

CS 207

Discrete Structures

Nutan Limaye

24 SEP 2013

Last Class

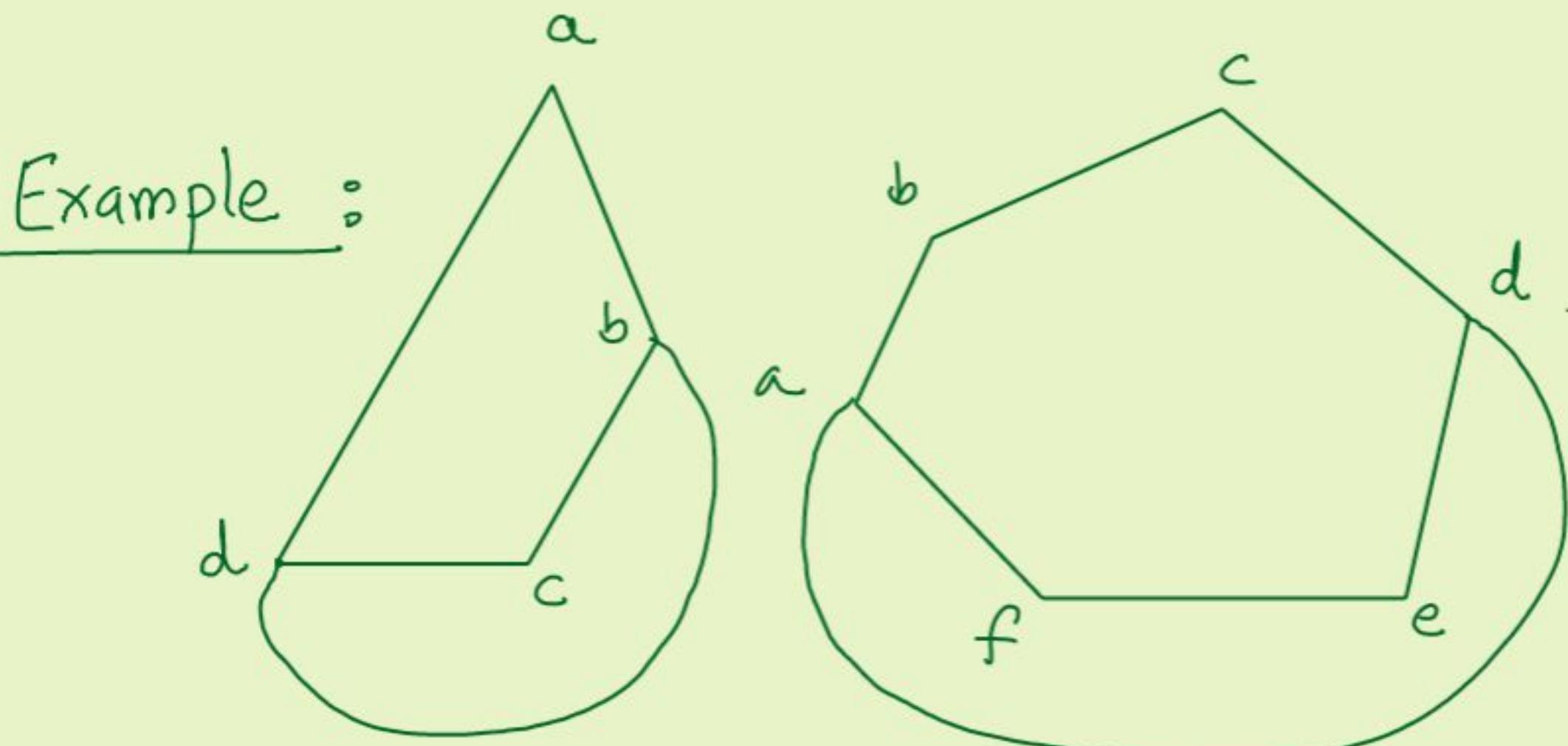
$$1. \quad 2^{\frac{(l-2)/2}{2}} \leq R(l,l) \leq 2^{2(l-1)} / \sqrt{2(l-1)}$$

2. Started with Module - 3 (graph theory)

A graph $G = (V, E)$ is called bipartite if the vertices of the graph can be partitioned $V = X \cup Y$ s.t.

$\forall e = (u, v) \in E$: either $u \in X$ and $v \in Y$
or $u \in Y$ and $v \in X$.

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Some definitions: Let $G = (V, E)$ be a graph.

Walk: is a sequence of vertices $v_1, v_2, v_3, \dots, v_n$ such that $\forall i \in [n-1], (v_i, v_{i+1}) \in E$.

Path: a walk is a path if no vertex repeats itself.

Closed walk: a walk is called a closed walk if it starts and ends at the same vertex.

Cycle: a closed walk $v_1, v_2, \dots, v_l, v_1$ is called a cycle if $v_1 \neq v_2 \neq \dots \neq v_l$.

Some more definitions

- length of a path $\stackrel{\Delta}{=} \#$ edges on the path.
- length of a cycle $\stackrel{\Delta}{=} \#$ edges on the cycle.
- a path (cycle) is called odd (even) if its length is odd (respectively, even).

Theorem : A graph is bipartite if and only if it does not have an odd cycle.

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Proof : (\Rightarrow) First we will prove that if the graph is bipartite then it does not have an odd cycle.

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Proof : (\Rightarrow) a cycle must begin & end in the same vertex.

As $G = (V, E)$ is bipartite, let $V = X \cup Y$ be its bipartition.

Theorem : A graph is bipartite if and only if it does not have an odd cycle.

Proof : (\Rightarrow) a cycle must begin & end in the same vertex, say $x \in X$.

$$x = x_0, x_1, x_2, \dots, \dots, x_{2k-1}, x_{2k}, x_{2k+1}$$

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$$x \in X \rightarrow \forall i \in [k+1], x_{2i} \in X, x_{2i-1} \in Y.$$

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$$x \in X \rightarrow x_{2k+1} \in Y \rightarrow x \in Y \\ (\text{a contradiction}).$$

Theorem : A graph is bipartite if and only if it does not have an odd cycle.

Proof : (\Leftarrow) If a graph does not have any odd cycle then it is bipartite.

Theorem : A graph is bipartite if and only if it does not have an odd cycle.

Proof : (\Leftarrow) If every cycle has even length then the graph is bipartite.

Theorem : A graph is bipartite if and only if it does not have an odd cycle.

Proof : (\Leftarrow)

- o pick an arb vertex $v \in V$
- o $\forall u \in V$, let $\text{label}(u) \leftarrow \text{Dist}(u, v)$

Theorem : A graph is bipartite if and only if it does not have an odd cycle.

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- o pick an arb vertex $v \in V$
- o $\forall u \in V$, let $\text{label}(u) \leftarrow \text{Dist}(u, v)$
 $\text{Dist}(u, v) = \text{length of the shortest path between } u \text{ & } v.$

Theorem : A graph is bipartite if and only if it does not have an odd cycle.

Proof : (\Leftarrow)

- pick an arb vertex $v \in V$
- $\forall u \in V$, let $\text{label}(u) \leftarrow \text{Dist}(u, v)$

$$V_{\text{odd}} \leftarrow \{u \mid \text{label}(u) = 1 \bmod 2\}$$
$$V_{\text{even}} \leftarrow \{u \mid \text{label}(u) = 0 \bmod 2\}$$

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If we prove that V_{odd} & V_{even} form a bipartition, then we will be done.

Claim : $\forall (x,y) \in E$ either $x \in V_{\text{ODD}}$ & $y \in V_{\text{EVEN}}$
or $x \in V_{\text{EVEN}}$ & $y \in V_{\text{ODD}}$.

Proof : Suppose $\exists (x,y)$ s.t. $x, y \in V_{\text{ODD}}$.

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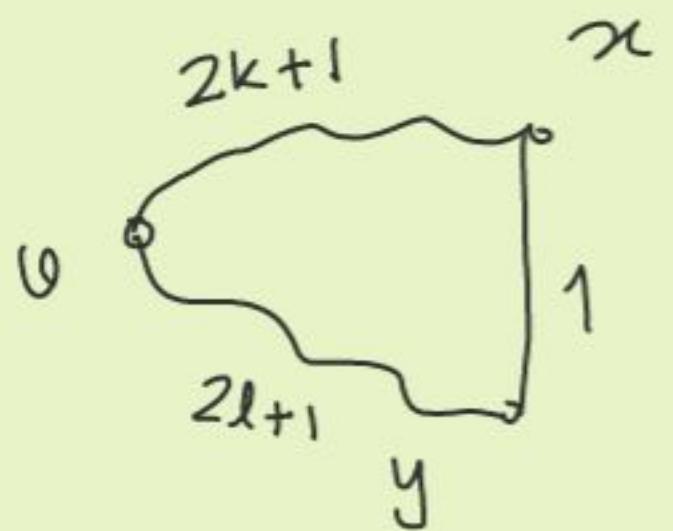
$\exists k \in \mathbb{N}$, \exists path of length $2k+1$ from v to x
& $\exists l \in \mathbb{N}$, \exists path of length $2l+1$ from v to y

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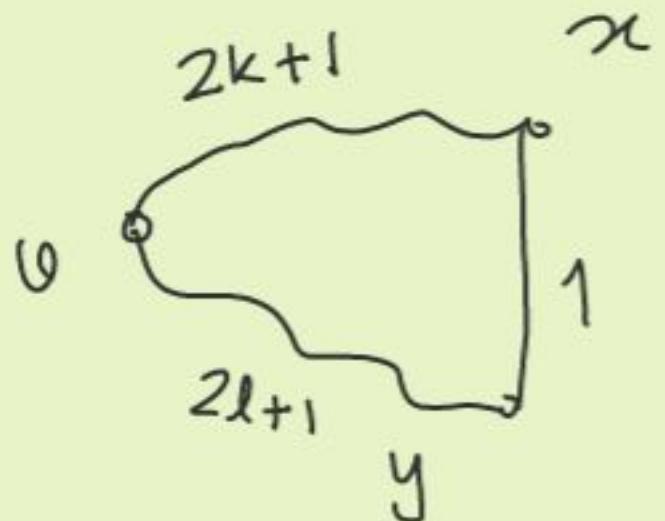


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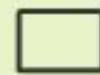


\therefore a cycle of length
 $2(k+l+1)+1$
 i.e. a contradiction.

Theorem : A graph is bipartite if and only if it does not have an odd cycle.

Proof : (\Leftarrow)

- pick an arb vertex $v \in V$
- $\forall u \in V$, let $\text{label}(u) \leftarrow \text{Dist}(u, v)$
- $V_{\text{odd}} \leftarrow \{u \mid \text{label}(u) = 1 \bmod 2\}$
- $V_{\text{even}} \leftarrow \{u \mid \text{label}(u) = 0 \bmod 2\}$
- V_{odd} and V_{even} form a bipartition of V



Lemma : Every simple graph has a bipartite
subgraph with $|E|/2$ edges.

Lemma : Every simple graph has a bipartite subgraph with $\lceil \epsilon / 2 \rceil$ edges.

Is the above statement true?

Lemma : Every simple graph has a bipartite subgraph with $\geq |E|/2$ edges.

Is the above statement true?

Does there exist a graph with exactly $\frac{|E|}{2}$ sized bipartite graph inside it?

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26 SEP 2013

Last Class

1. Bipartite graphs : a graph is bipartite iff it has no odd cycle.
2. Every simple graph has a bipartite subgraph of size $\geq \lceil \frac{|E|}{2} \rceil$

Today :

- Finish the proof of the statement presented last time
- Matchings — perfect matchings in bipartite graphs
(Hall's condition).

Any simple graph has a bipartite subgraph with at least $\lceil \frac{|E|}{2} \rceil$ edges

Simple graph : A graph is said to be simple if

- ≤ 1 edge between any pair of vertices
- no self-loops

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Subgraph : $H = (V', E')$ is called a subgraph of $G = (V, E)$ if $E' \subseteq E$ and $V' = \{v \mid \exists u \in V : (u, v) \in E\}$

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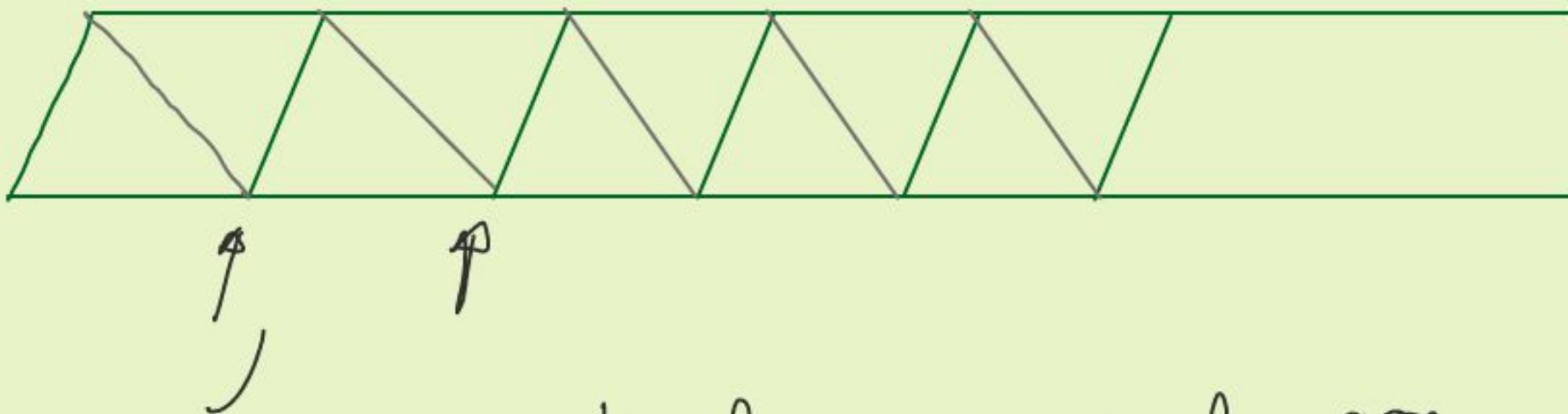
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Bipartite subgraph : A subgraph which is bipartite.

Any simple graph has a bipartite subgraph with at least $\lceil \frac{|E|}{2} \rceil$ edges.



Between 2 consecutive layers 4 new edges are added. By removing 1 out of them the graph can be made bipartite.

Any simple graph has a bipartite subgraph with at least $\left\lceil \frac{|E|}{2} \right\rceil$ edges.

Proof : Arbitrarily divide the vertices of the graph $G = (V, E)$ into two sets, say X, Y

$$\forall u \in V \quad \text{nbr}(u) = \{v \mid (u, v) \in E\}.$$

Any simple graph has a bipartite subgraph with at least $\lceil \frac{|E|}{2} \rceil$ edges.

