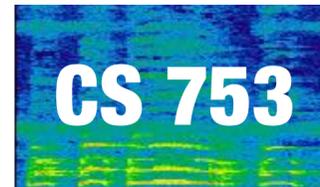


HMMs for Acoustic Modeling (Part I)

Lecture 2



Instructor: Preethi Jyothi

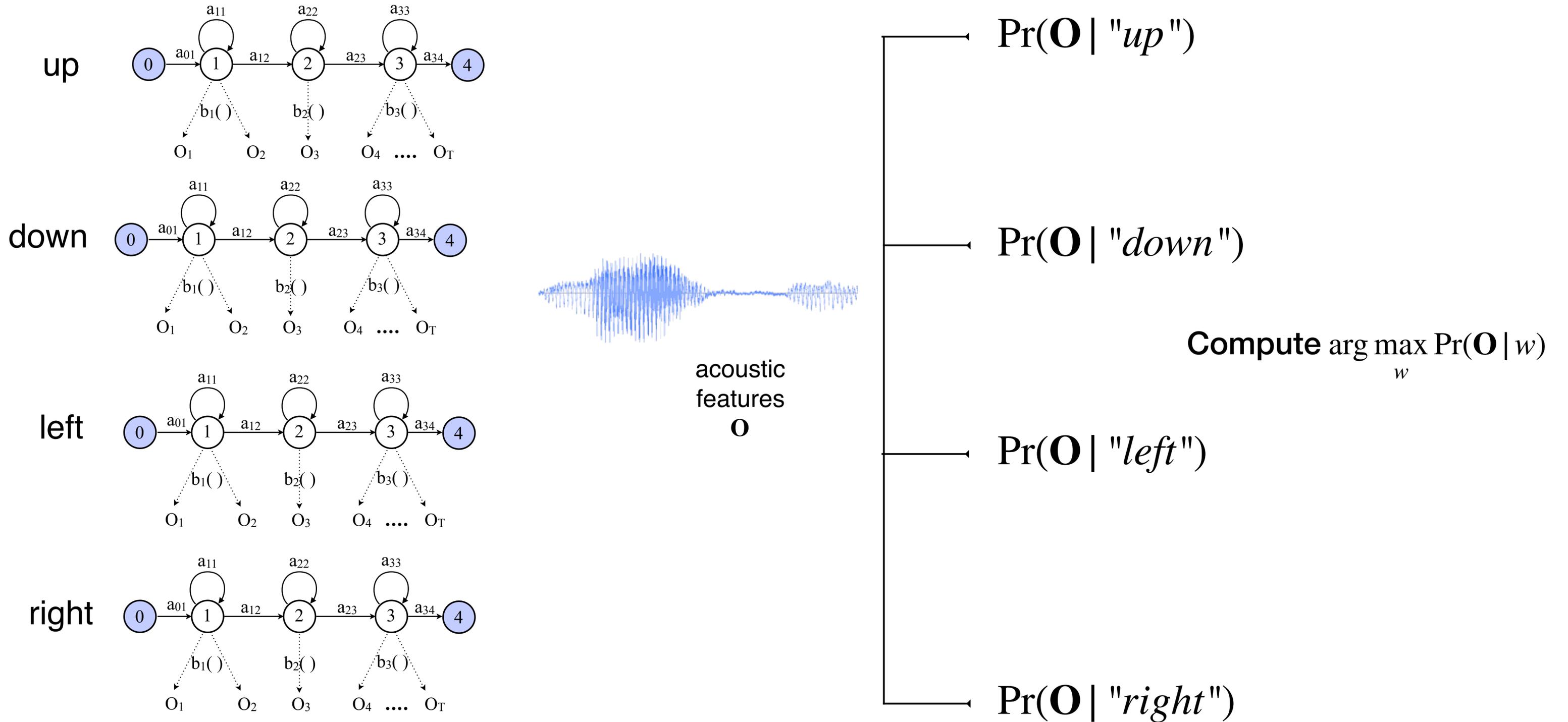
Recall: Statistical ASR

Let \mathbf{O} be a sequence of acoustic features corresponding to a speech signal. That is, $\mathbf{O} = \{O_1, \dots, O_T\}$, where $O_i \in \mathbb{R}^d$ refers to a d -dimensional acoustic feature vector and T is the length of the sequence.

Let \mathbf{W} denote a word sequence. An ASR decoder solves the foll. problem:

$$\begin{aligned} \mathbf{W}^* &= \arg \max_W \Pr(\mathbf{W} | \mathbf{O}) && \text{Language Model} \\ &= \arg \max_W \Pr(\mathbf{O} | \mathbf{W}) \Pr(\mathbf{W}) && \text{Acoustic Model} \end{aligned}$$

