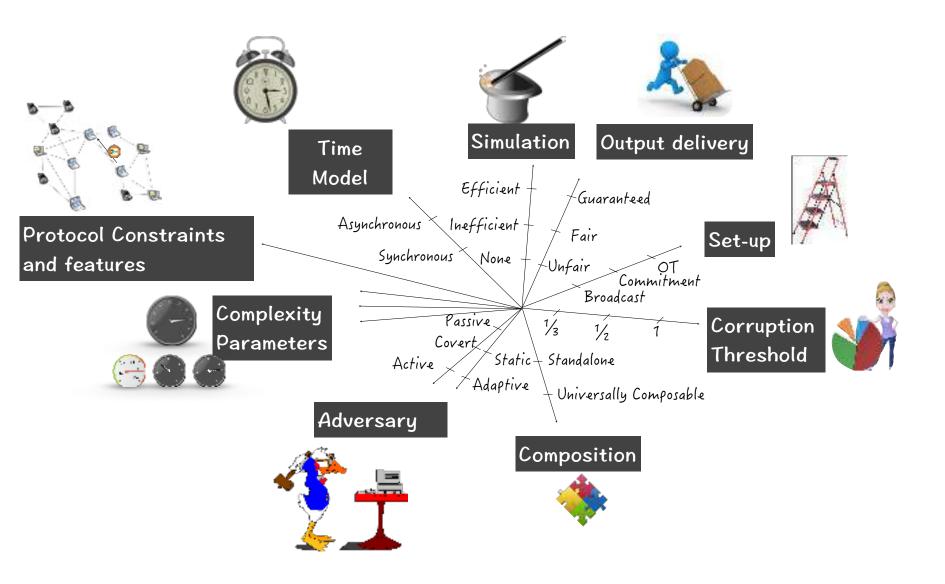
#### Advanced Tools from Modern Cryptography

Lecture 14

MPC: More Dimensions

#### MPC Dimensions



#### Basic Dimensions

- Adversary's computational power: PPT adversary, Informationtheoretic security
- Honest majority: Thresholds 1 (no honest majority), ½ and ½
- Security Level: Passive security, UC security with selective abort, or UC security with guaranteed output delivery
- Setup: Point-to-point channels, Broadcast, Common Reference String (CRS), OT

#### General MPC

- Information-theoretic security
  - Passive with corruption threshold t < n/2</p>
  - Passive with OT setup
  - Guaranteed Output UC with t < n/3</p>
  - Guaranteed Output UC with t < n/2 and Broadcast <sup>™</sup>Rabin-BenOr"
  - Selective Abort UC, with OT \ "Kilian." (Also: GMW paradigm implemented using OT-based proof)
- Computational security
  - Passive Composing Yao or Passive GMW with a passive-secure OT protocol
  - Standalone
    GMW: using ZK proofs
  - Selective Abort UC, with CRS

Composing Kilian with a CRS-based UC-secure OT protocol

Passive BGW/CCD

Passive GMW

**BGW** 

#### Output Delivery

- @ 3 levels:
  - Unfair (a.k.a., selective abort)
    - Adversary can see its output and decide which set of honest parties receive theirs
  - Fair
    - Adversary can cause abort for all parties or none, before seeing its output
  - Guaranteed output delivery
    - Adversary cannot prevent honest parties from producing an output. (Adversary will have well-defined inputs no matter what it does.)

#### Fair Coin-Tossing

- lacktriangledown For input-less functions, fair protocol  $\Rightarrow$  guaranteed output delivery
  - Modify protocol so that if abort, locally sample output
- Fair coin-tossing from commitment?
  - Alice commits to a random bit a, Bob sends a bit b, Alice opens and they output a ⊕ b
  - Unfair: Alice can abort after learning the outcome
- Two parties can never obtain a fair coin, given only unfair setups, even under computational assumptions, even for standalone security, even against fail-stop adversaries
  - Unfair setup: Sends outputs to the parties one at a time. Adversary can abort at any point.

#### Fair Coin-Tossing

- Guaranteed output delivery: Each party has a tentative output after each message it receives, if an abort happens right after it
- $\odot$  Best possible unfair setup,  $F_{VPE}$ : executes the protocol on behalf of the parties; at each round, sends each party its tentative output.
  - $X_0,Y_0$  if abort before start. Then  $F_{VPE}$  Sends  $X_1$  (to Alice),  $Y_1$  (to Bob),  $X_2, Y_2, ..., X_n, Y_n$ .
- © Correctness when no abort:  $Pr[X_n=b, Y_n=b]=\frac{1}{2}$ , for  $b \in \{0,1\}$
- $Pr[X_{i}=Y_{i}]$  went from  $\frac{1}{2}$  to 1: So some i s.t.  $Pr[X_{i}=Y_{i}]-Pr[X_{i-1}=Y_{i-1}] \ge 1/(2n)$ . i.e.,  $Pr[X_{i}=Y_{i}]-Pr[X_{i}=Y_{i-1}] + Pr[X_{i}=Y_{i-1}]-Pr[X_{i-1}=Y_{i-1}] \ge 1/(2n)$ 
  - ⊗ So, some i s.t. either  $Pr[X_{i}=Y_{i}]-Pr[X_{i}=Y_{i-1}] \ge 1/(4n)$  or  $Pr[X_{i}=Y_{i-1}]-Pr[X_{i-1}=Y_{i-1}] \ge 1/(4n)$

