#### epiSTEME 2015

# Panel on Large Scale Field Implementations of Educational Technology Projects 17 December 2015

#### Some NMEICT Initiatives at IIT Bombay

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#### Preamble: Goals & Metrics of TEL

- As ET researchers, we typically focus on interventions, create prototypes, and do pilot implementations on small scale.
- What do we usually measure? Learning, Engagement, …
- For larger scale projects, we need more / other metrics.
- TEL (Technology Enhanced Learning) metrics:
  - Effectiveness: learning, perceived usefulness.
  - Attractiveness: engagement, fun.
  - Efficiency: ease of access for teachers/students, scaling to numbers.
  - Accessibility: inclusiveness, handling diversity.
- The main role of the technology is one or more of the above.
- Keep these in mind as we discuss the following projects.

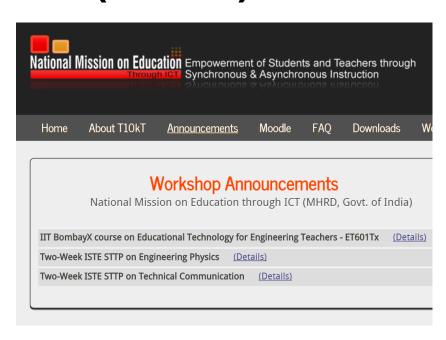
## National Mission on Education Through ICT (NMEICT)

- Policy: Government of India is committed to supporting education through effective use of ICT.
- www.sakshat.ac.in
- Launched in 2009.
- 100+ projects, 20+ institutions, Rs 6000crore (~1 billion USD)
- All content under Open Education Resources
- Technology developed under FOSS
- Research in Technology for Education
- Support for conferences T4E 2012-16, ICCE 2016.

## NMEICT Project – T10KT

#### Teach 10000 Teachers (T10KT) features





- 310 remote centers
- 2-4 week long teacher training workshops in Engg
- 22 workshops total of 125,000 teachers trained
- Blended mode Live lectures and interactions, with remote / online labs and assignments
- http://www.it.iitb.ac.in/nmeict/

#### T10KT: Some details

- Workshops on content
  - Programming, Computer networks, Thermodynamics, ...
- Workshops on teaching and research
  - Educational Technology for Engineering Teachers (ET4ET)
  - Research Methods in Educational Technology (RMET)
  - Technical Communication

#### MOOC

- Courses through IITBx <u>www.iitbombayx.in</u>
- 3 courses, 50 colleges, 35,000 students, so far
- Course on Educational Technology starts Jan 7<sup>th</sup>, 2016.

## T10KT: Some learnings

#### Findings:

- Possible to do large scale professional development, with sound pedagogy, using technology for scaling.
  - Intention to use from ET4ET, Action research from RMET.
- Focus on pedagogy is more important than technology.
  - We know this intuitively but we also showed it from data.
- Immersivity and pertinency are key drivers.
  - Authentic activities and immersion close to real context is crucial.
- Early shift of ownership is crucial for sustainability.

#### Research work

- PhD thesis on model for sustainability and scale.
- PhD thesis on analysis of T10KT participants.

## NMEICT – Computer tools literacy





#### www. spoken-tutorial.org

10 min self-learning video tutorials

300+ tutorials developed

22 Indian Languages

~900K students trained in 4 years



#### www.fossee.in

Specific workshops in open-source, tools such as Scilab, Python

## Spoken-Tutorials: some details

- SELF Workshops (Spoken Tutorial based Education and Learning through Free FOSS study) on:
  - Basic IT skills Use of Libre Office suite, Browsers, …
  - Programming C++, Java, Python, ...
  - Employability Blender, InkSpace, …
- From July 2011 till date:
  - ~2000 institutions participating
  - ~22000 trainings conducted
  - ~995000 students trained
  - Community participation for organizing trainings and creating contents