Proof : Arbitrarily divide the vertices of the graph $G = (V, E)$ into two sets - say X, Y

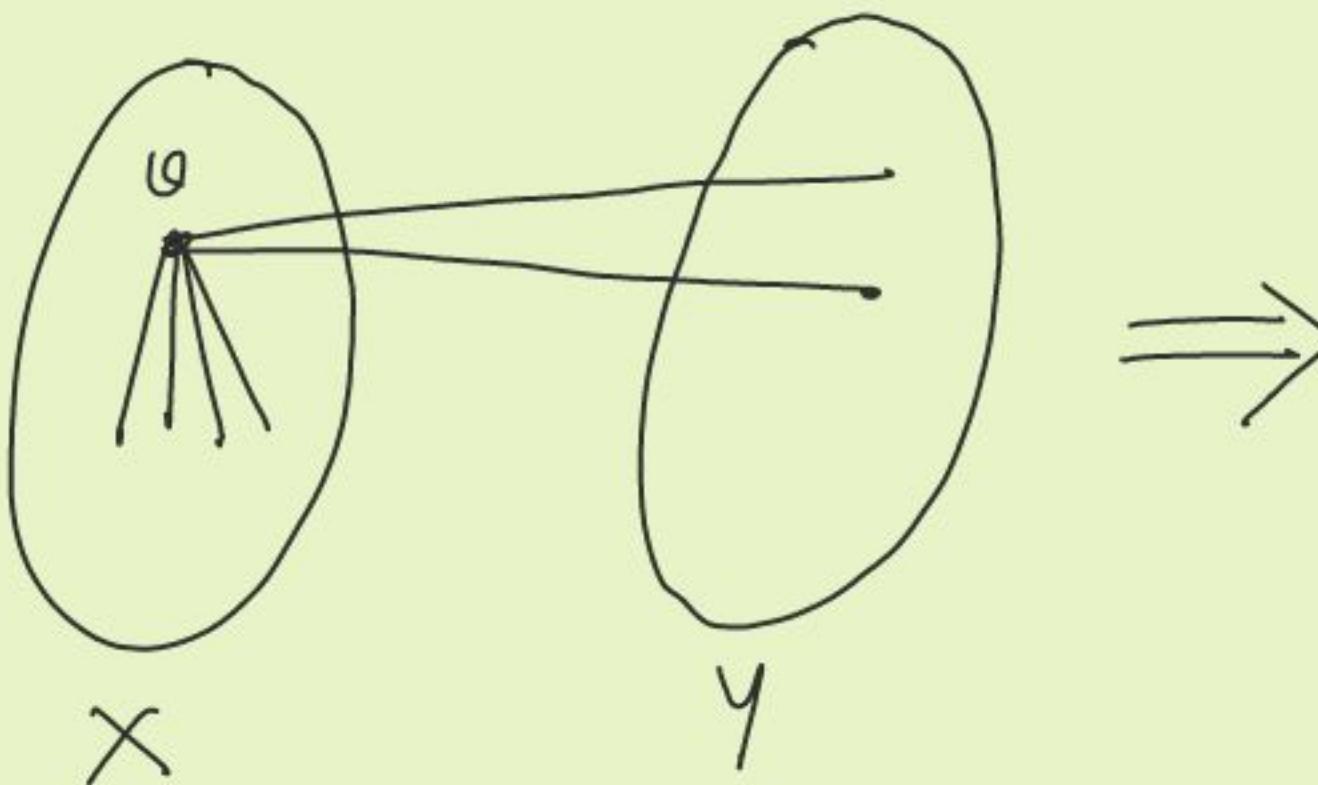
If $\exists v \in V$ s.t.

$$|\text{nbr}_X(v) \cap \text{part}(v)| > |\text{nbr}_Y(v) \cap V \setminus \text{part}(v)|$$

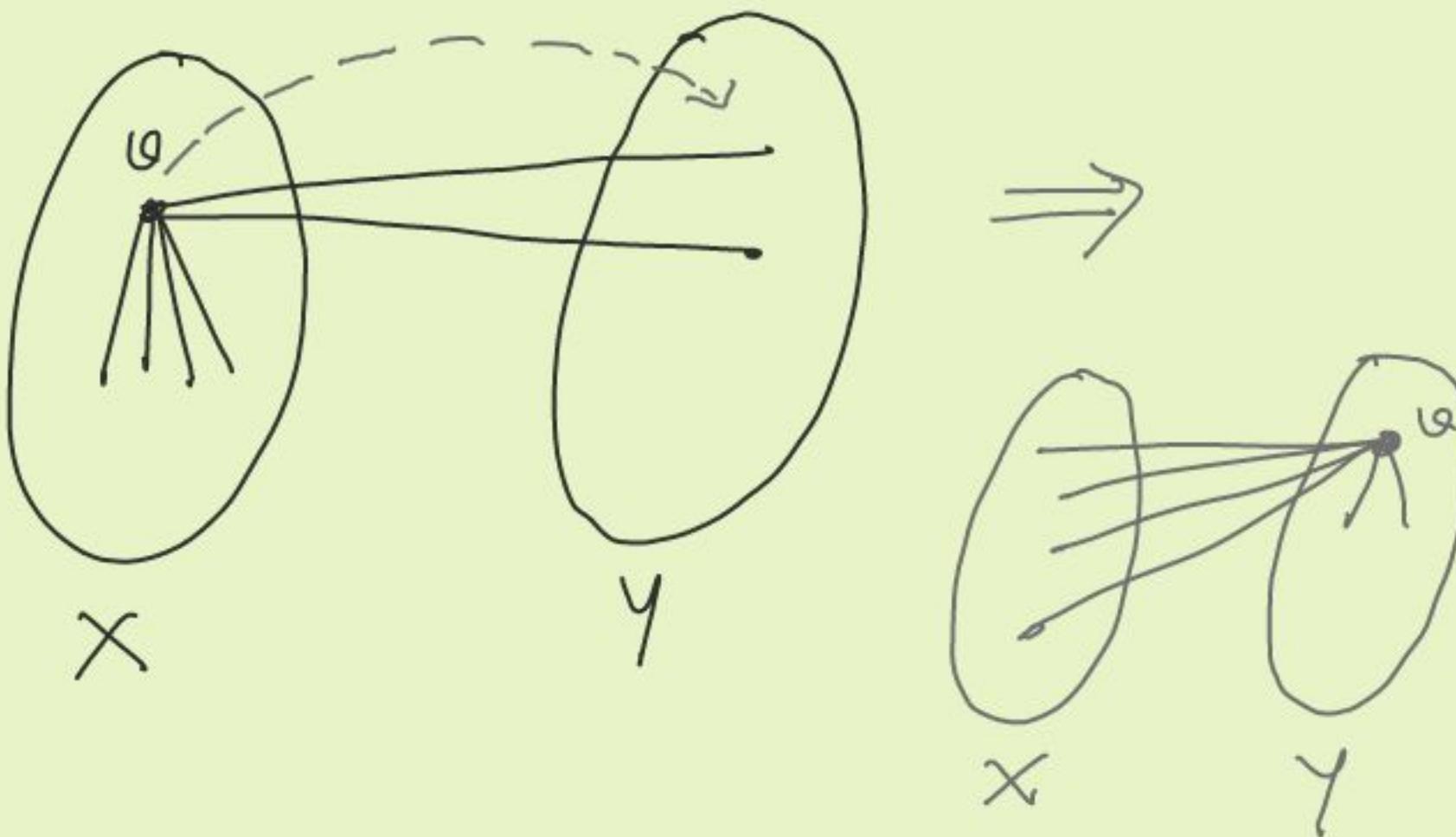
} Keep
doing
this.

then $\text{part}(v) \leftarrow V \setminus \text{part}(v)$.

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#edges going across X,Y always increase.

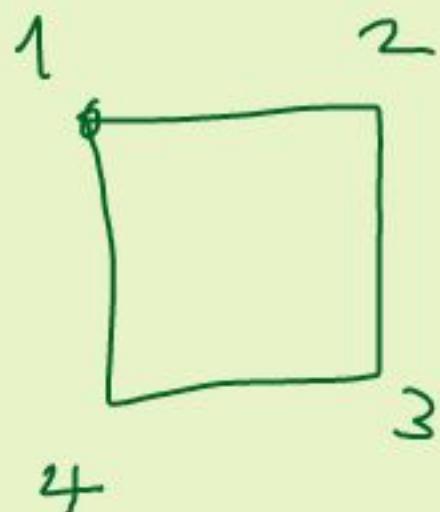
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2. After the procedure terminates, the number of edges that go across X, Y are at least $\lceil \frac{|E|}{2} \rceil$

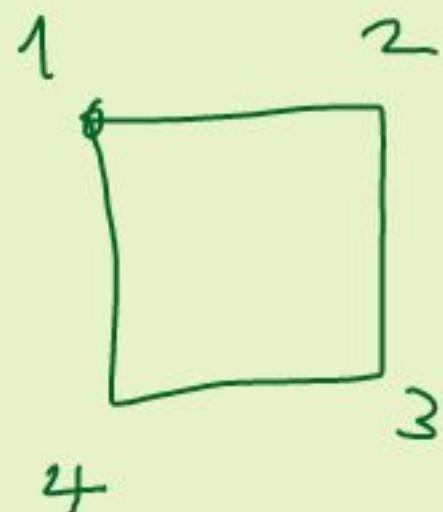
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1. The above procedure terminates:
2. After the procedure terminates, the number of edges that go across X, Y are at least $\lceil \frac{|E|}{2} \rceil$
 - ∴ for each vertex in part X (or Y) at least half of its nbrs are in $V \setminus X$ (or $V \setminus Y$ respectively).

A Matching : A subset of edges in a graph is called a matching if no two edges share an endpoint.

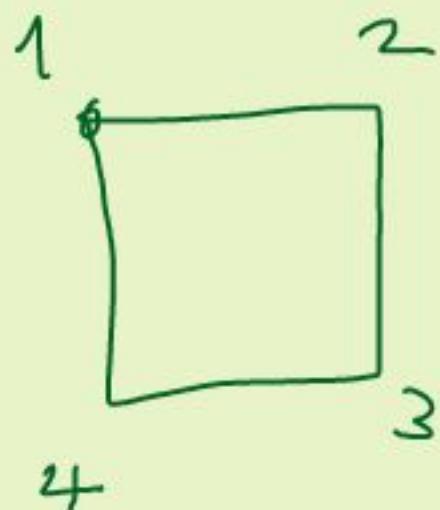


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$$\{(1,2), \{3,4\}\}$$

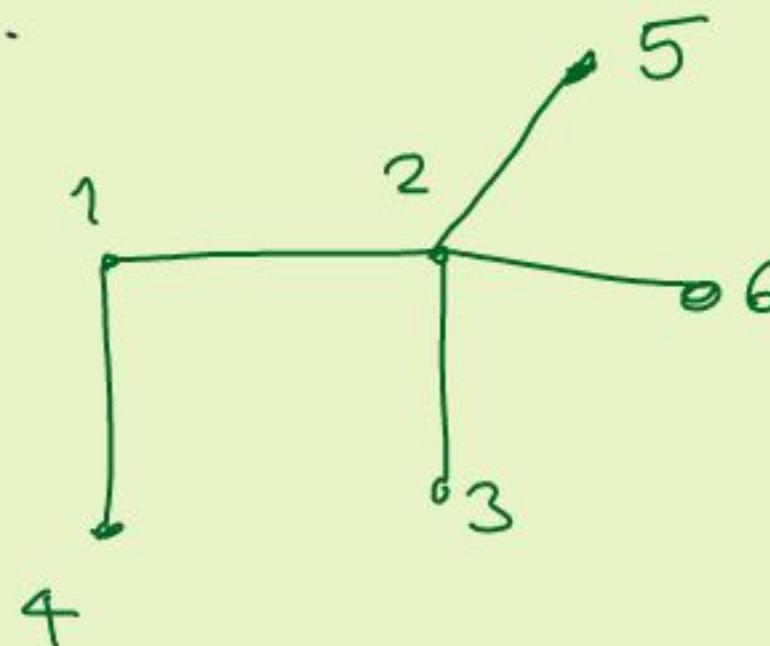
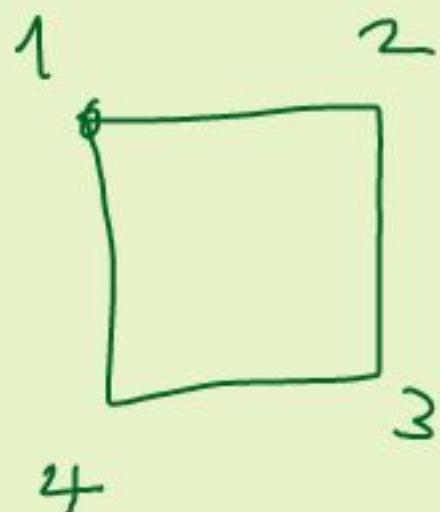
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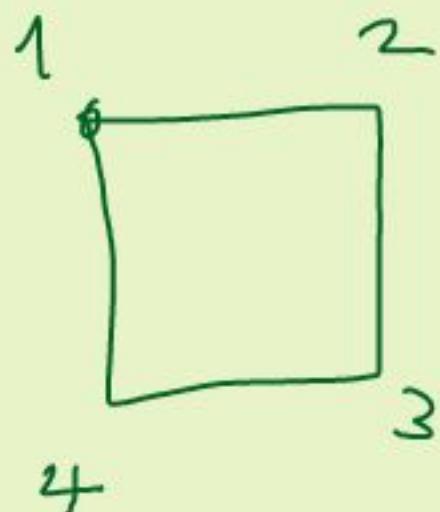
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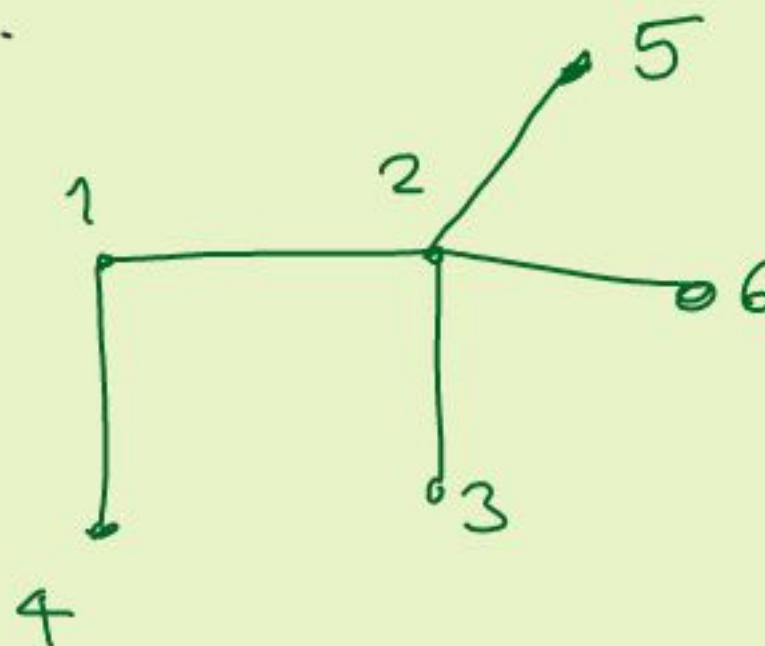
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$$\{(1,2)\}, \{(1,4), (2,3)\},$$

$$\{(2,5)\}, \dots$$

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A maximal matching : A matching is called maximal if no more edges can be added to it.

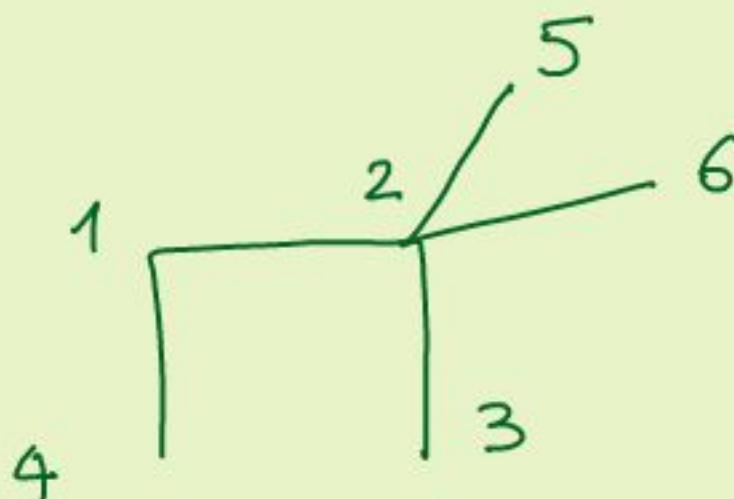
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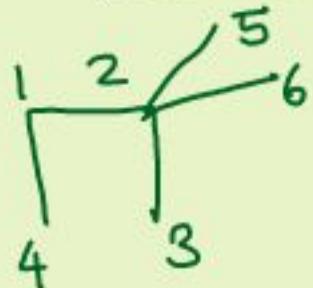
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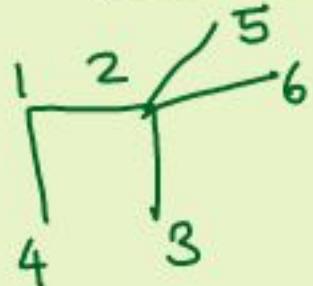


$$M_1 = \{(2,5)\}, M_2 = \{(2,3), (1,4)\}, M_3 = \{(1,2)\}$$

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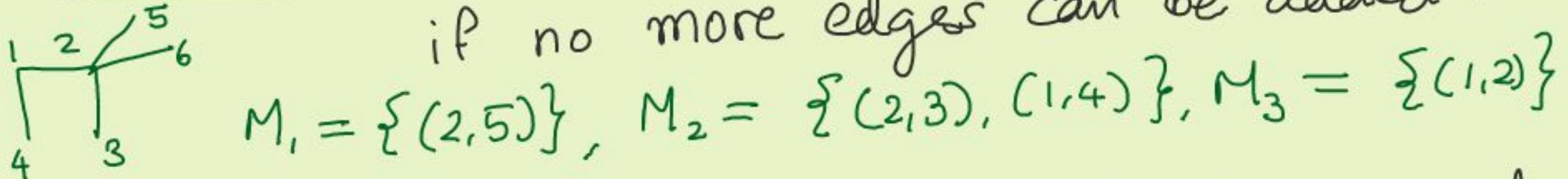


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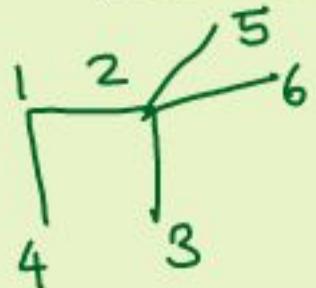
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 $M \Delta M'$ consist of paths or even cycles

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Let S, T be two sets.

$$S \Delta T = (S \cup T) \setminus (S \cap T)$$

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By PHP, at least two edges belong to the
same matching $\Rightarrow \Leftarrow$

If M, M' are two matchings in a graph then
 $M \Delta M'$ consist of paths or even cycles

- Every vertex in $M \Delta M'$ has degree ≤ 2 .
- ∴ $M \Delta M'$ can consist of only cycles & paths.

