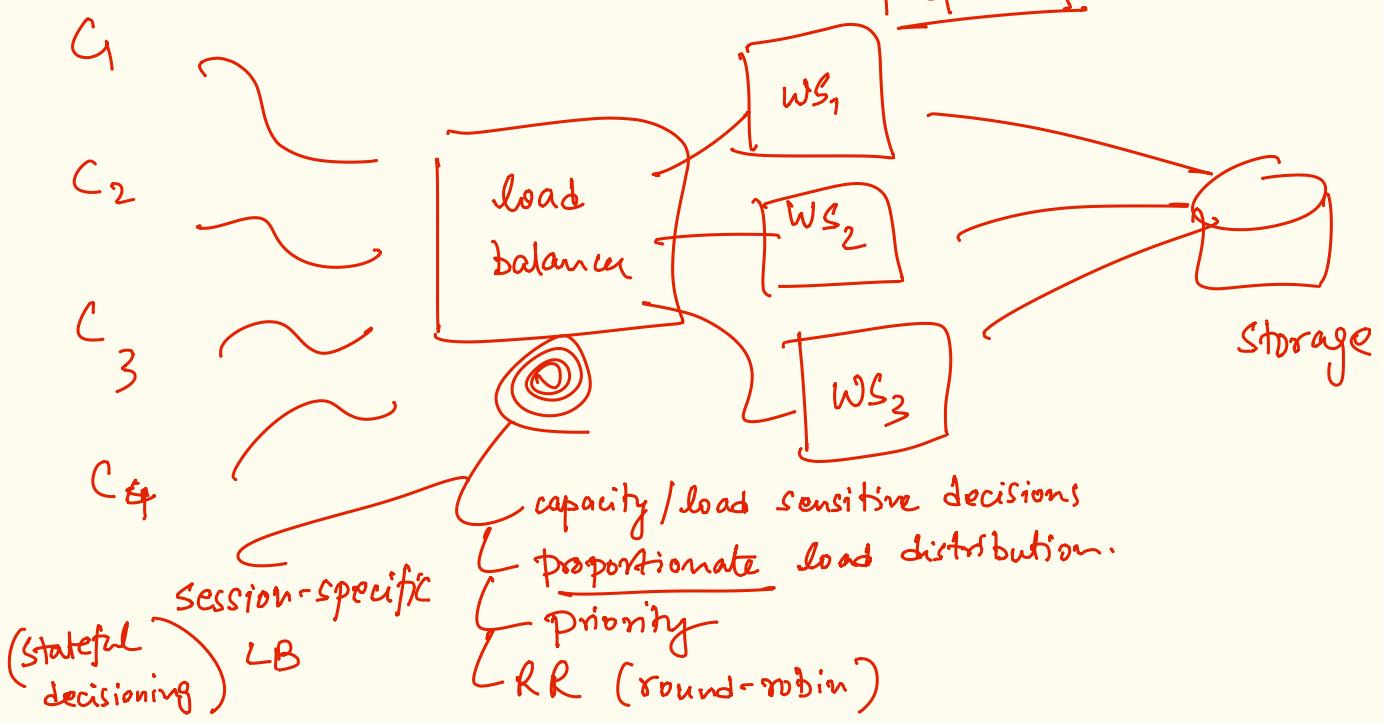
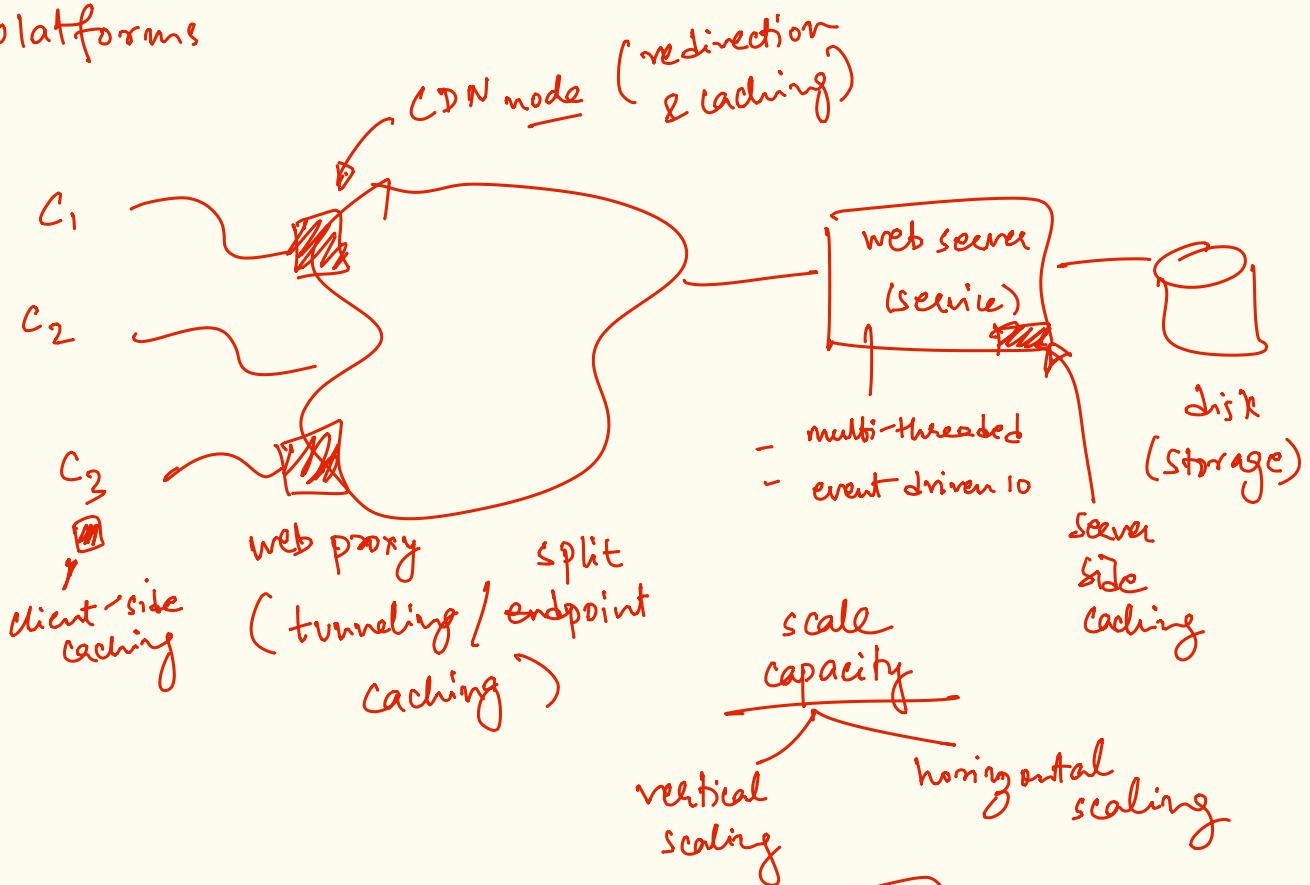