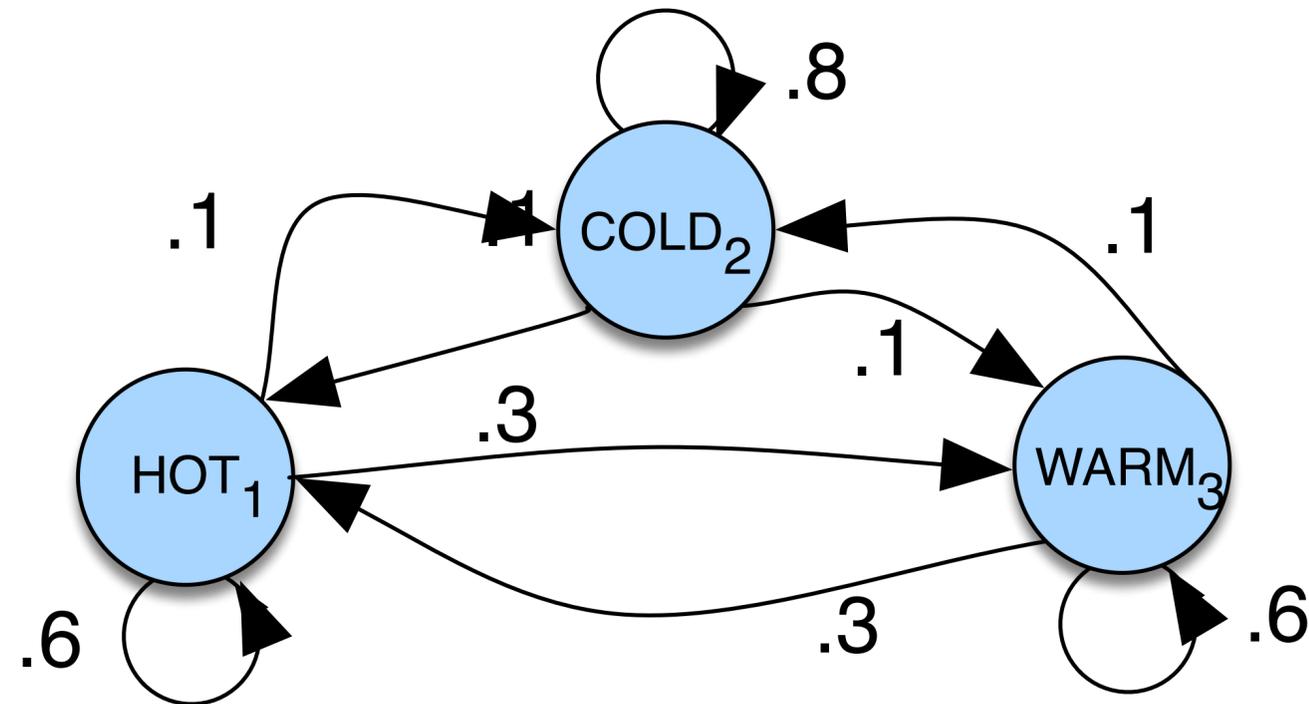
Isolated word recognition



What are Hidden Markov Models (HMMs)?

Following slides contain figures/material from “Hidden Markov Models”, “Speech and Language Processing”, D. Jurafsky and J. H. Martin, 2019. (<https://web.stanford.edu/~jurafsky/slp3/A.pdf>)

Markov Chains



$$\pi = [0.1, 0.7, 0.2]$$

$$Q = q_1 q_2 \dots q_N$$

a set of N states

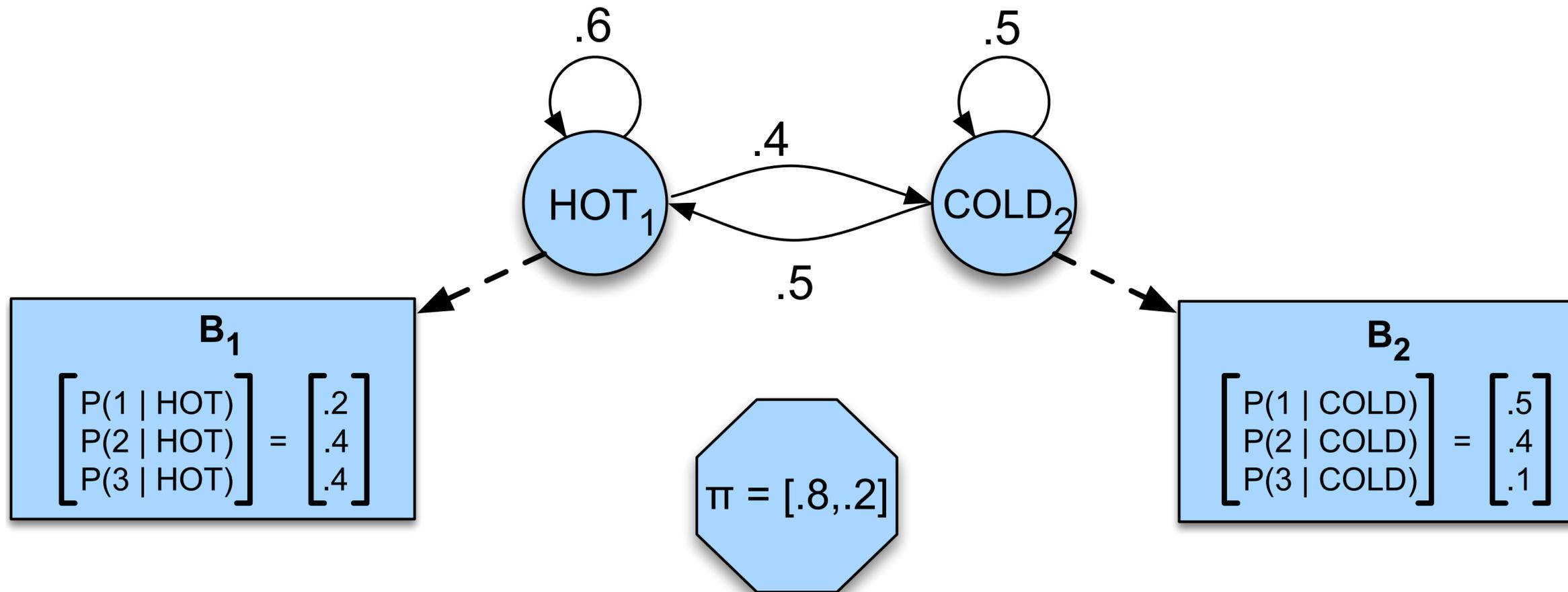
$$A = a_{11} a_{12} \dots a_{n1} \dots a_{nn}$$

a **transition probability matrix** A , each a_{ij} representing the probability of moving from state i to state j , s.t. $\sum_{j=1}^n a_{ij} = 1 \quad \forall i$

$$\pi = \pi_1, \pi_2, \dots, \pi_N$$

an **initial probability distribution** over states. π_i is the probability that the Markov chain will start in state i . Some states j may have $\pi_j = 0$, meaning that they cannot be initial states. Also, $\sum_{i=1}^n \pi_i = 1$