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 \therefore only even number of edges in any cycle.

Hall's condition : Let $G = (X, Y, E)$ be a bipartite graph.

There exists a matching in which all vertices of X are matched if and only if

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$$Nbr(S) = \{u \mid \exists v \in S : (u, v) \in E\}$$

Set of nbrs of elements of S .

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1. Every simple graph has a bipartite subgraph
2. Matchings - maximal, maximum, perfect
matchings.

Today :

- Perfect matchings in bipartite graphs. (Hall's condition)
- Definition of stable matchings.

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$$Nbr(S) = \{u \mid \exists v \in S : (u, v) \in E\}$$

Set of nbrs of elements of S .

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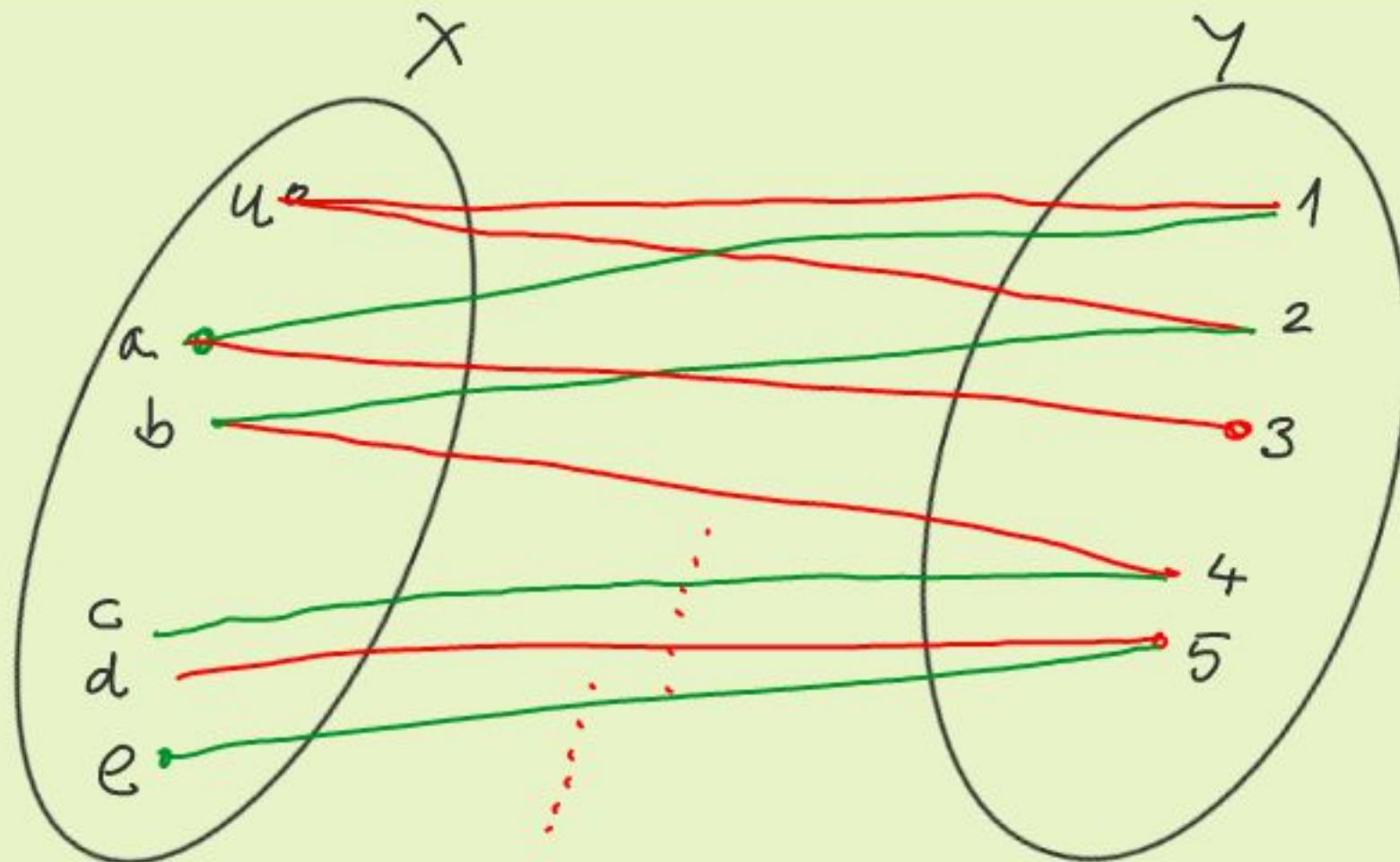
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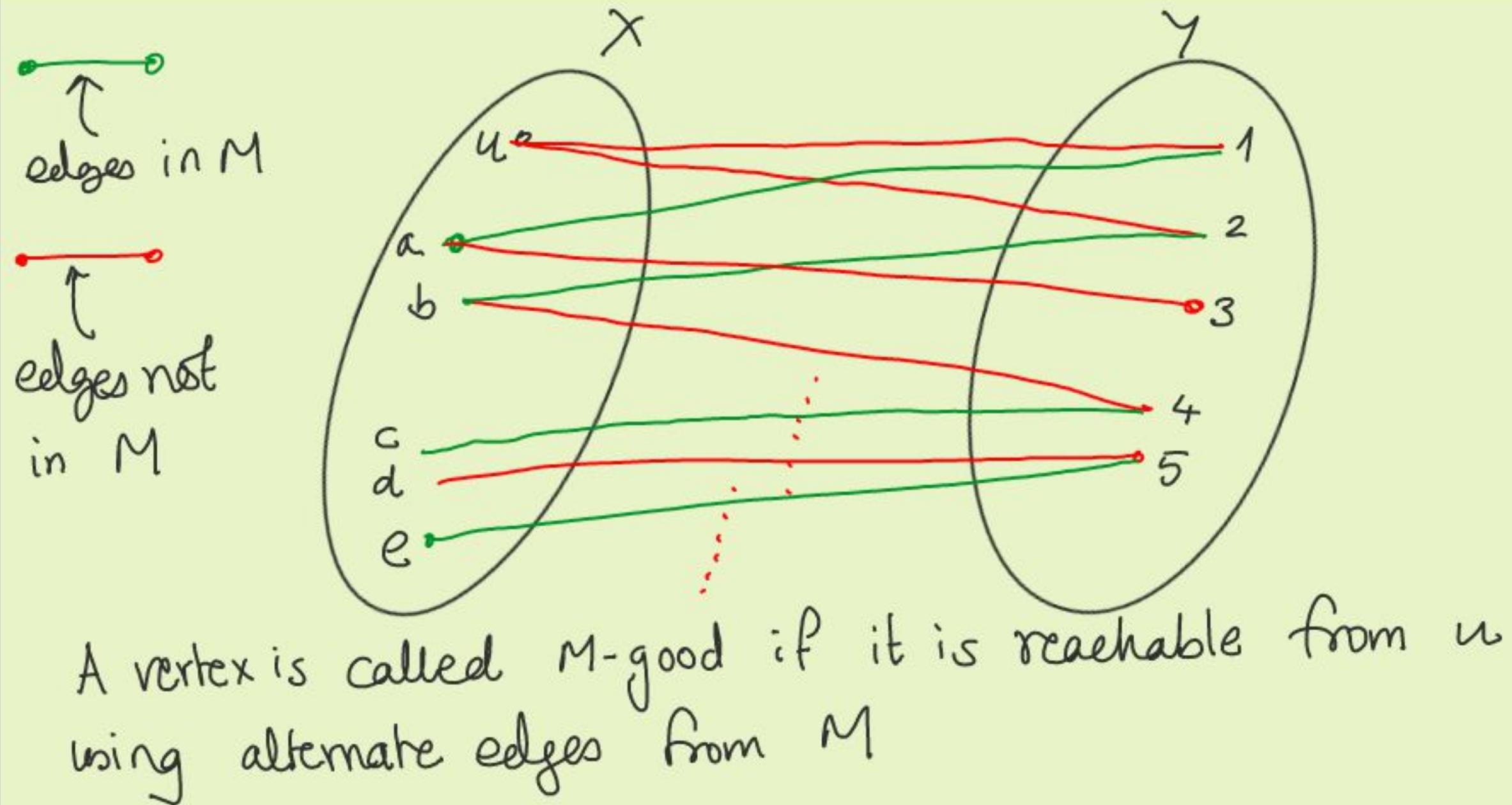
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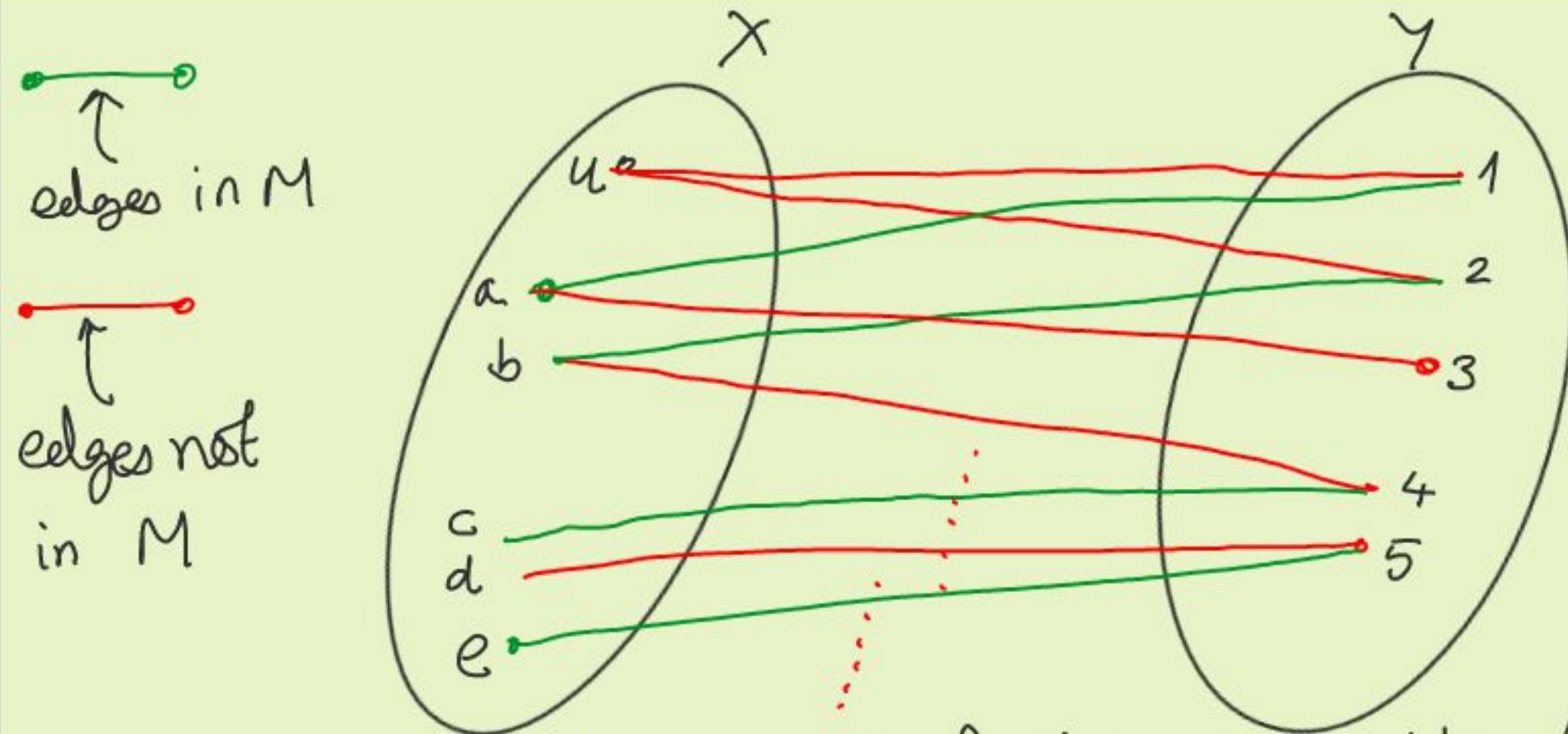
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↑
edges in M

↑
edges not
in M



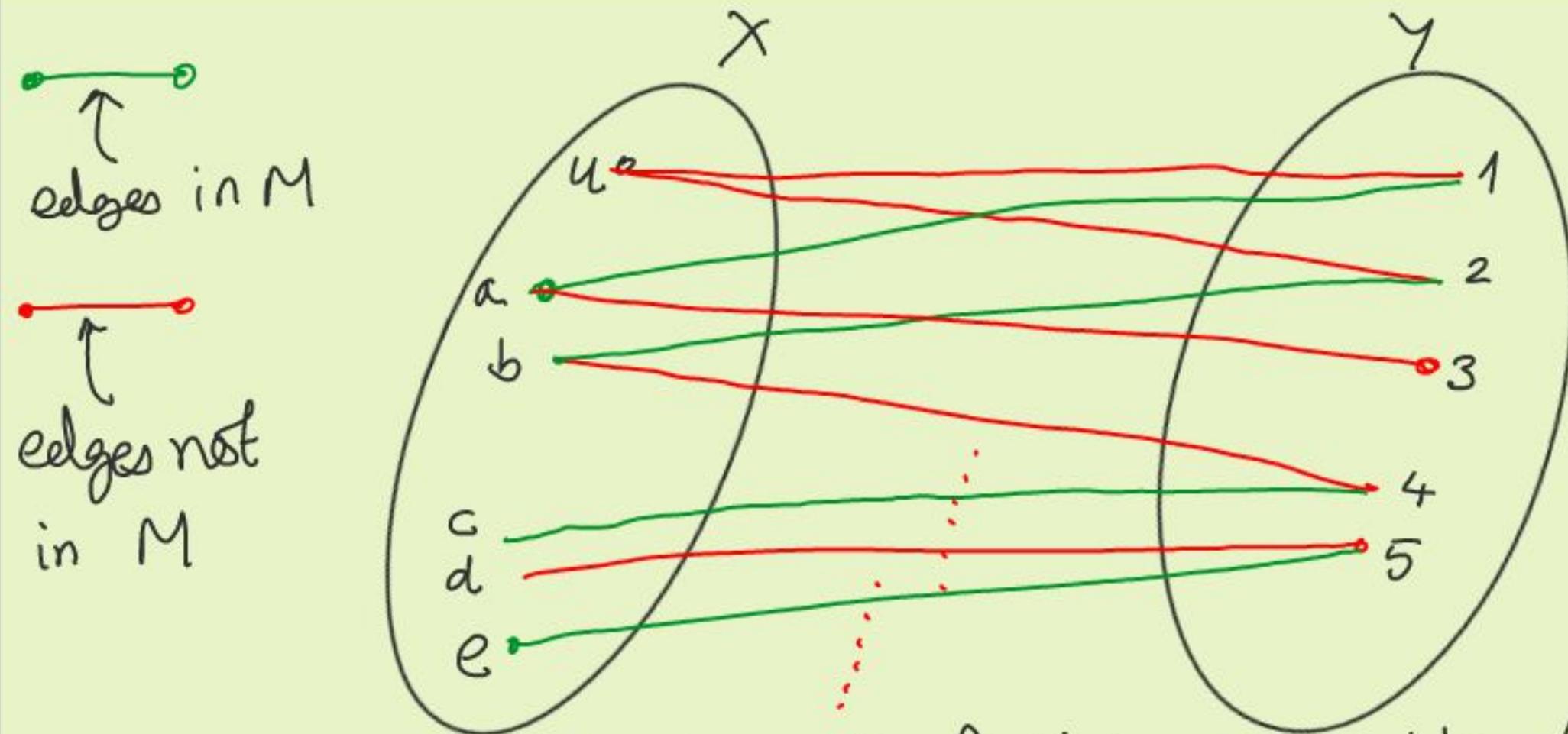




A vertex is called M -good if it is reachable from u using alternate edges from M

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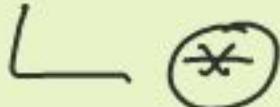
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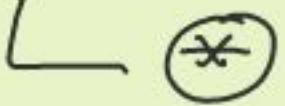
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i.e. \exists a path from u to x using all M edges.

