

Recursive Definitions

And Applications to Counting

Lecture 17

Tower of Hanoi



- Move entire stack of disks to another peg
 - Move one from the top of one stack to the top of another
 - A disk cannot be placed on top of a smaller disk
- How many moves needed?
- Optimal number not known when 4 pegs and over ≈ 30 disks!
- Optimal solution known for 3 pegs (and any number of disks)

Tower of Hanoi



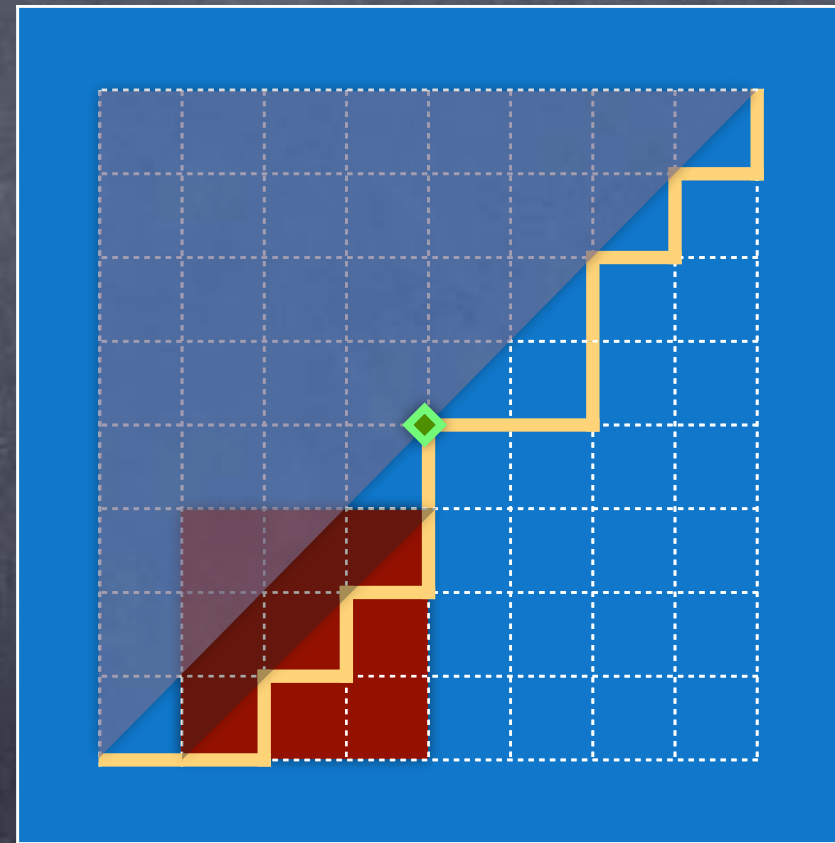
- Recursive algorithm (optimal for 3 pegs)
 - $\text{Transfer}(n, A, C)$:
 - If $n=1$, move the single disk from peg A to peg C
 - Else
 - $\text{Transfer}(n-1, A, B)$ (leaving the largest disk out of play)
 - Move largest disk to peg C
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Tower of Hanoi

- Recursive algorithm (optimal for 3 pegs)
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 - Transfer($n-1, A, B$) (leaving the largest disk out of play)
 - Move largest disk to peg C
 - Transfer($n-1, B, C$) (leaving the largest disk out of play)
- How many moves are made by this algorithm?
- $M(n)$ be the number of moves made by the above algorithm
- $M(n) = 2M(n-1) + 1$ with $M(1) = 1$
- So, $M(n) = ?$

Catalan Numbers

- How many paths are there in the grid from $(0,0)$ to (n,n) without ever crossing over to the $y > x$ region?
- Any path can be constructed as follows
 - Pick minimum $k > 0$ s.t. (k,k) reached
 - $(0,0) \rightarrow (1,0) \Rightarrow (k,k-1) \rightarrow (k,k) \Rightarrow (n,n)$
where \Rightarrow denotes a Catalan path
- $\text{Cat}(n) = \sum_{k=1}^n \text{Cat}(k-1) \cdot \text{Cat}(n-k)$
- $\text{Cat}(0) = 1$
- So, $\text{Cat}(n) = ?$



Recursive Definitions

- E.g., $f(0) = 1$
 $f(n) = n \cdot f(n-1) \quad \forall n \in \mathbb{Z} \text{ s.t. } n > 0$

