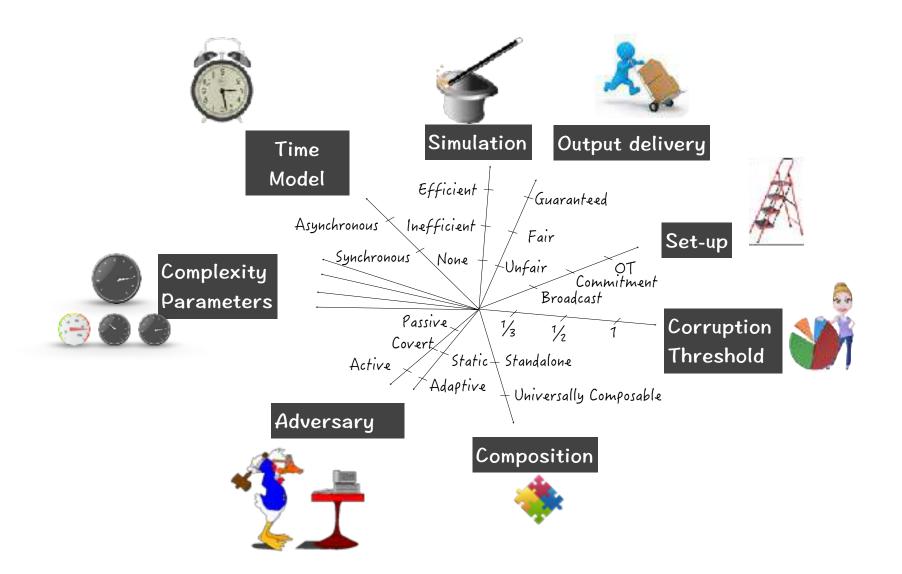
Advanced Tools from Modern Cryptography

Lecture 14
MPC: Feasibility Results Summary

MPC Dimensions



Basic Dimensions

- Adversary's computational power: PPT adversary, Information theoretic security
- Honest majority: Thresholds 1 (no honest majority), ½ and ½
- Security Level: Passive security, UC security with selective abort, or UC security with guaranteed output delivery
- Setup: Point-to-point channels, Broadcast, Common Reference String (CRS), OT

General MPC

- Information-theoretic security
 - Passive with corruption threshold t < n/2</p>
 - Passive with OT setup
 - Guaranteed Output UC with t < n/3</p>
 - Guaranteed Output UC with t < n/2 and Broadcast \(\frac{\text{"Rabin-BenOr"}}{\text{Rabin-BenOr"}} \)
 </p>
 - Selective Abort UC, with OT \ "Kilian." (Also: GMW paradigm implemented using OT-based proof)
- Computational security
 - Passive < Composing Yao or Passive GMW with a passive-secure OT protocol</p>
 - Standalone
 GMW: using ZK proofs
 - Selective Abort UC, with CRS

Composing Kilian with a CRS-based UC-secure OT protocol

Passive BGW/CCD

Passive GMW

BGW

Beyond General MPC

- In each model, only some functionalities will be realisable without setups (will call them trivial functionalities)
 - Question: which functions are trivial in each model?

Trivial Functionalities: Passive Information-Theoretic

- For n-party information-theoretic passive security, which functions for each corruption threshold t
- Called the Privacy Hierarchy
 - All n-party functions appear at level <code>[(n-1)/2]</code> in this hierarchy (e.g., by Passive-BGW). Some are at level n: e.g., XOR or more generally, group addition. Level n-1 is same as level n.
 - At all intermediate levels t, examples known to exist which are not in level t+1
 - Open problem: characterise all functions at level t (or even at level n)
 - For n=2, we do have a characterisation for all t (t=0,2)

Trivial 2-Party Functionalities: Information-Theoretic

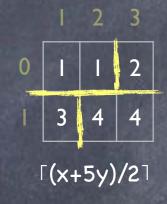
- Passive security. (Restricting to symmetric SFE.)
 - Deterministic SFE: Trivial
 ⇔ Decomposable