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Example

company type	student branch
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CS 207

Discrete Structures

Nutan Limaye

01 OCT 2013

Last Class

1. Let M, M' be two matchings. $M \Delta M'$ is a collection of paths or even cycles
2. Hall's condition

Today :

- Hall's Condition
- Stable matchings

Hall's condition : Let $G = (X, Y, E)$ be a bipartite graph.

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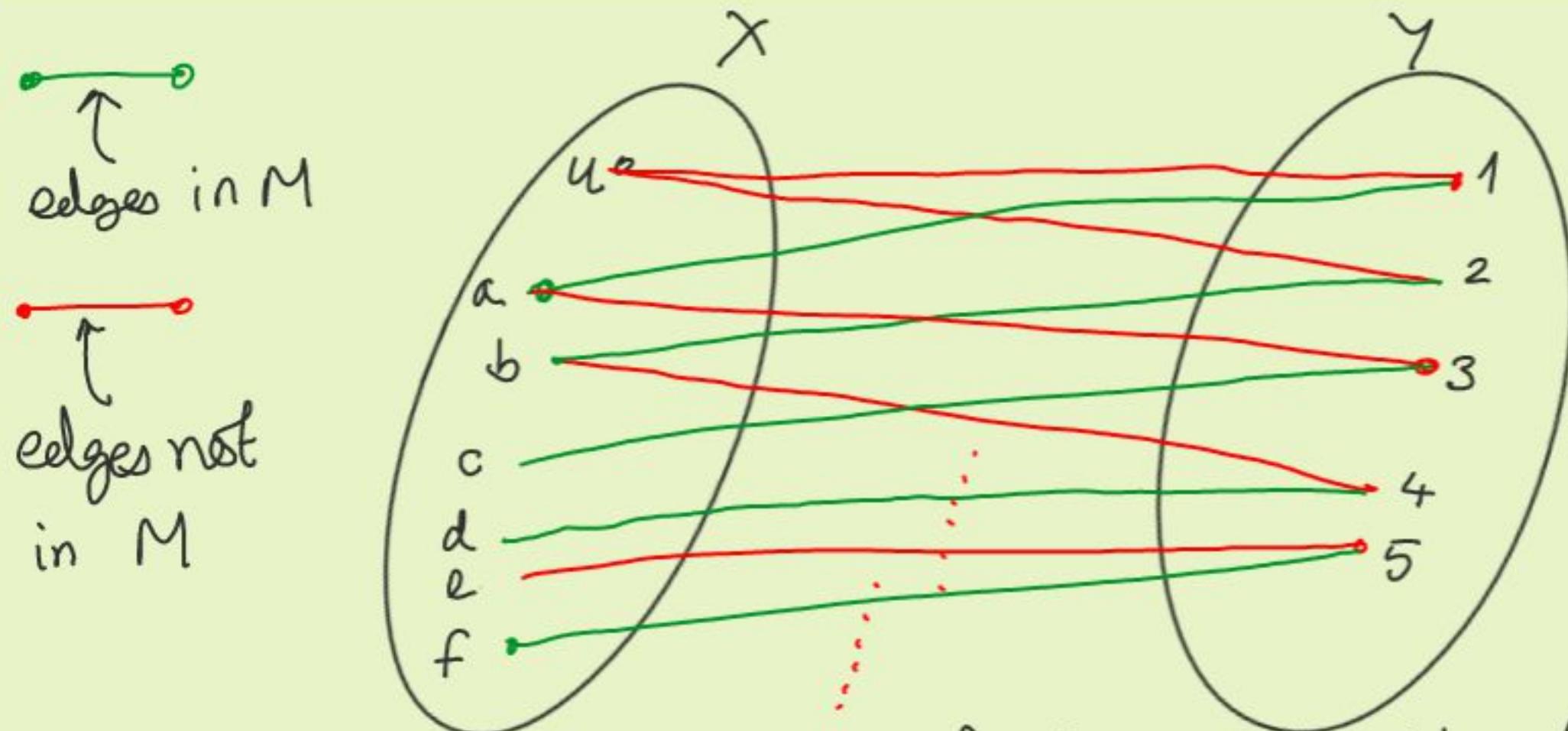
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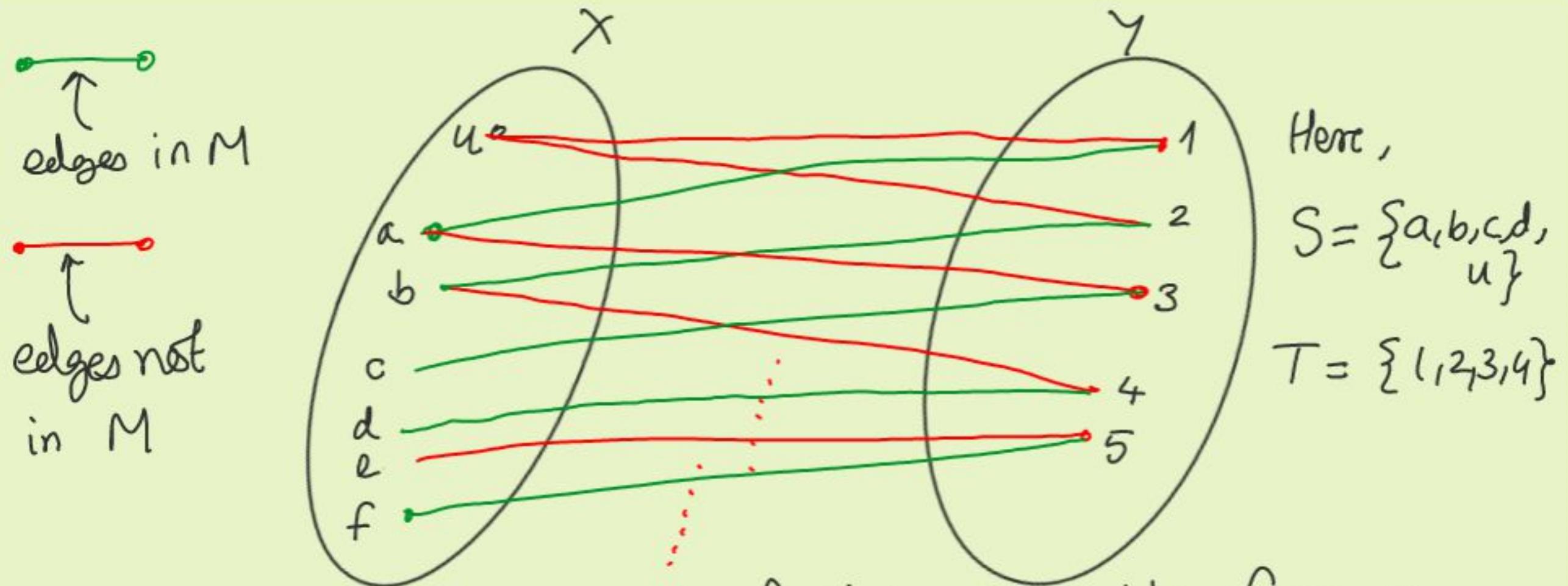
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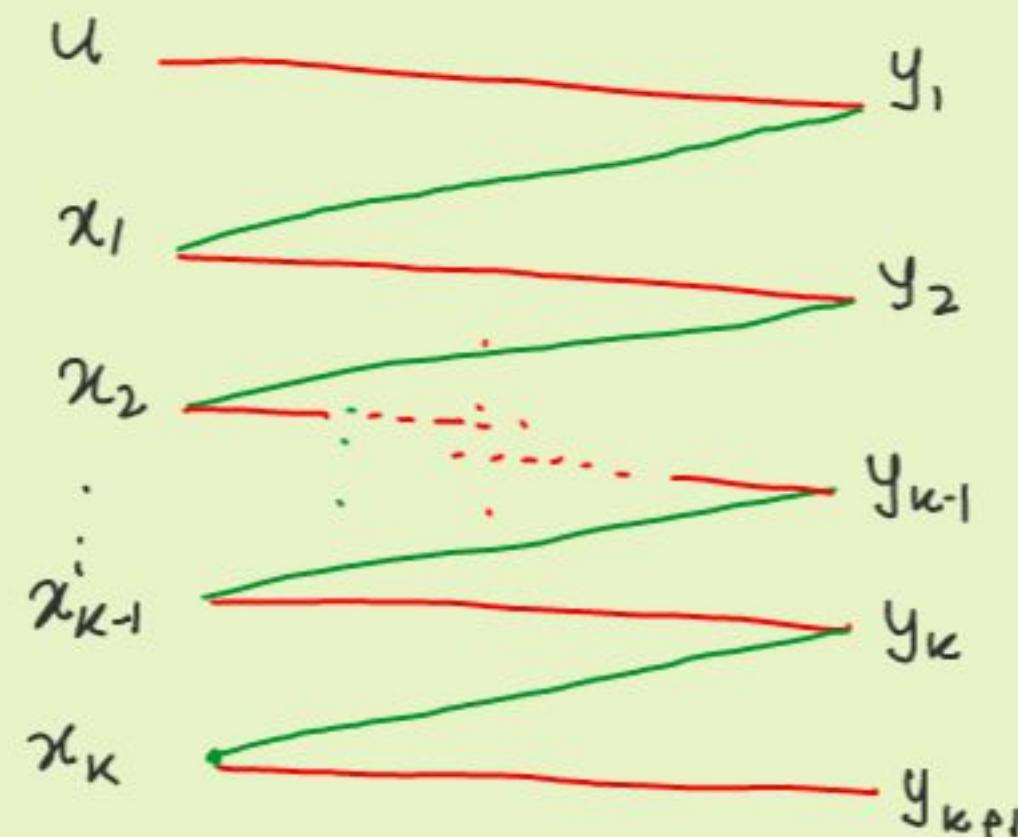
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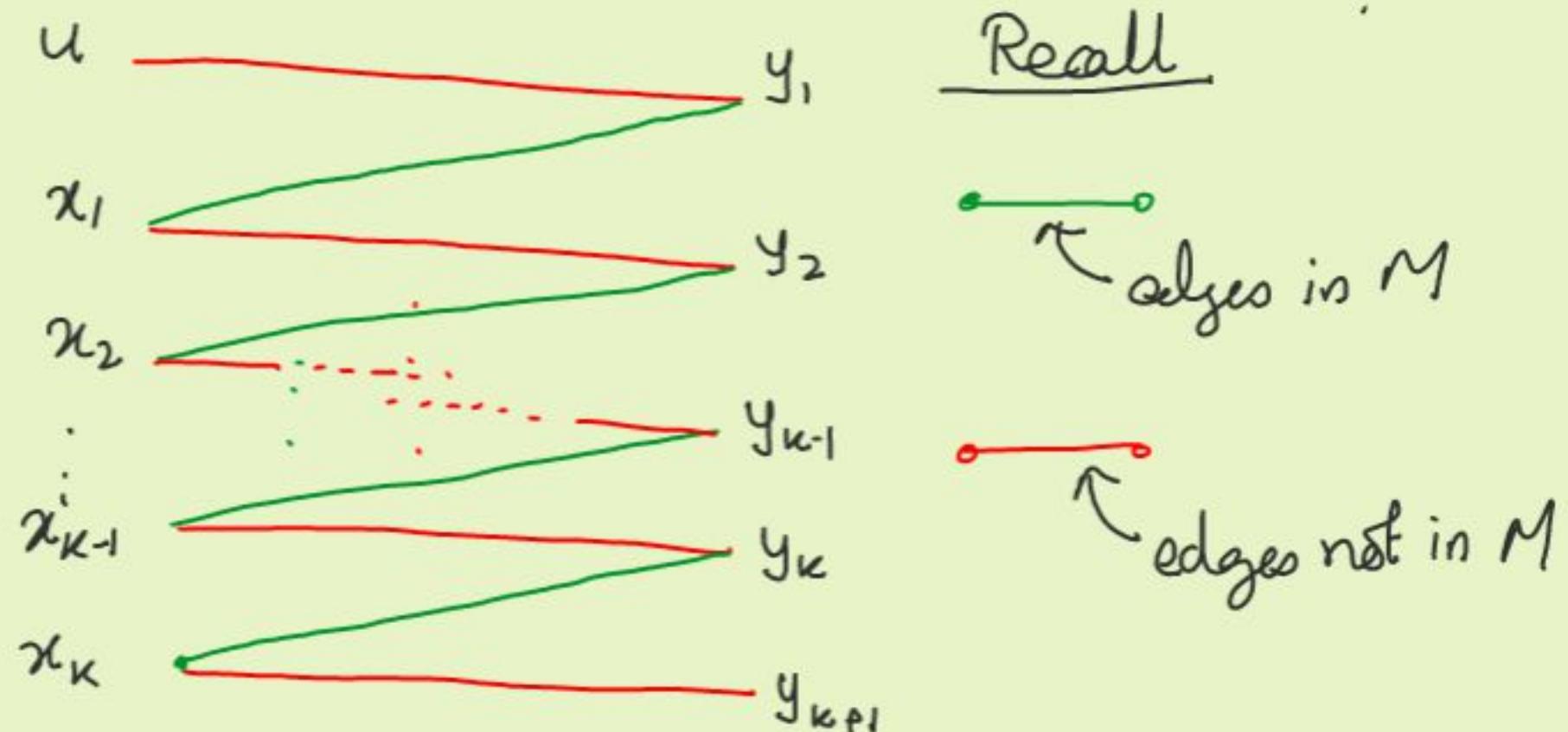
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$$\text{Let } M' = (M \setminus \underbrace{\bigcup_i \{(x_i, y_i)\}}_{\text{throw away green edges}}) \cup \{(x_i, y_{i+1})\} \cup \{(u, y_1)\}$$

