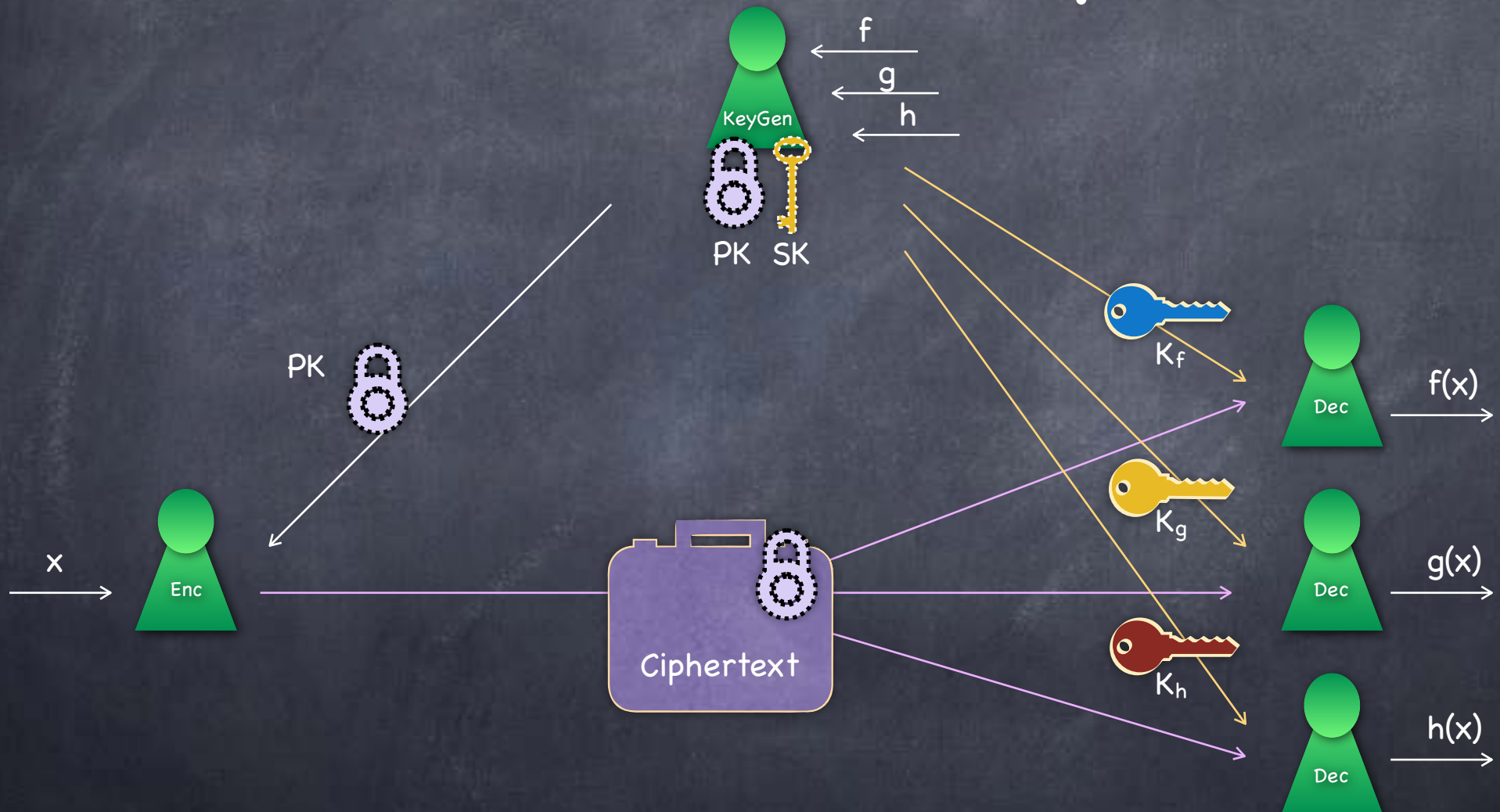


Functional Encryption

Lecture 22

Functional Encryption



Functional Encryption

- Key SK_f allows the decrypting party to learn $f(x)$ from $Enc(x)$
- cf. FHE, can compute $Enc(f(x))$ from $Enc(x)$, but cannot decrypt
- Obtaining multiple keys for f, g, h etc. should not let one learn more than $f(x), g(x), h(x)$ etc.
 - Should not allow pooling keys to learn more information

