Discrete Structures (Intro to Mind Bending) Lecture 0



Bridges of Königsberg

Cross each bridge exactly once



Is it impossible? How do we know for sure?

Bridges of Königsberg

EULER 1707-1783

Cross each bridge exactly once

Is it impossible? How do we know for sure?

Discrete Stuff

Graphs (maps, friendships, www...) Patterns, Symmetry Ø Numbers Logic, reasoning Ø (Discrete) Algorithms Ø Digital computers...

Zen and The Mechanics of CS 207

The art of "Mind Bending"

Practice, practice, practice \rightarrow Mind Expanding happiness :-)

Don't worry about grades!

Your efforts will pay off in this and subsequent courses, and in job interviews, and jobs...

But do pay heed to the mechanics!

The Mechanics of CS 207

Lecture & Discussion Explanation, discussion, Q&A

Revision & Assimilation Read slides/textbook and ponder

> Homework/Tutorials More pondering, wondering

TAs will help you! Schedule TBA

Exams Just to incentivize you...

In a later course Re-encountering, relearning (Thank you 207!)

> Even later By now, second nature! (Thank you IIT!)

Learning a concept

> Quizzes: 30% Midsem: 25% Endsem: 40% (5% for in-class quizzes)

More Mechanics

Do watch the course webpage

We'll use SAFE! (Install the app on your own Android device, or we'll give you a device during class)
Get into Piazza (note down the access code)
Reference textbook: Kenneth Rosen
Buy a file/folder for homework problem sets

Pigeonholes & Parties

Suppose you go to a party and there is a game: How many of your "friends" are at the party? (Everyone who goes to the party has at least one person there that he/she counts as a friend.)

There will be at least two who have the same number of friends at the party!



But Why?

Pigeonholes & Parties

Suppose you go to a party and there is a game: How many of your "friends" are at the party? (Everyone who goes to the party has at least one person there that he/she counts as a friend.)

There will be at least two who have the same number of friends at the party!

If there are 4 people in the party, for each person, the number of friends at the party is 1, 2 or 3.

There are 4 of you, and everyone needs to pick a number. There are only 3 numbers to pick from...

The Pigeonhole Principle

If there are more pigeons than pigeonholes, then at least one pigeonhole will have more than one pigeon in it

1 A 1 6 1 1



Pigeonholes & Parties

So, suppose you go to a party and there is a game: How many of your "friends" are at the party? (Everyone who goes to the party has at least one person there that he/she counts as a friend.)

There will be at least two who have the same number of friends at the party!

Point to ponder

Suppose friendships are always reciprocated. Then can you show that the claim holds even if not everyone has a friend at the party?

The Skippy Clock

Has 13 hours on its dial!
Needle moves two hours at a time
Which all numbers will the needle reach?

Reaches all of them!

Points to ponder What if the clock had 12 hours? What if the needle moved 5 hours at a time?

Topics to be covered



Logic, Proofs, Sets, Relations, Functions





Charles L Dodgson 1832 - 1898

Predicates & Propositions

Expert Systems

From a repository consisting of "facts" or propositions derive 3 answers to questions posed on the fly

To automate decision making 3

Logic

in action

e.g., Prolog: a programming 3 language that can be used to implement such a system

```
mother child(trude, sally).
father child(tom, sally).
father child(tom, erica).
father child(mike, tom).
sibling(X, Y) \leftarrow parent child(Z, X)
                    \wedge parent child(Z, Y).
parent_child(X, Y) \leftarrow father child(X, Y).
parent child(X, Y) \leftarrow mother child(X, Y).
               ?- sibling(sally, erica).
                 Yes
```

The Pointless Game

Alice and Bob sit down to play a new board game, where they take turns to make "moves" that they can choose (no dice/randomness)

The rules of the game guarantee that

The game can't go on for ever



There are no ties — Alice or Bob will win when the game terminates

Alice and Bob (smart as they are) decide that there is no point in playing the game, because they already know who is going to win it!
But how?

