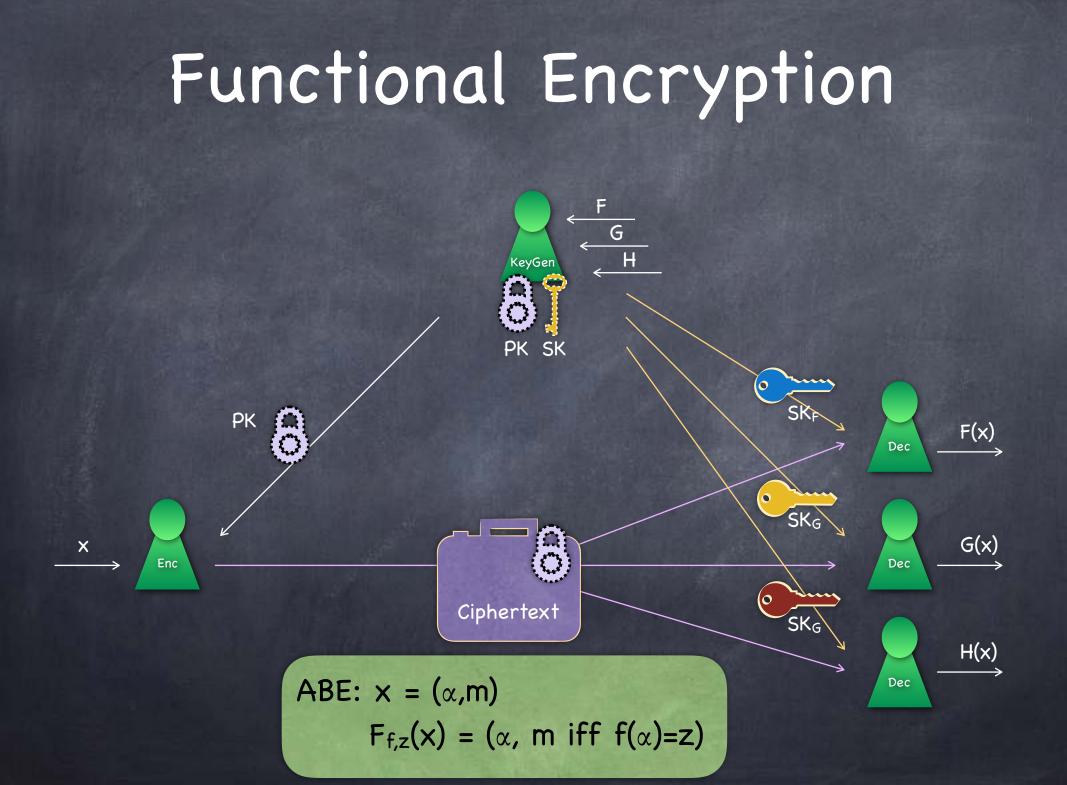
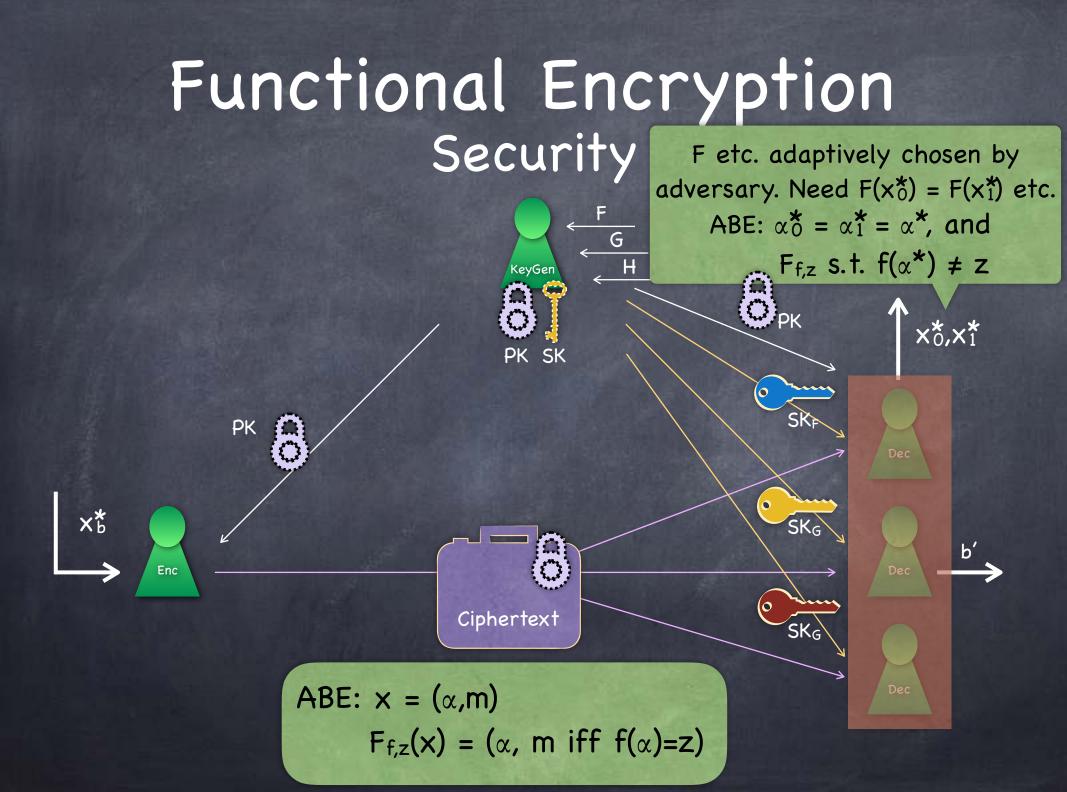