Initial Condition

Recurrence relation

- $f(n) = n \cdot (n-1) \cdot \dots \cdot 1 \cdot 1 = n!$
- This is the formal definition of $n!$ (without using "...")
- A recursive program to compute factorial:

```
factorial( $n \in \mathbb{N}$ ) {  
    if ( $n == 0$ ) return 1;  
    else return  $n * \underline{\text{factorial}}(n-1)$ ;  
}
```



YSQR

Question



• $f(0) = 5$; $f(n) = 3 \cdot f(n-1)$ for $n \in \mathbb{Z}^+$. Then for $n \in \mathbb{N}$

- A. $f(n) = 5^{n+1}$
- B. $f(n) = 3 \cdot 5^n$
- C. $f(n) = 5 \cdot 3^n$
- D. $f(n) = 15 \cdot 3^n$
- E. None of the above

Fibonacci Sequence

- $F(0) = 0$
 $F(1) = 1$
 $F(n) = F(n-1) + F(n-2) \quad \forall n \geq 2$

	3		2		
			1	1	
					8
	5				

- $F(n)$ called the n^{th} Fibonacci number (starting with 0^{th})

Counting Strings

- How many ternary strings of length n which don't have "00" as a substring?
- Set up a recurrence
 - $A(n)$ = # such strings starting with 0
 - $B(n)$ = # such strings not starting with 0
 - $A(n) = B(n-1)$. $B(n) = 2(A(n-1) + B(n-1))$. [Why?]
- Initial condition: $A(0) = 0$; $B(0) = 1$ (empty string)
- Required count: $A(n) + B(n)$
- Can rewrite in terms of just B
 - $B(0) = 1$. $B(1) = 2$. $B(n) = 2B(n-1) + 2B(n-2) \quad \forall n \geq 2$
 - Required count: $B(n-1) + B(n)$.



JAWS

Question



- Consider bit strings of length n which have "01" as a substring. Let $A(n)$ = # such strings starting with 0 and $B(n)$ = # such strings starting with 1. Then:

A. $A(n) = A(n-1) + B(n-1)$

B. $A(n) = A(n-1) + 2^{n-2}$

C. $A(n) = 2^{n-1} + B(n-1)$

D. $A(n) = 1 + B(n-1)$

E. None of the above

$$A(n) = A(n-1) + 2^{n-2}.$$

$$B(n) = A(n-1) + B(n-1)$$

Exercise: Count directly, by counting "bad" strings

Closed Form

- Sometimes possible to get a “closed form” expression for a quantity defined recursively (in terms of simpler operations)
 - e.g., $f(0)=0$ & $f(n) = f(n-1) + n, \forall n>0$
 - $f(n) = n(n+1)/2$
- Sometimes, we just give it a name
 - e.g., $n!$, Fibonacci(n), Cat(n)
 - In fact, formal definitions of integers, addition, multiplication etc. are recursive
 - e.g., $0 \cdot a = 0$ & $n \cdot a = (n-1) \cdot a + a, \forall n>0$
 - e.g., $2^0 = 1$ & $2^n = 2 \cdot 2^{n-1}$
- Sometimes both
 - e.g., Fibonacci(n), Cat(n) have closed forms (later)

Understanding a Recursive Definition

- Suppose $g(1) = 1$ & $g(n) = 2g(n-1) + n \quad \forall n > 1$.
 - $g(n)$ is growing "exponentially" by (more than) doubling for each increment in n
 - $g(n) = ?$
- Make a "guess". Then prove by induction
- How do we guess? (More ideas later.)
 - $$\begin{aligned} g(n) &= n + 2 \cdot g(n-1) \\ &= n + 2 \cdot ((n-1) + 2 \cdot g(n-2)) \\ &= n + 2 \cdot ((n-1) + 2 \cdot ((n-2) + 2 \cdot g(n-3))) \\ &= n + 2 \cdot (n-1) + 2^2 \cdot (n-2) + 2^3 \cdot g(n-3) \end{aligned}$$
 - $g(n) = \sum_{k=0}^{n-1} 2^k \cdot (n-k)$ (make sure the base case matches)

Recursion & Induction

- Claim: $F(3n)$ is even, where $F(n)$ is the n^{th} Fibonacci number, $\forall n \geq 0$

- Proof by induction:

- Base case:

$$n=0: F(3n) = F(0) = 0 \quad \checkmark \quad n=1: F(3n) = F(3) = 2 \quad \checkmark$$

- Induction step: for all $k \geq 2$

Induction hypothesis: suppose for $0 \leq n \leq k-1$, $F(3n)$ is even

To prove: $F(3k)$ is even

- $F(3k) = F(3k-1) + F(3k-2) = ?$

- Unroll further: $F(3k-1) = F(3k-2) + F(3k-3)$

- $F(3k) = 2 \cdot F(3k-2) + F(3(k-1)) = \text{even, by induction hypothesis}$

0 1 1 2 3 5 8 13 21 34...