Predicates

Fix a "domain of discourse" (e.g. set of characters in AIW)

Predicate: a <u>function</u> that assigns a value of TRUE or FALSE to each element in the domain

 If you <u>apply a predicate to an element</u> you get a proposition. It can be (has truth value) TRUE or FALSE

g · Pink(Flamingo)				
9 1 1111		Winged?	Flies?	Pink?
	Alice	FALSE	FALSE	FALSE
	Jabberwock	TRUE	TRUE	FALSE
	Flamingo	TRUE	TRUE	TRUE

е

Propositional Calculus



Operator Gallery

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F	Т	Т



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Formulas

A recipe for creating a new proposition from given propositions

Set e.g. f(p,q) ≜ (p ∧ q) ∨ ¬(p ∨ q)

Can also use "logic circuits" instead of formulas

Different formulas can be equivalent to each other

e.g., g(p,q) ≜ ¬(p⊕q). Then f = g.

A formula on two variables is <u>equivalent</u> to a binary operator

Another Example

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 $g(p,q,r) \triangleq (p \land q \land \neg r) \lor (\neg p \land q \land r) \lor (p \land \neg q \land r) \lor (p \land q \land r)$ Majority operator" g q F F F F F F Τ F g = h 3 F Τ F F Τ F F F F Т Τ Т Τ F Т Т

((¬p) ^ q) ^ r

Quantified Propositions (First-Order) Predicate Calculus

×	Winged(x)	Flies(x)	Pink(x)	
Alice	FALSE	FALSE	FALSE	
Jabberwock	TRUE	TRUE	FALSE	
Flamingo	TRUE	TRUE	TRUE	

All characters in AIW are winged. (False!)

∀x[|]Winged(x)

For every character x in AIW, Winged(x) holds

Some character in AIW is winged. (True)

∃x Winged(x)

There exists a character x in AIW, such that Winged(x) holds

Quantified Propositions (First-Order) Predicate Calculus

×	Winged(x)	Flies(x)	Pink(x)
Alice	FALSE	FALSE	FALSE
Jabberwock	TRUE	TRUE	FALSE
Flamingo	TRUE	TRUE	TRUE

Quantifiers: To what "extent" does a predicate evaluate to TRUE in the domain of discourse

Ø Universal quantifier, ∀

Ø Existential quantifier, ∃

 $\forall x Winged(x)$

Quantified Propositions (First-Order) Predicate Calculus

×	Winged(x)	Flies(x)	Pink(x)
Alice	FALSE	FALSE	FALSE
Jabberwock	TRUE	TRUE	FALSE
Flamingo	TRUE	TRUE	TRUE

- ✓ Could write ∀x Winged(x) as:
 Winged(Alice) ∧ Winged(J'wock) ∧ Winged(Flamingo)
- And ∃x Winged(x) as:
 Winged(Alice) ∨ Winged(J'wock) ∨ Winged(Flamingo)

But need to list the entire domain (works only if finite)

Examples

×	Winged(x)	Flies(x)	Pink(x)	Winged(x)→ ⊣Flies(x)
Alice	FALSE	FALSE	FALSE	TRUE
Jabberwock	TRUE	TRUE	FALSE	FALSE
Flamingo	TRUE	TRUE	TRUE	FALSE

♦ <u>∀x</u> Winged(x) ↔ Flies(x) is True
∃x Winged(x) → ¬Flies(x) is True
♦ <u>∀x</u> Pink(x) → Flies(x) is True

Today

	Winged?	Flies?	Pink?
Alice	FALSE	۶ ۲ALSE	FALSE
Jabberwock	TRUE	TRUE	P FALSE
Flamingo	TRUE	TRUE	TRUE

- Propositions from predicates
- Propositions from formulas (
 - Equivalence among formulas
- Quantified propositions
- Next: Manipulating propositions