principles/examples of distributed systems.

examples of distributed

- web services
- OS abstractions
- platforms

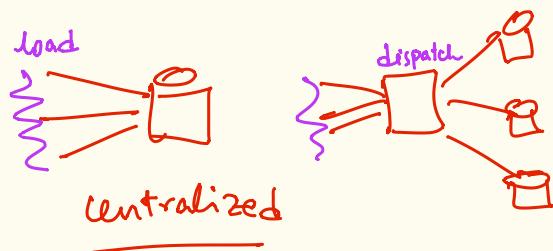


storage — performance — reliability — correctness.

④ Ww & Slw based mechanism

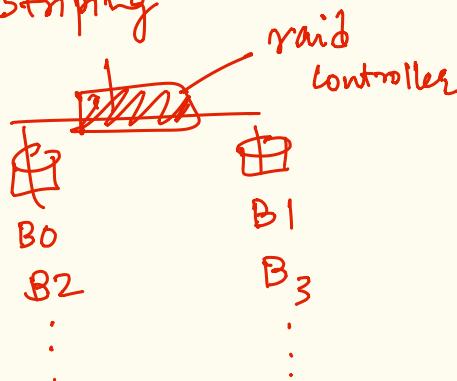
✓ RAID ~

- redundancy
- Striping (partitioning)



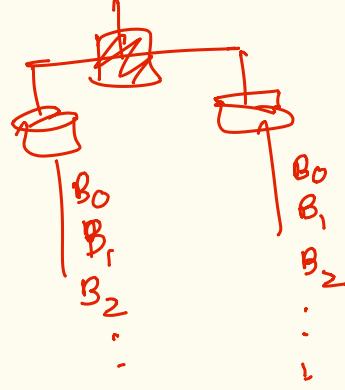
RAID 0 (performance)