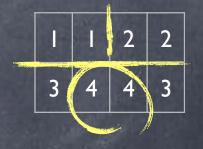
Decomposable Function

Decomposable









Undecomposable

		2
4	5	2
4	3	3

La		4	2
4	3	3	2
4	2	1	1

Trivial 2-Party Functionalities: Information-Theoretic

- Passive security. (Restricting to symmetric SFE.
 - Deterministic SFE: Trivial
 ⇔ Decomposable
 - Open for randomized SFE!
- Standalone security
 - Deterministic SFE:
 Trivial ⇔ Uniquely Decomposable and Saturated

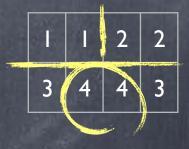
Decomposable Function

Decomposable





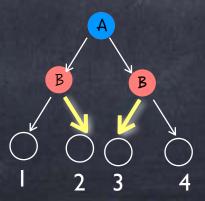




Not Uniquely Decomposable

Not Saturated

This strategy doesn't correspond to an input



Trivial 2-Party Functionalities: Information-Theoretic

- Passive security. (Restricting to symmetric SFE.
 - Deterministic SFE: Trivial
 ⇔ Decomposable
 - Open for randomized SFE!
- Standalone security
 - Deterministic SFE:
 Trivial ⇔ Uniquely Decomposable and Saturated
- UC security
 - Trivial
 ⇔ Splittable

Trivial Functionalities: PPT Setting

- Under the assumption that there is a passive-secure protocol for OT (a.k.a. sh-OT)
 - For passive & standalone security: all n-party functionalities are trivial
 - For UC security: very few are trivial irrespective of computational hardness
 - Recall, for n=2: UC trivial \Leftrightarrow Splittable. Gives explicit characterisation (e.g., functions like f(x,y)=x)
 - Full characterisation open for $n \ge 3$

Completeness

- We saw OT can be used to (passive- or UC-) securely realise any functionality
 - i.e., any other functionality can be reduced to OT
- The Cryptographic Complexity question:
 - Can F be reduced to G (for different reductions)?
 - \odot F reduces to G: will write F \sqsubseteq G
 - G complete if everything reduces to G
 - F trivial if F reduces to everything (in particular, to NULL)

PPT Setting: Completeness

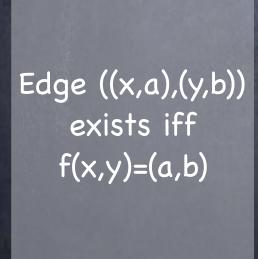
- PPT Passive security and PPT Standalone security
 - Under sh-OT assumption, all functions are trivial and hence all are complete too!
- PPT UC security, n=2:
 - Recall, only a few (splittable) functionalities are trivial
 - Under sh-OT, turns out that every non-trivial functionality is complete

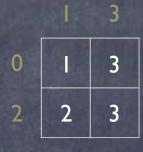
IT Setting: Completeness

- Information-Theoretic Passive security

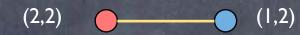
 - What is Simple?

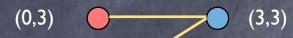
Simple vs. Non-Simple













Simple:
Each connected
component is a
biclique





IT Setting: Completeness

- Information-Theoretic Passive security

 - What is Simple?
 - In the characteristic bipartite graph, each connected component is a biclique
 - If randomized, within each connected component $w(u,v) = w_A(u) \times w_B(v)$

Simple vs. Non-Simple (Randomized)

Optionally one-sided coin-toss

(0,0) $(\pm,0)$

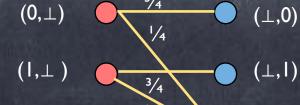
(0,1) $(\pm,1)$

Edge ((x,a),(y,b))
weighted with
Pr[(a,b) | (x,y)]
where x,y
inputs and a,b
outputs



(1,1)

Simple: within connected component w(u,v) = w_A(u)·w_B(v)



IT Setting: Completeness

- Information-Theoretic Passive security
- Information-Theoretic Standalone & UC security

 - What is the core of an SFE?
 - SFE obtained by removing "redundancies" in the input and output space

A Map of 2-Party Functions

