# Functional Encryption

Lecture 23 ABE from LWE

# Functional Encryption $\int_{F} \frac{f}{g} dt$

SK

PK 8

X

Enc

Ciphertext

ΡK

Dec g(x) h(x)

Dec

Dec

f(x)

0

0

0

SKF

SKg

SKh

#### Index-Payload Functions

- Message x=( $\alpha$ ,m), and functions f<sub> $\pi$ </sub> s.t. f<sub> $\pi$ </sub>(x)=( $\alpha$ , m iff  $\pi(\alpha)$ =1)

  - Identity-Based Encryption (IBE):  $\pi_{\beta}(\alpha) = 1$  iff  $\alpha = \beta$
  - Attribute-Based Encryption (ABE)
    - Key-Policy ABE:  $\alpha \in \{0,1\}^n$  and  $\pi$  a circuit (policy) over n Boolean variables
    - Ciphertext-Policy ABE: α a circuit (policy) over n Boolean variables, and π evaluates an input circuit on a fixed assignment
- Predicate Encryption:  $x=(\alpha,m)$  and function  $f_{\pi}$  contains a predicate  $\pi$  s.t.  $f_{\pi}(x) = m$  iff  $\pi(\alpha)=1$  ( $\perp$  otherwise).
  - Note: Not public-index, as  $\alpha$  remains hidden

## **KP-ABE** For Linear Policies

- PK: g, Y=e(g,g)<sup>y</sup>, T = (g<sup>t1</sup>,..., g<sup>tn</sup>) (n attributes)
- MSK: y and  $t_a$  for each attribute a
- Enc(m,A;s) = ( A, {  $T_a^s$  }<sub>a \in A</sub>, m.Y<sup>s</sup> )
- SK for policy W (with n rows): Let  $u=(u_1 \dots u_n)$  s.t.  $\Sigma_a u_a = y$ . For each row a, let  $x_a = \langle W_a, u \rangle / t_a$ . Let Key X = {  $g^{x_a}$  } $_{a \in [n]}$
- Dec ( (A,{Z<sub>a</sub>}<sub>a∈A</sub>,C); {X<sub>a</sub>}<sub>a∈[n]</sub>) : Get Y<sup>s</sup> =  $\prod_{a∈A} e(Z_a,X_i)^{v_a}$ where v = [v<sub>1</sub> ... v<sub>n</sub>] s.t. v<sub>a</sub>=0 if a  $\notin$  A, and v W = [1...1]. m = C/Y<sup>s</sup>
- A random vector u for each key to prevent collusion
- Selective (attribute) security based on Decisional-BDH

# Today: KP-ABE From LWE

- Policy given as an arithmetic circuit f: Z<sub>q</sub><sup>+</sup> → Z<sub>q</sub> and a value y. Key SK<sub>f,y</sub> decrypts ciphertext with attribute α iff f(α) = y.
   Very expressive policy ⇒ no conceptual distinction between <u>CP-ABE and KP-ABE</u>
  - Can implement CP-ABE also as KP-ABE: α encodes a policy (as bits representing a circuit) and f implements evaluating this policy on attributes hardwired into it

## **KP-ABE From IBE?**

- Policy is (f,y) where f comes from a very large function family
  But suppose we had a small number of functions f
  Then enough to have a set of IBE instances one for each f
  PK = { K<sub>f</sub> } one for each f
  - $SK_{f,y} = SK$  for ID y under scheme for f
  - Enc<sub>PK</sub>( $\alpha$ ,m) = ( $\alpha$ , { Enc<sub>Kf</sub>(m;f( $\alpha$ )) }<sub>f</sub> )

At a high level, will emulate this idea. But will allow constructing K<sub>f</sub> and Enc<sub>K<sub>f</sub></sub>(m;y) for any function f using a circuit for f from a few components (corresponding to the inputs to f)

# Key-Homomorphism

#### Ø Overview:

- PK consists of keys  $K_i$ , i=1,...,t (for t attributes)
- K<sub>1</sub>,..., K<sub>1</sub> can be transformed into a public key K<sub>f</sub>
- Ciphertext will have the message masked with mask(s), where s is randomly chosen
- Ciphertext also includes  $Q_{i,\alpha_i}(s)$  using key  $K_i$  and attribute  $\alpha_i$
- $Q_{i,\alpha_i}$  can be combined into an encoding  $Q_{f,f(\alpha)}(s)$  under key  $K_f$
- MSK can be used to compute SK<sub>f,y</sub> that can transform Q<sub>f,y</sub>(s) into mask(s).