Stronger claim (but easier to prove by induction):
 $F(n)$ is even iff n is a multiple of 3

Recursion & Induction

Example:
Fibonacci
numbers

- $f(0) = c. f(1) = d. f(n) = a \cdot f(n-1) + b \cdot f(n-2) \quad \forall n \geq 2.$

- Suppose $X^2 - aX - b = 0$ has two distinct (possibly complex) solutions, x and y

Characteristic equation:
replace $f(n)$ by X^n in the recurrence

- Claim: $f(n) = p \cdot x^n + q \cdot y^n$ for some p, q

- Base cases satisfied by $p = (d - cy) / (x - y), q = (d - cx) / (y - x)$

- Inductive step: for all $k \geq 2$

Induction hypothesis: $\forall n$ s.t. $1 \leq n \leq k-1, f(n) = px^n + qy^n$

To prove: $f(k) = px^k + qy^k$

- $f(k) = a \cdot f(k-1) + b \cdot f(k-2)$

$$= a \cdot (px^{k-1} + qy^{k-1}) + b \cdot (px^{k-2} + qy^{k-2}) - px^k - qy^k + px^k + qy^k$$

$$= -px^{k-2}(x^2 - ax - b) - qy^{k-2}(y^2 - ay - b) + px^k + qy^k = px^k + qy^k \quad \checkmark$$

Recursion & Induction

- $f(0) = c. f(1) = d. f(n) = a \cdot f(n-1) + b \cdot f(n-2) \quad \forall n \geq 2.$

- Suppose $X^2 - aX - b = 0$ has only one solution, $x \neq 0$.
i.e., $a=2x, b=-x^2$, so that $X^2 - aX - b = (X-x)^2$.

- Claim: $f(n) = (p + q \cdot n)x^n$ for some p, q

- Base cases satisfied by $p = c, q = d/x - c$

- Inductive step: for all $k \geq 2$

Induction hypothesis: $\forall n$ s.t. $1 \leq n \leq k-1, f(n) = (p + qn)x^n$

To prove: $f(k) = (p+qk)x^k$

- $f(k) = a \cdot f(k-1) + b \cdot f(k-2)$

$$= a(p+qk-q)x^{k-1} + b \cdot (p+qk-2q)x^{k-2} - (p+qk)x^k + (p+qk)x^k$$

$$= -(p+qk)x^{k-2}(x^2-ax-b) - qx^{k-2}(ax-2b) + (p+qk)x^k = (p+qk)x^k \quad \checkmark$$

Solving a Recurrence

- Often, once a correct guess is made, easy to prove by induction
- How does one guess?
- Will see a couple of approaches
 - By unrolling the recursion into a chain or a “rooted tree”
 - Using the “method of generating functions” (next time)

Unrolling a recursion

- Often helpful to try “unrolling” the recursion to see what is happening
- e.g., expand into a chain:
 - $T(0) = 0$ & $T(n) = T(n-1) + n^2 \quad \forall n \geq 1$
 - $T(n-1) = T(n-2) + (n-1)^2, T(n-2) = T(n-3) + (n-2)^2, \dots$
 - $T(n) = n^2 + (n-1)^2 + (n-2)^2 + T(n-3) \quad \forall n \geq 3$
 - $T(n) = \sum_{k=1}^n k^2 + T(0) \quad \forall n \geq 0$

Another example

- $T(1) = 0$

$$T(N) = T(\lfloor N/2 \rfloor) + 1 \quad \forall N \geq 2$$

- Let us consider N of the form 2^n (so we can forget the floor)

- $T(N) = 1 + T(N/2)$

$$= 1 + 1 + T(N/4)$$

$$= \dots$$

$$= 1 + 1 + \dots + T(1)$$

How many 1's
are there?

