FRACTEL – Design, Implementation And Evaluation of Multi-hop Wireless TDMA System



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Project Vision

- Digital inclusion of remote villages
- Providing data, voice and video connectivity with QoS guarantees
- Cost effective solution by using off the shelf hardware, open source driver and license free band



Challenges in Wireless

- Issues in using 802.11 Wi-Fi protocol
 - Long distance carrier sensing
 - Difficult to assure QoS guarantees
 - Poor performance on long distance link
- How about using TDMA?
 - Communication with precise slot boundaries; no CSMA
 - Minimum collision due to synchronous operation
 - Guaranteed fulfillment of QoS requirements due to centralized scheduling
- TDMA more suitable than CSMA for our requirements

Problem Statement

Design, Implementation and Evaluation of multi-hop wireless TDMA system

- Dynamically adapting the schedule in response to change in network load and topology
- Should support both best effort (HTTP, FTP) and real-time (voice, video) traffic

Related Work

- Existing protocols provide hooks into madwifi drivers for
 - stripping off CSMA mechanism (SoftMAC NOV, 2005)
 - using different MAC protocols based on network conditions (MultiMAC NOV, 2005)
 - precise time synchronization (MadMAC SEP, 2006)
 - control over radio configuration and time critical functions (FreeMAC AUG, 2008)
- Different Approach
 - Overlay MAC approach works above MAC layer (JUN,2005)
 - 2P Protocol on bipartite graph with marker packet HostAP driver on prism chipset – (AUG, 2005)
 - SRAWAN IIT Kanpur (May, 2006)
- To our knowledge, there is no implementation of multihop TDMA system yet

Our Approach

- Centralized TDMA scheduler
 - Root node creates a global schedule and disseminates it across the network
 - Adapting schedule based on bandwidth requests
- Synchronization mechanism
- Multi-hop TDMA implementation at MAC layer



Modifications to Madwifi 1 of 2

- Disabled MAC level acknowledgments Tested
- No RTS/CTS Tested
- Raw packet transmission; no 802.11 frame Tested
- Disabled random/post back-off mechanism Tested
- Tweaked CCA mechanism to always sense channel clear - Not Tested
- Generating hardware time stamped packets Tested

Modifications to Madwifi 2 of 2

- Packet send/receive in monitor mode Tested
- Generation of control packets at MAC layer (in monitor mode) - Tested
- Enabled channel switching from driver code Tested
- Packet Filtering based on destination MAC address and discarding packet with CRC and PHY error - Tested
- Plugged in TDMA schedule header, data header and scheduling elements Implemented and Tested

Modifications to Monitor mode



TDMA State Diagram



TDMA Frame Format



Experiment Setup



- Setup
 - Root sends schedule with three scheduling elements
 - One transmission slot for each node
 - Root node sends only schedule packet
 - Client communicate as per TDMA slot structure
 - Once schedule is over, clients will wait for next schedule
 - Root node will send schedule upon completion of current schedule

Results

Rate	Slot Size	SE	UDP (Mbps)	
(Mbps)			One-Dir	Bi-Dir
11	20 msec	3	7.52	7.53
11	10 msec	3	7.35	7.59
11	5 msec	3	7.20	7.36

Observation

- Theoretical throughput calculation

192 µsec	14 Bytes	20 Bytes	8 Bytes	1470 Bytes	4 Bytes
PHY preamble	Data Header	IP Header	UDP Header	Data	CRC

- Sending 1470 Bytes required (1516*8/11) + 192 μsec + 20 μsec = 1314 μsec
- Average Throughput = 1470*8/1314.55 μsec = 8.95 Mbps
- Given alternate slot for transmission + one slot for root node, expected throughput should be
 1/3 of 8.95 Mbps = 2.98 Mbps

Conclusion

• Either nodes are not obeying slot timing or problem with TDMA queuing mechanism

TDMA Queuing Mechanism



Work Done

- Stage 1
 - Understanding madwifi driver
 - Understanding Transmit and Receive path in monitor and Ad-hoc mode
 - Prototype TDMA implementation in Ad-hoc mode
- Stage 2
 - Monitor mode communication
 - Disabling CSMA mechanism<
 - Generating packets at MAC layer
 - Enabling channel switching
 - Implementing TDMA frame structure
 - Raw packet transmission; no 802.11 frames

- Disabling MAC-ACK
- Disabling RTS/CTS
- Raw packet transmission
- Disabling random back off
- Disabling virtual carrier sensing
- Disabling CCA

Timeline For Stage 3

- Fixing TDMA queuing mechanism
- Design and Implementation of
 - Multi-hop packet forwarding
 - Schedule dissemination across network
 - Node join, flow request and bandwidth allocation
- Testing
 - Indoor and outdoor benchmarking

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Thank You!

Changes in more detail

- Disabling MAC-ACK
- Disabling RTS/CTS

- By putting in Monitor mode
- Raw packet transmission –
- Disabling random back off Partly By Ashutosh
 - By Setting CWmin and CWmax to 1 and setting HAL_TXQ_BACKOFF_DISABLE flag of hardware queue
- Disabling virtual carrier sensing
 - Setting NAV field to zero
- Disabling CCA By Ashutosh
 - Setting noise floor to high value such that channel is always sensed free

Changes in more detail

- Packet send/receive in monitor mode
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- Plugged in TDMA schedule header, data header and scheduling elements

Protocol Stack





Generating control packet at MAC layer

 Packet generation at MAC layer to remove additional delays in generation from upper layer



Hardware and Software

- 233 MHz soekris board with 256MB HDD and 64MB RAM running voyage Linux
- Atheros Wi-Fi chipset AR5213A
- Open source Madwifi 0.9.4 wireless driver
- Directional Antennas