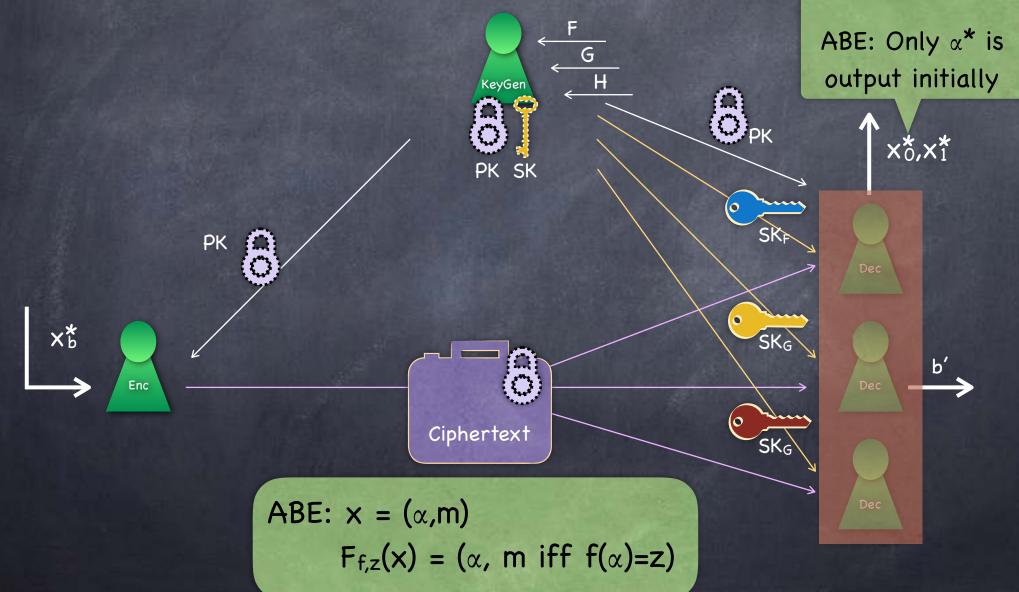
Functional Encryption