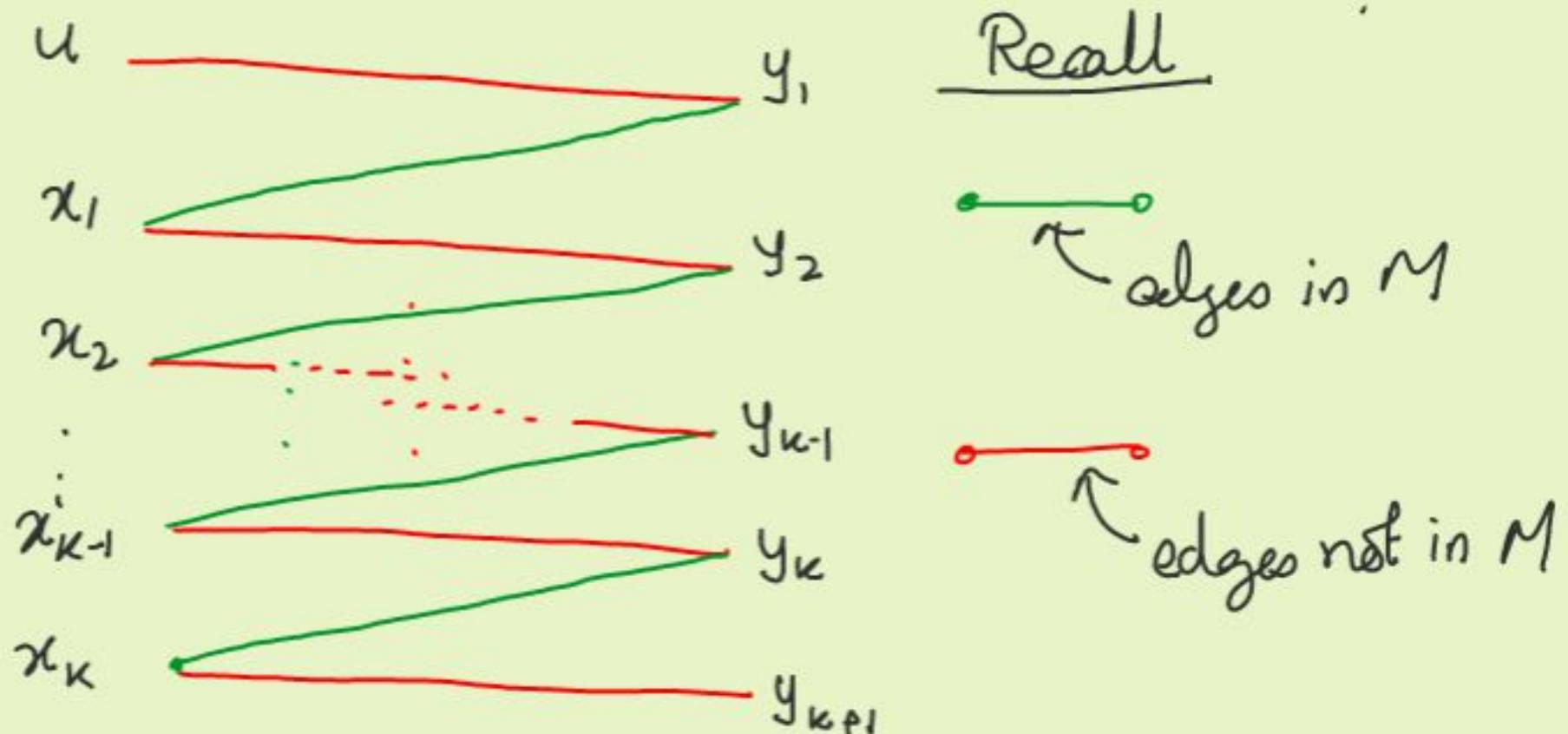
add red edges

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This contains
 k green edges

$k+1$ red edges



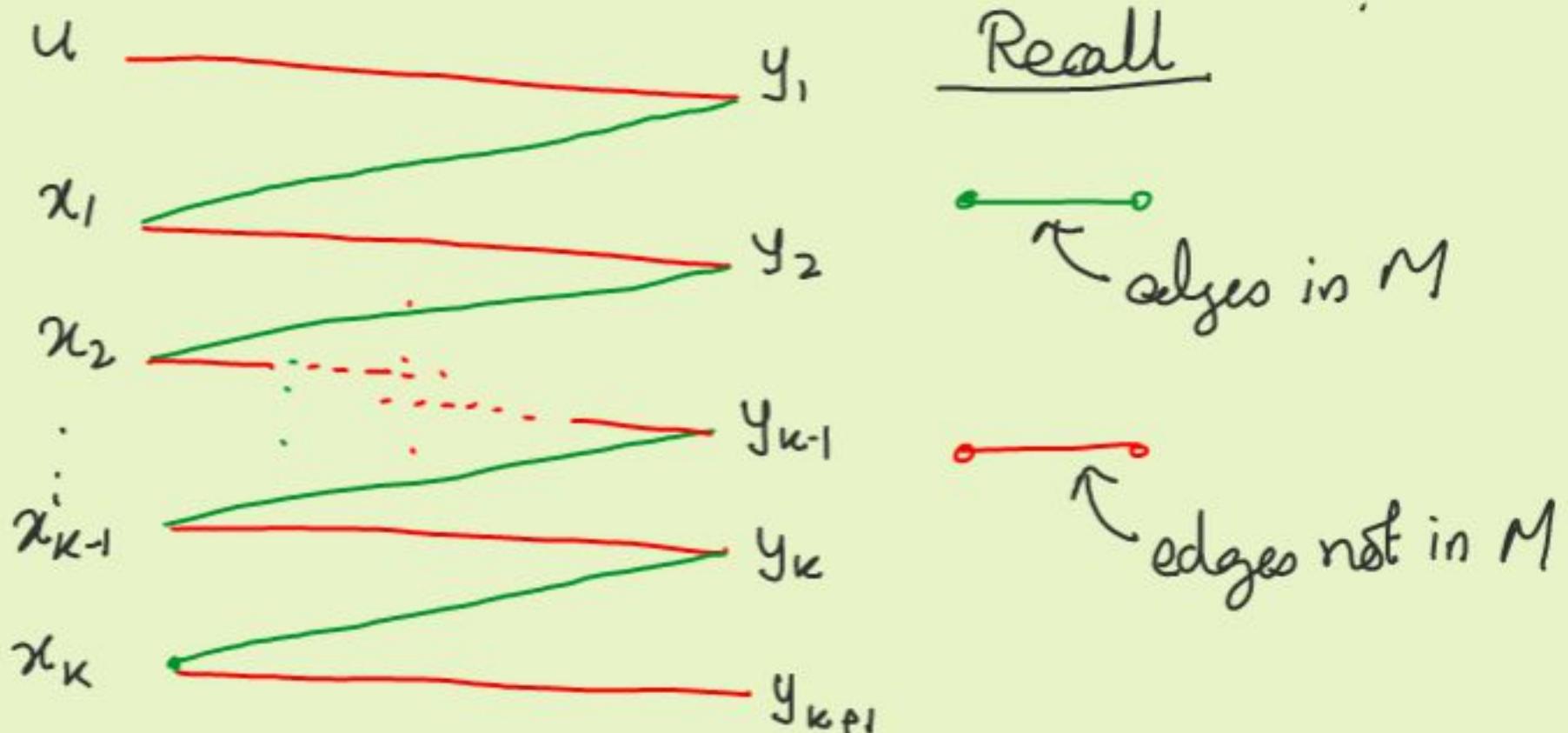
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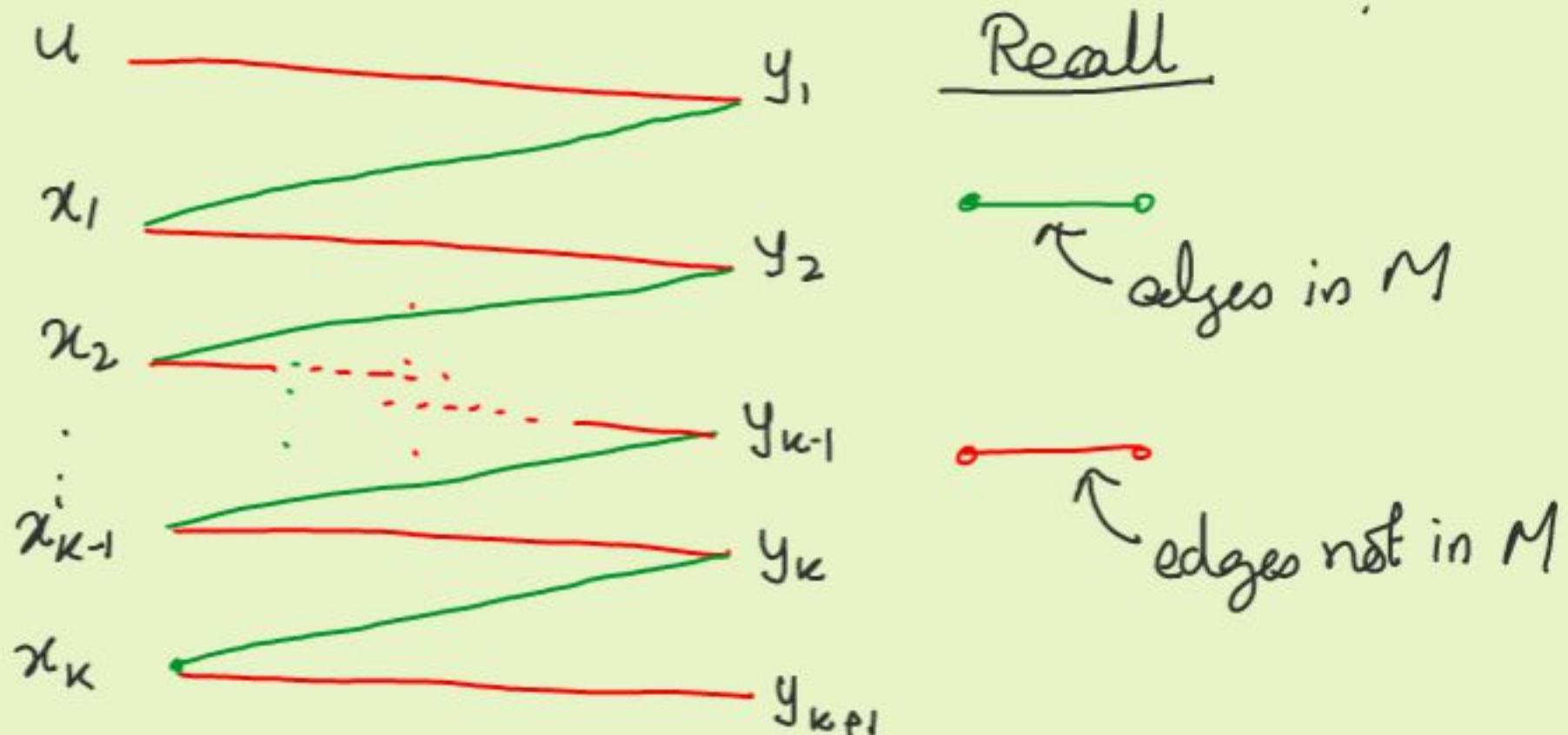
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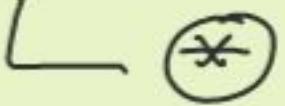
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∴ For each vertex in T , ∃ an edge in M which matches it to a vertex in $S \setminus \{u\}$

Observe that $|S \setminus \{u\}| = |T|$

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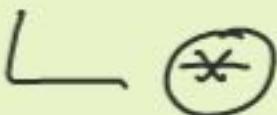


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Now suppose $\exists y \in Y$ s.t. $y \in Nbr(S)$ but $y \notin T$

let $x \in S$ s.t. (x, y) is an edge

$\therefore x \in S$, it is M -good.

i.e. \exists a path from u to x using alt M edges.

Observe that $|S \setminus \{u\}| = |T|$

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i.e. \exists a path from u to x using at most M edges.

But then this path can be extended via (x, y)

Observe that $|S \setminus \{u\}| = |T|$

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Stable Marriage Problem

Given : n men and n women
priority ordering of each man & woman

Output : Output a matching which has no
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Example

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Tech (T)

Finance (F)

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Matching 1

$$T \text{ --- } C$$

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$$\begin{array}{ccc} T & \cancel{\text{---}} & C \\ F & \cancel{\text{---}} & M \end{array}$$

CS 207

Discrete Structures

Nutan Limaye

03 OCT 2013

Last Class

1. Bipartite graphs have perfect matchings iff Hall's condition is satisfied
2. Stable marriage problem — Gale-Shapley algorithm.

Today :

- Analysis of GS algo.
 - Running time
 - Always outputs a perfect matching
 - Always outputs a stable matching
 - Male dominant.

GS algorithm for Stable Marriages

Notation : . A woman/man is said to be free if she/he is not paired.

GS algorithm for Stable Marriages

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- A woman/man is said to be engaged if she/he is paired with someone during the run of the algorithm.

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- Notation : . A woman/man is said to be free if she/he is not paired.
- A woman/man is said to be engaged if she/he is paired with someone during the run of the algorithm.
 - A man and woman pair (m, w) is said to be married if they are paired when the algorithm terminates.

GS algorithm for Stable Marriages

While (\exists a free man m)

{

1. m proposes to the woman w who is on top of his current list
2. if w is free
 - 2.1 (m, w) get engaged
 - else /* (m', w) are already engaged */
 - 2.2 if $L_w(m) > L_w(m')$ then (m, w) get engaged
3. m deletes w from his list

}

Running time of GS

Running time of GS Algo

- GS algo terminates
- GS algo runs for at most $O(n^2)$ steps

Running time of GS

GS also terminates :

No man can get rejected by all women

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Running time of GS

GS also terminates :

No man can get rejected by all women

- a woman can reject only if she is engaged.
- if a man gets rejected by the last woman on his list then all women must already be engaged
- But # women = # men & no man is engaged to two women.

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(Due to Step [3])

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(Due to Step [3])

there are n men & n women

\therefore algorithm halts in $O(n^2)$ steps

GS algorithm outputs a perfect matching

- Each man is engaged to ≤ 1 woman.

GS algorithm outputs a perfect matching

- each man is engaged to ≤ 1 woman.
- also holds when no man is free \therefore each man is engaged to ≥ 1 woman.

GS algo outputs a stable matching

GS algo outputs a stable matching

Suppose output of GS matches

(m, w) and (m', w')

However, $L_m(w') > L_m(w)$ and $L_{w'}(m) > L_{w'}(m')$
i.e. (m, w') is an unstable pair.

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Case 1 : m never proposed w'

Case 2 : m was rejected by w' when he proposed.

CS 207

Discrete Structures

Nutan Limaye

07 OCT 2013

Last Class

1. Analysis of GS algo

- it terminates (in $O(n^2)$ steps)
- always outputs a stable matching

2. Male-optimal matching.

Today :

- GS outputs male-optimal matching
- How to compute a maximum matching in a bipartite graph?

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Suppose not.

Let k^{th} run of the while loop be the first time a man, m , gets rejected by his optimal match ω .

$$(L_\omega(m) \leq L_\omega(m^*))$$

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Why? ↪

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But (m^*, ω) form an unstable pair. ($\Rightarrow \Leftarrow$)

Why? ↪

Recap of module 3 :

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- Bipartite graphs

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- Bipartite graphs
- Bipartite \Leftrightarrow no odd cycle

Recap of module 3 :

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- Bipartite \iff no odd cycle
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Recap of module 3 :

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Does each also hint towards an algo?

- How can we find a maximum matching in a bipartite graph?

Finding a maximum matching

CS 207

Discrete Structures

Nutan Limaye

08 & 10 OCT 2013

Two classes ago

1. Max-optimality of GS algo.

Today :

- An algorithm for computing a maximum matching in a bipartite graph
- Analysis of the algorithm

All along we will only talk about bipartite graphs
M will be used to denote a matching.

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A matching M is maximum if and only if
there are no M -augmenting paths

Main procedure : Input: $G = (X, Y, E)$
Output: $M^* \leftarrow$ maximum matching

1. Let $M \leftarrow \emptyset$
2. Let $S \leftarrow \text{AugPath}(G, M)$
3. If $S = \emptyset$ then $M^* \leftarrow M$; output M^* & halt.
4. else /* $S = (e_1, e_2, \dots, e_{2k+1})$ */
 - 4.1 Let $M \leftarrow (M \setminus (\bigcup_{i=1}^k e_{2i})) \cup \bigcup_{j=1}^k e_{2j+1}$
 - 4.2 Goto Step 2

$\text{AugPath}(G, M)$ (Here G is a bipartite graph & M is a matching)

1. Let $\bar{U} = \{u \in X \mid \exists v \in Y \text{ s.t. } (u, v) \in M\}$
2. Let $U \leftarrow X \setminus \bar{U}$.
3. If $U = \emptyset$ then return $S \leftarrow \emptyset$.
4. Else
 - 4.1 mark all vertices in U by color "grey".
 - 4.2 While (\exists a grey colored vertex in U)
 {

}

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 - 4.1 mark all vertices in U by color "grey".
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 { /* let x be a grey vertex */
 Let $T_x \leftarrow$ all vertices reachable from x
 by M -alternating paths.
 $S_x \leftarrow$ all vertices reachable from x
 by M -alternating paths.
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AugPath(G, M) (Here G is a bipartite graph & M is a matching)

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 - 4.1 mark all vertices in U by color "grey".
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 { /* let x be a grey vertex */
 - 4.2.1 If (\exists a $y \in T_x$ s.t. y has no
 M -edge incident on it)
 then return $\emptyset \leftarrow M\text{-alt path between } x \text{ & } y$.