HMM Assumptions



Markov Assumption: $P(q_i | q_1 \dots q_{i-1}) = P(q_i | q_{i-1})$

Output Independence: $P(o_i | q_1 \dots q_i, \dots, q_T, o_1, \dots, o_i, \dots, o_T) = P(o_i | q_i)$

Hidden Markov Model

$$Q = q_1 q_2 \dots q_N$$

a set of N **states**

$$A = a_{11} \dots a_{ij} \dots a_{NN}$$

a **transition probability matrix** A , each a_{ij} representing the probability of moving from state i to state j , s.t. $\sum_{j=1}^N a_{ij} = 1 \quad \forall i$

$$O = o_1 o_2 \dots o_T$$

a sequence of T **observations**, each one drawn from a vocabulary $V = v_1, v_2, \dots, v_V$

$$B = b_i(o_t)$$

a sequence of **observation likelihoods**, also called **emission probabilities**, each expressing the probability of an observation o_t being generated from a state i

$$\pi = \pi_1, \pi_2, \dots, \pi_N$$

an **initial probability distribution** over states. π_i is the probability that the Markov chain will start in state i . Some states j may have $\pi_j = 0$, meaning that they cannot be initial states. Also, $\sum_{i=1}^n \pi_i = 1$

Three problems for HMMs

Problem 1 (Likelihood): Given an HMM $\lambda = (A, B)$ and an observation sequence O , determine the likelihood $P(O|\lambda)$.

Problem 2 (Decoding): Given an observation sequence O and an HMM $\lambda = (A, B)$, discover the best hidden state sequence Q .

Problem 3 (Learning): Given an observation sequence O and the set of states in the HMM, learn the HMM parameters A and B .

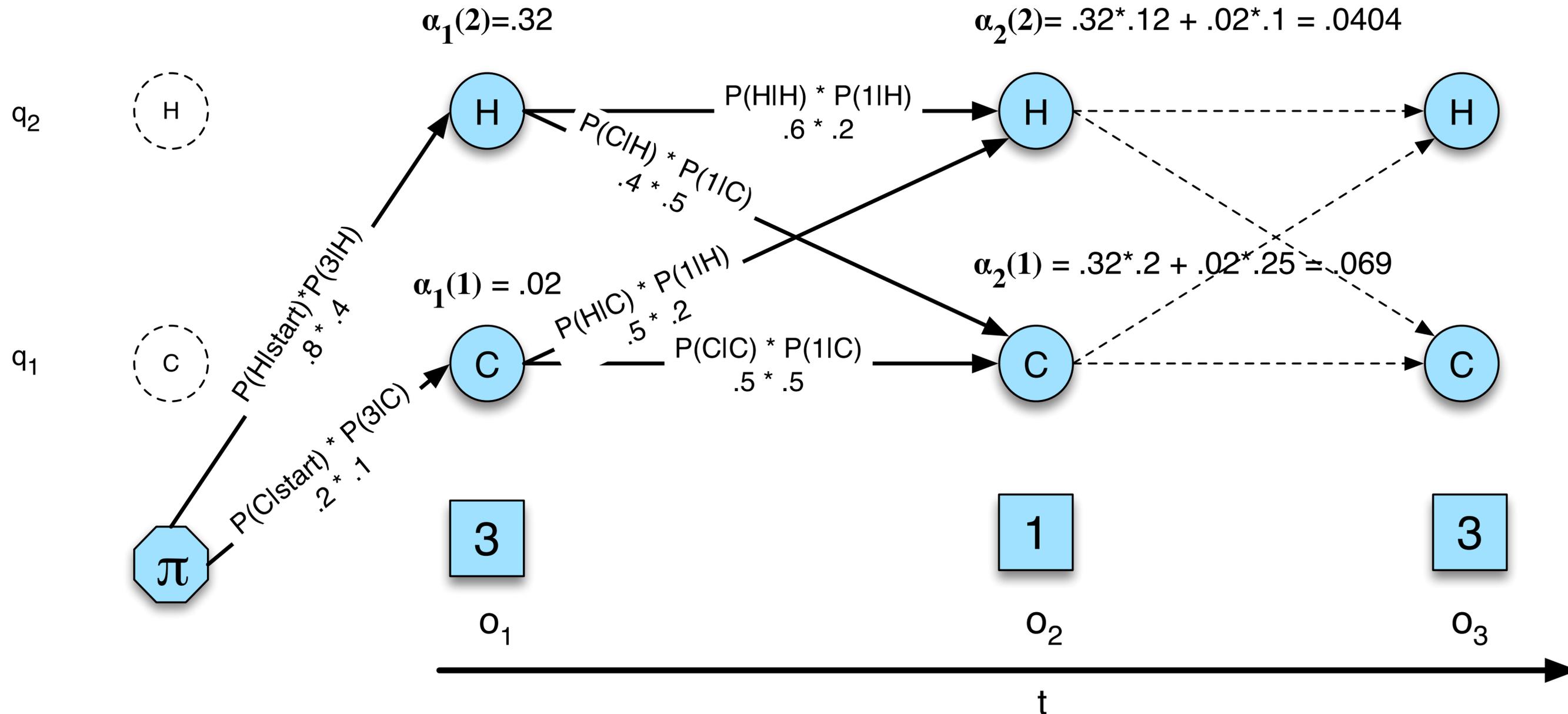
Computing Likelihood: Given an HMM $\lambda = (A, B)$ and an observation sequence O , determine the likelihood $P(O|\lambda)$.