Lecture 23 ABE from LWE





Functional Encryption Selective Security Selective: (x*, x*) output before PK



Today: ABE From LWE

- Policy given as an arithmetic circuit f: I_q⁺ → I_q and a value z. Key SK_{f,z} decrypts ciphertext with attribute α iff f(α) = z.
 Very expressive policy ⇒ no conceptual distinction between
 - CP-ABE and KP-ABE
 - Can implement CP-ABE also as KP-ABE: α encodes a policy (as bits representing a circuit) and f implements evaluating this policy on attributes hardwired into it

ABE From IBE?

- Policy is (f,z) where f comes from a very large function family
 But instead suppose we had a small number of functions f
 Then enough to have a set of IBE instances one for each f
 PK = { K_f } one for each f
 SK_{f,z} = SK for ID z under scheme for f
 - $Enc_{PK}(\alpha,m) = (\alpha, \{ Enc_{K_f}(m;f(\alpha)) \}_f)$

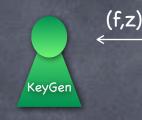
At a high level, will emulate this idea. But instead of listing K_f and Enc_{K_f}(m;f(α)) for each f, will include elements from which any of them can be <u>constructed</u> at the time of decryption

Key Homomorphism (BGGHNSVV'14)

Key-Homomorphism

Ø Overview:

- ${\ensuremath{ \circ }}$ Suppose each attribute α has t bits, and f given as a circuit
- Public key K_f constructed from PK = { K_i }_{i=1,...,t}
- Ciphertext Enc_{κf}(m;f(α)) would be of the form
 (Q_{f,f(α)}(s), mask(s)+m) where s is randomly chosen
- Q_{f,f(α)}(s) can be constructed from { Q_{i,αi}(s) }_{i=1,...,t} (which is included in the actual ciphertext)
- $SK_{f,z}$ can extract mask(s) from $Q_{f,z}(s)$



 $\mathsf{PK} = (\mathsf{K}_1, \dots, \mathsf{K}_t, \mathsf{K}_{\mathsf{mask}})$

SK_{f,z} can transform Q_{f,z}(s) into Mask(s;K_{mask})

 $CT = [\alpha, Q_{1,\alpha_1}(s), ..., Q_{t,\alpha_t}(s),$ $m + Mask(s;K_{mask})]$

> If $f(\alpha)=z$, decode $Q_{f,f(\alpha)}$ using SK_{f,z} to get Mask(s;K_{mask})

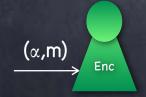
Dec

 $Q_{f,f(\alpha)}$ \uparrow $CTEval_{f}$ $Q_{1,\alpha_{1}} \dots Q_{t,\alpha_{t}}$

Kf

PKEval_f

K₁ ... K_t



PK: K_i = [A₀ | A_i] and K_{mask} = D, where A₀, A_i ← Z_{q^{n×m}}, D ← Z_{q^{n×d}}
m >> n log q so that A<u>r</u> is statistically close to uniform even when <u>r</u> has small entries (e.g., bits)
Fact: Can pick A along with a trapdoor T_A (a "good" basis for the lattice L_{A[⊥]}) so that, given for any <u>u</u> ∈ Z_{qⁿ}, one can use T_A to sample <u>r</u> with small Z_q entries (from a discrete Gaussian) that satisfies A<u>r</u> = <u>u</u>

 ${}_{{\ensuremath{\varnothing}}}$ \Rightarrow sample R with small entries so that AR=D for D $\in \mathbb{Z}_q^{n \times d}$

 $\Rightarrow can sample such an R so that [A | B]R = D, for any B$

Need [A | B] [R_1 | R_2]^T = D. Sample R_2 . Then use T_A to sample R_1^T s.t. AR_1^T = D - BR_2^T

MSK: Trapdoor T_{A0}

Underlying IBE

- PK: K = [A₀ | A] and K_{mask} = D, where A₀, A $\leftarrow \mathbb{Z}_q^{n \times m}$, D $\leftarrow \mathbb{Z}_q^{n \times d}$ and MSK: Trapdoor T_{A₀} Used for key-homomorphism. Not needed for IBE
- For an identity $z \in \mathbb{Z}_q$ let $K \boxplus z$ denote $[A_0 \mid A + zG]$, where G is the matrix to invert bit decomposition
- Enc(m;z) = $(Q_z(\underline{s}), mask(\underline{s}) + \lfloor q/2 \rfloor m)$ where $Q_z(\underline{s}) \approx (K \boxplus z)^T \underline{s}$ and $mask(\underline{s}) \approx D^T \underline{s}$. Here \approx stands for adding a small noise (as in LWE)
- SK_z: R_z with small entries s.t. (K ≡ z) R_z = D (computed using T_{A₀})
- Decryption: $R_z^T \cdot Q_z(\underline{s}) \approx mask(\underline{s})$. Recover m ∈ {0,1}^d.