#### Fair Coin-Tossing

- Some i s.t. either  $Pr[X_{i}=Y_{i}]-Pr[X_{i}=Y_{i-1}] \ge 1/(4n)$  or  $Pr[X_{i}=Y_{i-1}]-Pr[X_{i-1}=Y_{i-1}] \ge 1/(4n)$ 
  - Suppose  $Pr[X_i=Y_i]-Pr[X_i=Y_{i-1}] \ge 1/(4n)$
  - Note:  $Pr[Y_{i-1}=0] \approx \frac{1}{2}$ ,  $Pr[Y_i=0] \approx \frac{1}{2}$  (by correctness against Alice who aborts after  $Y_{i-1}$  and one who aborts after  $Y_i$ )
  - Consider two more attackers for corrupt Alice:  $A_0$ : If  $X_i=0$ , abort immediately, else abort after  $Y_i$  delivered  $A_1$ : If  $X_i=1$ , abort immediately, else abort after  $Y_i$  delivered
  - Under attack by A<sub>0</sub>,  $Pr[Bob \ outputs \ O] = Pr[X_{i=0},Y_{i-1}=0] + Pr[X_{i=1},Y_{i=0}]$   $= Pr[X_{i=0},Y_{i-1}=0] - Pr[X_{i=0},Y_{i=0}] + Pr[Y_{i=0}]$ ⇒  $Pr[X_{i=0},Y_{i-1}=0] \approx Pr[X_{i=0},Y_{i=0}]$
  - ⊚ Similarly, from  $A_1$ ,  $Pr[X_{i-1}=1] \approx Pr[X_{i-1}=1]$
  - ⋄ So,  $Pr[X_{i=1}] ≈ Pr[X_{i=1}]$ . Contradiction!

### 2 ecol

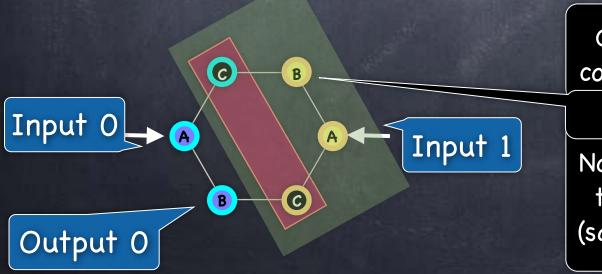
#### Broadcast

- BGW protocol relied on broadcast to ensure all honest parties have the same view of disputes, resolution etc.
- Concern addressed by broadcast: a corrupt sender can send different values to different honest parties
- Broadcast with selective abort can be implemented easily, even without honest majority
  - Sender sends message to everyone. Every party cross-checks with everyone else, and aborts if there is any inconsistency.
- If corruption threshold t < n/3, then it turns out that broadcast
   with guaranteed output delivery can be implemented
  </p>
- Otherwise not!

  output delivery for up to t < n/2

# No Broadcast with Guaranteed Output if 1/3 Corrupt

- Broadcast requirements (message being a single bit):
  - If sender honest, all honest parties should output the bit it sends (can't abort)
  - All honest parties should agree on the outcome (can't have some output 0 and others 1)



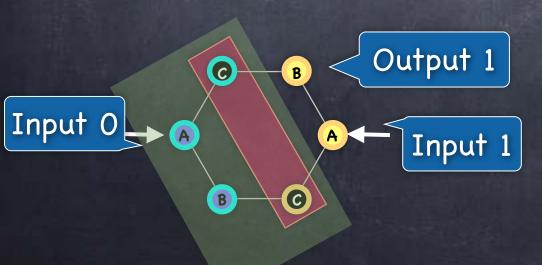
Consider 6 parties running the code for A, B, C (A is the sender)

Adversary corrupting C

Note: can't do this if A, B allowed to have a priori shared secrets (say message authentication keys)

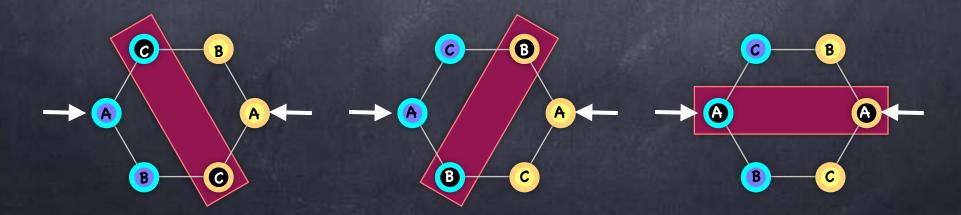
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- Broadcast requirements (message being a single bit):
  - If sender honest, all honest parties should output the bit it sends (can't abort)
  - All honest parties should agree on the outcome (can't have some output 0 and others 1)
- Impossible to satisfy both constraints simultaneously, if 1/3 can be corrupt
  - Irrespective of what computational assumptions are used!
  - But a priori shared keys can give broadcast with guaranteed output delivery against unrestricted corruption (in the synchronous model)