{b.v}). \mu \in M_0 \text{ iff } u=v.$$

- $$\text{Hash}(\mu^*, \eta) = g^{a.u.s} \cdot g^{b.v.t} \text{ and } \text{Hash}^*(\mu, \eta^*) = g^{(as+bt).u}$$

DME from SPH



- SPH gives a PKE scheme, with Hash as Enc, Hash* as Dec
- How to check that at least one of two PKs μ_0^* , μ_1^* is lossy?
 - Lossy means not in M_0^*
 - Setup contains $\mu^* \notin M_0^*$, and require that $\mu_0^* \cdot \mu_1^* = \mu^*$

DME from SPH

- Setup: Sample SPH params (θ, τ) . Let $\mu \leftarrow M$. Let $Q=(\mu^*, \theta)$, $T=(\mu, \tau)$
 - Setup_{Dec}: $\mu \in M_0$. Setup_{Ext}: $\mu \notin M_0$.
- Gen(Q, b): $(PK_0, PK_1) = (\mu_0^*, \mu_1^*)$ where $\mu_b \leftarrow M_0$ and $\mu_{1-b}^* = \mu^* \mu_b^{*-1}$
Check (PK_0, PK_1, Q): check $\mu_0^* \cdot \mu_1^* = \mu^*$.
 - If $\mu \notin M_0$, given (μ_0^*, μ_1^*) s.t. $\mu_0^* \cdot \mu_1^* = \mu^*$, at least one of μ_0, μ_1 not in M_0 . Can find using τ . (FindLossy)
 - If $\mu \in M_0$, using μ can find (μ_0, μ_1) s.t. $\mu_0^* \cdot \mu_1^* = \mu^*$ and both $\mu_0, \mu_1 \in M_0$ (TrapKeyGen)
- Enc(x, μ_b^*): $(\eta^*, x \cdot \text{Hash}(\mu_b^*, \eta))$ where η random
 - x assumed to be in the group of Hash output
- Dec(c, μ_b) where $c=(\eta^*, \alpha)$ and $\mu_b \in M_0$: Output $\alpha \cdot (\text{Hash}^*(\mu_b, \eta^*))^{-1}$

OT from DME

- Protocol could use either $\text{Setup}_{\text{Dec}}$ or $\text{Setup}_{\text{Ext}}$

