

Homework 1

Cryptography & Network Security
CS 406 : Spring 2021

Released: Thu Jan 28
Due: Sun Feb 14

CPA-Secure Symmetric-Key Encryption

[Total 100 pts]

1. Secure Computation with Perfect Secrecy

[15 pts]

This problem considers a puzzle from Lecture 0, involving three parties, Alice, Bob and Carol. Alice and Bob are given inputs $x, y \in D$ (for some finite domain D) and Carol wishes to learn $f(x, y)$ (for some function $f : D \times D \rightarrow Z$).

We shall consider protocols that proceed as follows (specified in terms of a finite set R and three functions g_A, g_B, g_C). After Alice and Bob receive their inputs x and y respectively:

- Alice picks $r \leftarrow R$ uniformly at random and sends r to Bob.
- Alice sends a message $\alpha = g_A(x, r)$ to Carol and Bob sends $\beta = g_B(y, r)$ to Carol, where $g_A, g_B : D \times R \rightarrow Q$.
- Carol outputs $z = g_C(\alpha, \beta)$, where $g_C : Q \times Q \rightarrow Z$.

By the nature of the protocol, Alice and Bob learn nothing about each other's inputs (note that r is chosen independently of x).

- (a) State the perfect correctness requirement of the protocol formally, in terms of the sets D, R , and the functions f, g_A, g_B, g_C .
- (b) Formalize a perfect secrecy requirement that Carol learns nothing other than $f(x, y)$ in this protocol, by filling in the blanks below.

$$\forall \text{_____} \quad \Pr_{r \leftarrow R} [\text{_____}] = \Pr_{r \leftarrow R} [\text{_____}]$$

Hint: Carol should not be able to differentiate between (x, y) and (x', y') such that $f(x, y) = f(x', y')$.

- (c) Suppose $f(x, y) = \begin{cases} 1 & \text{if } x = y \\ 0 & \text{otherwise.} \end{cases}$ Let R be the set of all permutations over D (so that $|R| = |D|!$), $g_A = g_B = g$ where $g(w, r) = r(w)$ (i.e., apply the permutation r to w). What should g_C be so that the protocol meets the correctness requirement? Also, prove that the perfect secrecy condition above is met.
- (d) Give a secure protocol for the case when $f : \{0, 1\} \times \{0, 1\} \rightarrow \{0, 1\}$ is the AND function (i.e., $f(x, y) = 1$ iff $x = y = 1$). No proof is required.

Hint: You can use the protocol from the previous part that computes $f_{\text{eq}} : D' \times D' \rightarrow \{0, 1\}$, for an appropriately chosen D' . Alice and Bob would locally map $x, y \in D$ to $x', y' \in D'$, before invoking the protocol for f_{eq} .

2. IND-CPA and Perfect Correctness \implies SIM-CPA

[15 pts]

Show that a perfectly correct encryption scheme that is IND-CPA secure is SIM-CPA secure.

Hint: You can use a simulator similar to the one we used for showing the analogous result for IND-Onetime and SIM-Onetime. Use a reduction to argue that if the simulation is not good against some PPT adversary and environment, then you can break the IND-CPA security.

3. Hybrid Argument: Next-Bit Unpredictability implies Pseudorandomness.

[20 pts]

Let Y denote a distribution ensemble over $\{0, 1\}^n$, where n is a polynomial function of the security parameter k . Y is said to be *next-bit unpredictable* if, for all PPT algorithms B , $\max_{i \in [n]} |\Pr_{y \leftarrow Y_k}[B(y_1^{i-1}) = y_i] - 1/2|$ is negligible. Y is said to be *pseudorandom* if for all PPT A , $|\Pr_{y \leftarrow Y_k}[A(y) = 0] - \Pr_{y \leftarrow U_n}[A(y) = 0]|$ is negligible, where U_n denote the uniform distribution over $\{0, 1\}^n$.

Given a PPT distinguisher A , define a PPT predictor B to be as follows:

On input $z \in \{0, 1\}^{i-1}$, pick $b \leftarrow \{0, 1\}$, $r \leftarrow \{0, 1\}^{n-i}$ and output $A(z||b||r) \oplus b$. (Here $||$ denotes concatenation)

For each $i \in [n]$, define the distribution H_i over n -bit strings as the distribution of the string z produced by taking $y \leftarrow Y_k$, $r \leftarrow U_{n-i}$, and letting $z := y_1^i || r$. Note that $H_0 = U_n$ and $H_n = Y_k$. For parts (a)-(e), fix an $i \in [n]$.

