CS 695

Topics in virtualization and cloud computing

Course Overview

Spring 2024-25

Instructor

Puru

- (Purushottam Kulkarni), Sir Puru, Puru Sir, Sir, *Sir*, ...
- puru@cse.iitb.ac.in
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Office hours

- Knock-on-door policy
- Wed: 11:30 AM to 1PM
- KR-304 or SynerG Lab

About CS695

- https://www.cse.iitb.ac.in/~puru/courses/spring2024-25/
- Meeting times
 - Slot 5 Wed. & Fri: 9.30 am or 11 am
 - Venue: CC103

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- Mailing list, announcements, submissions
 - Moodle
- TAs
 - Khushboo, Debojeet, Asish, ...

Pre-requisites

- CSE UG/DD students
 - o CS219/CS347, CS236/CS333 (CS348, CS378)
- CSE PG students
 - o CS744, undergraduate courses in OS and Computer Networks
- Access to a Linux machine (with root access)
- If do you not meet above criteria but still want to take/audit course
 Meet me!

Course goals

- Develop an understanding of Systems issues/under-the-hood topics
- Topics list (incomplete)

Virtual machine basics and techniques to design VMMs

CPU, memory, I/O virtualization (for VMs)

VM-enabled mechanisms —

ballooning, live migration, snapshots, record-replay, resource management

Containers from the ground-up

Serverless computing basics and frameworks

Networking techniques for the modern-era

Acceleration-as-a-service models

Classic/latest research papers in above topics

- Hands-on experience
- Familiarity with how to read/interpret/use research papers
- Identify new/open research/problem directions

Course components

- In-class teaching
 - Textbook, papers, online notes
 - Paper discussions
- Programming assignments/project (4+1)
- Paper reviews
- Guest lectures
- Exams

Course content

- 1. virtualization
- 2. cgroups and containerization
- 3. topics/problems from research papers
- 4. cloud systems/infrastructure a. ebpf, ...

Course material

No single textbook

OS Three Easy Pieces

xv6 book

Linux Kernel Development, Linux Device Drivers

Virtual Machines: Versatile Platforms for Systems and Processes

The Definitive Guide to the Xen Hypervisor

Research papers

~10 papers over the semester

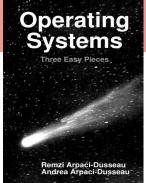
Online material

https://linux-kernel-labs.github.io/refs/heads/master/index.html

https://0xax.gitbooks.io/linux-insides/content/

https://www.kernel.org/doc/html/latest/

https://sysprog21.github.io/lkmpg/





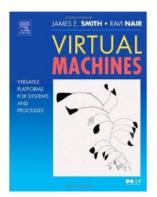




A thorough guide to the design and implementation of the Linux Kernel







Assignments and Projects

- Default: No group assignments or projects
- Non-trivial component of the course
 - Assignment every 2-3 weeks
 - Needs continuous and consistent effort
 - Design, system building, experimentation, demos, report, ...
 - 4 assignments
- Project
 - Open-ended or could be large assignment
- 1 : x rule
 - Value of x in most/all cases is 3+

Evaluation

• Class participation: 100% answers, questions, explanations from papers, new ideas/problems ...

Components

- Quizzes ~10%
- Exams ~50%
- Assignments ~40%
- Project ~15%

CS695 allergies

PLAGIARISM

- Devil's Snare*
 - * A deadly plant with a tendency to use its tentacle-like tendrils to trap victims.
- o 33/99 students got a 0 on Assignment #1 and were on the DADAC watch list
- Detective agencies on stand by
 - MOSS, Holmes, Byomkesh, ...

GenAl

Might as well ask Lexa/Sori to sit through CS695

Things to remember!

- An interactive/open-ended course several self-learning components
- Do not cut-copy-paste anything!
- Start early
 Paper readings, assignments, project, ...
- Course philosophy (motto?)
 Systems for all, all for systems

Addendum

How to read paper?

Srinivasan Keshav ACM SIGCOMM Computer Communication Review, Volume 37, Issue 3, July 2007.

Programming assignment #1

Available online now!

Linux kernel modules + ioctl