Forward Algorithm

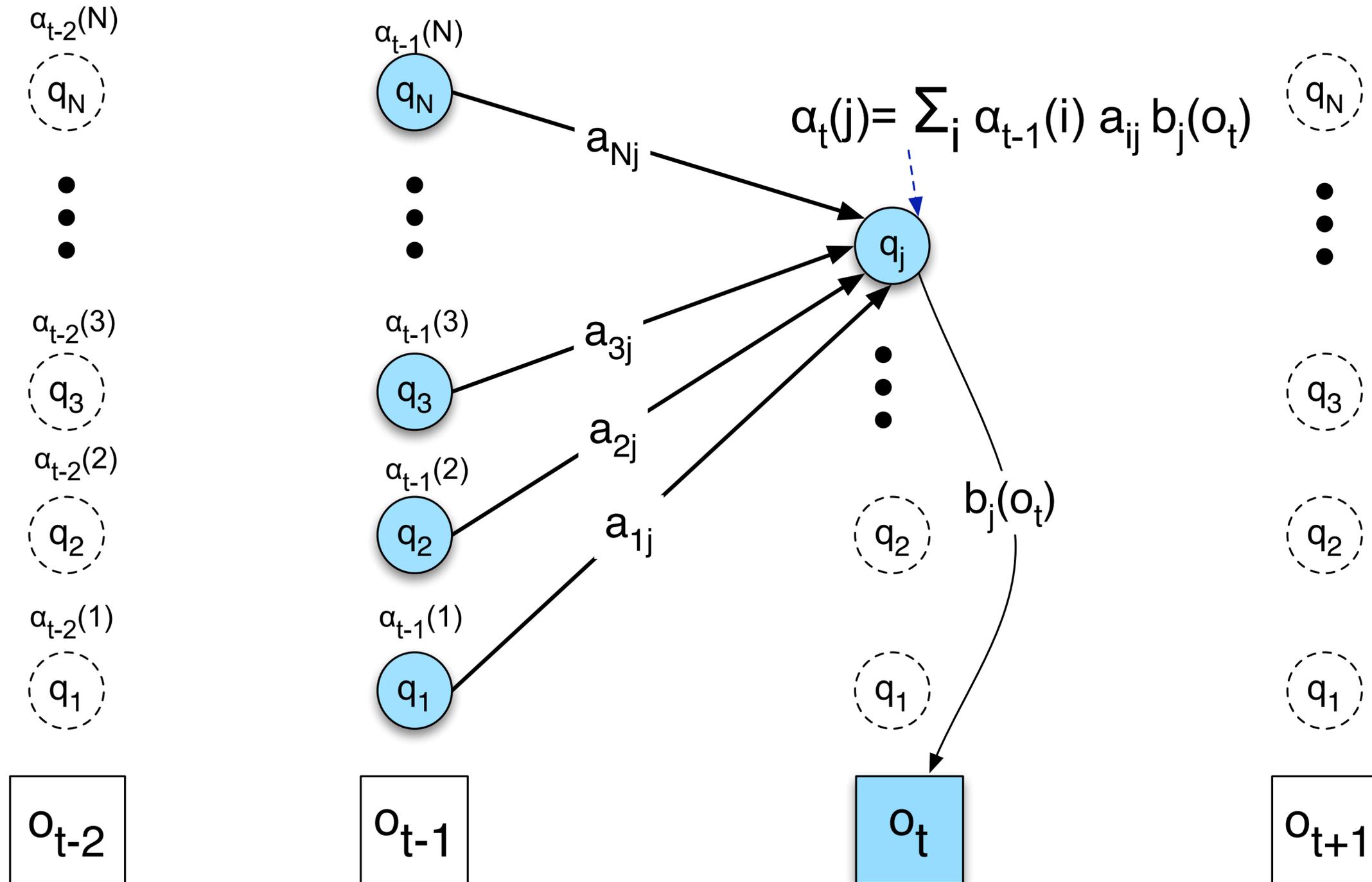
Forward Probability

$$\alpha_t(j) = P(o_1, o_2 \dots o_t, q_t = j | \lambda)$$

$$\alpha_t(j) = \sum_{i=1}^N \alpha_{t-1}(i) a_{ij} b_j(o_t)$$



Visualizing the forward recursion



Forward Algorithm

1. Initialization:

$$\alpha_1(j) = \pi_j b_j(o_1) \quad 1 \leq j \leq N$$

2. Recursion:

$$\alpha_t(j) = \sum_{i=1}^N \alpha_{t-1}(i) a_{ij} b_j(o_t); \quad 1 \leq j \leq N, 1 < t \leq T$$

3. Termination:

$$P(O|\lambda) = \sum_{i=1}^N \alpha_T(i)$$

Three problems for HMMs

- Problem 1 (Likelihood):** Given an HMM $\lambda = (A, B)$ and an observation sequence O , determine the likelihood $P(O|\lambda)$.
- Problem 2 (Decoding):** Given an observation sequence O and an HMM $\lambda = (A, B)$, discover the best hidden state sequence Q .
- Problem 3 (Learning):** Given an observation sequence O and the set of states in the HMM, learn the HMM parameters A and B .