(f,y)

 $PK = (K_1, ..., K_t, K_{mask})$ 

KeyGen

SK<sub>f,y</sub> can transform Q<sub>f,y</sub>(s) into Mask(s;K<sub>mask</sub>)

 $CT = [\alpha, Q_{1,\alpha_{1}}(s), ..., Q_{t,\alpha_{t}}(s),$  $m + Mask(s;K_{mask})]$ 

> If  $f(\alpha)=y$ , decode  $Q_{f,f(\alpha)}$ using SK<sub>f,y</sub> to get Mask(s;K<sub>mask</sub>)

Dec

 $Q_{f,f(\alpha)}$   $\uparrow$   $CTEval_{f}$   $Q_{1,\alpha_{1}} \dots Q_{t,\alpha_{t}}$ 

Kf

PKEvalf

K<sub>1</sub> ... K<sub>t</sub>



PK: K<sub>i</sub> = [A<sub>0</sub> | A<sub>i</sub>] and K<sub>mask</sub> = D, where A<sub>0</sub>, A<sub>i</sub> ← Z<sub>q</sub><sup>n×m</sup>, D ← Z<sub>q</sub><sup>n×d</sup>
m >> n log q so that A<u>r</u> is statistically close to uniform even when <u>r</u> has small entries (e.g., bits)
Fact: Can pick A along with a trapdoor T<sub>A</sub> (a "good" basis for the lattice L<sub>A</sub><sup>⊥</sup>) so that, given for any <u>u</u> ∈ Z<sub>q</sub><sup>n</sup>, one can use T<sub>A</sub> to sample <u>r</u> with small Z<sub>q</sub> entries (from a discrete Gaussian) that satisfies A<u>r</u> = <u>u</u>

. Also sample R with small entries so that AR=D for  $D \in \mathbb{Z}_q^{n \times d}$ 

- Also can sample such an R so that [A | B ]R = D for any B
  - Need [A | B ] [  $R_1$  |  $R_2$  ]<sup>T</sup> = D. Sample  $R_2$ . Then use  $T_A$  to sample  $R_1^T$  s.t.  $AR_1^T$  = D  $BR_2^T$

MSK: Trapdoor T<sub>A0</sub>

- PK: K<sub>i</sub> = [A<sub>0</sub> | A<sub>i</sub>] and K<sub>mask</sub> = D, where A, A<sub>i</sub> ← ℤ<sub>q</sub><sup>n×m</sup>, D ← ℤ<sub>q</sub><sup>n×d</sup> and MSK: Trapdoor T<sub>A<sub>0</sub></sub>
- $K_f = [A_0 | A_f]$  where  $A_f = PKEval(f, A_1, ..., A_t)$  (To be described)
- For a key A and  $x \in \mathbb{Z}_q$  let  $A \boxplus x$  denote  $[A_0 \mid A + xG]$ , where G is the matrix to invert bit decomposition
- Q<sub>i,αi</sub>(<u>s</u>) ≈ (A<sub>i</sub>⊞α<sub>i</sub>)<sup>T</sup><u>s</u> where <u>s</u> ←  $\mathbb{Z}_q^n$  and ≈ stands for adding a small noise (as in LWE). (Only one copy ≈ A<sub>0</sub><sup>T</sup><u>s</u> included.)
- Mask(s;D) ≈ D<sup>T</sup>s. Include Mask(s;D) +  $\lfloor q/2 \rfloor$  m.
- Q<sub>f,f(\alpha)</sub>(<u>s</u>) = CTEval(f, α, Q<sub>1,α1</sub>(<u>s</u>)..., Q<sub>t,αt</sub>(<u>s</u>)) ≈ (A<sub>f</sub>⊞ f(α))<sup>T</sup><u>s</u> (To be described)
- SK<sub>f,y</sub>: Compute A<sub>f</sub>. Use T<sub>A₀</sub> to get R<sub>f,y</sub> s.t. (A<sub>f</sub> ⊕ y) R<sub>f,y</sub> = D
- Decryption: If  $f(\alpha)=y$ , then  $R_{f,y}^{T} \cdot Q_{f,f(\alpha)}(\underline{s}) \approx D^{T}\underline{s}$ . Recover  $m \in \{0,1\}^{d}$ .