- PK: $K_i = [A_0 | A_i]$ and $K_{mask} = D$, where A, $A_i \leftarrow \mathbb{Z}_q^{n \times m}$, $D \leftarrow \mathbb{Z}_q^{n \times d}$ and MSK: Trapdoor T_{A_0}
- K_f = [A₀ | A_f] where A_f = PKEval(f,A₁,...,A_t) (To be described)
 Q_{i,αi}(<u>s</u>) ≈ (K_i⊞α_i)^T<u>s</u> where <u>s</u> ← Z_qⁿ. (Across all i, same noise used for A₀^T<u>s</u> part.)
- Include mask(s) + $\lfloor q/2 \rfloor$ m in ciphertext, where mask(s) ≈ D^Ts.
- Q_{f,f(α)}(s) = CTEval(f,α,Q_{1,α1}(s)...,Q_{t,α†}(s)) ≈ (K_f⊞ f(α))^Ts (To be described)
- SK_{f,z}: Compute K_f. Use T_{A₀} to get R_{f,z} s.t. (K_f ≡ z) R_{f,z} = D
- Decryption: If f(α)=z, then R_{f,z}^T·Q_{f,f(α)}(<u>s</u>) ≈ D^T<u>s</u>. Recover m ∈ {0,1}^d.

• $K_f = [A_0 | A_f]$ where $A_f = PKEval(f, A_1, ..., A_t)$ (To be described) • $Q_{f,f(\alpha)}(\underline{s}) = CTEval(f,\alpha,Q_{1,\alpha_1}(\underline{s})...,Q_{t,\alpha_1}(\underline{s})) \approx (K_f \boxplus f(\alpha))^T \underline{s}$ (To be described) CTEval computed gate-by-gate 0 The Enough to describe CTEval(f_1+f_2 , (z_1,z_2) , $Q_{f_1,z_1}(\underline{s})$, $Q_{f_2,z_2}(\underline{s})$) and CTEval($f_1 \cdot f_2$, (z_1, z_2), $Q_{f_1, z_1}(\underline{s})$, $Q_{f_2, z_2}(\underline{s})$) Recall Q_{f1,z1}(<u>s</u>) ≈ (K_{f1}⊞z₁)^T<u>s</u> = [A₀ | A_{f1} + z₁G]^T<u>s</u> Seep ≈ A₀^Ts aside. To compute [A_{g(f1,f2)} + g(z1,z2)G]^Ts for g=+,. [$A_{f_1} + z_1G]^T \underline{s} + [A_{f_2} + z_2G]^T \underline{s} = [A_{f_1 + f_2} + (z_1 + z_2)G]^T \underline{s}$ with $A_{f_1+f_2} = A_{f_1} + A_{f_2}$ (errors add up) $A_{f_1 \cdot f_2}$

- Security?
- Sanity check: Is it secure when <u>no</u> function keys SK_{f,z} are given to the adversary?
- Security from LWE
 - All components in the ciphertext are LWE samples of the form (<u>a</u>,<u>s</u>)+noise, for the same <u>s</u> and random <u>a</u>.
 - Hence all pseudorandom, including the mask $D^{T}s$ + noise
- Do the secret keys SK_{f,z} make it easier to break security?
- Claim: No!

- Scheme is <u>selective-secure</u> (under LWE)
 Recall selective security for ABE: Adversary first outputs α* first, before seeing PK. Then obtains keys SK_{f,z} for F_{f,z} s.t. f(α*) ≠ z. Gives x₀* = (α*,m₀) and x₁* = (α*,m₁) and gets challenge Enc(x*_b).
- Simulated execution (indistinguishable from real) where PK* is designed such that without MSK* can generate SK_{f,z} for all f and all z ≠ f(α*)
 - Breaking encryption for α^* will still need breaking LWE!