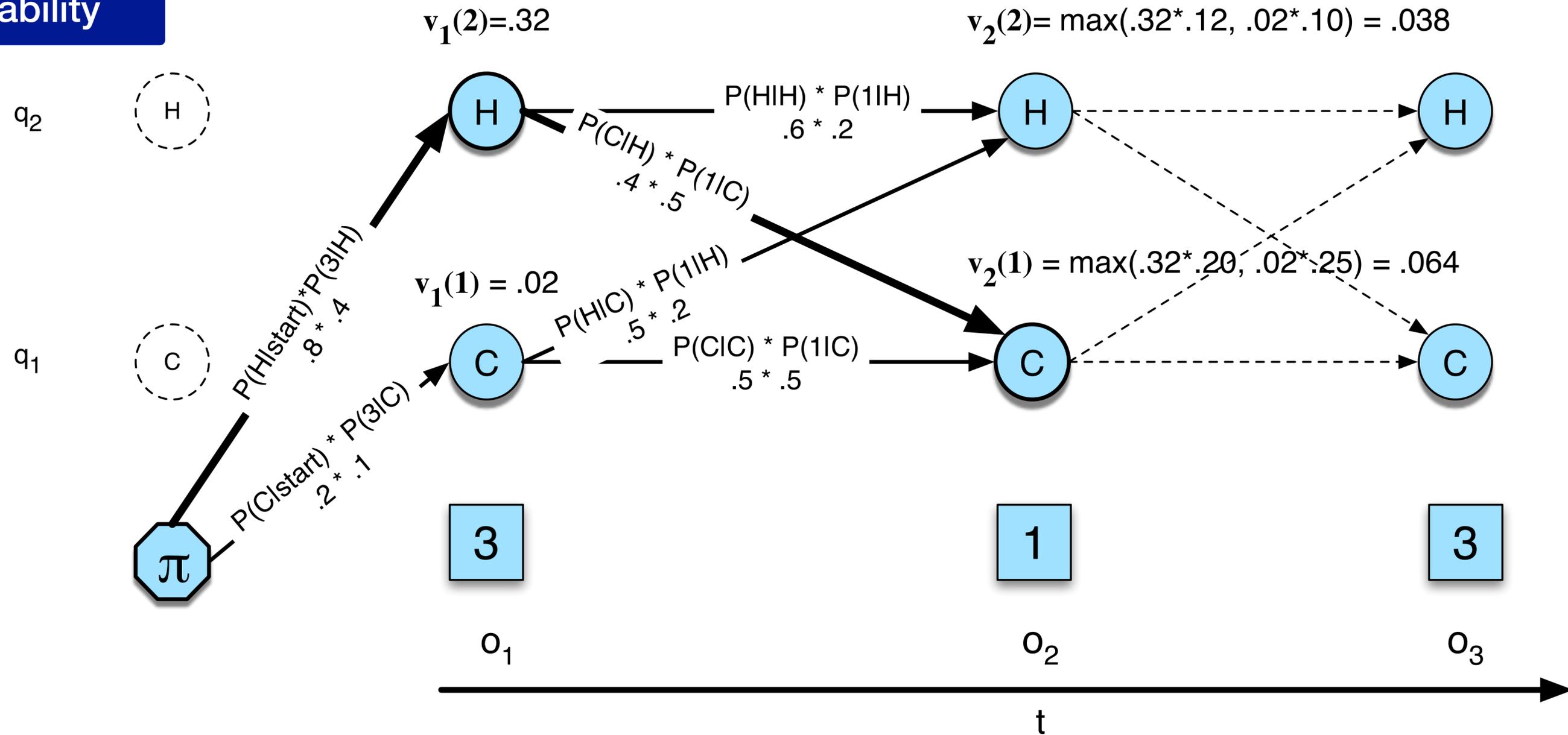
Decoding: Given as input an HMM $\lambda = (A, B)$ and a sequence of observations $O = o_1, o_2, \dots, o_T$, find the most probable sequence of states $Q = q_1 q_2 q_3 \dots q_T$.

Viterbi Trellis

$$v_t(j) = \max_{q_1, \dots, q_{t-1}} P(q_1 \dots q_{t-1}, o_1, o_2 \dots o_t, q_t = j | \lambda)$$

$$v_t(j) = \max_{i=1}^N v_{t-1}(i) a_{ij} b_j(o_t)$$

Viterbi Path Probability



Viterbi recursion

1. Initialization:

$$\begin{aligned}v_1(j) &= \pi_j b_j(o_1) & 1 \leq j \leq N \\bt_1(j) &= 0 & 1 \leq j \leq N\end{aligned}$$