AugPath(G, M) (Here G is a bipartite graph & M is a matching)

1. Let $\bar{U} = \{u \in X \mid \exists v \in Y \text{ s.t. } (u, v) \in M\}$
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 - 4.1 mark all vertices in U by color "grey".
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 { /* let x be a grey vertex */
 - 4.2.1 If (\exists a $y \in T_x$ s.t. y has no
 M -edge incident on it)
 then return $\beta \leftarrow M$ -alt path between x & y .
 - 4.2.3 else mark x with color black
 - 4.3 return $\beta \leftarrow \emptyset$

Analysis of AugPath (G, M) algo

- Let $x \in U$ be an unmarked vertex s.t. $\exists y \in T_x$ s.t
 y has no M -edges incident on it. Then M -alt
path between $x \& y$ is M -augmenting.

Analysis of AugPath (G, M) algo

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- M is not maximum iff $\exists x \in U, \exists y \in T_x$ s.t
 y has no M -edges incident on it.
- If $U = \emptyset$ then M is a maximum matching
- For each vertex in U , every edge of the graph is
visited exactly once. \therefore Aug Path (G, M) runs in
time $O(n \cdot m)$, where $m < \# \text{edges in } G$.

CS 207

Discrete Structures

Nutan Limaye

14 OCT 2013

Last Class :

- Augmenting path algorithm for computing maximum matching
- Analysis of the algorithm.

Today :

- Directed graphs and tournaments
- Existence of a king
- Existence of a global winner.

Directed graphs

A tournament graph : A directed graph $G = (V, E)$ is called a tournament graph if $\forall x, y \in V$

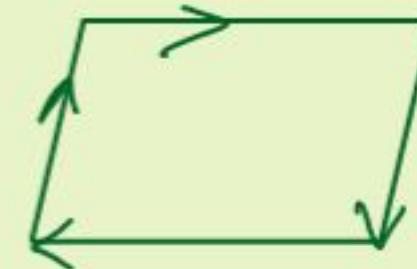
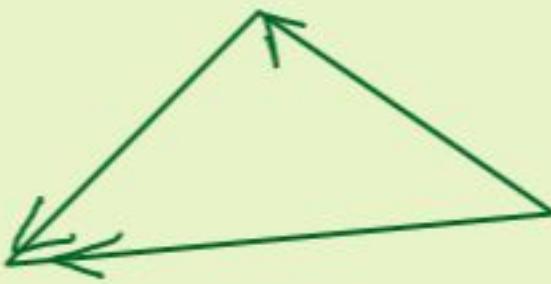
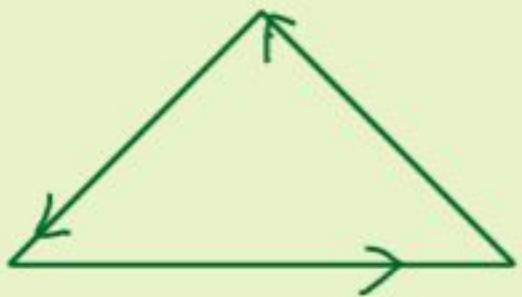
- either (x, y) edge is in E
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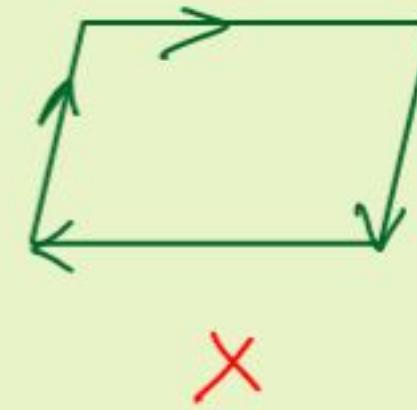
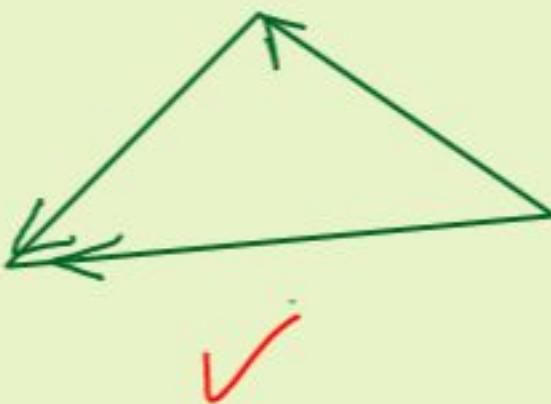
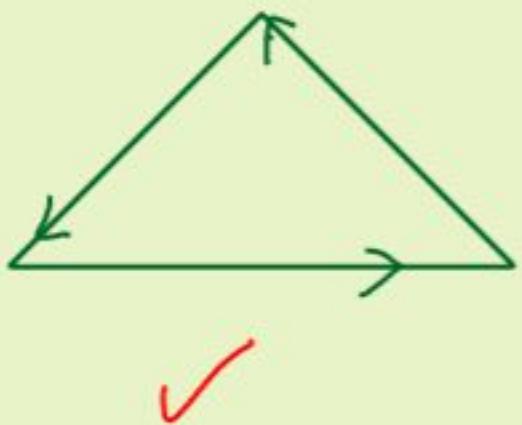


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Examples :



A vertex x is said to defeat vertex y if
the edge between $x \& y$ is directed from x to y .

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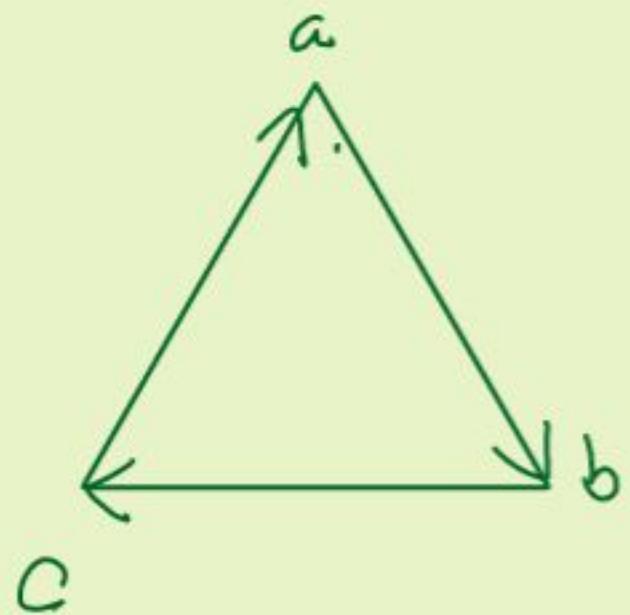
Let $U \subseteq V$. A vertex $x \in V$ is said to be a winner
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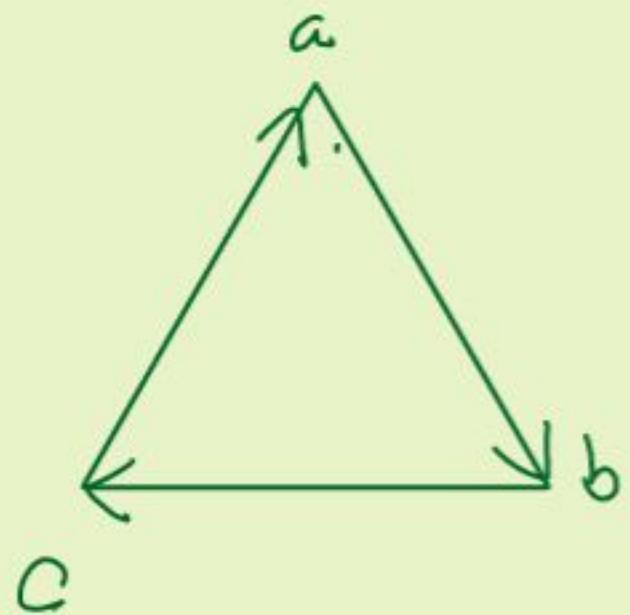
Let $U \subseteq V$. A vertex $x \in V$ is said to be a winner
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A vertex $x \in V$ is said to be a king if $\forall y \in V$
- either x defeats y
- or x defeats a vertex, say w , which
defeats y .

Examples :

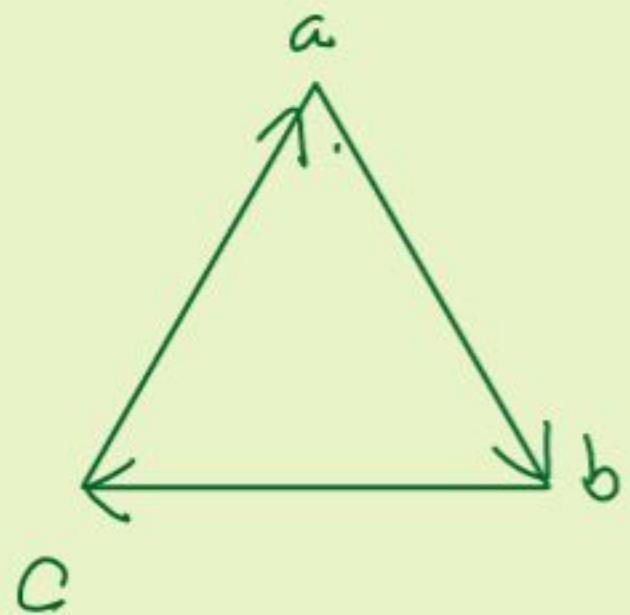


Examples :



Which vertices are kings?

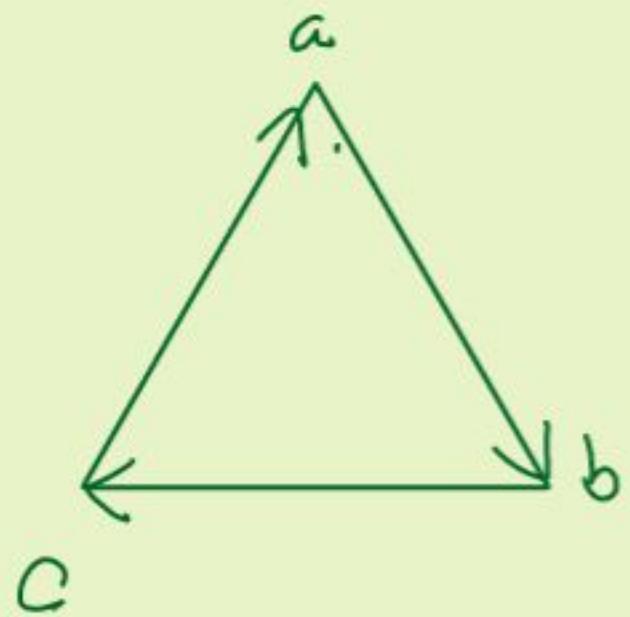
Examples :



Which vertices are kings?

- all vertices

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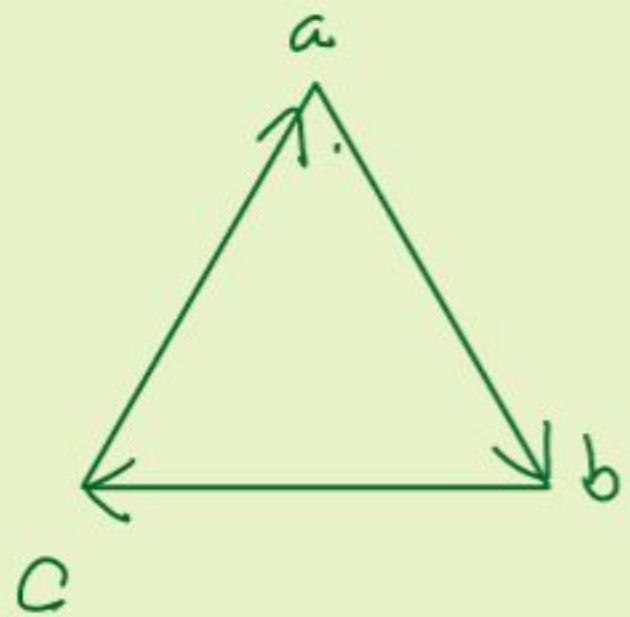


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Is there a winner wrt $\{a, b\}$?

Examples:



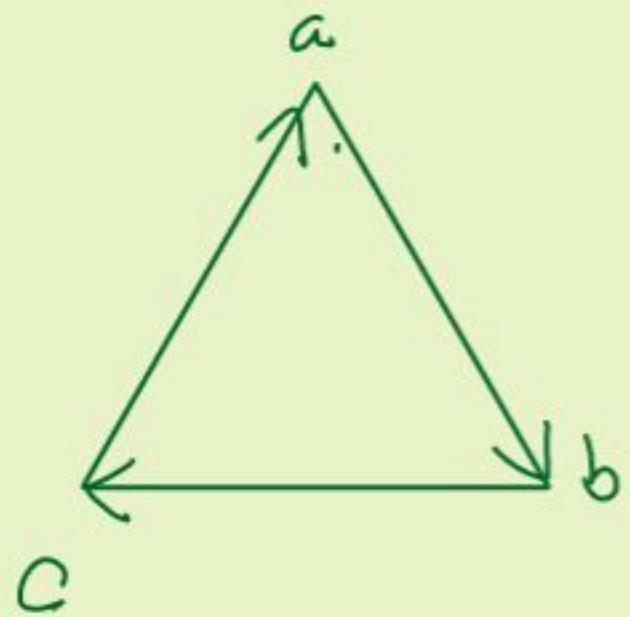
Which vertices are kings?

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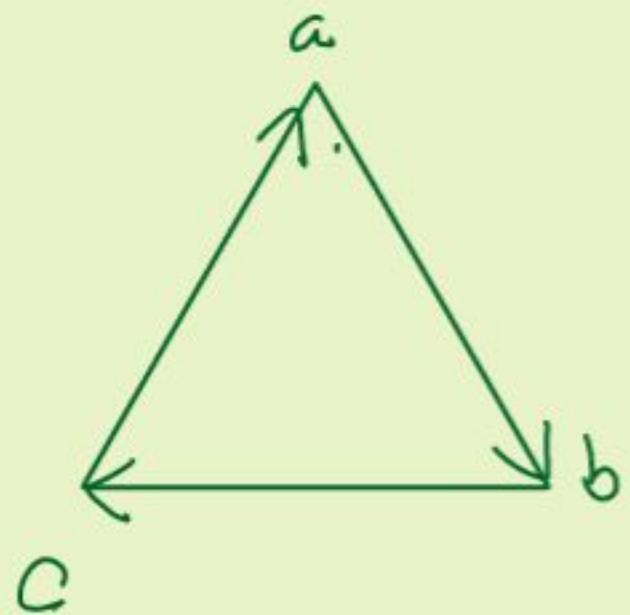
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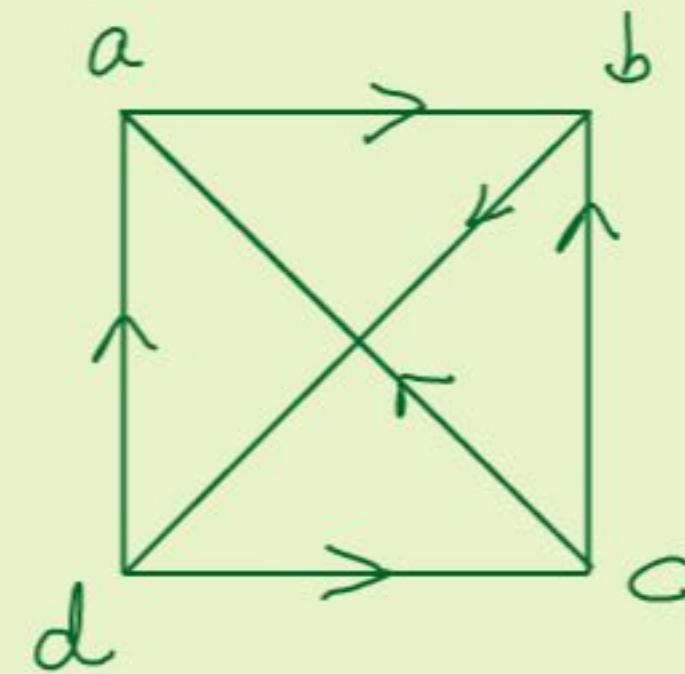
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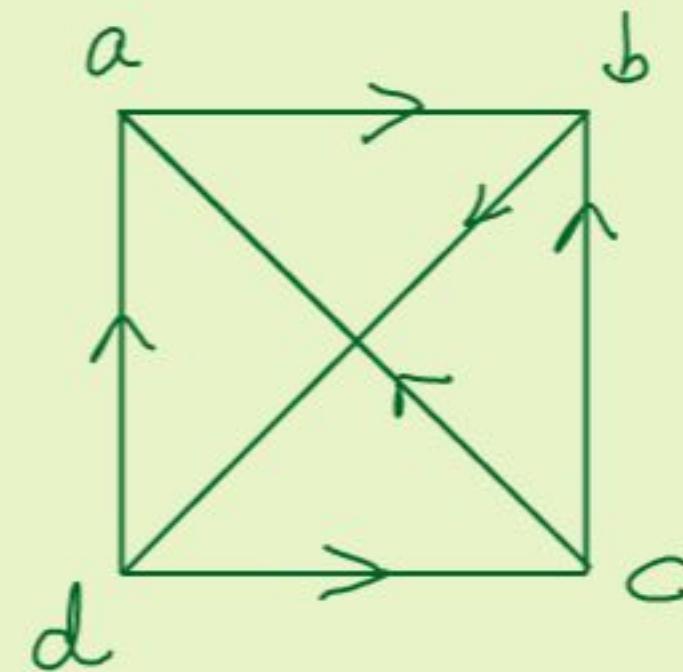
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Examples :