- Simulated execution (indistinguishable from real) where PK* is designed such that without MSK* can generate SK_{f,z} for all (f,z) s.t. z ≠ f(α*)
 - D, A_0 as before but without trapdoor (i.e., given from outside)
 - Other keys A_i are (differently) trapdoored: $A_i^* = A_0S_i \alpha^*_iG$ where S_i have small entries
 - Consider a query (f,z) where $z \neq f(\alpha^*) =: z^*$
 - So Need to give $R_{f,z}$ s.t. (K_f⊞z) $R_{f,z} = D$
 - To not have a the trapdoor for $K_f = [A_0 | A_f z^*G]$
 - Will use a trapdoor for $A_f z^*G$ instead!

Two Trapdoors

Given A₀, B ∈ $\mathbb{Z}_q^{n \times m}$ of rank n, and D, can find small R s.t.
[A₀ | B] R = D if we have: a "small" basis T_{A₀} for A⊥_{A₀}

• Either the trapdoor T_{A_0} for sampling small R_0 s.t. $A_0R_0 = U$

Or (S,T_{B-A0S}) s.t. B - A0S has full rank and S "small"

So E.g., small S s.t. B = $A_0S + z'G$ for $z' \neq 0$ and G has a known trapdoor T_G (which is also a trapdoor for z'G)

In the actual construction, we used the fact that (A₀, T_{A₀}) can be generated together, to be able to give out function keys R_{f,z}. (A_i picked randomly, resulting in random A_f.)

• In the security proof, given an A_0 from outside, will construct $A_i^* = A_0S_i - \alpha_i^*G$ and maintain $A_f^* = A_0S_f - f(\alpha^*)G$. Then, if $z \neq f(\alpha^*)$ and so $B = A_f^* + zG = A_0S_f + z'G$ for $z' = z - f(\alpha^*) \neq 0$, can sample $R_{f,z}$.

Simulation of Keys

- Simulated KeyGen (given α*) produces keys which are statistically close to the original keys
 - Public Key: Accepts A₀ from outside. Picks $A_i^* = A_0S_i \alpha^*iG$ where S_i have small entries.

• For each f, A_f^* defined by EvalPK: $A_f^* = A_0S_f - f(\alpha^*)G$

• Function Keys: Given (f,z) s.t. $z \neq f(\alpha^*)$, $R_{f,z}$ s.t. ($K_f^* \boxplus z$) $R_{f,z} = D$.

- A_f*⊞z = [A₀ | A_f* + zG] = [A₀ | A₀S_f f(α*)G + zG]
 = [A₀ | A₀S_f + z'G] where z'≠0
- Sf remains small (assuming $f_2(\alpha^*)$ is small in products $f_1 \cdot f_2$ in the circuit for computing $f(\alpha^*)$)

So can sample small R_{f,z} as required (type 2 trapdoor)
 Simulated keys are statistically indistinguishable from the keys in the real experiment

Simulation of Ciphertext

- Accepts $\approx A_0^T \mathbf{s}$ and $\approx D^T \mathbf{s}$ from outside, and produces a ciphertext (corresponding to the given **s**, but without knowing **s**) • Need $Q_{i,\alpha^{*}i}(\underline{s}) \approx (K^{*}i \boxplus \alpha^{*}i)^{T}\underline{s}$ and $mask(\underline{s}) \approx D^{T}\underline{s}$ • For $Q_{i,\alpha^*i}(\mathbf{s})$, need $\approx (A_i^* + \alpha^*iG)^T\mathbf{s} = (A_0S_i)^T\mathbf{s} = S_i^TA_0^T\mathbf{s}$. Can derive this from $\approx A_0^T s$ and S_i ($S_i^T \cdot noise$ is fresh noise) • Simulated $Q_{i,\alpha^*}(\mathbf{s})$ and mask(\mathbf{s}) are statistically indistinguishable from the real experiment (conditioned on the keys) • But if $\approx A_0^T \underline{s}$ and $\approx D^T \underline{s}$ are replaced by random vectors, then:
 - No information about the message (because random mask)
 - Indistinguishable from the simulation above (by LWE)
 - In turn statistically indistinguishable from the real experiment