A slowly
growing function

- $T(2^n) = n$

- $T(N) = \log_2 N$ (or simply $\log N$) for N a power of 2

- General N ? T monotonically increasing (by strong induction). So,
 $T(2^{\lfloor \log N \rfloor}) \leq T(N) \leq T(2^{\lceil \log N \rceil})$: i.e., $\lfloor \log N \rfloor \leq T(N) \leq \lceil \log N \rceil$

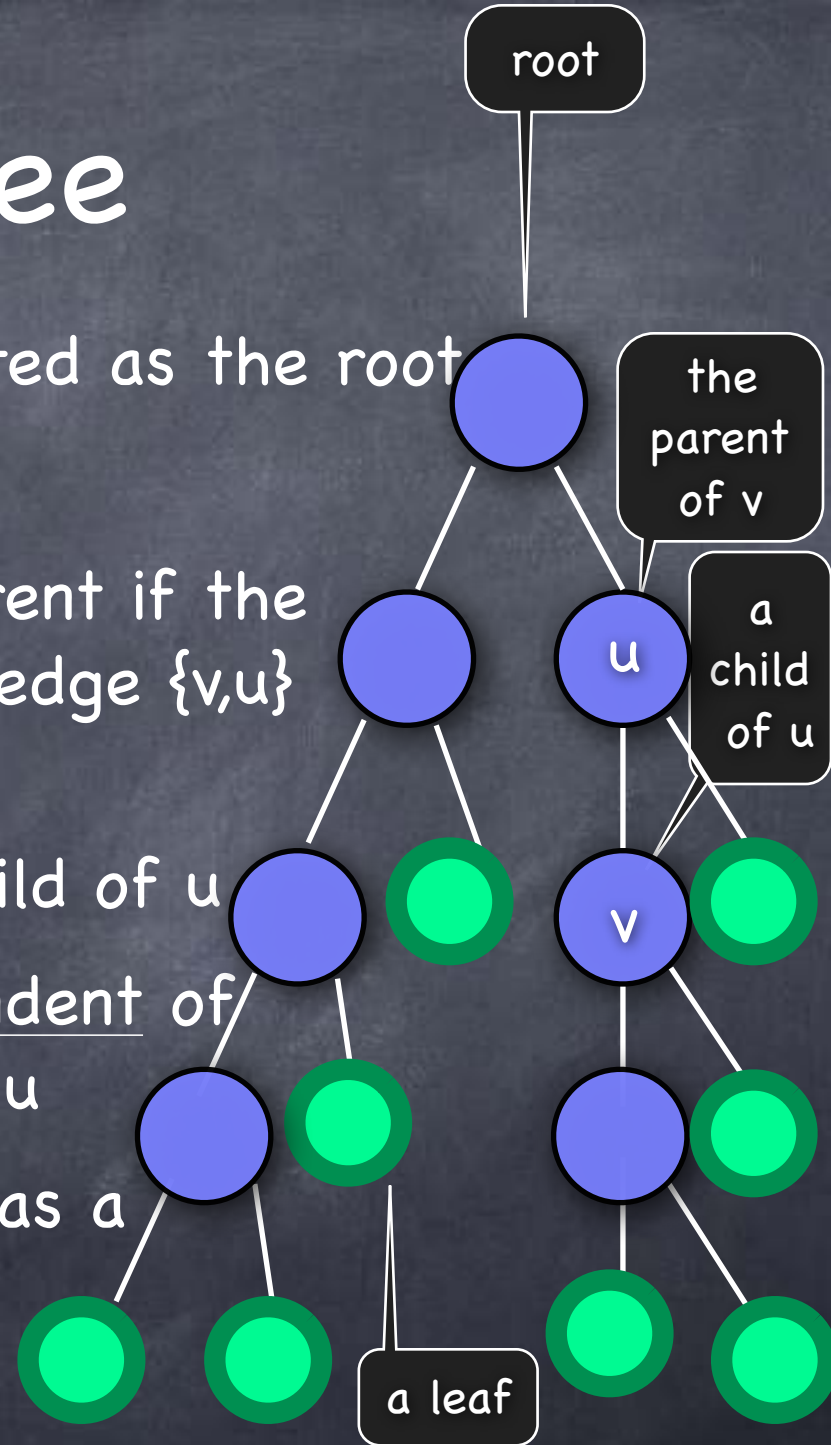
- In fact, $T(N) = T(2^{\lfloor \log N \rfloor}) = \lfloor \log N \rfloor$ (Exercise)

Tower of Hanoi

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- $M(n)$ be the number of moves made by the above algorithm
- $M(n) = 2M(n-1) + 1$ with $M(1) = 1$
- Unroll the recursion into a "rooted tree"

