

Lecture 15

CS695

- A2 marks / eval on moodle.

* resource mgmt. mechanisms + policies
orchestration

[mem mgmt]
[sandpiper]

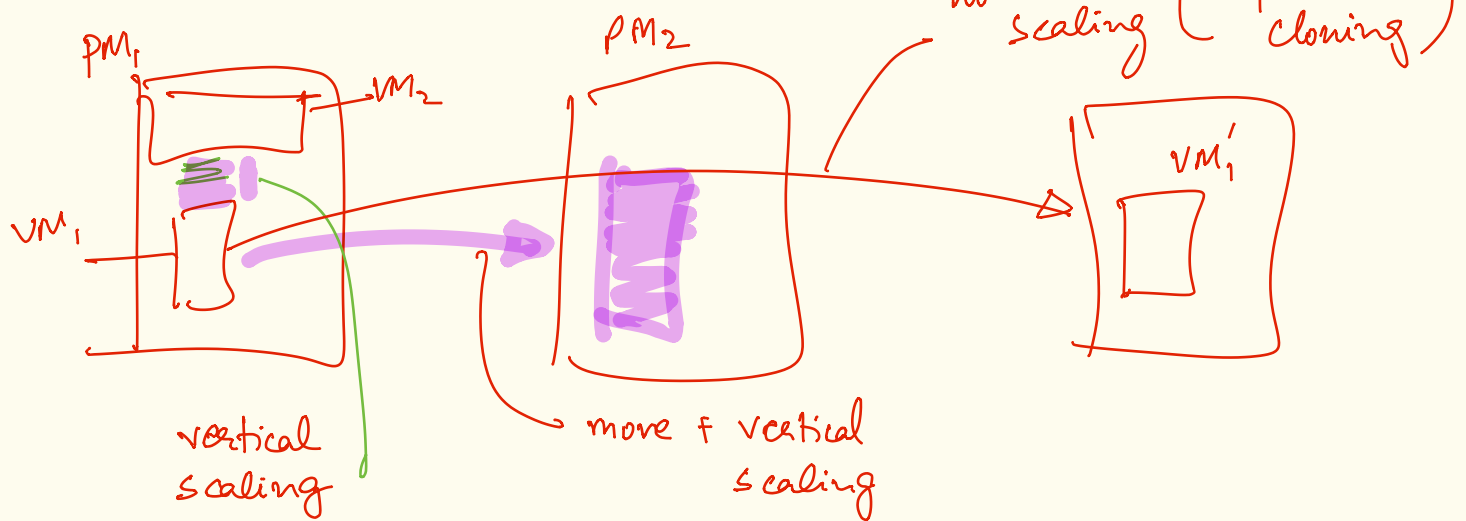
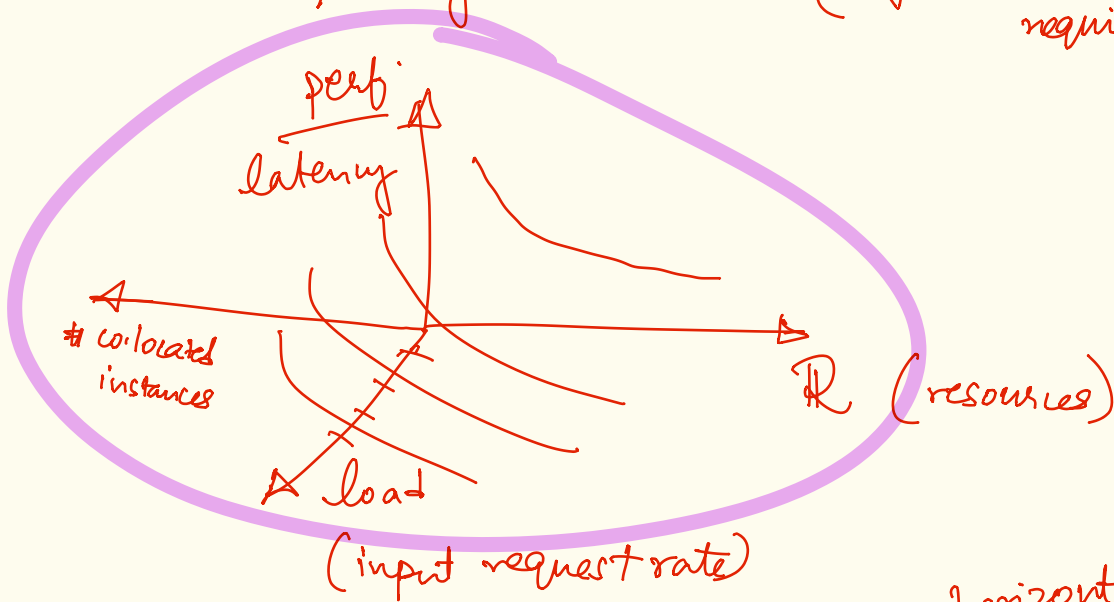
[live migration]
[remus]
[snowflock]

ballooning
migration

manage cluster resources

to meet SLAs

w/ dynamic workloads (dynamic resource requirements)



A3 is available

(28th March 2024)

3b. will be added
shortly.