striping



RAID 1

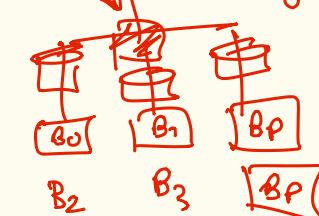
data replication



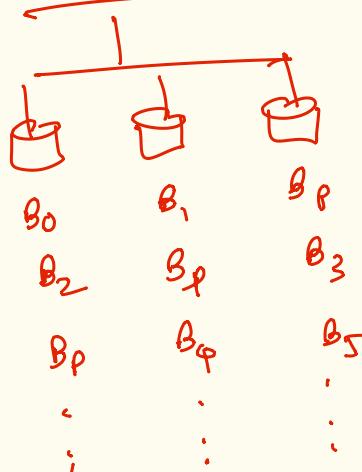
RAID 4

Checksums parity

fn on data for failure handling



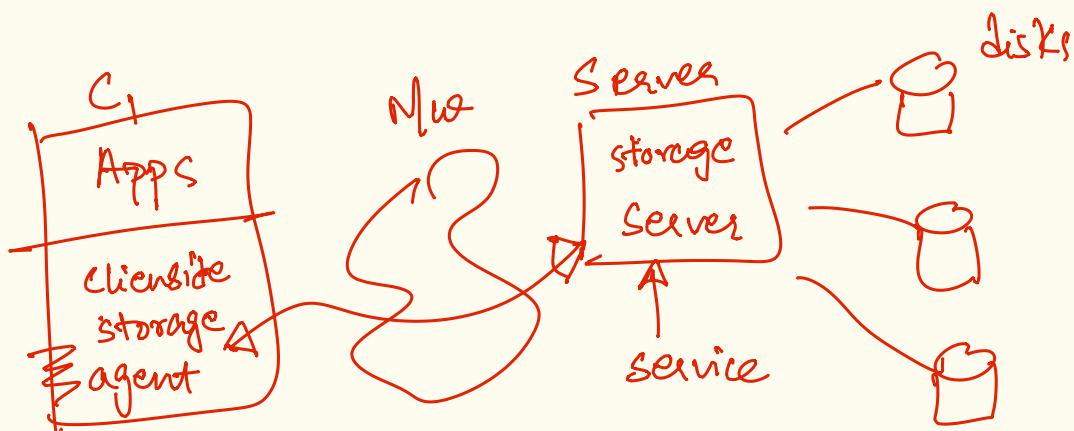
RAID 5



(ii) DFS ~ distributed file system.

↳ maintain the file I/O interface

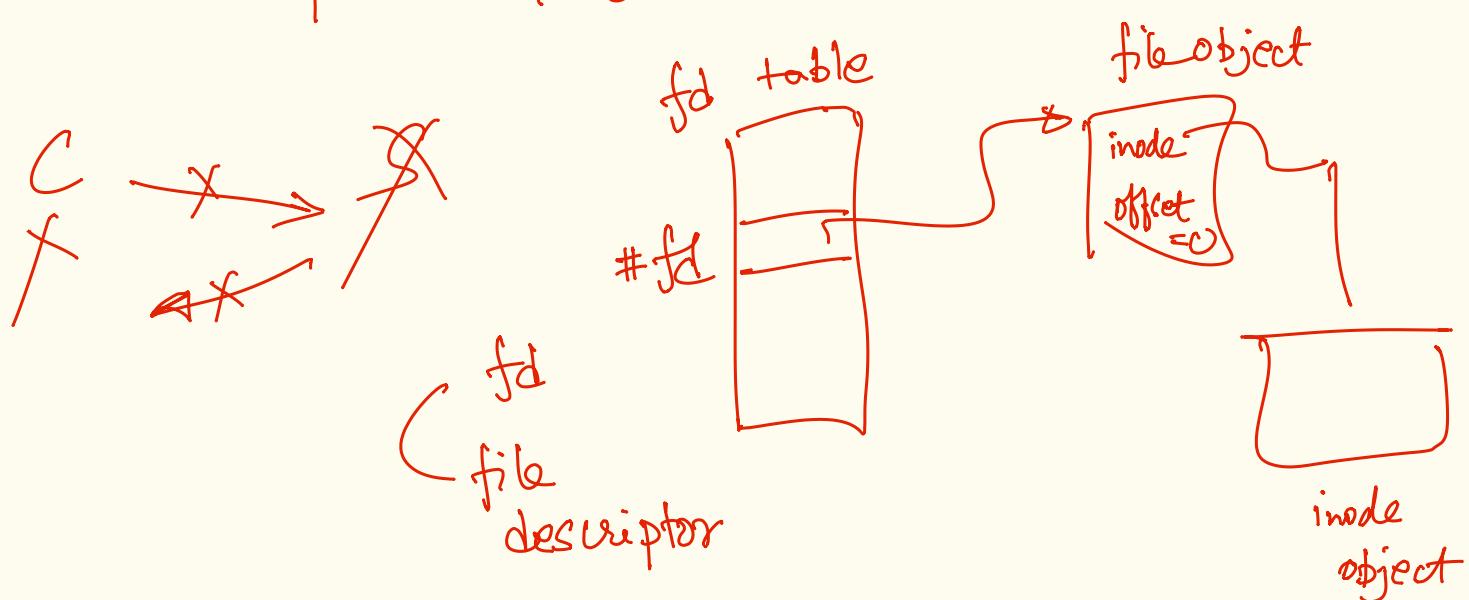
↳ manage files / storage ~~for~~ distributed & shared usage



`fd = open(path, flags..)`

`read(fd, buf, size)`

- ① ~ hijack call at client
~ execute call on server
~ pass response to client.



NFS

~ example of DFS w/

stateless

network file system

Server.

① fd = open(path, flags),

↳ nfs primitive

↳ fh = lookup(root FH, path);

- allocate fd

- store filehandle (fh) as part of fd

- set offset = 0

- return fd

Client

② read(fd, buf, size)

}

- use fd to find fh

~ READ(fh, offset, size)

nfs
n/w
call

~ read response (from n/w)

~ store in buf

~ increment offset

~ return #bytes read/received