Single-Key FE

- In which key for only one function will be ever be released
 - Function is not known when ciphertexts are created (otherwise trivial [Why?])
- A single-key FE scheme supporting arbitrary functions (with circuits of a priori bounded size)
 - Encryption of x is a Garbled circuit encoding the universal function: $F(x,f) = f(x)$, with x being the garbler's input
 - Plus, $2n$ encrypted wire labels for the n input wires of f (using **$2n$ public-keys** in the master public-key)
 - Key for f : **n secret-keys** corresponding to the n bits of f
 - Can decrypt the labels of $f \rightarrow$ can evaluate $F(x,f)$

No Unbounded Sim-FE

- Suppose we require simulation-based security for FE
- Then there are function families which have no FE scheme that supports releasing an unbounded number of keys
- e.g., The message x is the seed of a PRF. The function f_z evaluates the PRF on the input z : $f_z(x) = \text{PRF}_x(z)$.
 - $\{ \text{PRF}_{x_j}(z_i) \mid j=1 \text{ to } N, i=1 \text{ to } N \}$ are N^2k -bit pseudorandom strings
 - Simulation should encode them into an $(LN+L'N)$ -bit string (i.e., the simulated ciphertexts and keys)
 - If $Nk \gg L+L'$, not possible for truly random strings, and hence for pseudorandom strings too (even if simulator knows all z_i and all N^2k bits, but not any x_j , a priori)

Indistinguishability-Based FE

- (Weaker) Security definitions using a game between an adversary and a challenger
- Challenger gets $(PK, SK) \leftarrow \text{KeyGen}$, and gives PK to Adv
- Adv can ask for SK_f for any number of f of its choice
- Adv sends (m_0, m_1) to Challenger
- Challenger picks $b \leftarrow \{0, 1\}$ and, if $f(m_0) = f(m_1)$ for all f for which Adv received SK_f , sends $\text{Enc}(m_b)$ to Adv
- Adv outputs b' (as a guess for b)
- Security: \forall PPT Adv, $\Pr[b' = b] \approx \frac{1}{2}$
- **Selective security**: Adversary has to send (m_0, m_1) at first (before KeyGen is run)

Index-Payload Functions

- Message $x=(\alpha,m)$, and functions f_π s.t. $f_\pi(x)=(\alpha, m)$ iff $\pi(\alpha)=1$
 - α is the index which is public, and m is output iff $\pi(\alpha)=1$, where π is a predicate
 - **Identity-Based Encryption (IBE)**: $\pi_\beta(\alpha) = 1$ iff $\alpha=\beta$
 - **Attribute-Based Encryption (ABE)**
 - **Key-Policy ABE**: $\alpha \in \{0,1\}^n$ and π a circuit (policy) over n Boolean variables
 - **Ciphertext-Policy ABE**: α a circuit (policy) over n Boolean variables, and π evaluates an input circuit on a fixed assignment
- **Predicate Encryption**: $x=(\alpha,m)$ and function f_π contains a predicate π s.t. $f_\pi(x) = m$ iff $\pi(\alpha)=1$ (\perp otherwise).
 - Note: Not public-index, as α remains hidden

Identity-Based Encryption

- Identity-Based Encryption: $f_{\beta}(\alpha, m) = (\alpha, m)$ iff $\alpha = \beta$ (else (α, \perp))
- Useful as a public-key encryption scheme within an enterprise
- A key-server (with a master secret-key MSK and a master public-key PK) that can generate SK_{ID} for any given ID
 - Encryption will use PK, and the receiver's ID (e.g., email)
 - Receiver has to obtain SK_{ID} from the key-server