2. Recursion

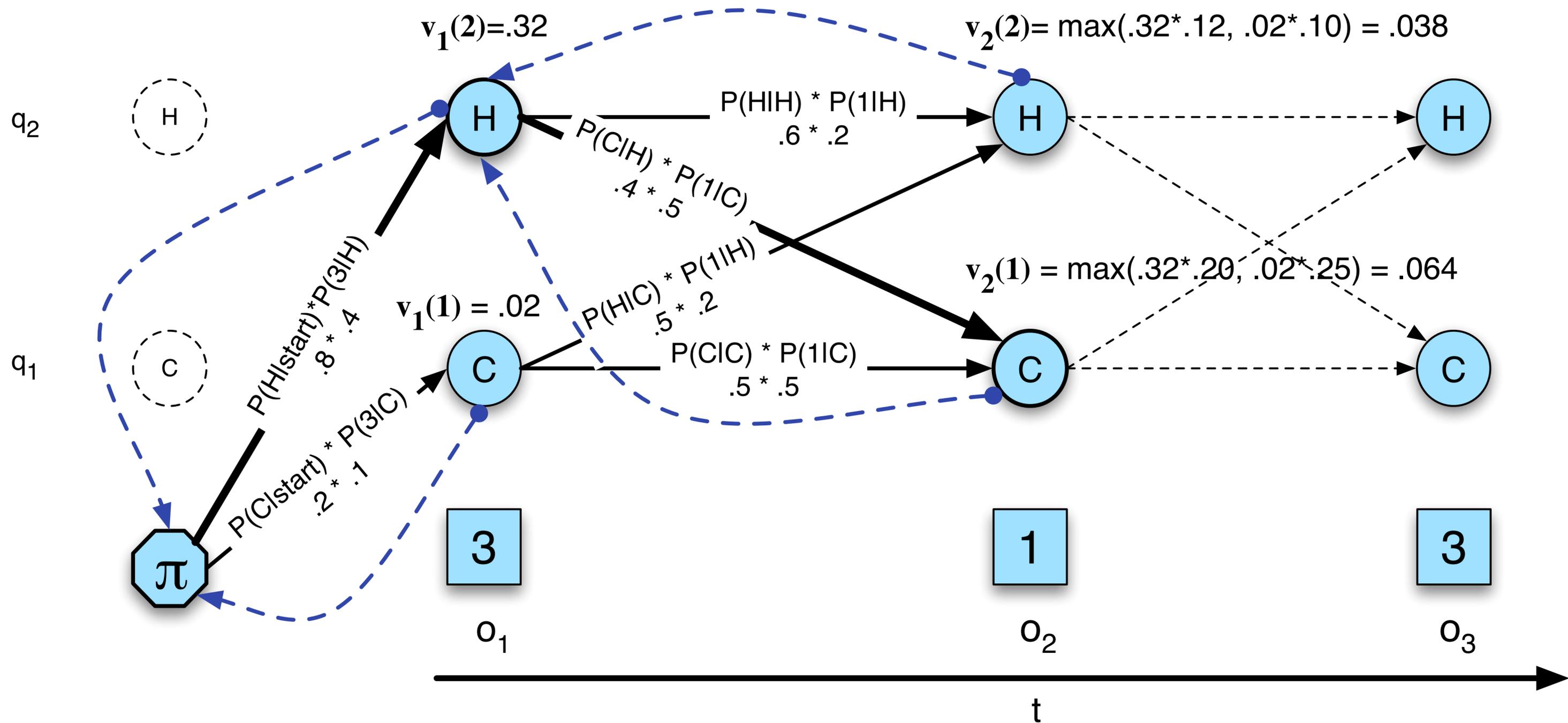
$$\begin{aligned}v_t(j) &= \max_{i=1}^N v_{t-1}(i) a_{ij} b_j(o_t); & 1 \leq j \leq N, 1 < t \leq T \\bt_t(j) &= \operatorname{argmax}_{i=1}^N v_{t-1}(i) a_{ij} b_j(o_t); & 1 \leq j \leq N, 1 < t \leq T\end{aligned}$$

3. Termination:

$$\text{The best score: } P^* = \max_{i=1}^N v_T(i)$$

$$\text{The start of backtrace: } q_T^* = \operatorname{argmax}_{i=1}^N v_T(i)$$

Viterbi backtrace



Gaussian Observation Model

- So far, we considered HMMs with discrete outputs
- In acoustic models, HMMs output real valued vectors
- Hence, observation probabilities are defined using probability density functions
- A widely used model: Gaussian distribution