- Let $\alpha(z) := \Pr_{y \leftarrow Y_k}[y_1^{i-1} = z]$ and $q(z, b) := \Pr_{r \leftarrow \{0, 1\}^{n-i}}[A(z||b||r) = 0]$ for all $z \in \{0, 1\}^{i-1}$ and $b \in \{0, 1\}$. Compute $\Pr_{y \leftarrow H_{i-1}}[A(y) = 0]$ in terms of these two functions.
- Also, let $\beta(z) := \Pr_{y \leftarrow Y_k}[y_i = 0 \mid y_1^{i-1} = z]$. Now, compute $\Pr_{y \leftarrow H_i}[A(y) = 0]$.
- For each $z \in \{0, 1\}^{i-1}$, let $\gamma(z) := \Pr[B(z) = 0]$ (where the probability is over the randomness of the algorithm B above). Compute $\gamma(z)$ in terms of the quantities $q(z, 0)$ and $q(z, 1)$.
- Show that $\Pr_{y \leftarrow Y_k}[B(y_1^{i-1}) = y_i \mid y_1^{i-1} = z] = \frac{1}{2} + 2(\beta(z) - \frac{1}{2})(\gamma(z) - \frac{1}{2})$, for each $z \in \{0, 1\}^{i-1}$.
- From the above parts establish that

$$\left| \Pr_{y \leftarrow Y_k}[B(y_1^{i-1}) = y_i] - \frac{1}{2} \right| = \left| \Pr_{y \leftarrow H_i}[A(y) = 0] - \Pr_{y \leftarrow H_{i-1}}[A(y) = 0] \right|.$$

- Using the fact that part (e) holds for all $i \in [n]$, show that

$$\left| \Pr_{y \leftarrow Y_k}[A(y) = 0] - \Pr_{y \leftarrow U_n}[A(y) = 0] \right| \leq n \cdot \max_{i \in [n]} \left| \Pr_{y \leftarrow Y_k}[B(y_1^{i-1}) = y_i] - \frac{1}{2} \right|.$$

If Y is next-bit unpredictable, then the RHS above is negligible (n being polynomial in k), and hence so is the LHS. Since this holds for every PPT adversary A , we conclude that if Y is next-bit unpredictable, then it is pseudorandom.

In the lecture we saw that pseudorandomness implies next-bit unpredictability. The above completes the argument that the two definitions are equivalent.

- Impossibility of deterministic CPA-secure encryption.** Suppose a symmetric key encryption scheme has a deterministic encryption algorithm. Give an adversary in the IND-CPA experiment for SKE to show that this scheme cannot be CPA-secure. [5 pts]

A consequence of the above is that the so-called “Electronic Code Book” mode of using a block-cipher is not an IND-CPA secure SKE scheme.

- One-Timeness of One-Time Pad.** Consider a deterministic “two-message encryption scheme” to be a function $\text{Enc}^2 : \mathcal{K} \times \mathcal{M} \times \mathcal{M} \rightarrow \mathcal{C} \times \mathcal{C}$. [5 pts]

- Define perfect secrecy for such an encryption scheme.
- Let $\mathcal{M} = \mathcal{K} = \mathcal{C}$ be the set of n -bit strings. Let $\text{Enc}^2(K, m_1, m_2) = (K \oplus m_1, K \oplus m_2)$, where \oplus is bit-wise xor-ing. Prove that this is **not** perfectly secret, according to your definition.

In particular, using a one-time pad to encrypt two messages will break perfect secrecy.

6. Statistical Indistinguishability.

[10 pts]

Recall that for two distributions X and Y over n -bit strings, the *statistical difference* (a.k.a. variational distance) between them is denoted by

$$\Delta(X, Y) = \max_{S \subseteq \{0, 1\}^n} \left| \Pr_{x \leftarrow X}[x \in S] - \Pr_{x \leftarrow Y}[x \in S] \right|.$$

(Alternately, this can be phrased in terms of a statistical test T , which checks if $x \in S$ for some subset S .)