## Spoken-Tutorials: Some learnings

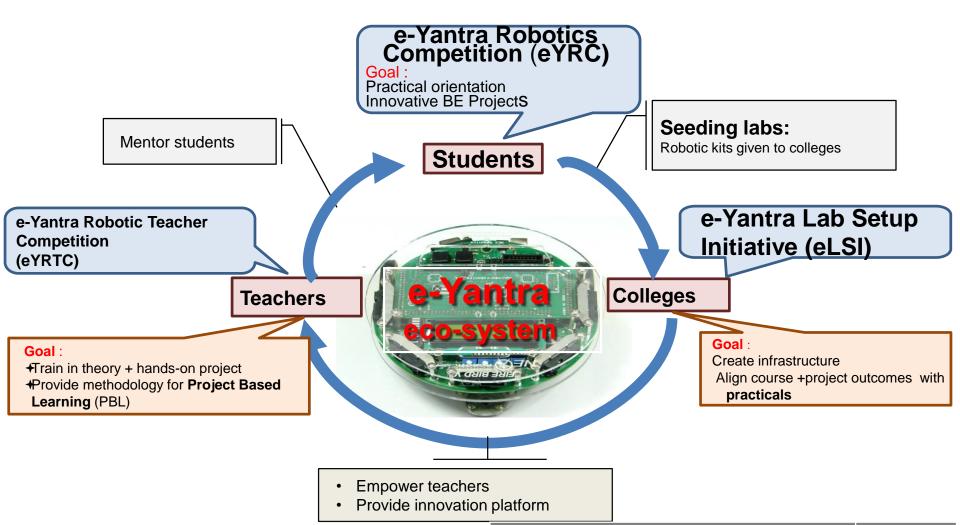
#### Findings:

- Feedback of 25,000 participants:
  - using 5 point Likert Scale (from very bad to very good).
  - 80% of the participants rate the quality of instructional content as "good" or "very good".
  - 75% rate the overall quality of SELF workshops to be "good" or "very good".
  - 60% rate the topics of study as "useful" or "very useful".

#### Research work:

- PhD thesis on effectiveness of teaching-learning of programming through Spoken Tutorials.
- Post-doc opportunities also available.

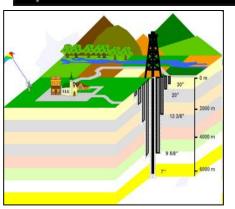
#### e-Yantra

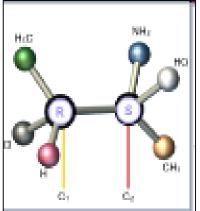


eYRC-2012(Pilot)	4,384
eYRC-2013	6,300
eYRC-2014 (ongoing)	12,428

## NMEICT Projects Content generation for higher education







http://oscar.iitb.ac.in

500 animations, simulations Instructional Design workshops



http://www.vlab.co.in
Virtual Labs

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#### **OSCAR: Some details**

- Interactive animations and simulations for topics:
  - 150 at School level for science and maths.
  - 300 at College level for engineering and science.

#### Workshops

- 12 workshops, 600 people trained.
- 4 workshops on Instructional Design, 8 on Blender skills.

#### Process

- Several models tried for scaling.
- Domain-owner model successful.

#### Downloads

52,000 downloads from 100 countries over 8 years.

## **OSCAR: Some learnings**

#### Findings:

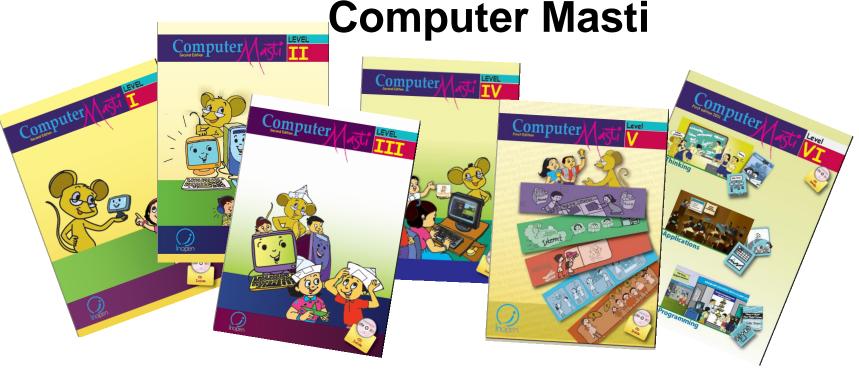
- Difficult but important to create well-designed visualizations.
  - Example Attention to aspects of ID, VC, UI, are crucial for usability.
- For adoption, sustained teacher training is required.
  - Example Workshop at T4E 2015.

#### Research work:

- PhD thesis on incorporating design principles in creating educational visualizations.
- PhD thesis on determining the right level of interactivity for a given topic and learning objective.
- PhD thesis on training instructors to select and use visualizations in their classrooms.

## Other IITB Projects

Content and outreach for CS in schools -



- ~400 schools in Academic year 2015-2016
- 500,000 students; 4000 teachers trained since 2009
- 70,000 views (downloads?) from across 140 countries
- http://www.cse.iitb.ac.in/~sri/ssrvm

## Computer Masti: Some details

- Focus on Thinking process skills:
  - Step-wise thinking, Logical reasoning, Gathering information, Brainstorming, Mind-mapping, ...

- Thematic integration:
  - Connection to real-world scenarios, Application of knowledge from other subjects, Application of CM learning to other subjects.
- Spiral curriculum:
  - Topics are revisited in successive years at greater depth.
- Guided-discovery based teaching-learning.