& A4

sandpiper

(i) measurements & profiling

(ii) hotspot detection

(iii) resolution via migration
ballooning &

black box vs gray box



⇒ work-conserving

→ if work & if resource
do work!

gray-box.

$$\lambda_{cap} \propto \frac{1}{\mu}$$

service time

$$\lambda_{peak} \sim 2 \times \lambda_{cap}$$

1 cpu

2 cpus

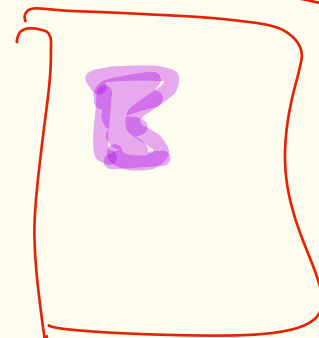
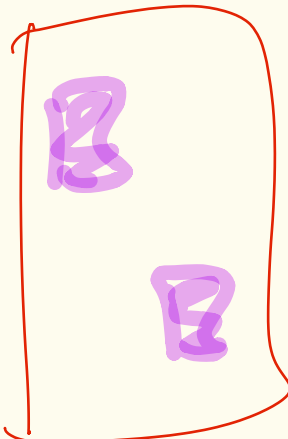
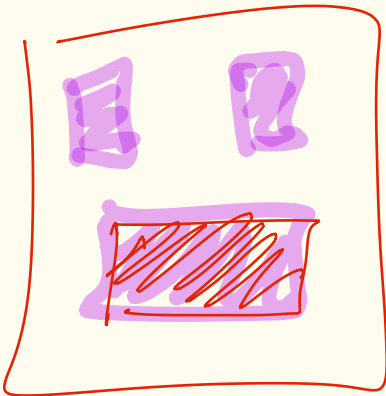
how much resources
to add/change?

- feedback control loop
- lookup perf. to resource profile
(measurement) table
- performance models

$$\phi = f(R, C)$$

resources,
configurations,
load levels

Q which VM to migrate?
where to migrate?



volume to
size ratio

$$Vol = \frac{1}{1 - cpu} \times \frac{1}{1 - mean} \times \frac{1}{1 - n/w util.}$$

heuristic:
move VM with highest VSR
to least loaded PM.

⊛ where to migrate/? where to place?

⇒ the placement problem (generalized version).

— Knapsack / bin-packing (multi-dimensional).

$$\mathcal{V} = \{v_i\} \quad v_i - \text{vm. \# } i$$

$$v_i = \{v_{ij}\}$$

v_{ij} — resource req. of vm_i on res. j .

$$\mathcal{C} = \{C_i\} \quad - \text{capacity of } i\text{th PM.}$$

place $\mathcal{V}$ on $\mathcal{C}$ s.t. some objective f^n is met.

— least ^{physical} machines used

⊛ NP-Hard
Exponential search space.

— highest slack

— balanced load./allocation

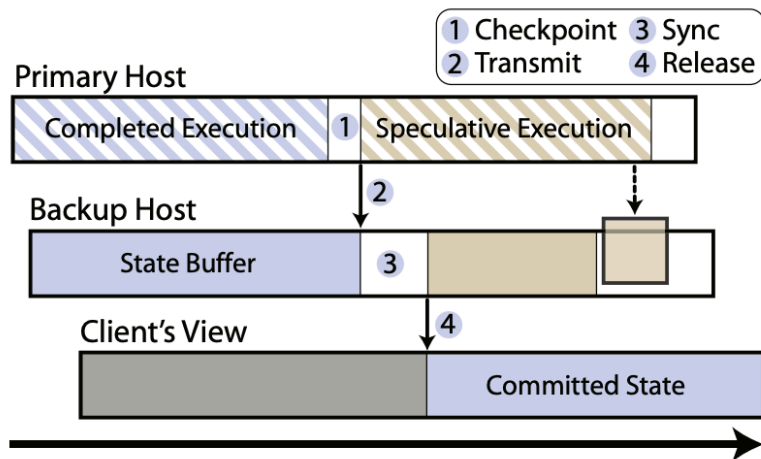


Figure 1: Speculative execution and asynchronous replication in Remus.

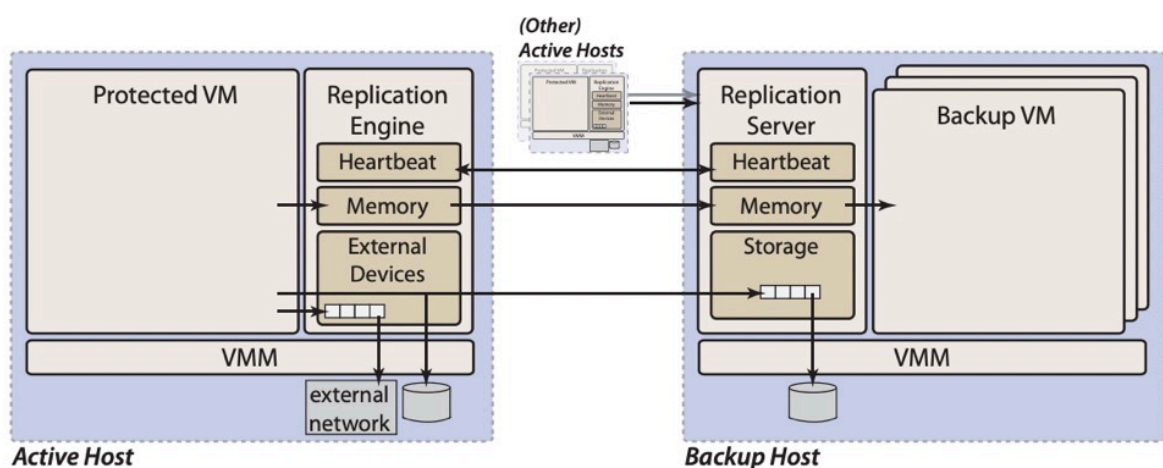


Figure 2: Remus: High-Level Architecture

[remus] — ~~Replication via~~ Asynchronous VM
High Availability Replication.

NSD1 2008

HA — high availability (2009?)

+ failure handling (HA as a service
HA for the masses)

⇒ appl^y service is "available" for service
at all most times