IBE from Pairing

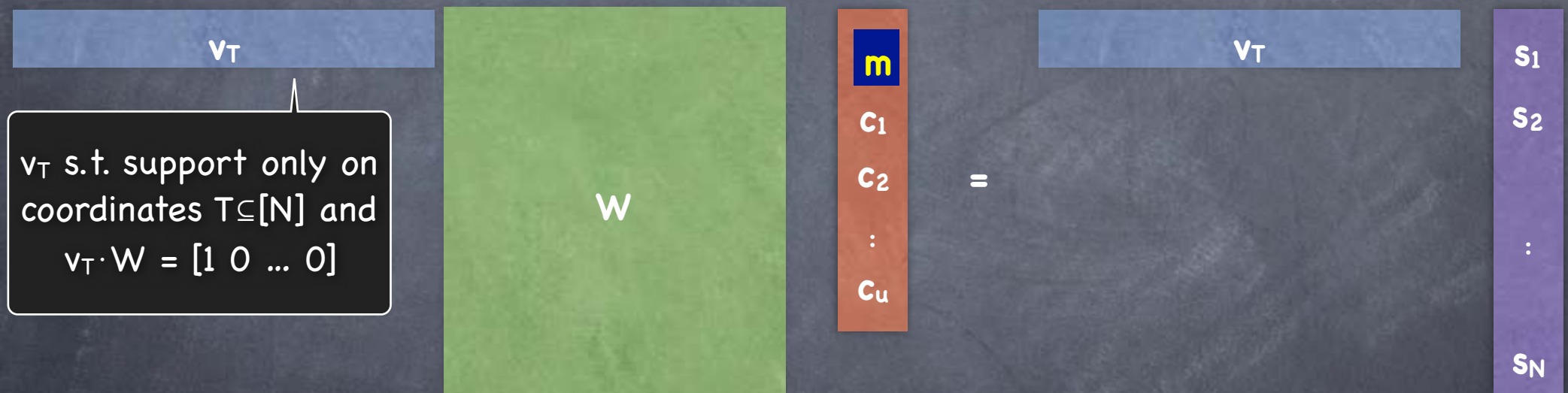
- MPK: $g, h, Y = e(g, h)^y, \pi = (u, u_1, \dots, u_n)$
- MSK: h^y
- $\pi(ID) = u \prod_{i: ID_i=1} u_i$
- $\text{Enc}(m; ID) = (g^r, \pi(ID)^r, m \cdot Y^r)$
- SK for ID: $(g^t, h^y \cdot \pi(ID)^t) = (d_1, d_2)$
- $\text{Dec}(a, b, c; d_1, d_2) = c / [e(a, d_2) / e(b, d_1)]$
- Full security based on Decisional-BDH

ABE schemes

- Easy solution for **Single-Key** CP-ABE, using secret-sharing
- The policy defines an access structure over the set of attributes
 - Secret-share the message for this access structure, and encrypt individual shares using attribute-specific keys PK_a
 - Key for an attribute set A , $SK_A = \{ SK_a \mid a \in A \}$
 - Note: cannot issue SK_A and $SK_{A'}$ as it allows computing $SK_{A \cup A'}$
- Will see how to use bilinear pairings for CP/KP-ABE to allow multiple keys when restricted to “linear policies”
 - **Linear policies** (a.k.a. **Monotone Span Programs**): the access structure (which sets of attributes allow decryption) is the access structure for a linear secret-sharing scheme

Linear Secret-Sharing

- Reconstruct($\sigma_{i_1}, \dots, \sigma_{i_t}$): pool together available coordinates $T \subseteq [N]$.
Can reconstruct if there are enough equations to solve for m .