## Computer Masti: Some learnings

- It is not enough to write a "good" curriculum, we need to write textbooks.
- It is not enough to write "good" textbooks, we need to do teacher training.
- It is not enough to do teacher training once a year, we need to do periodic visits to schools.
- It is not enough to support the implementation, we need to do measurements.
- Schools don't always buy / use / pay for quality!

## Reflections: Sustainability at scale

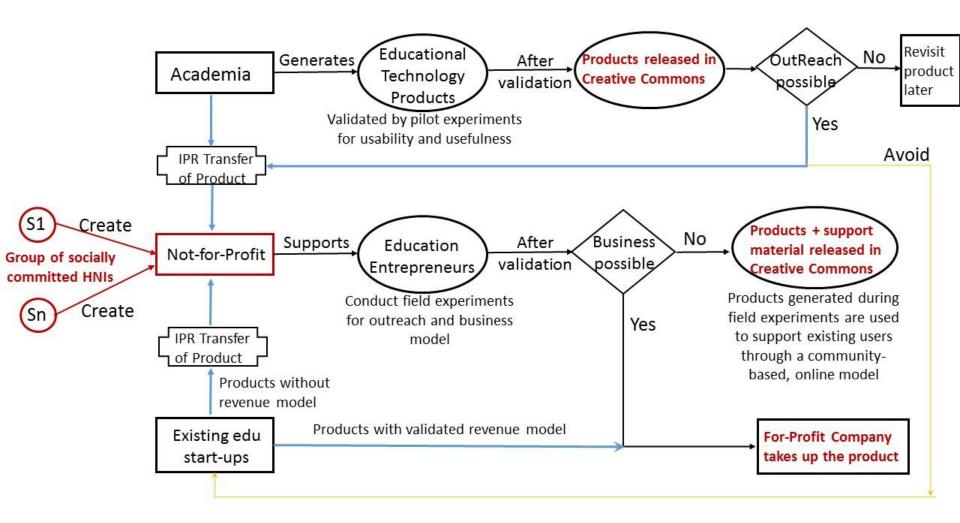
- Content creation, such as OSCAR, Vlabs:
  - Difficult to scale and sustain without continuous influx of funds.
  - Going beyond download counts requires systematic outreach.
- Outreach, such as T10KT, Spoken-Tutorials:
  - Scale to large numbers; order of magnitude more funding.
  - Sustainability depends on continued funding, trainers, teams, ...
- Self-sustaining, such as Computer Masti:
  - Needs investors willing to take the risk to create a company.
  - Survival depends on business model customers, market.

The main competition to high-quality products in education sector is, non-use

- Sridhar Rajagopalan, MD, Educational Initiatives

#### Recommendations

#### Proposed IITB Model for outreach



## **Upcoming Conferences at IITB**

- <u>LaTiCE 2016</u> March 28<sup>th</sup> April 2<sup>nd</sup>, 2016.
  - Learning and Technology in Computing and Education.
- ICCE 2016 November 28th December 2nd, 2016
  - International Conference on Computers and Education.
- <u>T4E 2016</u> December 2<sup>nd</sup> December 5<sup>th</sup>, 2016
  - IEEE International Conference on Technology for Education
- ICALT 2018 IEEE Conference on Advanced Learning Technologies

We have put in a lot of effort to get these conferences to India, so that large number of teachers and researchers can attend.

Don't Miss Them.

#### **Visit Us**



Educational Technology IIT Bombay

Openings:

Faculty - Short & long-term visits

Students – PhD / Post-doc in ET

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## Educational Technology Research @ IIT B

#### Technology Enabled Learning of Thinking Skills

- Process skills of pan-domain applicability
- Engineering Design, Modeling, Estimation
- Data visualization, Representational competence
- Computational thinking, Problem posing
- Systems thinking, ...

#### Teacher Professional Development

Workshop models, Instruction design, ...

### Research – sample Ph.D. theses

## TEL of Thinking Skills

- Development and assessment of engineering design competencies
- Spatial skills such as mental rotation of 3D objects
- Graph interpretation and data visualization skills
- Scientific abilities such as macro-micro thinking (Physics)
- Systems thinking (Biology), problem-posing (Computer Science), debugging and trouble-shooting (Computer Science).

Frameworks for content and skill development

- Framework for scaffolding programming to Hindi-medium learners
- Interactivity enhancing factors for Visualizations in engineering
- Development of guidelines to design and evaluate Virtual Labs
- Collaborative approach for programming using Spoken Tutorials

Teacher use of ET

- Teacher integration of technology in classroom
- Framework for customized visualization selection and integration

## Automation of ET systems

- Automated generation and evaluation of assessment instrument
- Constructing customized textbooks from lecture transcripts