Examples :

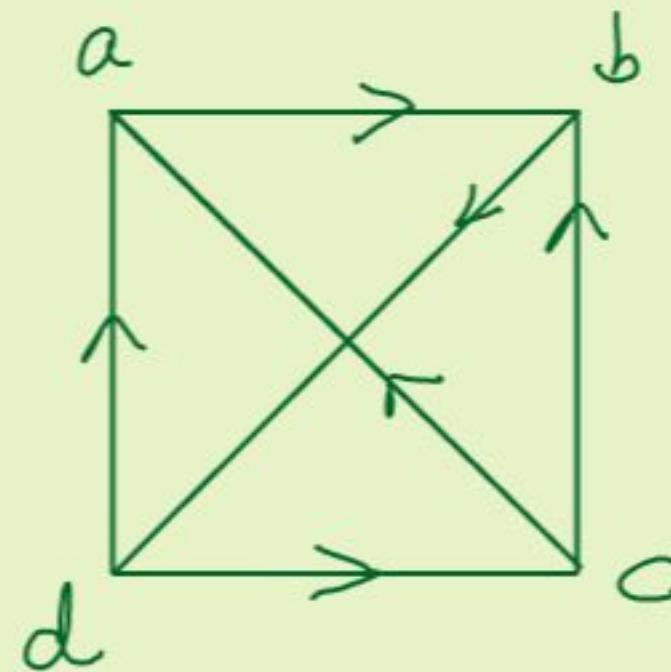
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Examples :

Which vertices are
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Is there a winner wrt
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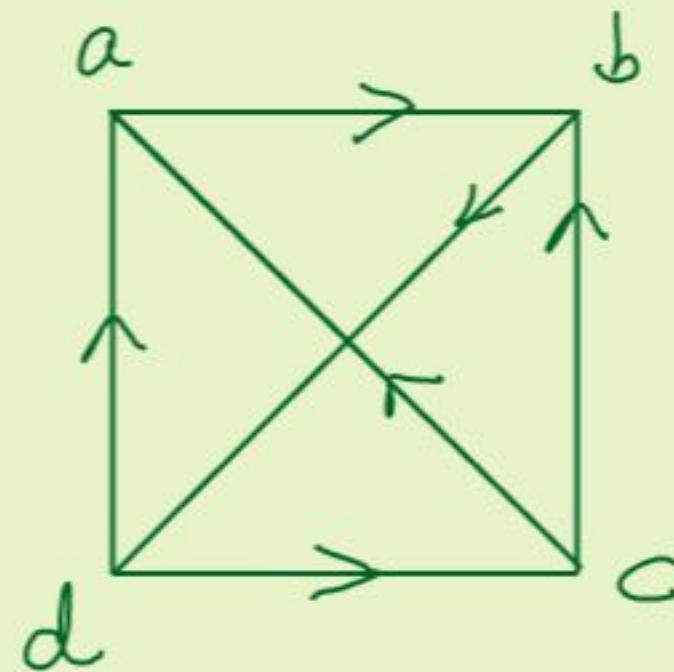


Examples:

Which vertices are
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Is there a winner wrt
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→ yes.



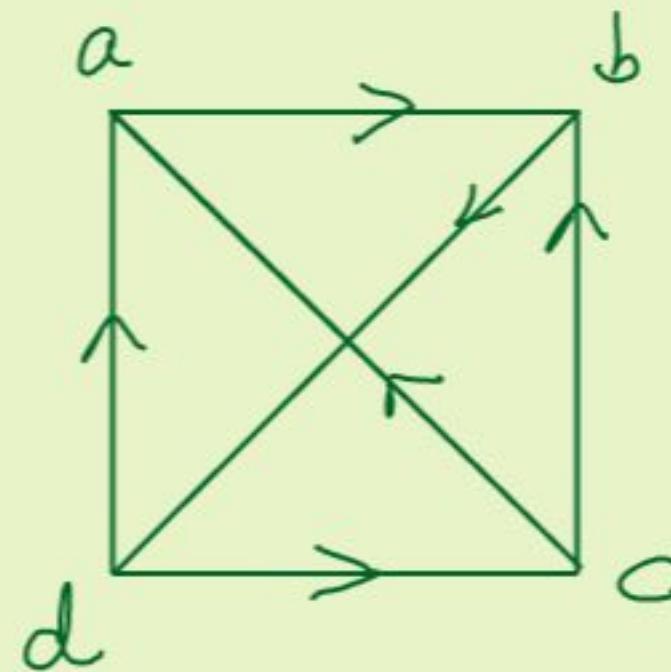
Examples:

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Is there a winner wrt $\{b, c\}$



Examples :

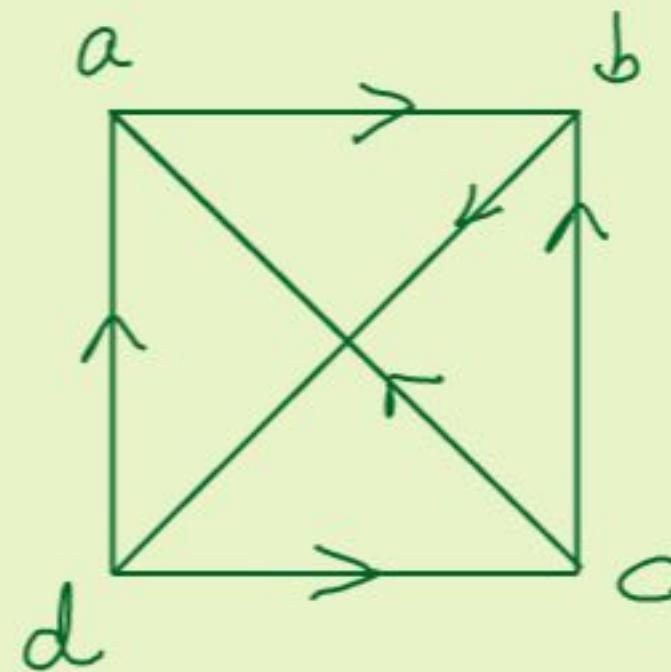
Which vertices are
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Is there a winner wrt
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— yes.

Is there a winner wrt $\{b, c\}$

— no.



Every tournament has a king.

Every tournament has a king.

proof: let $x \in V$ be any arbitrary vertex in the tournament.

$$D_x = \{y \mid x \text{ defeats } y\}$$

$$N(D_x) = \{z \mid \exists y \in D_x \text{ and } y \text{ defeats } z\}$$

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If x itself is a king then we are done

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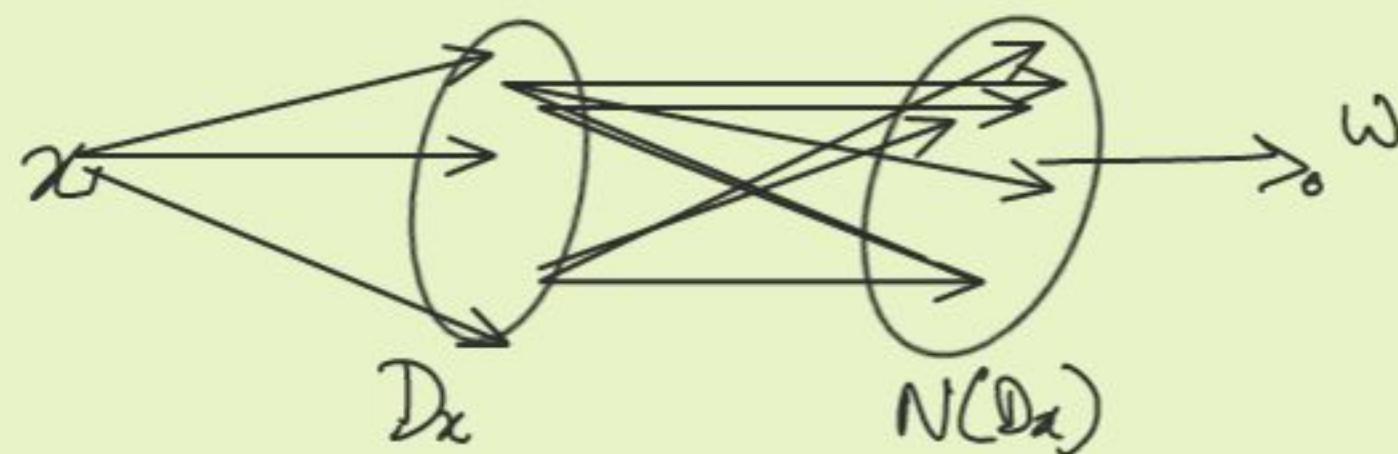
let $w \in V$ s.t. $w \notin D_x, w \notin N(D_x)$

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$w \notin D_x$.

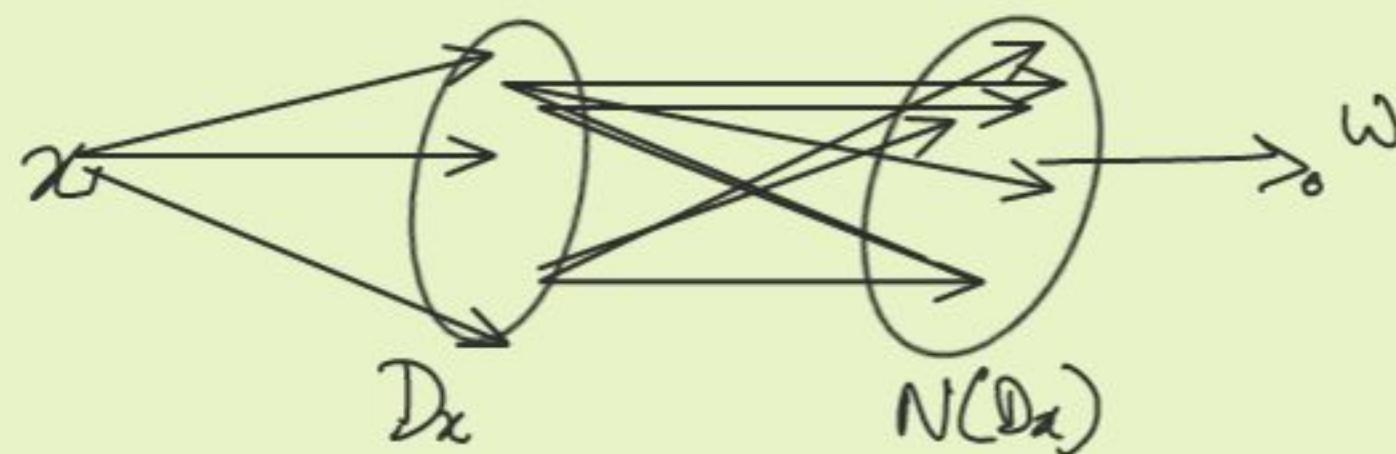
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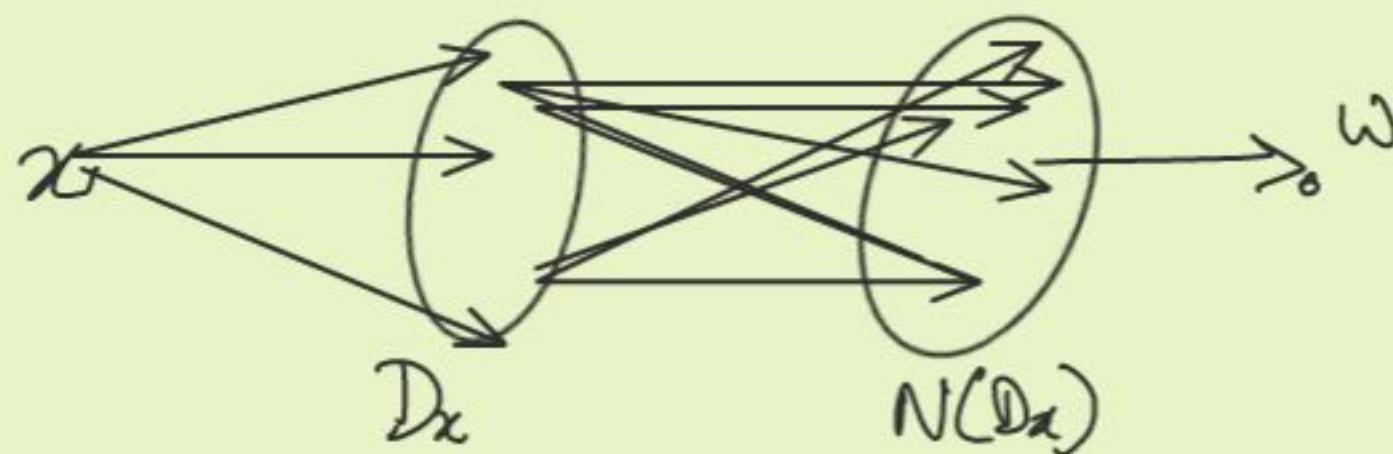
$\therefore w \notin D_x$, w must defeat x .

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$$D_x = \{y \mid x \text{ defeats } y\}$$

$$N(D_x) = \{z \mid \exists y \in D_x \text{ and } y \text{ defeats } z\}$$



$\therefore w \notin D_x$, w must defeat x .

$\therefore w \notin N(D_x)$, w must defeat all vertices in D_x

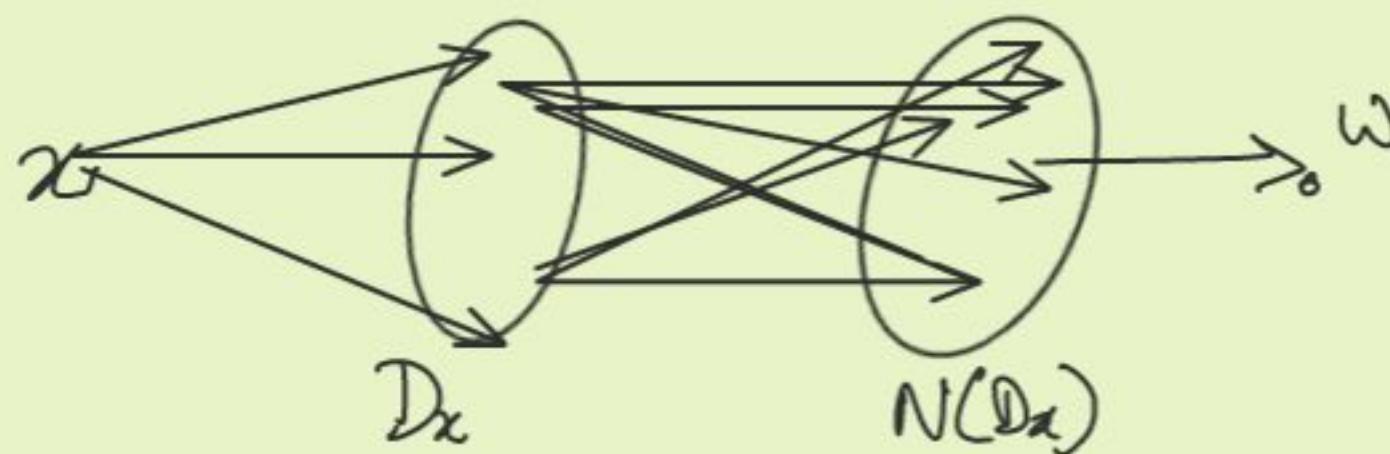
$$\Rightarrow D_x \cup \{x\} \subseteq D_w$$

Every tournament has a king.

proof: let $x \in V$ be any arbitrary vertex in the tournament.