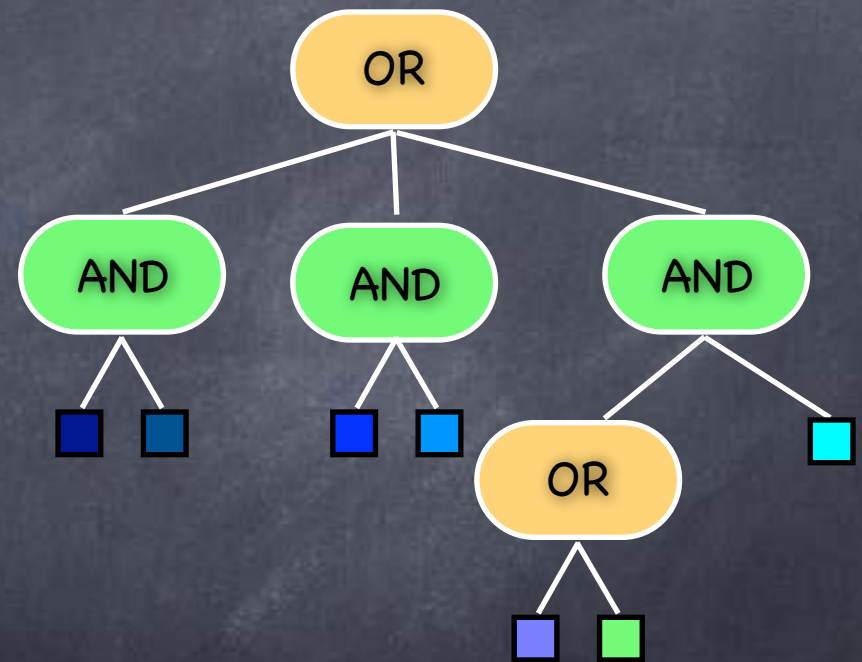


- Can work with any non-zero target vector \underline{a} instead of $[1 \ 0 \ \dots \ 0]$ (by encoding m into \underline{c} so that $\langle \underline{a}, \underline{c} \rangle = m$)
- **[Exercise]** An access structure has a linear secret-sharing scheme using $[1 \ 0 \ \dots \ 0]$ iff it has one with vector \underline{a} (for any vector $\underline{a} \neq 0$)

Example of a Linear Policy

- Consider this policy, over 7 attributes
- W (with target vector [1 1 1 1]):

0	1	1	1
1	0	0	0
1	1	0	1
0	0	1	0
1	1	1	0
1	1	1	0
0	0	0	1



- Can generalize AND/OR to threshold gates

KP-ABE For Linear Policies

- **PK:** $g, Y=e(g,g)^y, T = (g^{t_1}, \dots, g^{t_n})$ (n attributes)
- **MSK:** y and t_a for each attribute a
- **Enc**($m, A; s$) = $(A, \{T_a^s\}_{a \in A}, m.Y^s)$
- **SK for policy W (with n rows):** Let $u=(u_1 \dots u_n)$ s.t. $\sum_a u_a = y$.
For each row a , let $x_a = \langle W_a, u \rangle / t_a$. Let Key $X = \{g^{x_a}\}_{a \in [n]}$
- **Dec** ($(A, \{Z_a\}_{a \in A}, C); \{X_a\}_{a \in [n]}$) : Get $Y^s = \prod_{a \in A} e(Z_a, X_i)^{v_a}$
where $v = [v_1 \dots v_n]$ s.t. $v_a=0$ if $a \notin A$, and $v W = [1 \dots 1]$.
Recover m as C/Y^s .
- A random vector u for each key to prevent collusion
- Selective (attribute) security based on Decisional-BDH

CP-ABE For Linear Policies

- **PK:** $g, Y=e(g,g)^y, Q=g^q, (T_1,\dots,T_n) = (g^{t_1},\dots, g^{t_n})$ (n attributes)
- **MSK:** g^y
- **Enc**($m,W;s,r_1,\dots,r_n$) = ($W, \{ Q^{\sigma_a} T_a^{-r_a}, g^{r_a} \}_{a \in [n]}, g^s, m.Y^s$) where $(\sigma_1,\dots,\sigma_n)$ is a secret-sharing of s for access structure W
- **SK for attribute set A:** Let u be random. $SK_A = (K,L,\{ K_a \}_{a \in A})$ where $K=g^y.Q^u, L=g^u, K_a = T_a^u$
- **Dec** (($W,\{Z_a,R_a\}_{a \in A},S,C$); ($K,L,\{ K_a \}_{a \in A}$)) : Get Y^s as $e(S,K) / \prod_{a \in A} [e(Z_a,L) \cdot e(R_a,K_a)]^{v_a}$ where $v = [v_1 \dots v_n]$ s.t. $v_a=0$ if $a \notin A$, and $v_{\underline{\sigma}} = s$. Then $m = C/Y^s$
- Note: a random u for each key to prevent collusion
- Selective (attribute) security under strong assumptions

Beyond Linear Policies

- Policy given as an arithmetic circuit $f: \mathbb{Z}_q^+ \rightarrow \mathbb{Z}_q$ and a target value z . Policy satisfied by attribute set α iff $f(\alpha) = z$.
- KP-ABE: Key $SK_{f,z}$ decrypts ciphertext with attribute α iff $f(\alpha) = z$.
- Very expressive policy \Rightarrow no conceptual distinction between CP-ABE and KP-ABE
 - Can implement CP-ABE also as KP-ABE: α encodes a policy (as bits representing a circuit) and f implements evaluating this policy on attributes hardwired into it
- Next time: ABE for general functions from LWE