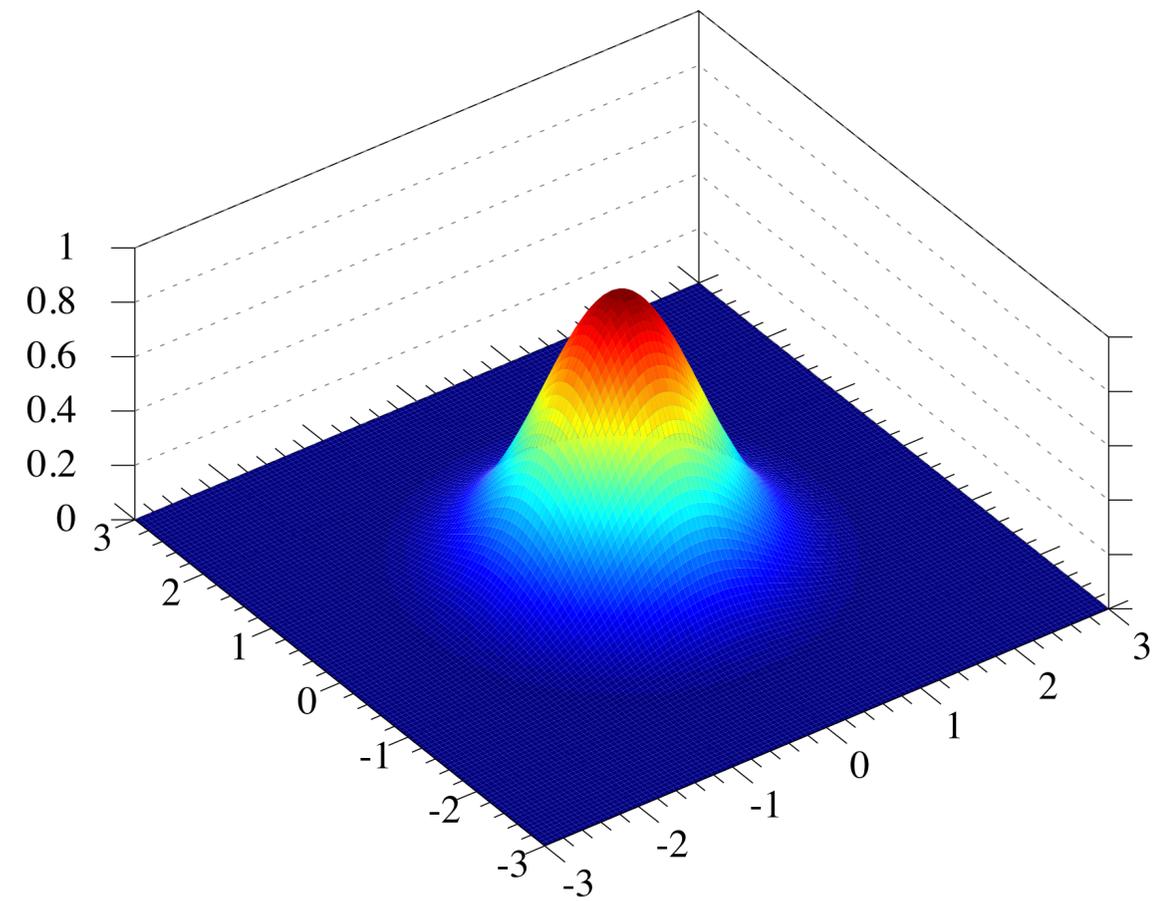
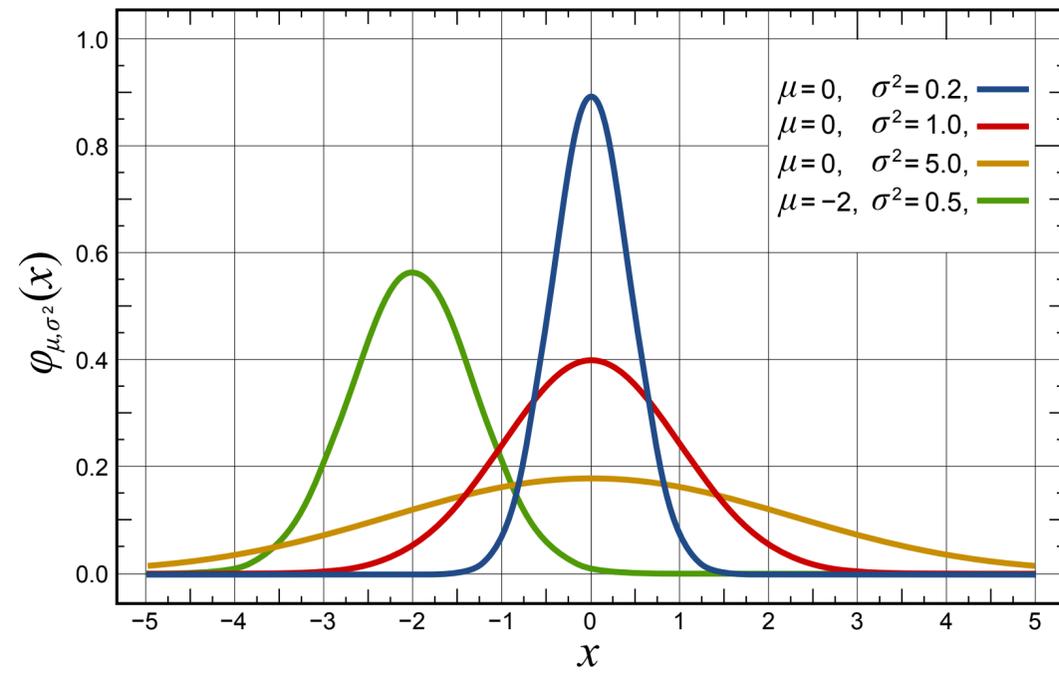
$$\mathcal{N}(x|\mu, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{1}{2\sigma^2}(x-\mu)^2}$$

- HMM emission/observation probabilities $b_j(x) = \mathcal{N}(x | \mu_j, \sigma_j^2)$ where μ_j is the mean associated with state j and σ_j^2 is its variance
- For multivariate Gaussians, $b_j(\mathbf{x}) = \mathcal{N}(\mathbf{x} | \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)$ where $\boldsymbol{\Sigma}_j$ is the covariance matrix associated with state j

Gaussian Mixture Model

- A single Gaussian observation model assumes that the observed acoustic feature vectors are unimodal