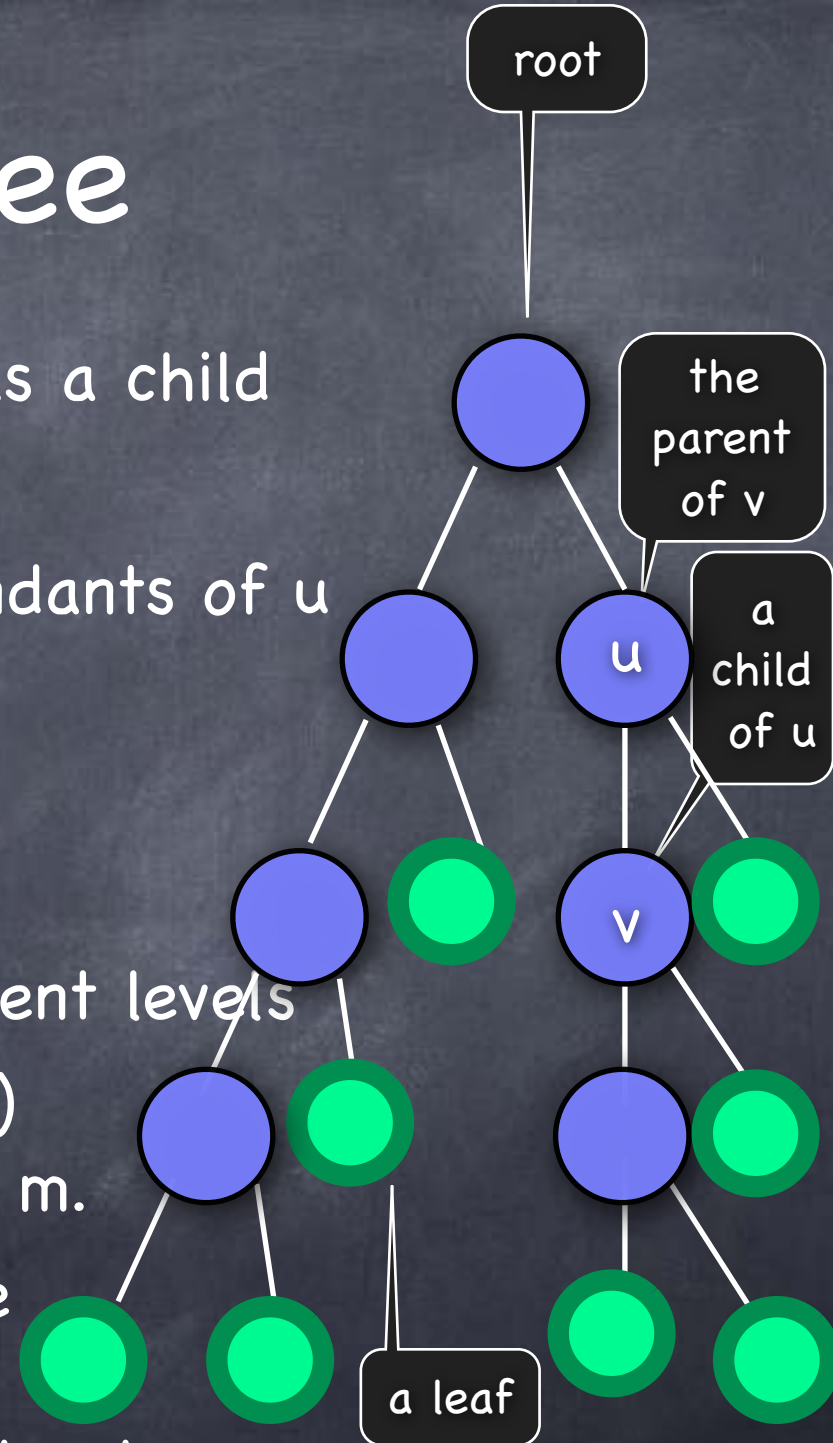
Rooted Tree

- A tree, with a special node, designated as the root
- Typically drawn “upside down”
- Parent and child relation: u is v 's parent if the unique path from v to root contains edge $\{v,u\}$ (parent unique; root has no parent)
 - If u is v 's parent v , then v is a child of u
- u is an ancestor of v , and v a descendent of u if the v -root path passes through u
- Leaf is redefined for a rooted tree, as a node with no child
 - Root is a leaf iff it has degree 0 (if $\text{deg}(\text{root})=1$, not called a leaf)



