

# Succinct Proofs

Lecture 17  
Different Approaches

# GKR Protocol

- Verifying outsourced computation (in the form of an arithmetic circuit  $C$ ) efficiently
  - Algebraic circuit: gates are addition or multiplication gates
  - Verifier knows the inputs to  $C$
- Computer/Prover's cost: proportional to the size of the circuit  $|C|$
- Verifier's cost:  $O(d \log |C|)$  where  $d$  = depth of  $C$ 
  - + cost of evaluating multi-linear extensions of input and wiring
- Verifier has the multi-linear extension of the "wiring/predicates" for each level of  $C$

What if Verifier doesn't need to know the entire input?

# SNARKs

## Succinct Non-Interactive Arguments of Knowledge

- Recall an NP language:  $\{ x \mid \exists w \text{ s.t. } (x,w) \in R \}$  where  $R$  is in  $P$  (i.e., a deterministic polynomial time computable language)
  - NP languages have a trivial non-interactive proof of knowledge: prover sends  $w$  and let verifier check if  $(x,w) \in R$
- Suppose the verifier is only interested in  $x$ , not  $w$ , and  $|w| \gg |x|$
- Succinct: the entire proof is shorter than the witness
- Argument: soundness needs to hold only against polynomial time adversaries
- Knowledge-soundness: For every PPT malicious prover  $P^*$ , there is an extractor  $E$  s.t. for any  $x$  for which  $P^*$  has a non-negligible probability  $p$  of convincing an honest verifier,  $E$  has close to 1 probability of outputting  $w$  s.t.  $(x,w) \in R$ , in  $\text{poly}(1/p)$  time



# SNARKs

## from Outsourced Computation

- NP languages have a trivial non-interactive proof of knowledge: prover sends  $w$  and let verifier check if  $(x, w) \in R$
- Use GKR to outsource the computation of  $R$  back to prover?
  - $w$  still needs to be sent, and proof becomes interactive
  - Need to add knowledge-soundness
- Avoiding sending  $w$ : Polynomial Commitment scheme
  - $(x, w)$  is encoded as a multilinear polynomial  $X_0 \cdot P(X_1, \dots, X_k) + (1 - X_0) \cdot P'(X_1, \dots, X_k)$  where  $P, P'$  are multi-linear polynomials that encode  $x, w$  respectively.  $P'$  is sent as a commitment.
- Avoiding interaction: Fiat-Shamir Transformation
- The above two need to also provide Knowledge Soundness

# Polynomial Commitment

- Prover wants to (succinctly) commit to a polynomial and later let the verifier (interactively) evaluate it on points of its choice
  - Generally, a multi-variate polynomial with a known number of variables and known degree
    - e.g., a multi-linear polynomial in GKR. In some other applications, univariate polynomial of a known degree
- Trivial solution: send the coefficients of the polynomial
  - But not succinct and evaluating the polynomial is expensive
  - Want verifier's computation/communication to be sub-linear in the size of the polynomial
- Non-trivial solutions: Using Merkle hashes and low-degree tests; from hardness of discrete logarithm; from bilinear pairings; using "IOPs"; ... [Later]

# Removing Interaction

## Fiat-Shamir Transformation

- Recall GKR verifier sends random evaluation points as challenges
  - Can be sent by a trusted third party
  - Must be unpredictable for the adversary before sending (or committing) to the polynomial
  - OK to allow the adversary to try a polynomial number of times
- Recall Random Oracle Model
  - Can use  $\text{Hash}(\text{transcript})$  as the public random coin
    - Transcript includes the statement  $x$
    - Otherwise, adversary can choose the statement to be one that passes the (already fixed) checks at the end



# SNARKs

## from Outsourced Computation

- **Interactive public-coin version:**

- Prover sends a polynomial commitment to  $P'$  which is a multilinear extension of the witness
- Prover and Verifier run GKR, till the last step when verifier wants to evaluate  $X_0 \cdot P(X_1, \dots, X_k) + (1 - X_0) \cdot P'(X_1, \dots, X_{k'})$  on a random point. Verifier knows  $P$ , and uses the polynomial commitment to evaluate  $P'$ 
  - Even if the polynomial commitment scheme allows a fraction of the committed points to not match the committed polynomial, this fraction just adds to the soundness error
    - Can reduce the error by independent parallel repetitions
- If the polynomial commitment is knowledge-sound the interactive proof is knowledge-sound

# SNARKs

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- **Non-interactive version:** Using Fiat-Shamir Transformation

- Fact: Fiat-Shamir transformation retains knowledge-soundness of the interactive version (in the Random Oracle Model)



# SNARKs

## from PCPs

- PCP allows verifying a proof by reading a few positions
  - A proof  $\pi$ , which the verifier queries on a few places chosen probabilistically and checks a predicate of the statement and the query/answers. Perfect completeness, and soundness error at most  $1/2$  (say).
- PCP Theorem: Every NP language  $L$  has a PCP in which the proof for  $x \in L$  is  $\text{poly}(|x|)$  long, the verifier queries a constant number of positions chosen using  $O(\log |x|)$  bits
- PCP + Merkle tree commitments gives a succinct interactive proof
  - $\pi$  is committed, and queries are answered by opening bits of  $\pi$
- Queries by the PCP verifier are public-coin
  - So can make it non-interactive by Fiat-Shamir heuristic
- PCPs are not very concretely efficient: too much work for prover

# SNARKs

## from Linear PCPs

- PCP with a very long (super-polynomial) but more structured proof
  - Proof  $\pi$  is the evaluation of a multi-linear polynomial with 0 as the constant term
    - $\pi[ax+by] = a\pi[x] + b\pi[y]$  for  $x, y \in \mathbb{F}^k$  and  $a, b \in \mathbb{F}$
- Idea: can commit to such a multi-linear polynomial efficiently [Later]
- Linear PCPs + non-interactive multi-linear polynomial commitment schemes yield practical SNARKs
  - e.g., "Groth16"

# SNARKs

from MIPs

- MIP in which one prover is asked to evaluate a polynomial at one point and the other is asked to evaluate it in a line passing through that point (without revealing the point)
  - The second prover is used to prevent the first prover from adaptively choosing how to answer
- Use a polynomial commitment scheme instead of the second prover: the single prover must now evaluate the polynomial at the random point



# SNARKs

from IOPs

- Interactive version of PCP: Allow committing to multiple strings over multiple rounds
  - Can be made into a proof system using Merkle hashes
- Polynomial IOP: the strings are polynomial evaluations
  - Can be implemented using any polynomial commitment scheme
  - In particular, there are polynomial commitment schemes which are derived from “standard” IOPs (in turn implemented using Merkle hashes)
- Public coin
  - So that it can be made non-interactive