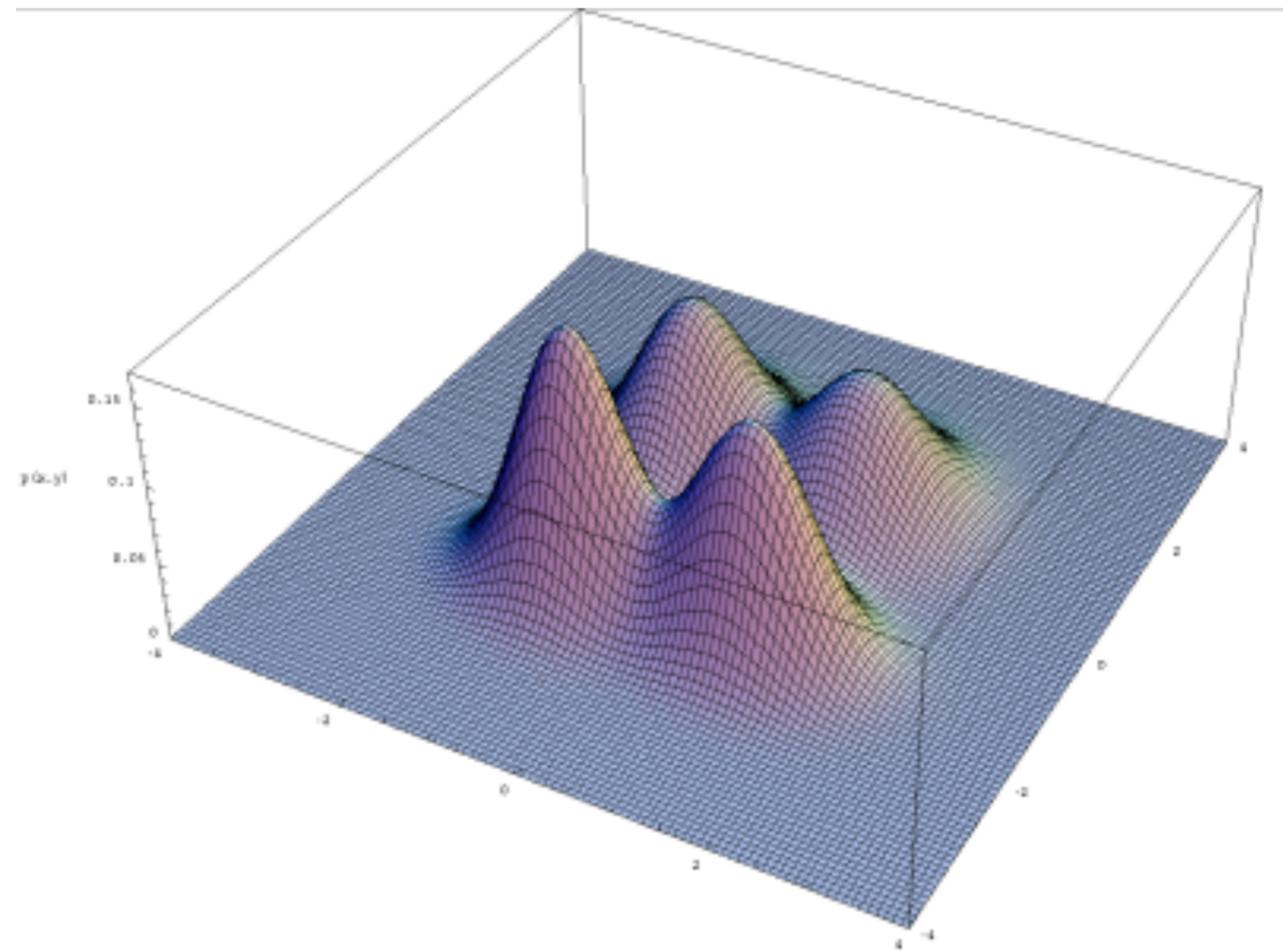
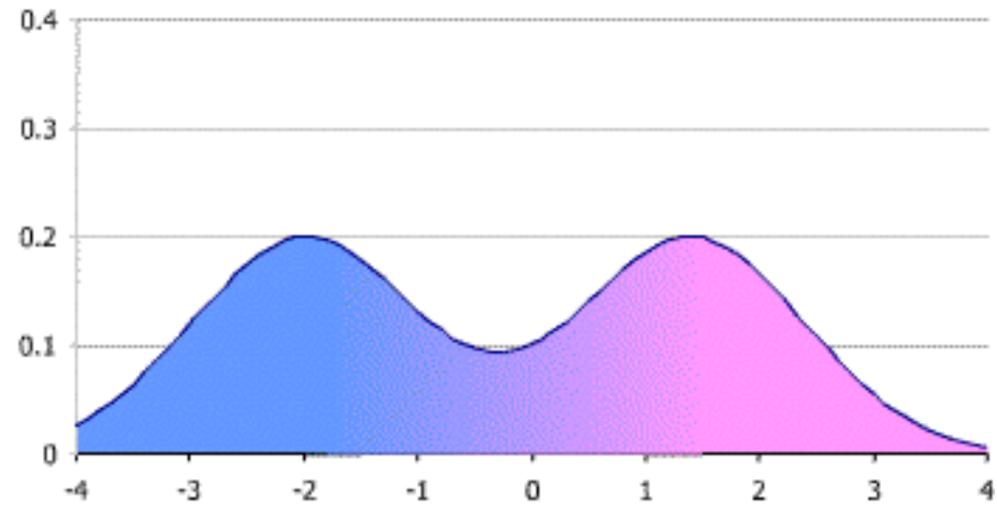
Unimodal



Gaussian Mixture Model

- A single Gaussian observation model assumes that the observed acoustic feature vectors are unimodal
- More generally, we use a “mixture of Gaussians” to model multiple modes in the data

Mixture Models



Gaussian Mixture Model

- A single Gaussian observation model assumes that the observed acoustic feature vectors are unimodal
- More generally, we use a “mixture of Gaussians” to model multiple modes in the data
- Instead of $b_j(\mathbf{x}) = \mathcal{N}(\mathbf{x} | \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)$ in the single Gaussian case, $b_j(\mathbf{x})$ now becomes:

$$b_j(\mathbf{x}) = \sum_{m=1}^M c_{jm} \mathcal{N}(\mathbf{x} | \boldsymbol{\mu}_{jm}, \boldsymbol{\Sigma}_{jm})$$

where c_{jm} is the mixing probability for Gaussian component m of state j

$$\sum_{m=1}^M c_{jm} = 1, \quad c_{jm} \geq 0$$