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$$D_x = \{y \mid x \text{ defeats } y\}$$

$$N(D_x) = \{z \mid \exists y \in D_x \text{ and } y \text{ defeats } z\}$$

let $\omega \in V$ s.t. $\omega \notin D_x$, $\omega \notin N(D_x)$



$$D_x \cup \{x\} \subseteq D_\omega$$

i.e. $|D_x| < |D_\omega|$.

Every tournament has a king.

proof:

$\therefore \forall x \in V$ s.t. x is not a king

$\exists w \in V$ s.t. $w \notin D_x$ and $w \notin N(D_x)$

$\nexists |D_x| < |D_w|$

But as the graph is finite, the process
cannot continue forever.

A tournament is said to have a k -Winner property if

$\forall U \subseteq V$ s.t. $|U| = k \quad \exists x \in V$ s.t.

x defeats all vertices in U .

If $k < \frac{\log n}{100}$ then \exists a tournament on n vertices
with the K -winner property.

If $k < \frac{\log n}{100}$ then \exists a tournament on n vertices with the k -winner property.

Proof: pick a random tournament T

Fix a subset $U \subseteq V$, $|U|=k$.

$$\Pr_T [U \text{ is not defeated by all vertices in } V \setminus U] = (1 - \frac{1}{2})^{n-k}$$

$$\Pr_T [\exists U: U \text{ is not defeated by all vertices in } V \setminus U]$$

$$\leq \binom{n}{k} (1 - \frac{1}{2})^{n-k}$$

CS 207

Discrete Structures

Nutan Limaye

15 OCT 2013

Last Class :

- Directed graphs and tournaments
- Existence of a king
- Existence of a global winner.

Today :

- Brief recap of the last calculation
- Dominating sets in a graph.
- Existence of small dominating sets.

A tournament is said to have a k -Winner property if

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Proof: pick a random tournament T

Fix a subset $U \subseteq V$, $|U|=k$.

$$\Pr_{T \sim \text{random}} [U \text{ is not defeated by all vertices in } V \setminus U] = (1 - \frac{1}{2}^k)^{n-k}$$

$$\Pr_{T \sim \text{random}} [\exists U: U \text{ is not defeated by all vertices in } V \setminus U]$$

$$\leq \binom{n}{k} (1 - \frac{1}{2}^k)^{n-k}$$

Let $G = (V, E)$ be an arbitrary undirected graph.

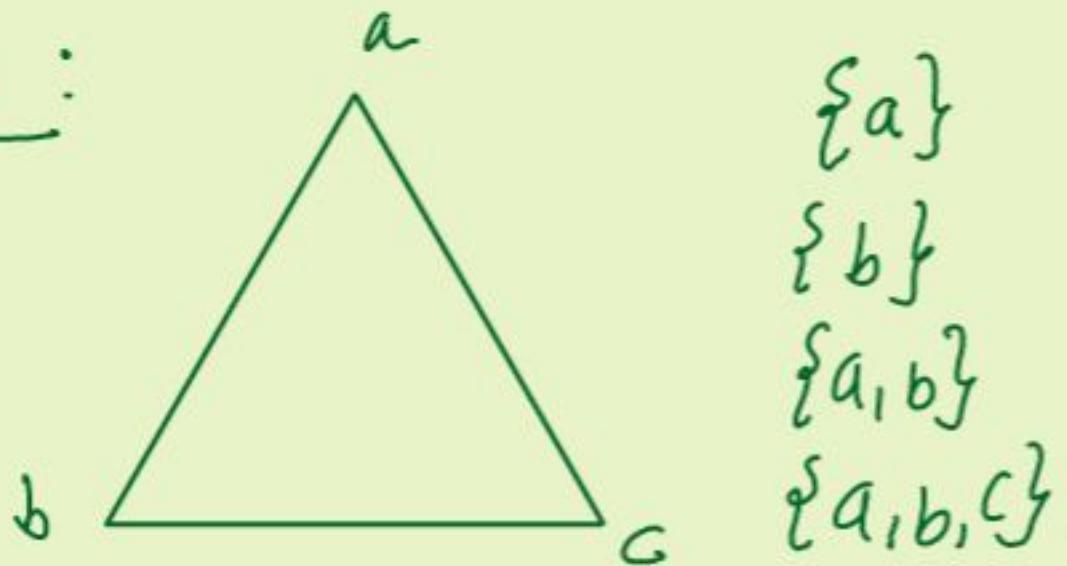
A subset $U \subseteq V$ is called a dominating set if

$\forall x \in V \setminus U \quad \exists y \text{ s.t. } (x, y) \in E \text{ and } y \in U$.

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Examples :

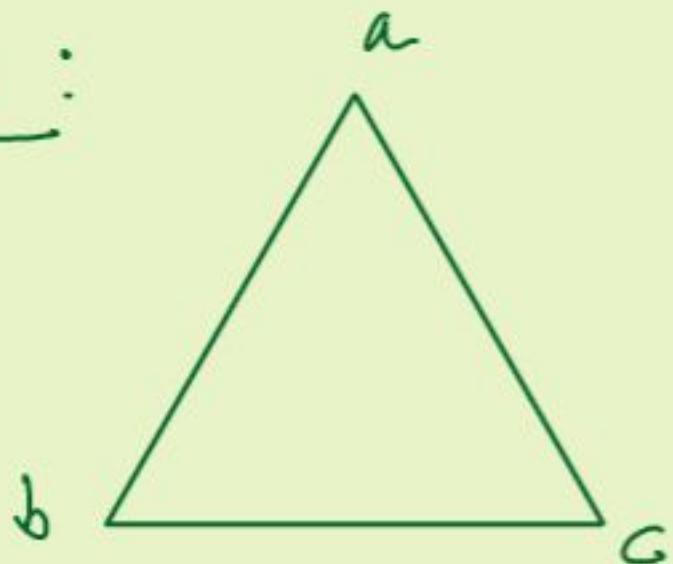


$\{a\}$
 $\{b\}$
 $\{a, b\}$
 $\{a, b, c\}$

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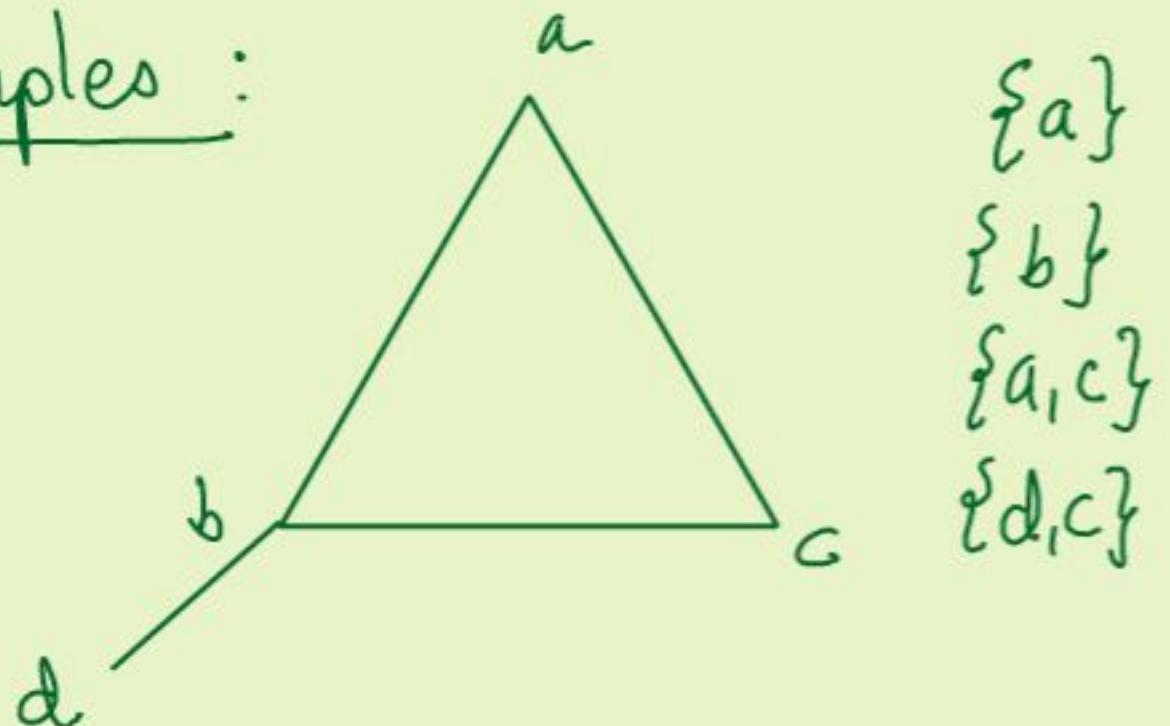


- | | |
|---------------|---|
| $\{a\}$ | ✓ |
| $\{b\}$ | ✓ |
| $\{a, b\}$ | ✓ |
| $\{a, b, c\}$ | ✓ |

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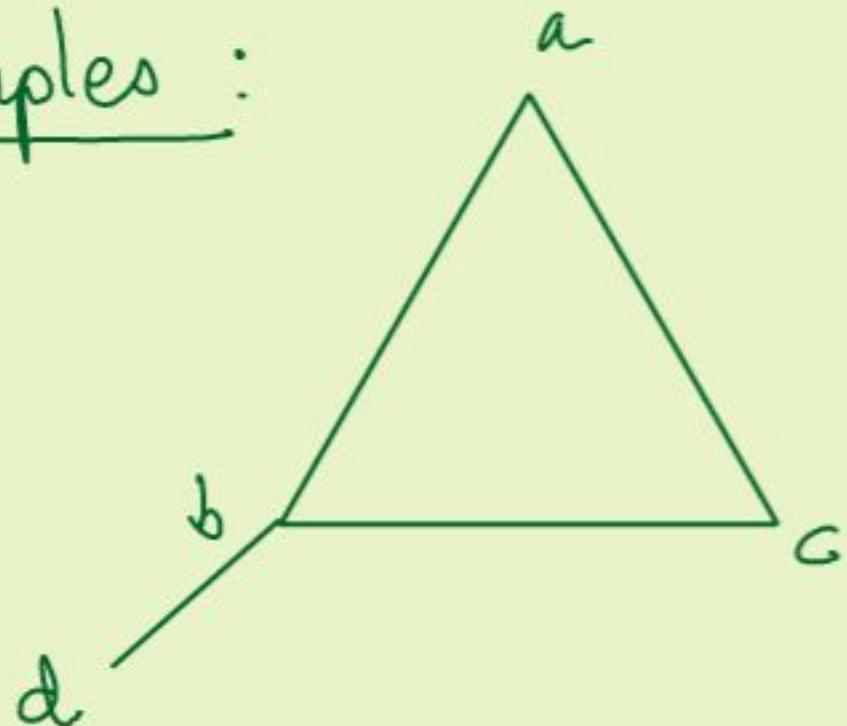


$\{a\}$
 $\{b\}$
 $\{a, c\}$
 $\{d, c\}$

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Examples :

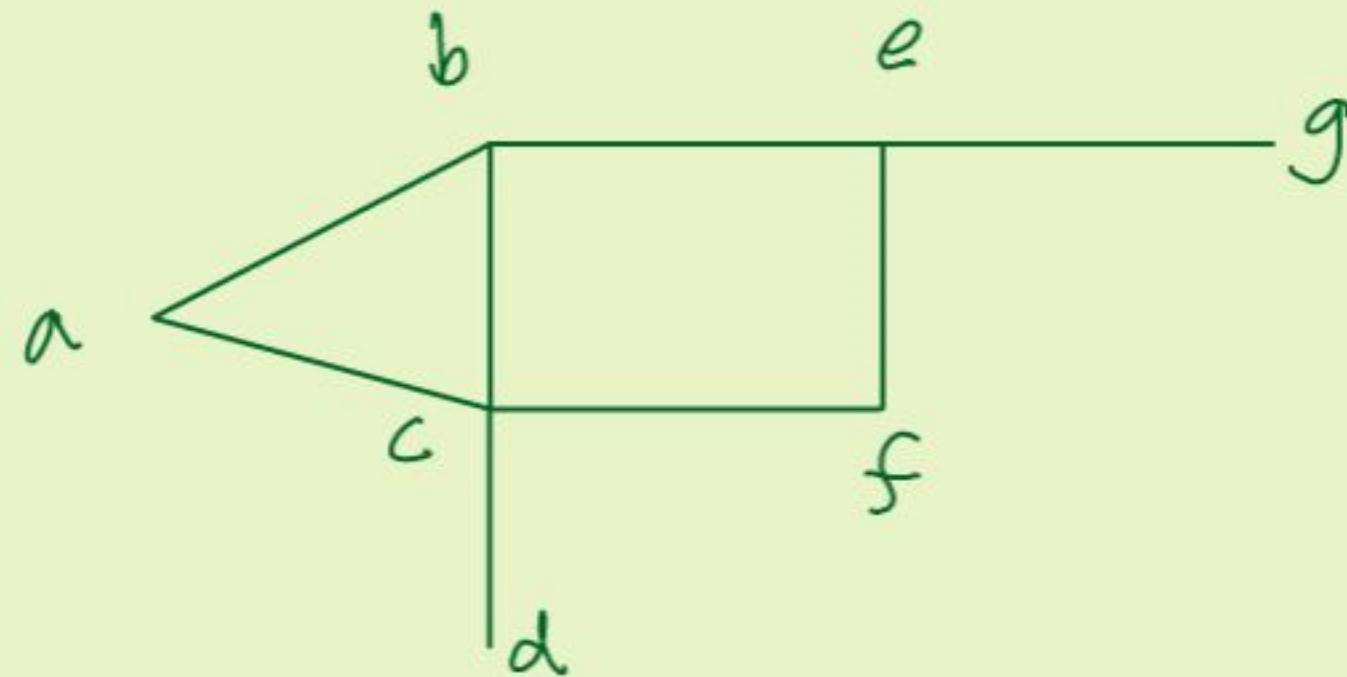


{a}	✗
{b}	✓
{a, c}	✗
{d, c}	✓

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Examples :



What is the size of the smallest dominating set?

Let $G = (V, E)$ be a graph with minimum degree $\delta > 1$

$|V| = n$. Then G has a dominating set of size at most

$$\frac{n(1 + \log(\delta + 1))}{\delta + 1}$$

Let $G = (V, E)$ be a graph with minimum degree $\delta > 1$

$|V| = n$. Then G has a dominating set of size at most

$$\frac{n(1 + \log(\delta + 1))}{\delta + 1}$$

Proof: pick every vertex $x \in V$ w.p. p to obtain X .

Let $G = (V, E)$ be a graph with minimum degree $\delta > 14$

$|V| = n$. Then G has a dominating set of size at most

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Proof: pick every vertex $x \in V$ w.p. p to obtain X .

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$$\begin{aligned}\text{Prob}[u \in Y] &= \text{Prob}[u \notin \text{nbr of } u \text{ in } X] \\ &\leq (1-p)^{\delta+1}\end{aligned}$$

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$$\leq (1-p)^{\delta+1}. \Rightarrow E[|Y|] \leq n(1-p)^{\delta+1}$$

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Proof: pick every vertex $x \in V$ w.p. p to obtain X .

$$E[|X|] = np, \quad E[|Y|] \leq n(1-p)^{\delta+1}$$

But note that $X \cup Y$ is a dominating set

$$\begin{aligned} E[|X \cup Y|] &\leq E[|X|] + E[|Y|] \\ &\leq np + n(1-p)^{\delta+1}. \end{aligned}$$

\therefore A dominating set of size $\leq np + n(1-p)^{\delta+1}$.