Rooted Tree

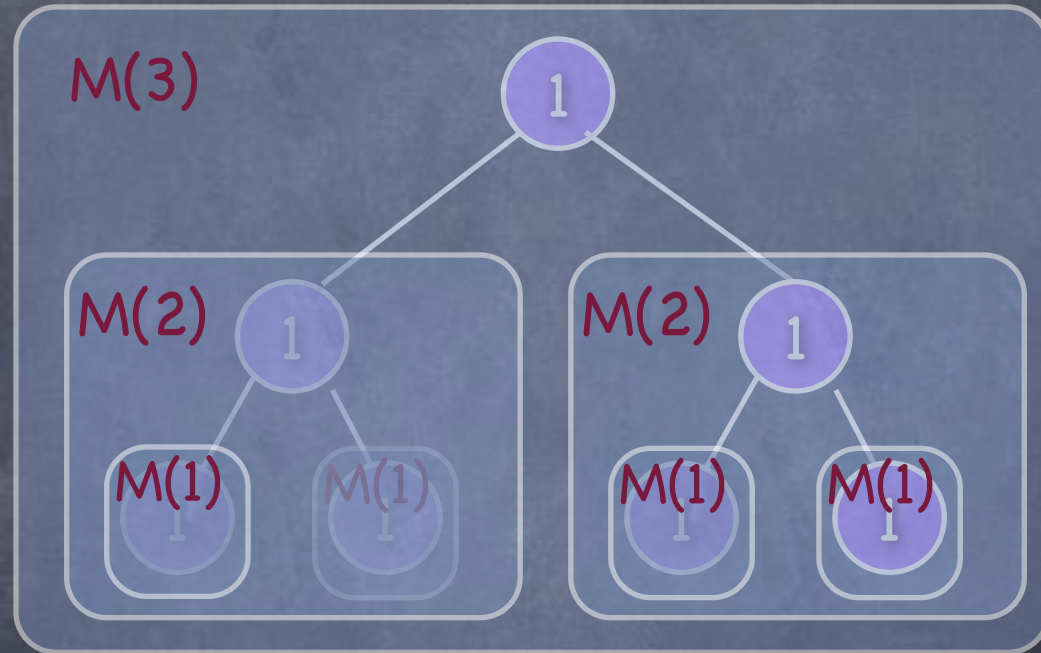
- Leaf: no children. Internal node: has a child
- Ancestor, descendant: partial orders
- Subtree rooted at u: with all descendants of u
- Depth of a node: distance from root.
Height of a tree: maximum depth
- Level i: Set of nodes at depth i.
- Note: tree edges are between adjacent levels
- Arity of a tree: Max (over all nodes) number of children. m-ary if arity $\leq m$.
- Full m-ary tree: Every internal node has exactly m children.
Complete & Full: All leaves at same level



Tower of Hanoi

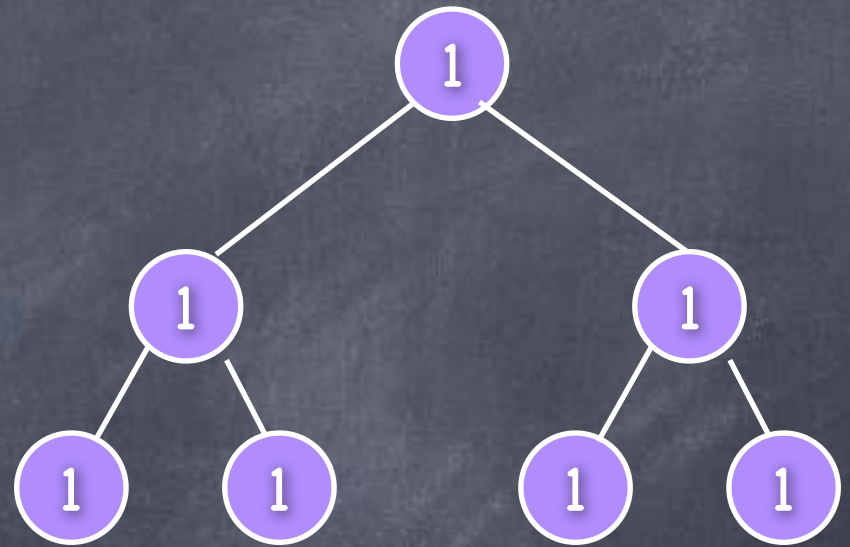
- $M(1) = 1$
 $M(n) = 2M(n-1) + 1$

Doing it bottom-up.
Could also think
top-down



Tower of Hanoi

- $M(1) = 1$
 $M(n) = 2M(n-1) + 1$
- Exponential growth
- $M(2) = 3, M(3) = 7, \dots$



- $M(n) = \text{\#nodes in a complete and full binary tree of height } n-1$
- $M(n) = 2^n - 1$