- (a) Suppose $G : \{0, 1\}^k \rightarrow \{0, 1\}^n$ is a deterministic function, where $n > k$. Let X be the distribution of the output of $G(s)$ when $s \leftarrow \{0, 1\}^k$ is chosen uniformly at random. Let Y be the uniform distribution over $\{0, 1\}^n$. Show that $\Delta(X, Y) \geq \frac{1}{2}$. Conclude that the output of a pseudorandom random generator is quite distinguishable from a truly random distribution, if computationally unbounded distinguishers are considered.
- (b) Suppose X_k and Y_k are distributions over 2-bit strings (for all integers $k > 0$). Further suppose that for all values of k , $\Delta(X_k, Y_k) \geq 0.1$. Show that X_k and Y_k are *not* computationally indistinguishable. You may use *non-uniform* PPT distinguishers. i.e., describe a family of distinguishers D_k , each of which runs in time polynomial in k such that $|\Pr_{x \leftarrow X_k}[D_k(x) = 0] - \Pr_{x \leftarrow Y_k}[D_k(x) = 0]| \geq \epsilon(k)$ for some function ϵ that is not negligible.

[Extra Credit] Can you show that X_k and Y_k are in fact distinguishable by a *uniform* PPT distinguisher.

7. **PRG and PRF.** True or False (give reasons):

[12 pts]

- (a) If $G : \{0, 1\}^k \rightarrow \{0, 1\}^n$ is a PRG, then so is $G' : \{0, 1\}^{k+\ell} \rightarrow \{0, 1\}^{n+\ell}$ defined as $G'(x \circ x') = G(x) \circ x'$ where $x \in \{0, 1\}^k$, $x' \in \{0, 1\}^\ell$, and \circ denotes concatenation.
- (b) If $F : \{0, 1\}^k \times \{0, 1\}^m \rightarrow \{0, 1\}^n$ is a PRF, then so is:
- $F' : \{0, 1\}^k \times \{0, 1\}^{m+\ell} \rightarrow \{0, 1\}^{n+\ell}$ defined as $F'(s; x \circ x') = F(s; x) \circ x'$ where $s \in \{0, 1\}^k$, $x \in \{0, 1\}^m$, $x' \in \{0, 1\}^\ell$.
 - $F' : \{0, 1\}^{k+\ell} \times \{0, 1\}^m \rightarrow \{0, 1\}^{n+\ell}$ defined as $F'(s \circ s'; x) = F(s; x) \circ s'$ where $s \in \{0, 1\}^k$, $x \in \{0, 1\}^m$, $s' \in \{0, 1\}^\ell$.

8. **Block Ciphers**

[8 pts]

- (a) Consider an adversary in the IND-CPA experiment against a symmetric key encryption algorithm implemented using a block-cipher in the CTR mode. Describe a brute-force strategy for the adversary to recover the encryption key.
- (b) A PetaFLOPS computer can execute 10^{15} floating point operations per second. If the adversary uses a 100 PetaFLOPS computer, and the block-cipher used is DES (which uses 56 bit keys), how long would your brute-force strategy take on the average to recover the key? You may suppose that a single evaluation of a block-cipher (DES or AES) takes 10 FLOPs.

What if the block-cipher used is AES with 128-bit keys?

- (c) **[Extra Credit]** The triple-DES (3DES) is a block-cipher that uses the DES block-cipher three times, with three different keys. The output of 3DES with key (K_1, K_2, K_3) , on input x is defined as $3DES_{(K_1, K_2, K_3)}(x) := DES_{K_1}(DES_{K_2}^{-1}(DES_{K_3}(x)))$ where DES_K and DES_K^{-1} stand for the application of the DES block-cipher in the forward and reverse directions. Since DES has 56 bit keys, 3DES has 168 bit keys.

As before, your goal is to design a key-recovery algorithm for an adversary in the IND-CPA experiment for an SKE scheme using 3DES in CTR mode. Your algorithm can also invoke the DES block-cipher locally as a black-box (in either forward or reverse directions) with keys of your own choice.

Can you devise a key-recovery algorithm which invokes the DES block-cipher computation “only” about 2^{112} times. How much memory does your algorithm use?

9. **One-way, but every single bit of the preimage is predictable:**

[10 pts]

For any function $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$, define a function g_f as follows $g_f(x, S) = (f(x|_S), S, x|_{\bar{S}})$, where S is a subset of $\{1, 2, \dots, |x|\}$ of size $\lfloor |x|/2 \rfloor$ (represented as a bit vector of length $|x|$ with $\lfloor |x|/2 \rfloor$ 1's). Here $x|_S$ denotes the string obtained by choosing only those bits from x whose indices are in S and $x|_{\bar{S}}$ is the string containing the remaining bits.

- (a) Show that if f is a one-way function, then so is g_f . You may assume that f is length-preserving (i.e., $|f(x)| = |x|$ for all x).
- (b) Show that no single bit of the input is a hard-core bit for g_f .