•  $K_f = [A_0 | A_f]$  where  $A_f = PKEval(f, A_1, ..., A_t)$  (To be described)

- Q<sub>f,f(\alpha)</sub>(<u>s</u>) = CTEval(f, α, Q<sub>1,α1</sub>(<u>s</u>)..., Q<sub>t,αt</sub>(<u>s</u>)) ≈ (A<sub>f</sub>⊞ f(α))<sup>T</sup><u>s</u> (To be described)
- CTEval computed gate-by-gate
  - Senough to describe CTEval( $f_1 + f_2$ , ( $y_1, y_2$ ),  $Q_{f_1, y_1}(\underline{s})$ ,  $Q_{f_2, y_2}(\underline{s})$ ) and CTEval( $f_1 \cdot f_2$ , ( $y_1, y_2$ ),  $Q_{f_1, y_1}(\underline{s})$ ,  $Q_{f_2, y_2}(\underline{s})$ )
  - Recall Q<sub>f1,y1</sub>(<u>s</u>) ≈ (A<sub>f1</sub>⊞y1)<sup>T</sup><u>s</u> = [A<sub>0</sub> | A<sub>f1</sub> + y1G]<sup>T</sup><u>s</u>
  - Seep ≈ A<sub>0</sub><sup>T</sup>s aside. To compute [ A<sub>g(f1,f2)</sub> + g(y1,y2)G ]<sup>T</sup>s for g=+,<sup>·</sup>
  - [  $A_{f_1} + y_1G ]^T \underline{s} + [A_{f_2} + y_2G ]^T \underline{s} = [A_{f_1+f_2} + (y_1 + y_2) G ]^T \underline{s}$  with
      $A_{f_1+f_2} = A_{f_1} + A_{f_2}$  (errors add up)
      $A_{f_1+f_2}$

•  $y_2 \cdot [A_{f_1}+y_1G]^T \underline{s} - B(A_{f_1})^T [A_{f_2}+y_2G]^T \underline{s} = [-A_{f_2}B(A_{f_1}) + y_1y_2G]^T \underline{s}$ 

• err =  $y_2 \cdot err_1 + B(A_{f_1})^T err_2$ . Need  $y_2$  to be small.

#### Security?

- Sanity check: Is it secure when <u>no</u> function keys SK<sub>f,y</sub> are given to the adversary?
- Security from LWE
  - All components in the ciphertext are LWE samples of the form (<u>a</u>,<u>s</u>)+noise, for the same <u>s</u> and random <u>a</u>.
  - Hence all pseudorandom, including the mask  $D^{T}s$  + noise
- Do the secret keys SK<sub>f,y</sub> make it easier to break security?
- Claim: No!

- Scheme is <u>selective-secure</u> (under LWE)
- Recall selective security: Adversary first outputs (x<sub>0</sub>,x<sub>1</sub>) s.t. F(x<sub>0</sub>)=F(x<sub>1</sub>) for all F for which it receives keys. Challenge = Enc(x<sub>b</sub>)
  - ABE:  $x=(\alpha,m)$  and  $F_{f,y}(x) = (\alpha, m \text{ iff } f(\alpha)=y)$
  - $F(x_0)=F(x_1) \Rightarrow \text{ same } \alpha^* \text{ and } f(\alpha^*) \neq \gamma$
- Simulated execution (indistinguishable from real) where PK\* is designed such that without MSK\* can generate SK<sub>f,y</sub> for all f and all y ≠ f(α\*)
  - Breaking encryption for α\* will still need breaking LWE!
     Next time